

Homework 1: Regular Languages: Automata and Expressions

CS 212 Nature of Computation

Habib University

Homework 1 Team 11

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General instructions

- For drawing finite automata, see this TikZ guide or the JFLAP tool. Hand drawn diagrams will not be accepted.
- Please ensure that your solutions are neatly formatted and organized, and use clear and concise language.
- Please consult Canvas for a rubric containing the breakdown of points for each problem.
- For all the problems below, $\Sigma = \{a, b\}$.
- Some of the problems below make use of the following count function.

$n_a(w)$ = the number of occurrences of a in w , where $a \in \Sigma, w \in \Sigma^*$.

Problems

1. 15 points List 2 members and 2 non-members of the language, $(a \cup ba \cup bb)\Sigma^*$.
2. 20 points Provide the state diagram of a simplified DFA that recognizes the language,

$$A = \{w \in \Sigma^* \mid n_a(w) \geq 2, n_b(w) \leq 1\}.$$

3. 30 points Given the languages, A and B , we derive the language, $C = \{w \in A \mid w \in B\}$.
Prove or disprove the following claim.

Claim 1. *If A and B are regular languages, then so is C .*

4. 35 points Given the languages, A and B , we define the following operation.

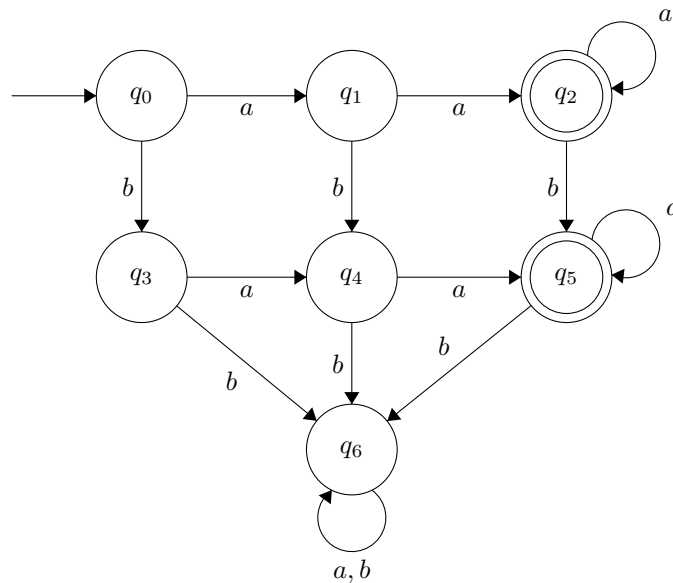
$$A \smile_a B = \{u \in A \mid \exists v \in B \ni n_a(u) = n_a(v)\}$$

Prove or disprove the following claim.

Claim 2. *The class of regular languages is closed under \smile_a .*

Solution:**Problem 1**Members: a, ba Non-members: ε, b **Problem 2**

$A = \{w \in \Sigma^* \mid n_a(w) \geq 2, n_b(w) \leq 1\}$ describes the language that contains at least 2 occurrences of 'a', and at most one occurrence of 'b'. The DFA for this language is as follows:



The above DFA shows that for any string that contains more than 1 'b', then machine goes to a regular state and stays there. If the string contains 1 or less 'b', and 2 or more 'a', the machine goes to an accept state.

Problem 3

Given the languages A and B , and $C = \{w \in A \mid w \in B\}$, we need to prove or disprove that if A and B are regular languages, then C is also a regular language.

By definition, C is the language that consists of all the strings w that belong to both A and B . So $C = A \cap B$.

If A and B are regular languages, then there must exist some finite automata that recognizes them. Let M_1 and M_2 be the DFAs that recognize A and B respectively. Then:

- $M_1 = (Q, \Sigma, \delta_A, q_o, F_A)$ recognizes A
- $M_2 = (R, \Sigma, \delta_B, r_o, F_B)$ recognizes B

Then we can construct a DFA M_3 for C that keeps track of the pair of states (q_i, r_j) , where $q_i \in Q$ and $r_j \in R$. In this construction, the states of the new DFA are pairs of states from the A and B , that is, the Cartesian Product of the two languages

$$Q \times R = \{(q, r) \mid q \in Q \text{ and } r \in R\}$$

Then $M_3 = (Q \times R, \Sigma, \delta, (q_o, r_o), F_A \times F_B)$.

For M_3 ,

- Set of states $Q \times R$, the Cartesian Product of Q and R to include all pairs of states in both the machines as mentioned above.
- Σ remains the same as the input alphabet.
- We have the transition function δ defined as

$$\delta((q, r), a) = (\delta_A(q, a), \delta_B(r, a)) \quad \forall q, r \in Q, R \text{ and } \forall a \in \Sigma$$

- The start state is (q_o, r_o) which is the pair of start states of M_1 and M_2 .
- The set of accept states is again the Cartesian Product of the accept states of M_1 and M_2 , that is, all pairs of states (q_f, r_f) where $q_f \in F_A$ and $r_f \in F_B$.

