## Lab 6 aa07190

November 8, 2024

## $1 \quad \mathrm{CS} \ 316: \mathrm{Introduction} \ \mathrm{to} \ \mathrm{Deep} \ \mathrm{Learning}$ - Fall 2024

1.1 Lab 06: Gradient Descent

#### 1.1.1 Dr. Abdul Samad

### 2 Instructions

- 1. Make a copy of this notebook on google colab at start of the lab.
- 2. Please rename your notebook as Lab\_6\_aa1234.ipynb before starting the lab. Notebooks which do not follow appropriate naming convention will not be graded.
- 3. You have to submit this lab during the lab timings. You are allowed to submit till 11:59 PM on the day of your lab with a 30% penalty. No submissions will be accepted afterwards.
- 4. Use of AI is strictly prohibited. Anyone caught using Any AI tool during lab or while grading will be immediately reported to OCVS without any further discussion.
- 5. At the end of the lab, download the notebook (ipynb extension file) and upload it on canvas as a file. Submitting link to notebook or any other file will not be accepted.
- 6. Each task has points assigned to it. Total Lab is of 100 points.
- 7. Use of for loops is strictly prohibited.
- 8. For every theoretical question, there is a separate cell given at the end. You have to write your answer there.
- 9. If you have any questions, please feel free to reach out to the course instructor or RA.

### 2.1 Task Overview

In this lab we will explore Gradient Descent. Work through the cells below, running each cell in turn. In various places you will see the words "TO DO". Follow the instructions at these places and make predictions about what is going to happen or write code to complete the functions.

Let's start with importing Libraries first

```
[1]: import numpy as np
import matplotlib.pyplot as plt
from matplotlib import cm
from matplotlib.colors import ListedColormap
```

```
import math
```

## 3 Updating Parameters

Whenever we have calculated the loss, we want to give feedback to our model about hyperparameters and update them. This involves 2 variables. Look at the equation given below.

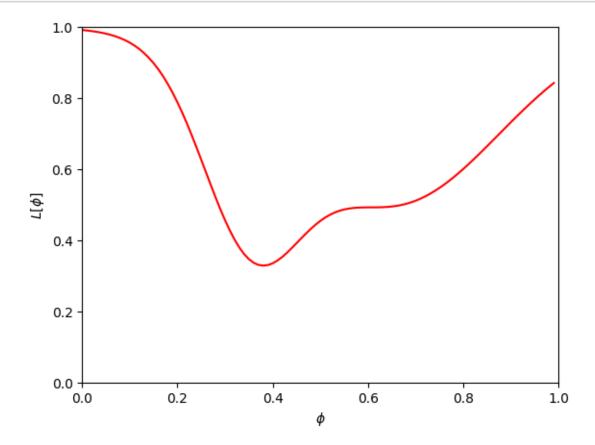
Here, represents hyperparameters, represents learning rate and  $\frac{\partial L}{\partial}$  represents Gradient Descent. Let's try finding out and  $\frac{\partial L}{\partial}$  in this notebook.

### 4 Line search

```
[3]: # Let's create a simple 1D function
                    def loss_function(phi):
                            return 1 - 0.5 * np.exp(-(phi-0.65)*(phi-0.65)/0.1) - 0.45 *np.exp(-(phi-0.65)/0.1) - 0.45 *
                          435)*(phi-0.35)/0.02)
                    def draw_function(loss_function,a=None, b=None, c=None, d=None):
                              # Plot the function
                            phi_plot = np.arange(0,1,0.01);
                             fig,ax = plt.subplots()
                             ax.plot(phi_plot,loss_function(phi_plot),'r-')
                             ax.set_xlim(0,1); ax.set_ylim(0,1)
                             ax.set_xlabel(r'$\phi$'); ax.set_ylabel(r'$L[\phi]$')
                             if a is not None and b is not None and c is not None and d is not None:
                                             plt.axvspan(a, d, facecolor='k', alpha=0.2)
                                              ax.plot([a,a],[0,1],'b-')
                                              ax.plot([b,b],[0,1],'b-')
                                              ax.plot([c,c],[0,1],'b-')
```

```
ax.plot([d,d],[0,1],'b-')
plt.show()
```

# [4]: # Draw this function draw\_function(loss\_function)



# 5 Q1: Task [40 Points]

In this task we will create a line search procedure to find the minimum in the range 0,1. Purpose of line search will be covered in class and why it works. There are multiple code segments which you will have to complete in this code. Whereever TODO is written in comments, you need to complete the that section till you find End Solution comment.

We will be implementing multiple rules in line search. Firstly, go throught the code block given below and then read these rules and implement them.

### Rule 1:

If the loss at point a is less than the loss at points b, c, and d then halve the distance from a to points b, c, and d. Then add a to all of them.

