

Lecture 27

Thursday, April 28, 2022 10:48 AM

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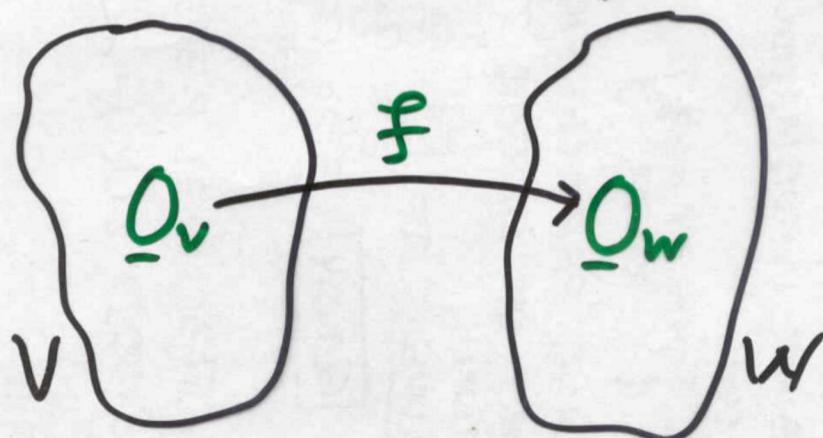
LINEAR
ALGEBRA

LECTURE 27

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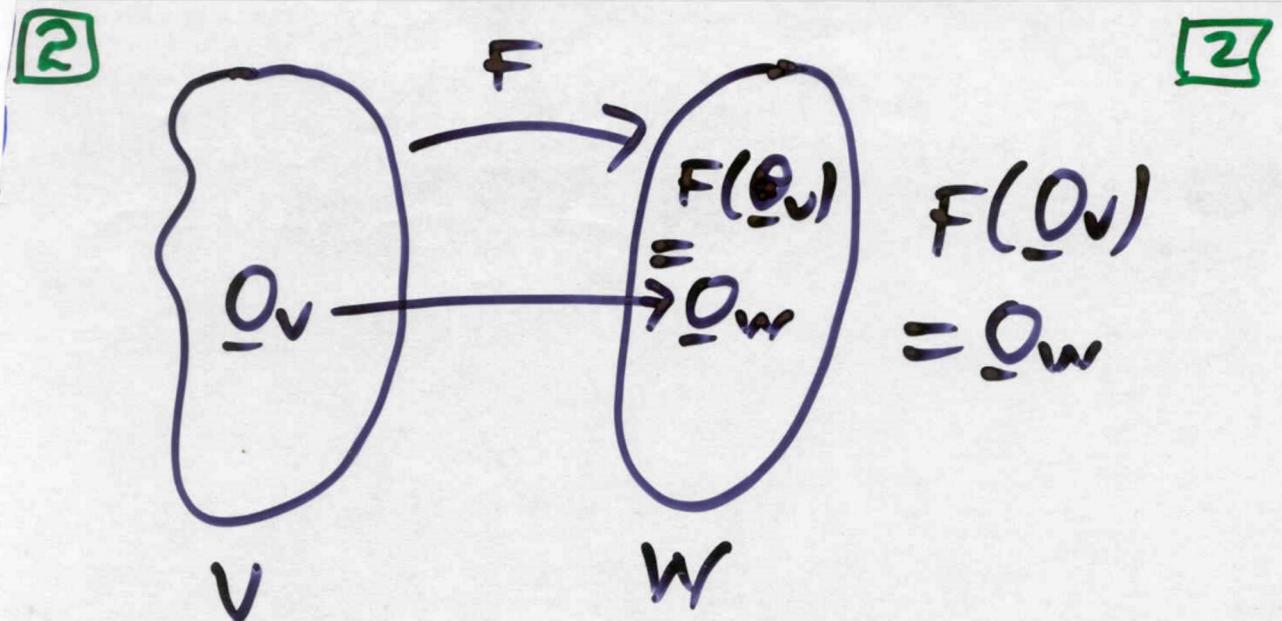
RESULT: If f is a linear transformation from $V \rightarrow W$, then the zero vector of the vector space V is always going to map on the zero vector of the vector space W as shown below:

$$f(\underline{0}_V) = \underline{0}_W$$



$\underline{0}_V \rightarrow$ ZERO VECTOR OF V

$\underline{0}_W \rightarrow$ ZERO VECTOR OF W



NOTE: IN FUTURE WE SHALL
USE \underline{o} INSTEAD OF
 \underline{o}_v OR \underline{o}_w .

