

ALI BAYATPOUR

SOFTWARE DEVELOPER

EDUCATION

MASTER OF BUSINESS ADMINISTRATION AND MANAGEMENT, GENERAL

TALLINN UNIVERSITY OF TECHNOLOGY ,

BACHELOR OF COMPUTER SOFTWARE ENGINEERING

PERSIAN GULF UNIVERSITY / 2014 - 2018

SKILLS

React

Redux

Angular

Universal

Golang

Grpc

Node.js

Docker

Node.js

TypeScript

Next.js

GatsbyJs

GraphQI

SCSS

HIML

JavaScript

CSS

Ionic

CONTACT

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WEBSITE

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STACK OVERFLOW

stackoverflow.com/users/12576676/ali-bayatpour

GITHUB

github.com/AliBayatpour

PROFILE

Hi, I'm Ali, and I'm a software engineer based in Tallinn, the lovely capital of Estonia. My journey started when I went to university to study computer science. That's when I found I love problem-solving. I continued my journey by migrating to Estonia and becoming a full-time front-end developer and full-time MBA student focusing on software project management. I pursued my career as a Full-stack developer and Software developer team lead through the following years.

WORK EXPERIENCE

DEC 2021 - Present 6 mos

SOFTWARE DEVELOPMENT TEAM LEAD SINGLE.EARTH · FULL-TIME (ESTONIA)

This position changed me as a developer and a leader. Working with Angular on the Front-end and Golang on the back-end.Dockerizing the projects and building CI/CDs for every project.Being a leader and a role model for my team.Helping team members both in technical and non-technical matters.Hiring Developers and doing interviews with candidates.

AUG 2021 - DEC 2021 5 mos

FULL-STACK WEB DEVELOPER SINGLE.EARTH · FULL-TIME (ESTONIA)

It was my goal as my next step to become a full-stack developer, and I enjoyed it a lot.Building the Fron-end web apps with Angular(also Angular Universal for SSR). I built the backend part of the projects, including Authentication, Authorization, User profiles, and many more aspects of the backend by using Golang, Nodejs. Writing maintainable and scalable code was crucial at this point since the company was growing very fast, and I desired to prepare a good code base for the new developers. Being a team player and at this point, it was more important than before since the dev team was growing fast. Onboarding new developers and building the culture of the dev team with the help of other managers. I needed to be a role model for other developers by working hard, taking ownership of my work, and being responsible as much as possible to spread this work ethic, among others.

SEP 2020 - AUG 2021 1 yr

FRONTEND WEB DEVELOPER SINGLE.EARTH · FULL-TIME (ESTONIA)

My next job was Single.Earth was such a terrific experience working in a financial industry where security, hard work, passion, and being a team player were among the most critical factors. Building websites with Gatsby and Next.js. Using both GraphQl and REST API depending on the project. Working with map libraries such as Leaflet, Mapbox, and Tiles, and Geospatial analysis libraries like TurfJs. Write maintainable and scalable code as always. Follow Scrum Framework and Agile methodologies' best practices.

JUN 2020 - SEP 2020 4 mos

FRONTEND WEB DEVELOPER NATUREHUB · FULL-TIME (UNITED STATES)

I was working remotely as a front-end developer at Naturehub. A lovely company based in the USA. My Responsibilities. Writing web and mobile applications with Angular and Ionic. Communicate with different members of the team, including backend developers, designers, and project manager. Write maintainable and scalable code. Follow Scrum Framework and Agile methodologies' best practices.

STUDENT LIFE

2014 - JAN 2022

My favorite topics during my bachelor's were, focusing on Databases, including relational(SQL) and non-relational(MongoDB) databases, both theoretical and practical parts, Engineering Mathematics, Data Structures, C language, Discrete Mathematics, and Algorithms. And during my Master's, my focus was on Teamwork, Negotiation, Management, Agile Methodologies, specifically Scrum. I Took Master of Computer Engineering courses, including JavaScript and web development, and passed the courses with grades five out of five. Finally, I wrote my thesis on "Usefulness of the Scrum, A Study Among Startups," which focused on software project management.