

## UE304C: Master's Project Work for DSAI

### How to install Cuda and DE under googlecolab

**Step 1:** Go to <https://colab.research.google.com> in Browser and Click on New Notebook.

**Step 2:** Click on Runtime > Change runtime type > Hardware Accelerator > GPU > Save

**Step 3:** Completely uninstall any previous CUDA versions using the following block of codes:

```
!apt-get --purge remove cuda nvidia* libnvidia-*  
!dpkg -l | grep cuda- | awk '{print $2}' | xargs -n1 dpkg --purge  
!apt-get remove cuda-*  
!apt autoremove  
!apt-get update
```

**Step 4:** Install CUDA Version 9 running the following codes as a new block:

```
!wget https://developer.nvidia.com/compute/cuda/9.2/Prod/local\_installers/cuda-repo-ubuntu1604-9-2-local\_9.2.88-1\_amd64 -O cuda-repo-ubuntu1604-9-2-local_9.2.88-1_amd64.deb  
!dpkg -i cuda-repo-ubuntu1604-9-2-local_9.2.88-1_amd64.deb  
!apt-key add /var/cuda-repo-9-2-local/7fa2af80.pub  
!apt-get update  
!apt-get install cuda-9.2
```

**Step 5:** Now you can check your CUDA installation by running the following code as a new block:

```
!nvcc --version
```

The output of running this line should be like this:

vcc: NVIDIA (R) Cuda compiler driver


Copyright (c) 2005-2018 NVIDIA Corporation

Built on Wed\_Apr\_11\_23:16:29\_CDT\_2018

Cuda compilation tools, release 9.2, V9.2.88

**Step 6:** Click on the left-hand side of your notebook, where there is an icon called "files". So, a place is opened for dragging the files.

Unzip the code you want to run (codes in [www.mage.fst.uha.fr/idoumghar/master2/cudade.tar](http://www.mage.fst.uha.fr/idoumghar/master2/cudade.tar)) and drag all its files into the opened space of "file".



```
[ ] !apt-get --purge remove cuda nvidia* libnvidia-*
!dpkg -l | grep cuda- | awk '{print $2}' | xargs -n1 dpkg --purge
!apt-get remove cuda-*
!apt autoremove
!apt-get update
```

Files

cuda1 Visual-Tools-10-1 depends on cuda-nvml-dev-10-1 (>= 10.1.243).

**Step 7:** Make a runnable file of the uploaded files running the following code as a new block:

```
!make
```

The name of the runnable file will be shown in the results, for example:

```
!nvcc -o programDE main.cpp DifferentialEvolution.cpp DifferentialEvolutionGPU.cu
```

It shows that the name of the runnable file is programDE

**Step 8:** Run the runnable file by running the following line as a new block:

```
!./programDE
```