

Quick Select Source: Dasgupta et al.

Defn: The i^{th} order statistic of a set of n elements is the i^{th} smallest element.

The minimum of a given set of elements is the 1^{st} order statistic and the maximum is the n^{th} order statistic.

Both min/max can be found in $\Theta(n)$ time
(with some improvements)

Median: (the mid/halway) is the 50^{th} percentile.
If n is odd, the median is uniquely occurring at $i = \frac{(n+1)}{2}$ when all elements are sorted.

When n is even, the median occurs at $i = \frac{n}{2}$ and $i = \frac{n}{2} + 1$

The i^{th} order statistic of an array of n elements in a sorted order is $A[i]$, where all elements $A[l_2, \dots, l-1]$ are smaller and $A[i+1, \dots, n]$ are greater than $A[i]$. (assuming wlog that all elements are distinct)

Problem: Find the i^{th} order statistic?

Naive: Sort the array and return $A[i]$

$\Omega(n \log n)$ for comparison-based sorts

[Quick] Selection is a simpler problem than Sorting.
We should be able to do better!

Quick Select : a randomized modification of Quicksort that gives $O(n)$ on average.

Recall, that in Quicksort, we find the pivot and then recursively sort subarrays on both sides of the pivot.

The partition algorithm in Quicksort, when returns quicksort partitions :

Left: Those items less or equal to the pivot.

Right: Those items greater than the pivot.

Randomized Quick Select is based on the same idea:

Everytime we're interested in the i^{th} order statistic, we perform recursion on just one side of the partition.

Example (from Dasgupta et al)

Given an array A with the following elements in an arbitrary

Index	1	2	3	4	5	6	7	8	9	10	11
A[i]	2	36	5	21	8	13	11	20	5	4	1

order: 1

Suppose, we randomly choose the pivot $r=5$, then partition A into three groups ($O(n)$ scan)

A_L: 2 4 1 (all elements smaller than 5 (r))

A_r: 5 5 (all elements same as r)

A_R: 36 21 8 13 11 20 (all elements greater than r)



Now, if our desired i^{th} statistic is less than pivot v , we'll search in A_L or if it is greater than the pivot, we search A_R .

The recursion then becomes:

$$\text{Selection}(A, i): \begin{cases} \text{Selection}(A_L, i), & \text{if } i \leq |A_L| \\ v, & \text{if } |A_L| < i \leq |A_L| + |A_R| \\ \text{Selection}(A_R, i - |A_L| - |A_R|), & \text{if } i > |A_L| + |A_R| \end{cases}$$

$i - |A_L| - |A_R| \leftarrow \text{why?}$

Example: $A = [4, 8, 3, 9, 15, 11, 2]$
let $i = 5$ (5^{th} order statistic)

let $v = 4$ (first element) as the pivot

then $A_L = \{3, 2\}$, $A_v = \{4\}$, $A_R = \{8, 9, 15, 11\}$

$$i = 5 > |A_L| + |A_v| = 2 + 1 = 3$$

$\therefore \text{Selection}(A_R, i - |A_L| - |A_v|)$

$$i = 5 - 2 - 1 = 2$$

ie $A_L' = \{8, 9\}$, $A_v = \{11\}$, $A_R = \{15\}$ (arbitrarily choosing pivot)

$i' = i - |A_L| - |A_v| = 2$ and $i' \leq |A_L'|$

\therefore Run $\text{Selection}(A_L', i')$

Hence, we get 9

Sorted A : $[2, 3, 4, 8, 9, 11, 15]$
⑤

Analysis of Quick Select (Source: Dasgupta et al.)

Given an array A of n elements, we can compute subarrays A_L, A_V, A_R in $O(n)$ time and in-place.

Effect: Shrink $|A|$ into at most $\max(|A_L|, |A_R|)$.

