# Weekly Challenge 10: Turing Machine

## CS 212 Nature of Computation Habib University

#### Fall 2023

### 1. Stay Put

A stay-put Turing machine is similar to an ordinary Turing machine, but the transition function has the form

$$\delta: Q \times \Gamma \to Q \times \Gamma \times \{L, R, S\}.$$

At each point, the machine can move its head left or right, or let it stay in the same position. Prove or disprove the following claim,

Claim 1. The stay-put Turing machine is equivalent to the usual version.

#### Solution:

Consider two Turing Machines;  $M_1$  and  $M_2$  where  $M_1$  is an ordinary Turing Machine and  $M_2$  is a stay-put Turing Machine.

Let 
$$M_1 = \{Q, \Sigma, \Gamma, \delta_1, q_o, q_{\text{accept}}, q_{\text{reject}}\}$$
 where  $\delta_1 : Q \times \Gamma \to Q \times \Gamma \times \{L, R\}$ 

Let 
$$M_2 = \{Q, \Sigma, \Gamma, \delta_2, q_o, q_{\text{accept}}, q_{\text{reject}}\}$$
 where  $\delta_2 : Q \times \Gamma \to Q \times \Gamma \times \{L, R, S\}$ 

We can show that  $M_1$  and  $M_2$  are equivalent by showing that  $M_1$  can simulate  $M_2$  and vice versa, that is,  $L(M_1) = L(M_2)$ .

- 1.  $M_2$  can simulate  $M_1$ ;  $L(M_1) \subseteq L(M_2)$ 
  - This is trivial as all languages that are accepted by  $M_2$  which don't involve the head staying in its position at any given state will also be accepted by  $M_1$ . More formally, for any arbitrary language accepted by  $M_1$ , we can construct  $M_2$  as follows: for every transition in  $M_1$  of the form  $(q, a) \to (p, b, L)$  or  $(q, a) \to (p, b, R)$ , we add the exact same transition in  $M_2$ . Therefore,  $M_2$  can simulate  $M_1$  and  $L(M_1) \subseteq L(M_2)$ .
- 2.  $M_1$  can simulate  $M_2$ ;  $L(M_2) \subseteq L(M_1)$

We can construct  $M_1$  to simulate  $M_2$  such that transitions of the form  $(q, a) \rightarrow (p, b, L)$  or  $(q, a) \rightarrow (p, b, R)$  are added the same to  $M_1$ . But for all transitions of the form  $(q, a) \rightarrow (p, a, S)$ , we add two transitions in  $M_1$ :  $(q, a) \rightarrow (p, b, R)$  and  $(p, b) \rightarrow (q, a, L)$  which essentially means we move one transition right, and then immediately one transition left which simulates being in place. Therefore  $M_1$  can simulate  $M_2$  and  $L(M_2) \subseteq L(M_1)$ .

Since  $L(M_1) \subseteq L(M_2)$  and  $L(M_2) \subseteq L(M_1)$ , we can conclude that  $L(M_1) = L(M_2)$  and therefore  $M_1$  and  $M_2$  are equivalent.