

AIMlearning LearningFinnishAdventure Meeting Notes

Paikka / Place: Online via Teams

Ajankohta / Date: 08.08.2024 -- 12:00

Ohjaajat / Instructors: Niko Töyräkoski

Osallistujat / Participants: Ali Gadraoui - Majeed Babatunde -
Punam Shahi Thakuri - Jiri Hakola - Satu Helanen

Meeting Memo (English)

Ali: Introduction, asking other participants about the formalities of the way we are going to work. Casual or professional meetings.

Jiri & Majeed & Satu: All agreed that they will be more comfortable in a casual mood.

Ali: Started presenting and giving an overview of the Project. Then discussed again on the team structure.

Jiri: Reaffirmed that he would like to be on the quality assurance team. And he is more of developing ideas. He has experience with Novel game and gaming in general.

Satu: Would like to be on the content creation and writing team. She will finish her AIMlearning in 2 weeks.



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Majeed: Wants to be a graphic designer. He has experience during a previous project in Centria about game creation. And wants to learn more about it.

Ali: Presented the Game structure to the team. Wants the learning to be more fun than traditional. Presented each of the 6 Levels.

Jiri: Wants to implement more quests in phase 2-3-4, food craft has been suggested. Asked about the language the game is going to use (English).

Satu: Shares the same opinion as Jiri and wants to add more Finnish as the game progresses.

Jiri: Wants to add a feature where you can switch the game to full Finnish for more advanced learners.

Majeed: Finds the game structure is fine and would like to add a feedback section at the end of each level.

Ali: Jumped to the Development Plan and explained each of the 6 Phases and wanted to discuss the project timeline.

Jiri: Thinks that by the 6th month we are going to reach the testing phase, so he expects maybe 2-3 months more.

Niko: Reexplained that if the participants' time on AIMlearning has ended they need to be leaving notes and detailed instructions for new participants to jump into the project.



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Jiri: Will still be able to give his critics even after his AIMlearning ends.

Ali: Presented all the collaboration tools and Software tools.

Jiri: Gave some tips on how you can work the graphical side of the project and how simple it will be.

Ali: Ren'Py is an easy software tool to use, and just need time to learn.

Jiri: There is lots of stock sounds that we can use for the sound design.

Punam: Will learn about the project later her own.

Niko: Will ask for an assistance from a teacher or expert to assist us through the educational process.

Other affairs (English)

- 1 Meeting by 2 weeks.



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