### Rule 2:

If the loss at point b is less than the loss at point c then:

```
point d becomes point c, and point b becomes 1/3 of difference of (new d and a) which is then summed with a point c becomes 2/3 of difference of (new d and a) which is then summed with a. Rule 3:
```

If the loss at point c is less than the loss at point b then

```
point a becomes point b, and point b becomes 1/3 of difference of (new d and a) which is then summed with a point c becomes 2/3 of difference of (new d and a) which is then summed with a.
```

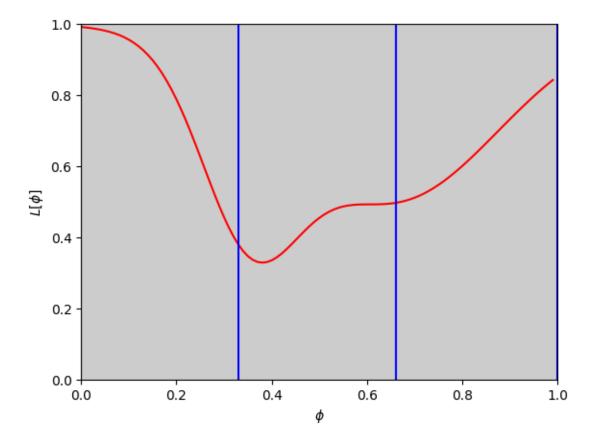
Final Solution:

Update soln variable with final solution which is average of b and c.

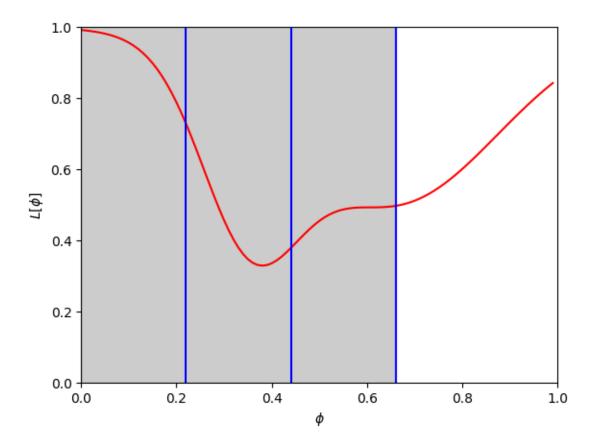
```
[5]: def line search(loss function, thresh=.0001, max_iter = 10, draw_flag = False):
         # Initialize four points along the range we are going to search
         a = 0
         b = 0.33
         c = 0.66
         d = 1.0
         n iter = 0
         # While we haven't found the minimum closely enough
         while np.abs(b-c) > thresh and n iter < max iter:
             # Increment iteration counter (just to prevent an infinite loop)
             n_iter = n_iter+1
             # Calculate all four points
             lossa = loss_function(a)
             lossb = loss_function(b)
             lossc = loss_function(c)
             lossd = loss_function(d)
             if draw_flag:
               draw_function(loss_function, a,b,c,d)
             print('Iter %d, a=%3.3f, b=%3.3f, c=%3.3f, d=%3.3f'%(n_iter, a,b,c,d))
             # TODO
             # Implement Rule 1 Here
             # Begin Solution
             if lossa < lossb and lossa < lossc and lossa < lossd:</pre>
                #halve distances from point a to b, c, and d and add a to all of them
                 b = (b-a)/2 + a; c = (c-a)/2 + a; d = (d-a)/2 + a
```

```
# End Solution
    # TODO
    # Implement Rule 2 Here
    # Begin Solution
    elif lossb < lossc:</pre>
        d = c; b = (d-a)/3 + a; c = 2*(d-a)/3 + a
    # End Solution
    # TODO
    # Implement Rule 3 Here
    # Begin Solution
    elif lossc < lossb:</pre>
        a = b; b = (d-a)/3 + a; c = 2*(d-a)/3 + a
    # End Solution
# TODO
# Final Solution
# Begin Solution
soln = (b+c)/2
# End Solution
return soln
```

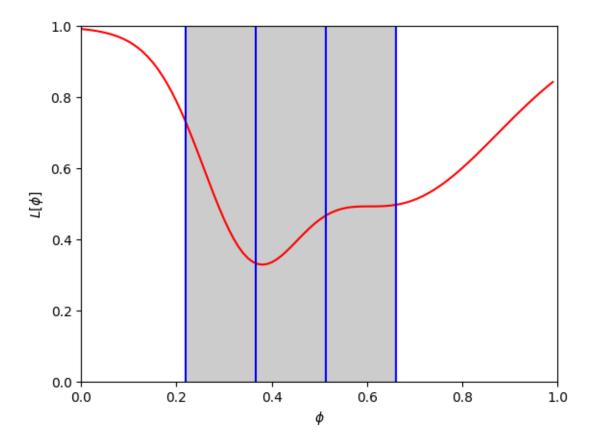
```
[6]: #Do Not Edit
#Use this Code for Testing
soln = line_search(loss_function, draw_flag=True)
print('Soln = %3.3f, loss = %3.3f'%(soln,loss_function(soln)))
assert np.round(soln,3) ==0.383
assert np.round(loss_function(soln),3) ==0.329
```



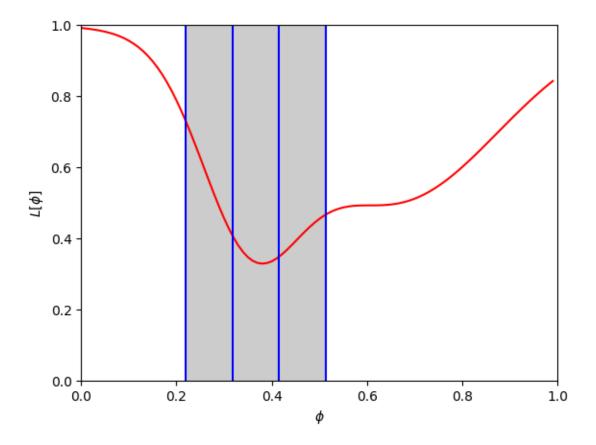
Iter 1, a=0.000, b=0.330, c=0.660, d=1.000



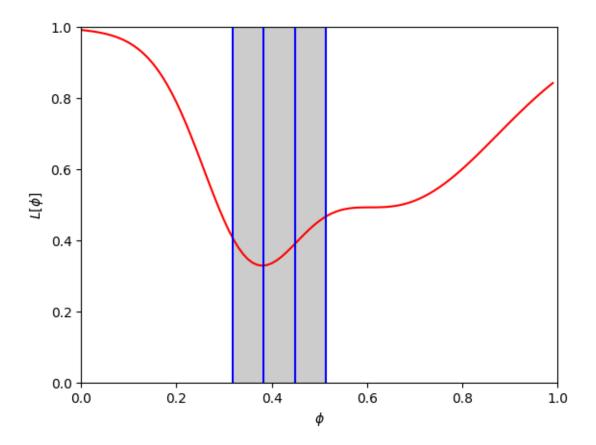
Iter 2, a=0.000, b=0.220, c=0.440, d=0.660



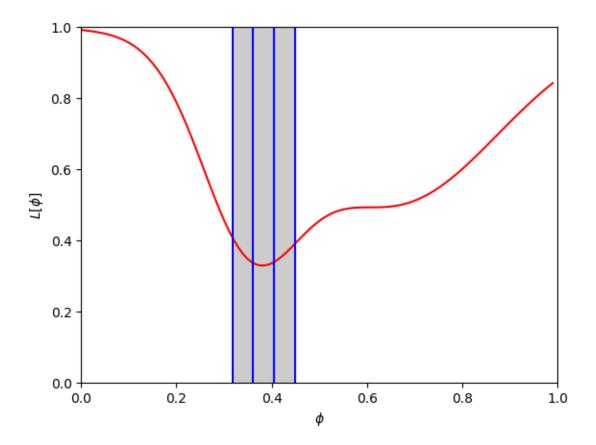
Iter 3, a=0.220, b=0.367, c=0.513, d=0.660



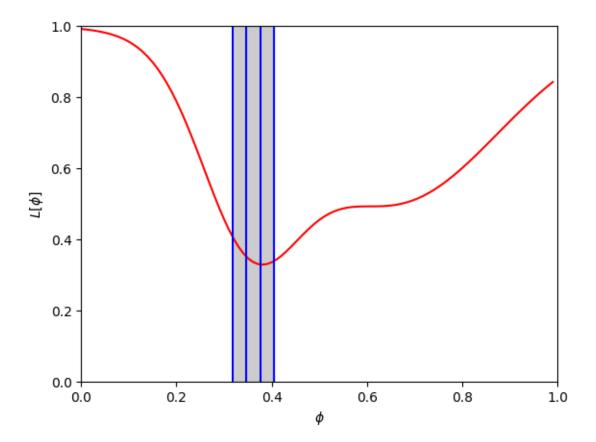
Iter 4, a=0.220, b=0.318, c=0.416, d=0.513



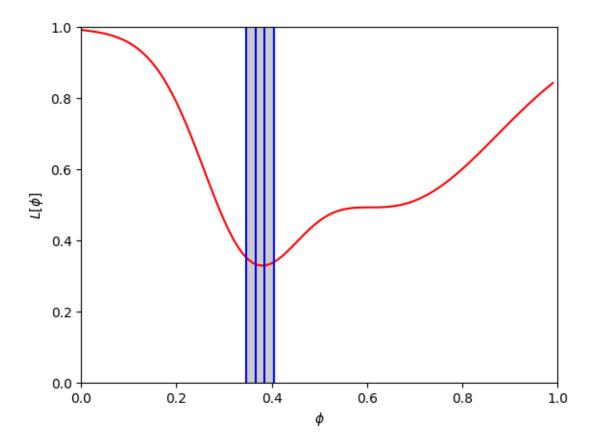
Iter 5, a=0.318, b=0.383, c=0.448, d=0.513



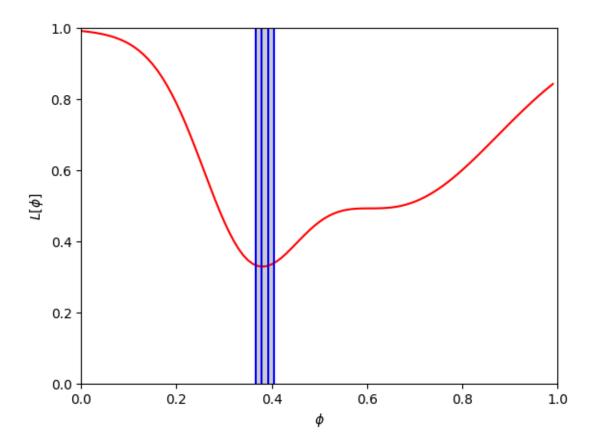
Iter 6, a=0.318, b=0.361, c=0.405, d=0.448



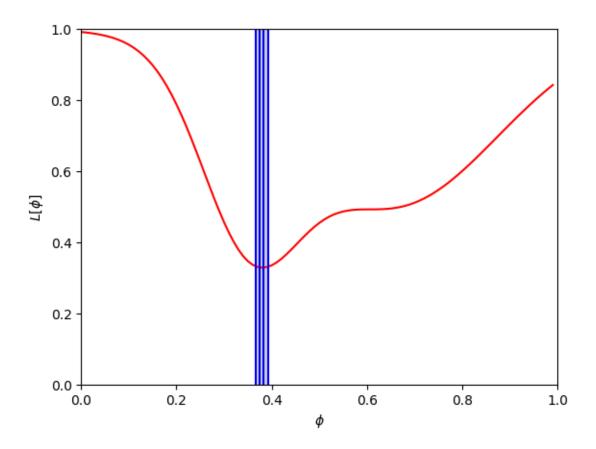
Iter 7, a=0.318, b=0.347, c=0.376, d=0.405



Iter 8, a=0.347, b=0.366, c=0.385, d=0.405



Iter 9, a=0.366, b=0.379, c=0.392, d=0.405



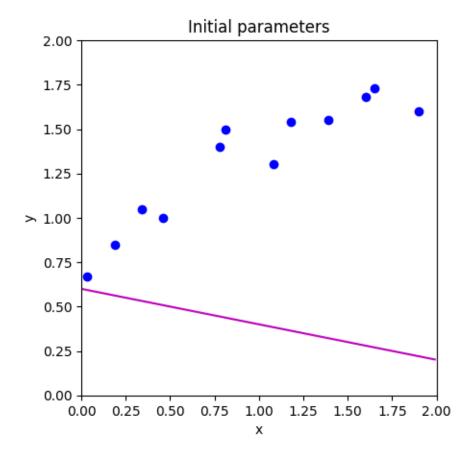
Iter 10, a=0.366, b=0.375, c=0.383, d=0.392 Soln = 0.383, loss = 0.329

## 6 Gradient descent

y\_model = model(phi,x\_model)

```
fix, ax = plt.subplots()
ax.plot(data[0,:],data[1,:],'bo')
ax.plot(x_model,y_model,'m-')
ax.set_xlim([0,2]);ax.set_ylim([0,2])
ax.set_xlabel('x'); ax.set_ylabel('y')
ax.set_aspect('equal')
if title is not None:
    ax.set_title(title)
plt.show()
```

```
[10]: # Initialize the parameters to some arbitrary values and draw the model
phi = np.zeros((2,1))
phi[0] = 0.6  # Intercept
phi[1] = -0.2  # Slope
draw_model(data,model,phi, "Initial parameters")
```



Now let's compute the sum of squares loss for the training data

```
[11]: def compute_loss(data_x, data_y, model, phi):
    pred_y = model(phi,data_x)
    loss = np.sum(np.square(pred_y-data_y))
    return loss
```

Now let's plot the whole loss function

```
[12]: def draw_loss_function(compute_loss, data, model, phi_iters = None):
               # Define pretty colormap
              my colormap vals hex =('2a0902', '2b0a03', '2c0b04', '2d0c05', '2e0c06', '1
             ¬'36110d', '37120e', '38120f', '39130f', '3a1410', '3b1411', '3c1511', ц
             _{\circlearrowleft}'451a16', '461b16', '471b17', '481c17', '491d18', '4a1d18', '4b1e19', _{\sqcup}
             ⇔'54231d', '55241e', '56251e', '57261f', '58261f', '592720', '5b2821',⊔
             ج'5c2821', '5d2922', '5e2a22', '5f2b23', '602b23', '612c24', '622d25', المالة على المالة الم
             4'824336', '834437', '854538', '864638', '874739', '88473a', '89483a', '89485a', '8948
             924f40', '935041', '945141', '955242', '965343', '975343', '985444', , , ,
             _{\circlearrowleft}'995545', '9a5646', '9b5746', '9c5847', '9d5948', '9e5a49', '9f5a49', _{\sqcup}
             4 af 6855', 'b06955', 'b16a56', 'b26b57', 'b36c58', 'b46d59', 'b56e59', 'b
             ارد37d66', 'c47e67', 'c57f68', 'c68068', 'c78169', 'c8826a', 'c9836b', 'ر

¬'ca846c', 'cb856d', 'cc866e', 'cd876f', 'ce886f', 'ce8970', 'cf8a71',
□
             ار d08b72', 'd18c73', 'd28d74', 'd38e75', 'd48f76', 'd59077', 'd59178', المارة المارة المارة المارة المارة الم

¬'dc9a7f', 'dd9b80', 'de9c81', 'de9d82', 'df9e83', 'e09f84', 'e1a185',
□
             -'e7aa8d', 'e7ab8e', 'e8ac8f', 'e9ad90', 'eaae91', 'eaaf92', 'ebb093',
             ار cb295', 'ecb396', 'edb497', 'eeb598', 'eeb699', 'efb79a', 'efb99b', ا

¬'fbd3b4', 'fbd5b6', 'fbd6b7', 'fcd7b8', 'fcd8b9', 'fcdaba', 'fddbbc',
□

¬'ffe5c6', 'ffe7c7', 'ffe8c9', 'ffe9ca', 'ffebcb', 'ffeccd', 'ffedce',
```

```
my_colormap_vals_dec = np.array([int(element,base=16) for element in_
→my_colormap_vals_hex])
r = np.floor(my_colormap_vals_dec/(256*256))
g = np.floor((my_colormap_vals_dec - r *256 *256)/256)
b = np.floor(my_colormap_vals_dec - r * 256 * 256 - g * 256)
my colormap = ListedColormap(np.vstack((r,g,b)).transpose()/255.0)
# Make grid of intercept/slope values to plot
intercepts_mesh, slopes_mesh = np.meshgrid(np.arange(0.0,2.0,0.02), np.
\Rightarrowarange(-1.0,1.0,0.002))
loss_mesh = np.zeros_like(slopes_mesh)
# Compute loss for every set of parameters
for idslope, slope in np.ndenumerate(slopes_mesh):
   loss_mesh[idslope] = compute_loss(data[0,:], data[1,:], model, np.
→array([[intercepts_mesh[idslope]], [slope]]))
fig,ax = plt.subplots()
fig.set_size_inches(8,8)
ax.contourf(intercepts_mesh,slopes_mesh,loss_mesh,256,cmap=my_colormap)
ax.contour(intercepts_mesh,slopes_mesh,loss_mesh,40,colors=['#80808080'])
if phi_iters is not None:
  ax.plot(phi_iters[0,:], phi_iters[1,:],'go-')
ax.set vlim([1,-1])
ax.set_xlabel('Intercept $\phi_{0}$'); ax.set_ylabel('Slope, $\phi_{1}$')
plt.show()
```

# 7 Q2: TODO [40 points]

Now let's compute the gradient vector for a given set of parameters:

$$\frac{\partial L}{\partial \phi} = \begin{bmatrix} \frac{\partial L}{\partial \phi_0} \\ \frac{\partial L}{\partial \phi_1} \end{bmatrix} . \tag{1}$$

You have already seen sum of square loss expression. Use that to find out the expression for the derivative with respect to phi0 and phi1. You will have to submit picture of that derivative along with this notebook. Based on that derivative you just calculated, write the code for calculating change in loss with respect to phi0 and change in loss with respect to phi1.

```
[14]: def compute_gradient(data_x, data_y, phi):
    # Begin Solution
    y_pred = model(phi,data_x)
    error = y_pred - data_y

dl_dphi0 = 2*np.sum(error)
    dl_dphi1 = 2*np.sum(error*data_x)
# End Solution
```

```
return np.array([[dl_dphi0],[dl_dphi1]])
```

```
[15]: #Do Not Edit
      #Use this code for testing
      # Compute the gradient using your function
      gradient = compute_gradient(data[0,:],data[1,:], phi)
      print("Your gradients: (%3.2f, %3.2f) "%(gradient[0], gradient[1]))
      # Approximate the gradients with finite differences
      delta = 0.0001
      dl_dphi0_est = (compute_loss(data[0,:],data[1,:],model,phi+np.
       →array([[delta],[0]])) - \
                          compute_loss(data[0,:],data[1,:],model,phi))/delta
      dl_dphi1_est = (compute_loss(data[0,:],data[1,:],model,phi+np.
       →array([[0],[delta]])) - \
                          compute_loss(data[0,:],data[1,:],model,phi))/delta
      print("Approx gradients: (%3.2f, %3.2f) "%(dl_dphi0_est,dl_dphi1_est))
      # There might be small differences in the last significant figure because
       → finite gradients is an approximation
      assert np.abs(dl_dphi0_est-gradient[0]) < 0.002</pre>
      assert np.abs(dl_dphi1_est-gradient[1]) < 0.002</pre>
```

Your gradients: (-21.90,-26.84) Approx gradients: (-21.90,-26.84)

/tmp/ipykernel\_4374/2541310509.py:5: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar is deprecated, and will error in future. Ensure you extract a single element from your array before performing this operation. (Deprecated NumPy 1.25.)

print("Your gradients: (%3.2f,%3.2f)"%(gradient[0],gradient[1]))

Now we are ready to perform gradient descent. We'll need to use our line search routine from notebook 6.1, which I've reproduced here plus the helper function loss\_function\_1D that maps the search along the negative gradient direction in 2D space to a 1D problem (distance along this direction)

```
n_iter = 0
  # While we haven't found the minimum closely enough
  while np.abs(b-c) > thresh and n_iter < max_iter:</pre>
       # Increment iteration counter (just to prevent an infinite loop)
      n_iter = n_iter+1
      # Calculate all four points
      lossa = loss_function_1D(a, data, model, phi,gradient)
      lossb = loss_function_1D(b, data, model, phi,gradient)
      lossc = loss_function_1D(c, data, model, phi,gradient)
      lossd = loss_function_1D(d, data, model, phi,gradient)
      if verbose:
         print('Iter %d, a=%3.3f, b=%3.3f, c=%3.3f, d=%3.3f'%(n_iter, a,b,c,d))
         print('a %f, b%f, c%f, d%f'%(lossa,lossb,lossc,lossd))
       # Rule #1 If point A is less than points B, C, and D then halve
\hookrightarrow distance from A to points B,C, and D
      if np.argmin((lossa,lossb,lossc,lossd))==0:
        b = a + (b-a)/2
         c = a + (c-a)/2
         d = a + (d-a)/2
         continue;
       # Rule #2 If point b is less than point c then
                             point d becomes point c, and
       #
                             point b becomes 1/3 between a and new d
                             point c becomes 2/3 between a and new d
      if lossb < lossc:</pre>
        d = c
         b = a + (d-a)/3
         c = a + 2*(d-a)/3
         continue
       # Rule #2 If point c is less than point b then
                             point a becomes point b, and
                             point b becomes 1/3 between new a and d
       #
                             point c becomes 2/3 between new a and d
      a = b
      b = a + (d-a)/3
      c = a + 2*(d-a)/3
  # Return average of two middle points
  return (b+c)/2.0
```

# 8 Q5: TODO [20 Points]

Update Phi with the gradient descent step Compute the gradient (using compute gradient function above) Find the best step size alpha using line search function (above) – use negative gradient as going downhill Update the parameters phi based on the gradient and the step size alpha.

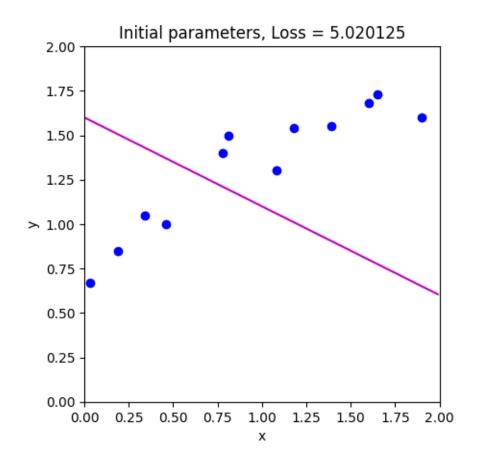
```
[16]: def gradient_descent_step(phi, data):
    # Being Solution
    data_x = data[0,:]; data_y = data[1,:]

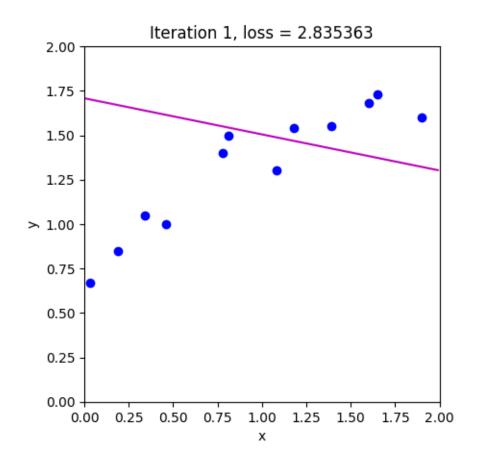
gradient = compute_gradient(data_x, data_y, phi)
    alpha = line_search(data, phi, -gradient)
    phi = phi - alpha * gradient
    # End Solution
    return phi
```

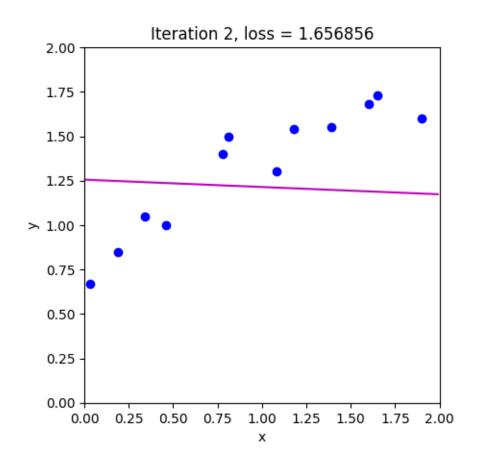
```
[17]: # Initialize the parameters and draw the model
      n_steps = 10
      phi_all = np.zeros((2,n_steps+1))
      phi_all[0,0] = 1.6
      phi all[1,0] = -0.5
      # Measure loss and draw initial model
      loss = compute_loss(data[0,:], data[1,:], model, phi_all[:,0:1])
      draw_model(data,model,phi_all[:,0:1], "Initial parameters, Loss = %f"%(loss))
      # Repeatedly take gradient descent steps
      for c_step in range (n_steps):
        # Do gradient descent step
       phi_all[:,c_step+1:c_step+2] = gradient_descent_step(phi_all[:,c_step:

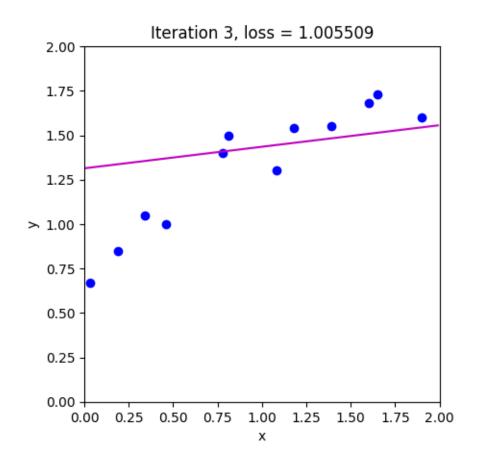
¬c_step+1],data)
        # Measure loss and draw model
       loss = compute_loss(data[0,:], data[1,:], model, phi_all[:,c_step+1:
       draw_model(data,model,phi_all[:,c_step+1], "Iteration %d, loss =__

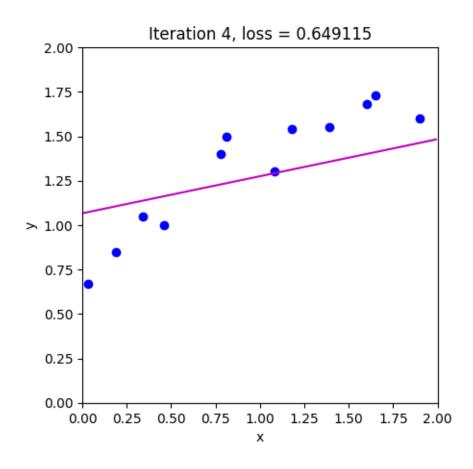
√/f"%(c_step+1,loss))
      # Draw the trajectory on the loss function
      draw_loss_function(compute_loss, data, model,phi_all)
```