Therefore, by this construction of M_3 , we have created a DFA that would only reach an accepting state if both, M_1 and M_2 reach the accept state. Therefore, the string would have to be accepted by both M_1 and M_2 . Hence, for any arbitrary string w that is accepted by M_3 , $w \in A$ and $w \in B$.

Hence, if A and B are regular languages, then we can construct a DFA to recognize $C = \{w \in A \mid w \in B\}$, therefore, C is also a regular language.

If there are no strings common to both A and B , then C will be an empty language, meaning it will only consist of the empty string ε . Then $C = \{\varepsilon\}$ which is also a regular language as again a DFA can be constructed with only 1 state as both the start and accept state.

Therefore C is a regular language. ■

Problem 4

Given the regular languages A and B , $A \smile_a B = \{u \in A \mid \exists v \in B \ni n_a(u) = n_a(v)\}$. This operation takes two languages A , and B , and produces a new language that contains all strings $u \in A$ that have the same number of occurrences of a as some string $v \in B$.

Let C be the language obtained by the operation $A \smile_a B$. Then $C = A \smile_a B$.

If A and B are two regular languages, then there must exist some finite automata that recognizes them. Let M_1 and M_2 be the DFAs that recognize A and B respectively. Then:

- $M_1 = (Q, \Sigma, \delta_A, q_o, F_A)$ recognizes A
- $M_2 = (R, \Sigma, \delta_B, r_o, F_B)$ recognizes B

Then we can construct an NFA M_C that recognizes C as follows. To decide whether $u \in A$ for some arbitrary string u , and in parallel nondeterministically guess some string $v \in B$ such that v contains the same number of a 's in u . Then $M_C = \{Q, \Sigma, \delta, q_o, F\}$ where:

1. $Q = Q_1 \times Q_2$, the Cartesian Product of the states of M_1 and M_2 .
2. Σ remains the same as the input alphabet.
3. $q_o = q_o$
4. $F = F_A \times F_B$
5. $\delta((q, r), s)$ where $q \in Q, r \in R, s \in \Sigma_\epsilon$,

$$\delta((q, r), s) = \begin{cases} \{\delta_A(q, s), \delta_B(r, s)\}, & s = a \\ \{\delta_A(q, s), r\}, & s = b \\ \{q, \delta_B(r, s)\}, & s = \epsilon \end{cases}$$

The machine must have a pair of all states that exist in A and B , that is, the Cartesian Product of the two languages, the start state same as q_o , accept states $F_A \times F_B$.

The transition function is defined such that it has a pair of states, and an alphabet;

1. if the current alphabet is a , then it moves on to the next state in A , and the next state in B , which means that the NFA is now trying to guess a string $v \in B$ that has the same number of occurrences of a as the current input string and the previous input alphabet
2. if the current alphabet is b , then the NFA moves on to the next state in A while remaining in the same state in B which again means that the NFA is trying to guess a string $v \in B$ that has the same number of occurrences of a as the current input string and the previous input alphabet, however, it does not change its state in B since we are concerned with the number of occurrences of a
3. if we have an ϵ or an empty string, then it moves on to the next state in B while remaining in the same state in A

Then the NFA M_C accepts a string if and only if $\forall u \in A, \exists v \in B$ such that $n_a(u) = n_a(v)$. Again this claim can be proved by showing that the language of M_C is a subset of the language of $A \smile_a B$ and vice versa.

Suppose M_C accepts a string s , meaning that it reaches the accept state when processing s . We defined the accept states F as a pair of accept states from M_A and M_B , i.e., (q_f, r_f) where $q_f \in F_A, r_f \in F_B$. For each alphabet s_i in s , the transition function ensures that the NFA moves to the next state in A and B if $s_i = a$, and moves to the next state in A while remaining in the same state in B if $s_i = b$. This means that the NFA is guessing a string $v \in B$ that has the same number of occurrences of a as the current input string and the previous input alphabet. If the NFA reaches the accept state, it implies that M_A also reaches the accept state $q_f \in F_A$ after processing a substring u of s , and M_B reaches an accept state $r_f \in F_B$ after processing a substring v of s . Crucially, since M_C accepts s , there must be a sequence of transitions in M_C that correspond to reading the alphabets in s such that $n_a(u) = n_a(v)$ since for each alphabet ' a ' in s , M_C consumes one ' a ' in both machines, and for each alphabet ' b ' in s , M_C consumes one ' b ' in M_B . Hence $n_a(u) = n_a(v)$, therefore, $L(M_C) \subseteq A \smile_a B$.

Now consider strings $u \in A$ and $v \in B$, such that $n_a(u) = n_a(v)$. Then we can construct a string s from u and v such that $s \in A \smile_a B$ by the definition of the smile operation. Then s is some concatenation of u and v . When M_C processes s , for each alphabet ' a ' in s , M_C consumes one ' a ' in both machines, and for each alphabet ' b ' in s , M_C consumes one ' b ' in M_B . Hence M_C reaches the accept state in the final state of M_A and M_B both which corresponds to $q_f \in F_A$ and $r_f \in F_B$ respectively. Therefore, $A \smile_a B \subseteq L(M_C)$.

Hence, the class of regular languages is closed under \smile_a .

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