EXAMPLES:

① $T: R^n \rightarrow R^m$

$T(\underline{x}) = A\underline{x}$ IS LINEAR.

$$T(\underline{o}) = A\underline{o} = \underline{o}$$

$$\Rightarrow T(\underline{o}) = \underline{o}$$

(3)

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(3)

WE ALREADY PROVED
THE FOLLOWING TRANS-
FORMATIONS AS LINEAR.

② $F\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x-y \\ x+y \\ 5x \end{bmatrix}$

IT IS EASILY SEEN THAT

$F\left(\begin{bmatrix} 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \rightarrow \text{ZERO OF } R^3$

ZERO OF R^2

③ $J: V \rightarrow R \quad v = C[0, 1]$

$$J(f) = \int_0^1 f(x) dx$$

$$J(0) = \int_0^1 0 dx = 0$$

④ $D: W \rightarrow V$

$$D(f) = f'(x) = \frac{d}{dx}(f(x))$$

$$D(0) = \frac{d}{dx}(0) = 0$$

BUT HOW TO PROVE IN

BUT HOW TO PROVE IN GENERAL?

PROOF:-

4 IF $T: V \rightarrow W$ IS A LINEAR TRANSFORMATION, THEN

$$T(\underline{0}) = \underline{0} \quad \begin{matrix} \text{VECTOR} \\ \nearrow \end{matrix} \quad \begin{matrix} \text{SCALAR} \\ \searrow \end{matrix}$$

PROOF: $T(\underline{0}) = T(\underline{0}\underline{v}) = \underline{0}T(\underline{v}) = \underline{0}$
 $\forall \underline{v} \in V \quad \therefore T(K\underline{v}) = K T(\underline{v})$

OR FOR ANY $\underline{v} \in V$

$$\begin{aligned} T(\underline{0}) &= T(\underline{v} - \underline{v}) = T(\underline{v} + (-\underline{v})) \\ &= T(\underline{v}) + T(-\underline{v}) = T(\underline{v}) - T(\underline{v}) = \underline{0}. \end{aligned}$$

DEFINITION: P.316(6TH ED.) P.395(7TH ED.)

IF $T: V \rightarrow W$ IS A LINEAR TRANSFORMATION, THEN THE SET OF VECTORS IN V THAT MAPS INTO $\underline{0}$ IS CALLED THE KERNEL (OR NULLSPACE) OF T ; IT IS DENOTED BY KER(T).





$$\text{KER}(T) = \{v_1, v_2, v_3, v_4, 0\}$$

$$T(v_1) = T(v_2) = T(v_3) = T(v_4) = T(0) = 0$$

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EXAMPLES: ① $D: V \rightarrow W$

$$\Rightarrow D(f) = f'(x)$$

$\text{KER}(D) = \text{SET OF ALL FUNCTIONS S.t. } D(f) = 0$

$$\Rightarrow f'(x) = 0 \Rightarrow f(x) = k$$

$k \rightarrow \text{CONSTANT}$

$\therefore \text{KER}(D) = \text{SET OF ALL CONSTANT FUNCTIONS IN } V.$

② $J: P_1 \rightarrow R$ $P(x) \left\{ \begin{array}{l} \text{POLYNOMIALS} \\ \text{OF} \\ \text{DEGREE} \end{array} \right.$

FIND $\text{KER}(J)$, WHERE \int_1^1

$$J(P) = \int_1^1 P(x) dx$$

ANSWER: $\text{KER}(J)$ CONSISTS OF ALL POLYNOMIALS OF THE FORM

$$P(x) = kx$$

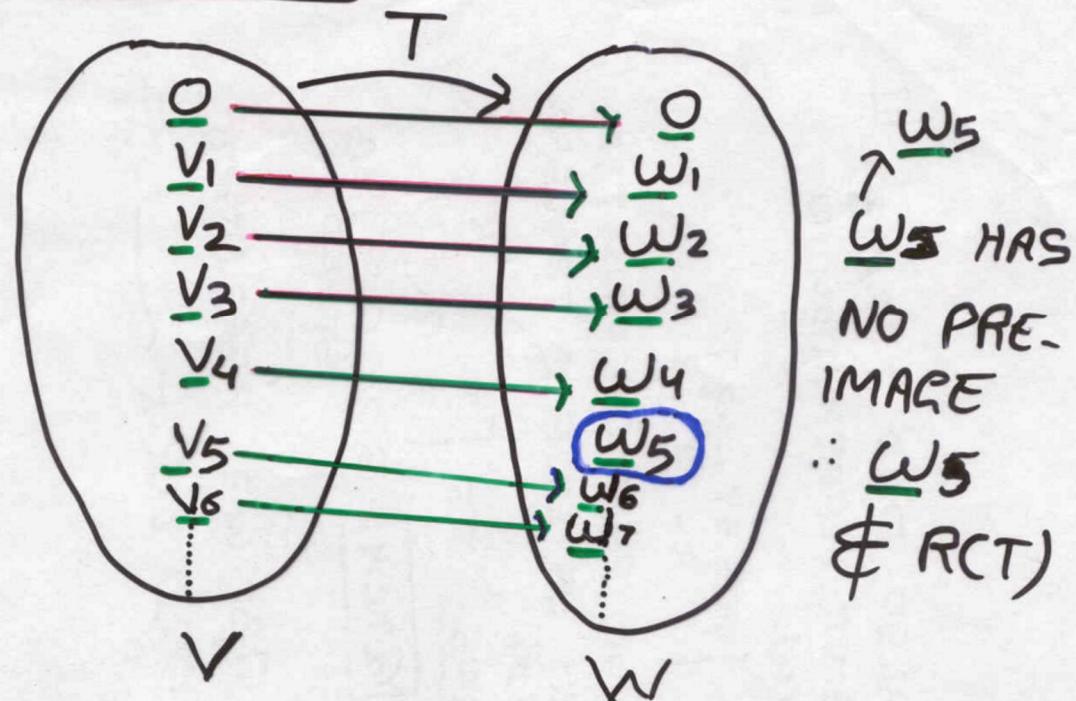
$k \rightarrow \text{CONSTANT}$

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RANGE OF LINEAR TRANSFORMATION:

IF $T: V \rightarrow W$ IS LINEAR,
 THEN THE SET OF ALL VECTORS
 IN W THAT ARE IMAGES UNDER
 T OF ATLEAST ONE VECTOR IN
 V IS CALLED THE RANGE OF T;
 IT IS DENOTED BY $R(T)$.

EXAMPLE:



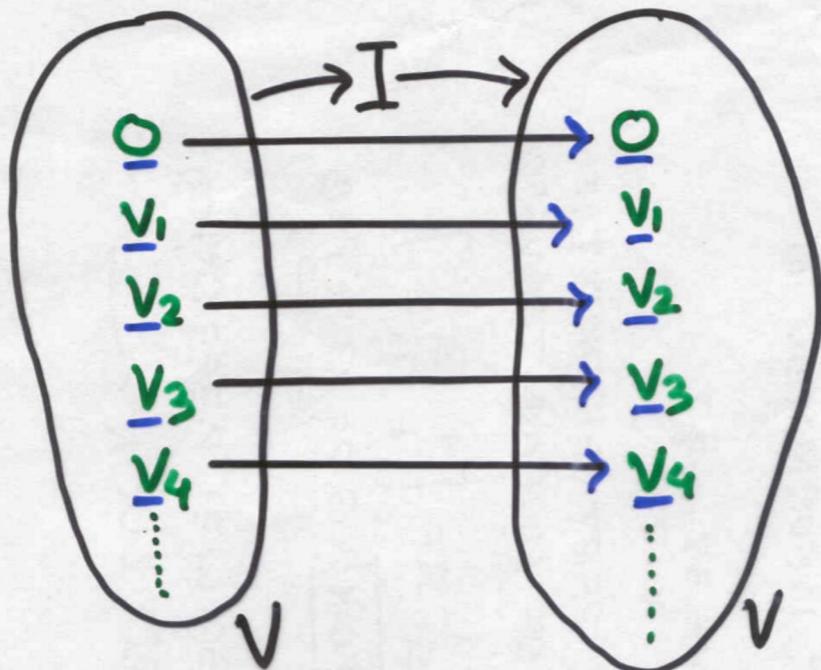
$$R(T) = \{ \underline{w}_0, \underline{w}_1, \underline{w}_2, \underline{w}_3, \underline{w}_4, \underline{w}_6, \underline{w}_7, \dots \}$$

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IDENTITY TRANSFORMATION:

LET \boxed{V} BE ANY VECTOR SPACE
 THE MAPPING $I: V \rightarrow V$ DEFINED BY
 $I(\underline{v}) = \underline{v}$ IS CALLED THE IDENTITY
OPERATOR AS SHOWN IN THE
 FIGURE:



$$\Rightarrow I(\underline{v}_1) = \underline{v}_1, \quad I(\underline{v}_2) = \underline{v}_2, \\ I(\underline{v}_3) = \underline{v}_3, \quad I(\underline{v}_4) = \underline{v}_4, \dots \\ I(\underline{0}) = \underline{0} \quad \text{ETC.}$$

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TRY THE FOLLOWING:

IF $I: V \rightarrow V$ IS AN IDENTITY TRANSFORMATION i.e. $I(v) = v \forall v \in V$ THEN

(1) I IS LINEAR

(2) FIND $R(I)$, (3) $KER(I)$

SOLUTION:

$$(1) \text{ LET } u, v \in V \Rightarrow u+v \in V$$

$$\Rightarrow I(u+v) = u+v = I(u)+I(v)$$

ALSO $I(ku) = ku = kI(u)$

(2) $R(I) = V$: EVERY VECTOR IN V HAS A PREIMAGE

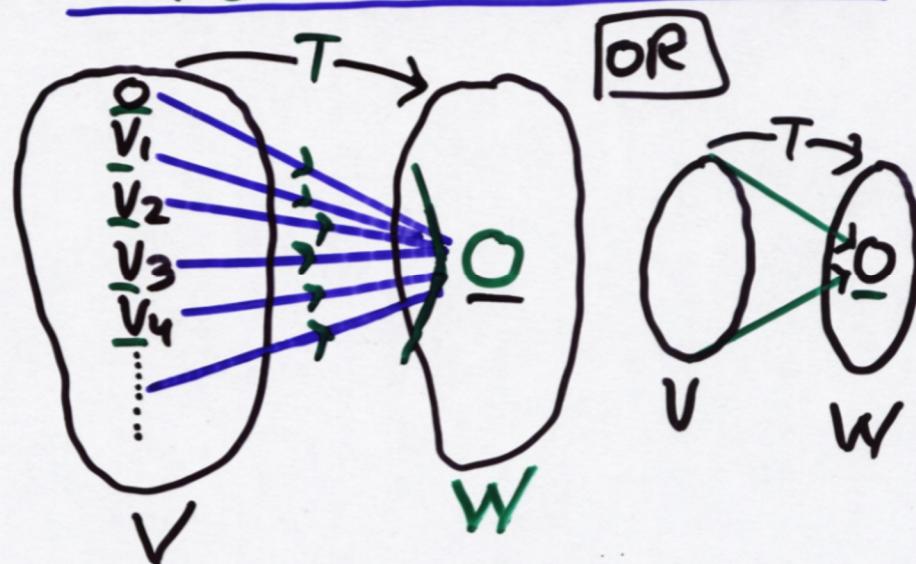
(3) $KER(I) = \{0\}$: 0 IS THE ONLY VECTOR WHICH MAPS INTO 0 .