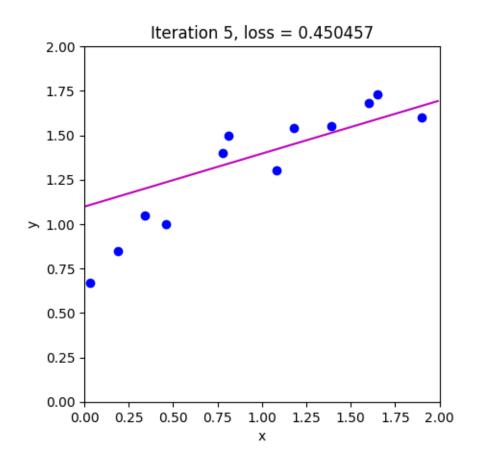


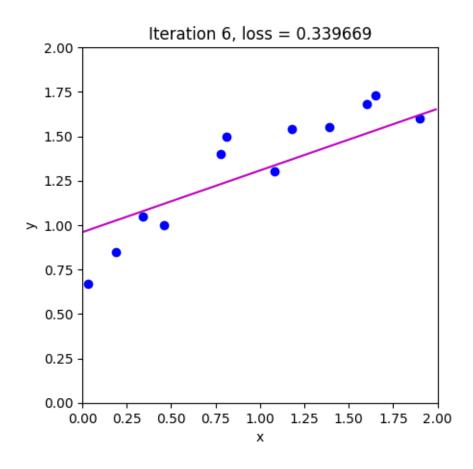


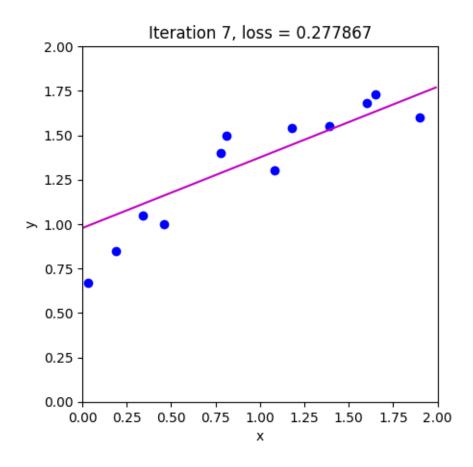


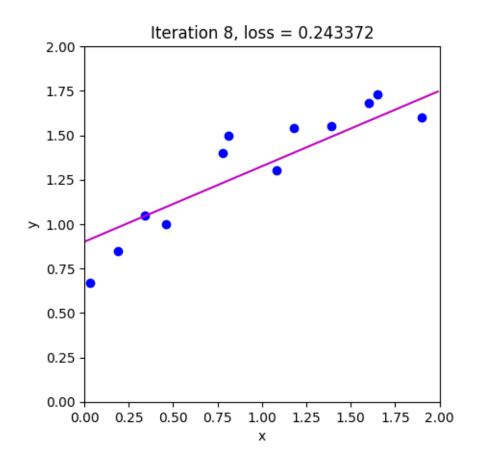


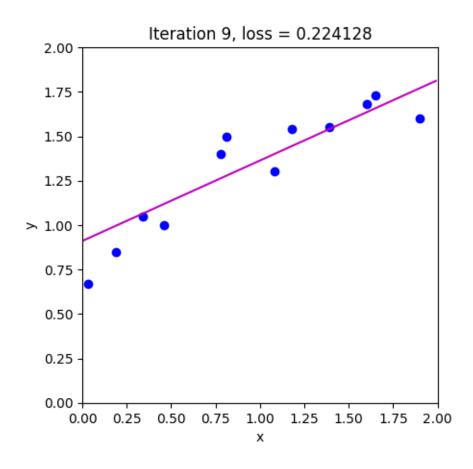


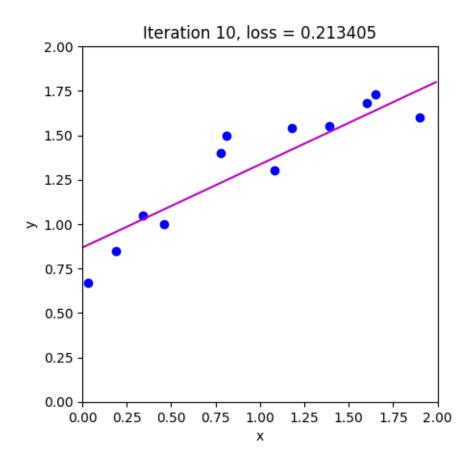


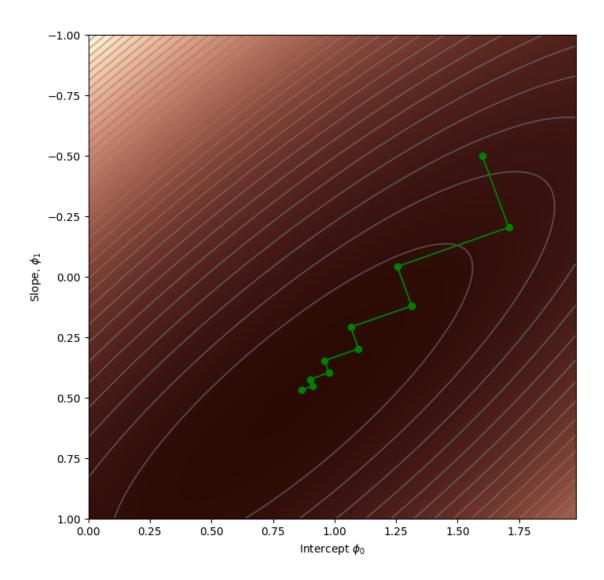












8.1 If your answer to previous task is correct then last 2 graphs would look like this