Recall that our partition algorithm works in $O(n)$.
 finding a random pivot and splitting
 The recurrence can be written as:

$$T(n) = T\left(\frac{n}{2}\right) + O(n) = O(n) \quad \left[\text{Solve using unrolling} \right]$$

If $|A_L|, |A_R| \approx \frac{1}{2}|A|$, we get the best-case (highly unlikely)

Worst-case: The running time of Quick Select depends upon the choice of the pivot. It is possible though highly unlikely that we always end up with a split where we shrink the input array as one element at a time!

$$\text{i.e., } T(n) = T(n-1) + \dots + T\left(\frac{n}{2}\right) + \dots$$

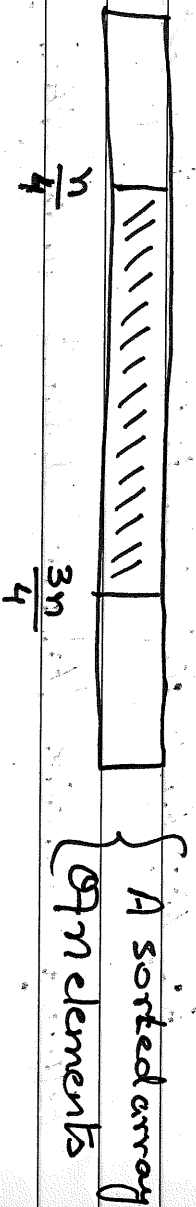
$$\text{or } T(n) = O(n^2) \quad \left\{ \text{Also, very highly unlikely!} \right.$$

The average-case is b/w the best-case and worst-cases, i.e. b/w $O(n)$ and $O(n^2)$.

Fortunately, it is close to the best-case!



Average-case Analysis of Quick Select



Suppose, we pick the pivot element at random given an array of n elements.

Then half of the time, the pivot element is expected to be from the central-half (shaded of the array).

Now, whenever the partition algorithm uses the pivot from between positions $n/4$ and $3n/4$, the largest remaining subarray contain at most $3n/4$ elements. (in case of a sorted array).
worst-case.

So, we'll have a good pivot if it lies between the 25th and 75th percentile.

Lemma: On average, a coin needs to be tossed 2 times before a head is seen.

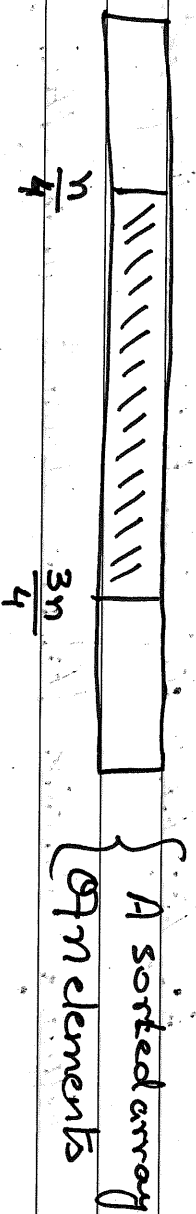
So, we have a 50% chance that our chosen pivot is good (ie, $n/4$ and $3n/4$ in an sorted array).

Then, in the first stage, the largest subarray is $\frac{3n}{4}$.
possible

In the second stage, it's expected to be $\frac{3}{4}(\frac{3n}{4})$
 $= (\frac{3}{4})^2 n$. and so at the j^{th} stage, the

maximum possible size of the largest subarray

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by the algorithm, $X = X_0 + X_1 + X_2 + \dots$

where,

X_i is the expected no. of comparisons taken by the algorithm in stage i (almost $(3/4)^i n$ size).

ie

$$E[X] = \sum_i 2n \left(\frac{3}{4}\right)^i$$

$$\approx O(n)$$

$$T(n) = T\left(\frac{3}{4}n\right) + O(n)$$

$$T(n) = \Theta(n)$$

We assume that when we pick a pivot randomly, on average twice, we can expect a decent pivot (half the time on average).

Lemma: If we repeatedly perform independent trials of an experiment, each of which succeeds with some probability $p > 0$, then the expected time of trials that we need to perform until the first success is $1/p$.

$$E[X] = \sum_j j \cdot \Pr(X=j)$$

$$E[X] = \sum_x x \cdot \Pr(X=x)$$

Let X be a R.V. equal to the # of trials for $j > 0$, we have

$$\Pr(X=j) = (1-p)^{j-1} \cdot p \quad \left\{ \text{Geometric dist.} \right\}$$

$$\Rightarrow E[X] = \sum_j j \cdot (1-p)^{j-1} \cdot p = \frac{p}{(1-p)} \cdot \sum_j j(1-p)^{j-1}$$

$$\sum_{j=1}^{\infty} jx^{j-1} = \frac{x}{(1-x)^2}$$

$$= \frac{p}{(1-p)} \cdot \frac{(1-p)}{(1-p)^2} = \frac{p}{(1-p)} \cdot \frac{(1-p)}{p^2}$$

$$\therefore E[X] = 1/p$$