(9)

ZERO TRANSFORMATION:

(9)

LET V AND W BE ANY TWO VECTOR SPACES. THE MAPPING $T: V \rightarrow W$ SUCH THAT $T(v) = \underline{0}$ FOR EVERY v IN V IS CALLED THE ZERO TRANSFORMATION.



$$\Rightarrow T(\underline{v}_1) = T(\underline{v}_2) = \dots = \underline{0}$$

(10)

(10)

DEFINITION:

A LINEAR TRANSFORMATION $T: V \rightarrow W$ IS SAID TO BE ONE-TO-ONE IF \boxed{T} MAPS DISTINCT VECTORS IN \boxed{V} INTO DISTINCT VECTORS IN \boxed{W} .

EXAMPLE:

IDENTITY TRANSFORMATION IS ONE-TO-ONE, & $\underline{v} \in V$

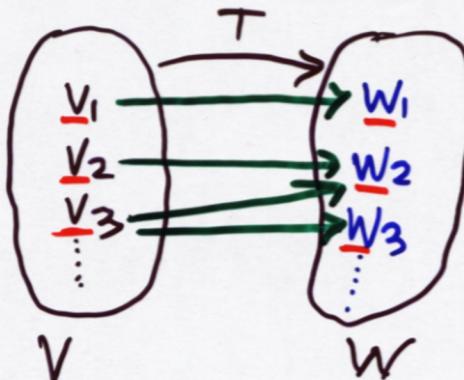
$$\boxed{I(\underline{v}) = \underline{v}}, \quad I: V \rightarrow V$$

NOTE: ZERO TRANSFORMATION IS NOT ONE-TO-ONE.
FOR DETAIL SEE SLIDES $\boxed{7}$ AND $\boxed{9}$.

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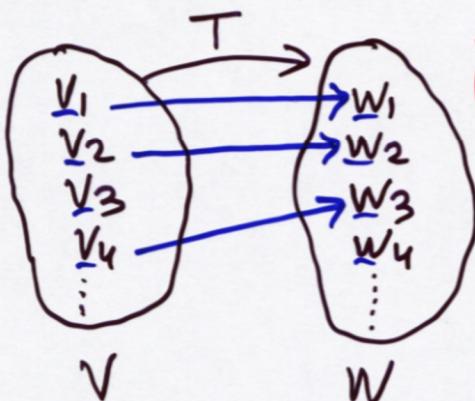
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NOTE: IN A **MAPPING** EVERY ELEMENT HAS ONLY ONE IMAGE, SEE BELOW



T IS
NOT A MAPPING
 $\because T(v_3) = w_2$
AND $T(v_3) = w_3$
v₃ HAS **TWO IMAGES.**

IN ADDITION
IN **DOMAIN** MUST HAVE AN IMAGE.



T IS NOT
A MAPPING
 $\because v_3$ HAS **NO IMAGE.**

8TH ED.

P.385 ↑

P.402

↳ 7TH ED.

INVERSE LINEAR TRANSFORMATION

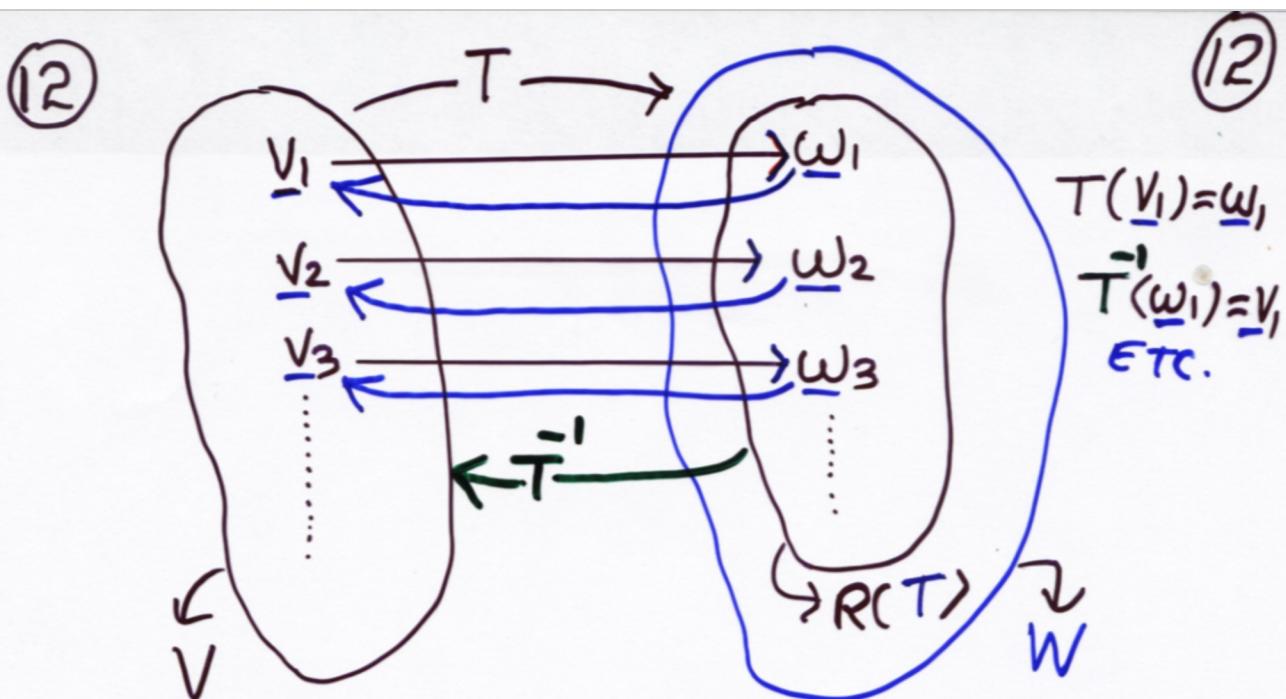
IF $T: V \rightarrow W$ IS **LINEAR** AND **ONE-TO-ONE** THEN THE **INVERSE LINEAR TRANSFORMATION** IS GIVEN BY

$T^{-1}: R(T) \rightarrow V$ WHICH MAPS

$w \in R(T)$ BACK INTO $v \in V$.

SEE THE FOLLOWING FIGURE

SEE THE FOLLOWING FIGURE



$$T(v_1) = w_1, \\ T(w_1) = v_1, \\ \text{etc.}$$

$\therefore T$ IS **ONE-TO-ONE** \therefore EACH VECTOR IN **R(T)** IS THE **IMAGE** OF A **UNIQUE VECTOR** IN **V**. **R(T)** **MAY** OR **MAY NOT** BE ALL OF **W**. FOR MORE DETAIL SEE **Q.no.7** **ASSIGNMENT 6(b)**.

RESULT: IF $T: R^n \rightarrow R^n$ IS **MULTIPLICATION** BY AN **INVERTIBLE MATRIX A** THEN THE

INVERSE $T^{-1}: R^n \rightarrow R^n$ IS **MULTIPLICATION** BY A^{-1} . (T IS **LINEAR**, T^{-1} IS **INVERSE LINEAR**)

EXAMPLE: $T: R^2 \rightarrow R^2$ BE THE **LINEAR** OPERATOR THAT **ROTATES** EACH VECTOR IN R^2 THROUGH AN **ANGLE** θ GIVEN BY

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix}, \text{ ALSO}$$

$$T^{-1}: R^2 \rightarrow R^2 \text{ IS } \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ IS THAT $\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$ ROTATES EACH VECTOR THROUGH AN ANGLE $-\theta$.