Lab 2 Report

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We implement node class with attributes value, parent, left child, right child and boolean attribute is Red to indicate red color at true with getters and setters for these attributes.

Also Nil class extends Node object as special node.

For Red Black Tree we have tree size, root, object of rotation handler which is responsible for rotation and inserted node to help at insertion function.

We have functions to print elements, get root, get height of tree, get size of tree, is Empty, contains that check if element is found or not.

Also search function same as AVL Tree and insertion that use validate function to handle tree according to parent's and parent's sibling color.

For deletion we have function to delete node with zero or one child also 2 children case use it after replacing node with its inorder successor.

For comparing time between Red Black Tree and AVL Tree we use function string generator which generate random string among small and capital alphabet and numbers from 0 to 10 and we generate n words to insert and delete to compare between them.

Test Cases:

```
C:\Users\LapStore\.jdks\openjdk-17.0.2\bin\java.exe ...

press 0 to exit

press 1 to print tree elements

press 2 to get root

press 3 to clear tree

press 4 to check element is in tree or not

press 5 to search for element

press 6 to insert element

press 7 to delete element

press 8 to get size of tree

press 9 to get tree height

press 10 to know if tree is empty or not
```

```
tree is empty

10

true

8

0

7

ssd

false

5

ali

not found

4

ahmed

false

0
```

```
o
ali
true
o
ahmed
true
o
basel
true
o
ali
false
4
ali
true
5
basel
basel
basel
8
3
2
ali
```

```
true

cup
true

ball
true

cup

true
```

```
tae
not found

8
3
10
false
7
tea
true
7
cup
true
2
ball
1
ball Black Node
5
ball
5
tea
not found
```

AVL Tree & Red Black Tree:

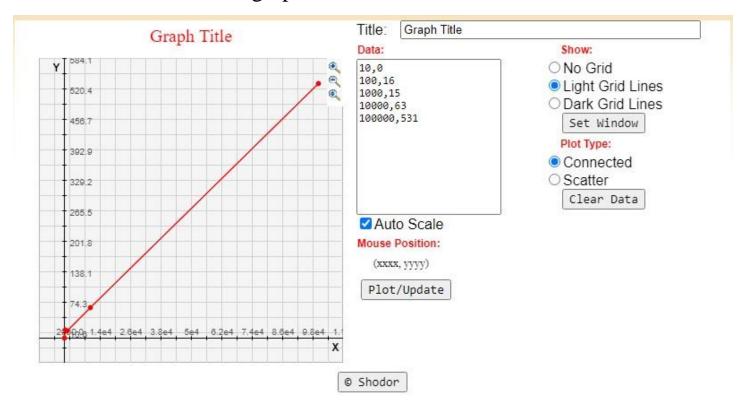
For Red Black Tree:

```
Time Consumed to insert random inputs 10 = 0
Time Consumed to delete random inputs 10 = 0
Process finished with exit code 0
Time Consumed to insert random inputs 100 = 16
Time Consumed to delete random inputs 100 = 0
Time Consumed to insert random inputs 1000 = 15
Time Consumed to delete random inputs 1000 = 0
Process finished with exit code 0
Time Consumed to insert random inputs 10000 = 63
Time Consumed to delete random inputs 10000 = 32
Process finished with exit code 0
Time Consumed to insert random inputs 100000 = 531
Time Consumed to delete random inputs 100000 = 125
Process finished with exit code 0
```

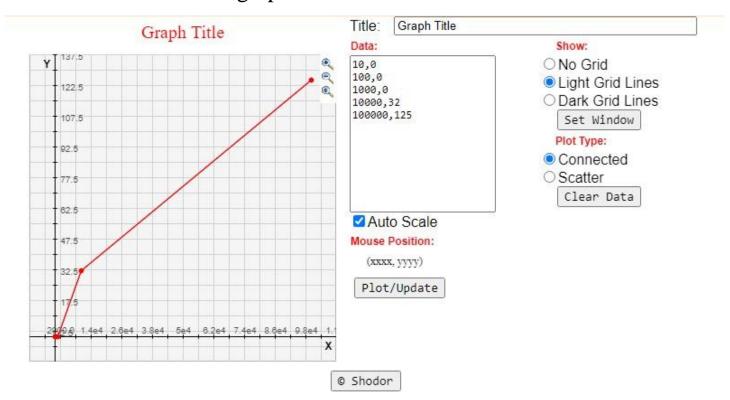
For AVL Tree:

```
Time Consumed for insertion 10 random input= 0
Time Consumed for deletion 10 random input = 0
Process finished with exit code 0
Time Consumed for insertion 100 random input= 16
Time Consumed for deletion 100 random input = 0
Process finished with exit code 0
Time Consumed for insertion 1000 random input= 15
Time Consumed for deletion 1000 random input = 0
Process finished with exit code 0
Time Consumed for insertion 10000 random input= 78
Time Consumed for deletion 10000 random input = 63
Process finished with exit code 0
Time Consumed for insertion 100000 random input= 812
Time Consumed for deletion 100000 random input = 578
Process finished with exit code 0
Time Consumed for insertion 100000 random input= 594
Time Consumed for deletion 100000 random input = 297
Process finished with exit code 0
```

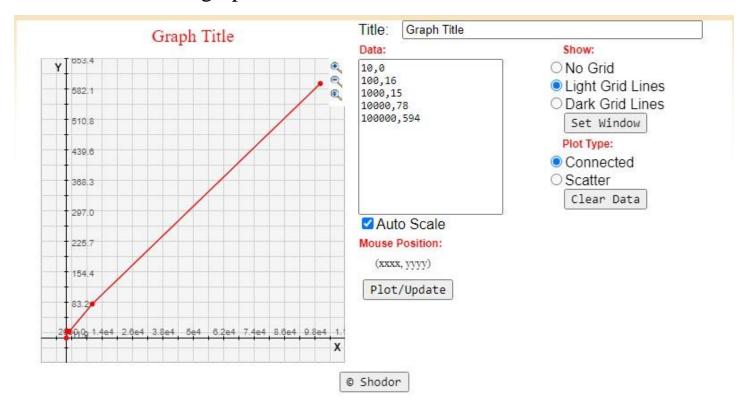
Red Black tree insertion graph:



Red Black tree deletion graph:



AVL tree insertion graph:



AVL tree deletion graph:

