W03 - Efficiency and O-notation/ Array Implementation/ Amortized Analysis

Due 9 Feb at 23:59

Points 20

Questions 13

Available until 9 Feb at 23:59

Time limit None

Allowed attempts Unlimited

Instructions

Content and Background

This quiz relates to the content covered in the course up till now. It may also draw upon supporting knowledge and skills expected from a CS sophomore. Please make sure that you are up to date on the course work before attempting the quiz.

Difficulty

This quiz is equivalent to an in-class exercise. Have pen and paper ready and be prepared to work on challenging problems.

Take the quiz again

Attempt history

LATEST Attempt 1 10 minutes 20 out of 20		Attempt	Time	Score
	LATEST	Attempt 1	10 minutes	20 out of 20

(!) Correct answers are hidden.

Score for this attempt: 20 out of 20

Submitted 9 Feb at 13:37

This attempt took 10 minutes.

Question 1	2 / 2 pts

Mark the statements belo	ow that are true.
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- \bigcirc (4n+6) is in O(4)
- \square $(4n^3)$ is in $O(4n^3)$
- $\[igcup (\log_{10} n) \]$ is in $O(\log_2 n)$
- 4n+6 is in O(n)

Question 2

1 / 1 pts

Asymptotically, $f_1(n)=2n^2$ has a higher complexity than $f_2(n)=10n$. However, f_1 is not larger than f_2 for every value of n. Beyond what value of n does f_1 overtake f_2 ?

[You can refer Section 1.3.3 of the textbook]

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Question 3

1 / 1 pts

Google indexes hundreds of billions of pages [1]. Let us assume that the index contains one trillion pages. Performing a query is equivalent to searching through all the pages in the index.

A naive way to execute a query would be to search through all the pages. Imagine that Google has a state of the art server with a clock speed of 100 GHz. That is, it performs 100 billion machine instructions in one

second. Further assume that searching through one page on this server requires 20 machine instructions.

Given the above numbers, how many seconds would the server take to perform a query on Google's index?

[1] - How Search organizes information

(https://www.google.com/search/howsearchworks/crawling-indexing/), accessed 18 Jan 2022

200

Question 4	1 / 1 pts
From your experience, is the above time the typical query time Google?	on
○ Yes	
No	

Question 5	1 / 1 pts
While doing asymptotic analysis, we ignore:	
lower order terms	
highest order term	
constant coefficients	
None of the above	

Question 6	1 / 1 pts
Asymptotic analysis (Big O) tells us about:	
the exact time taken by the algorithm.	
the space utilization of the algorithm	
the order of growth with respect to the problem size	

Question 7	1 / 1 pts
We proved that the amortized cost of resize() is $O(m)$ (as per 2.1) over all add(i,x) and remove(i) operations in an $ArraySta$ implementation of the $List$ ADT. Which of the following stateme expresses the same? Mark all that apply.	nck
For n calls to add() or remove(), O(n) time has been spent in resize far.	e() so
For n elements in the list, O(n) time has been spent in resize()	so far.
resize() takes O(n) time to execute. (where n is the number of elements	ments)
add() and remove() are O(n) operations because of resize().	

Question 8	2 / 2 pts
Imagine a dynamic array that is doubled in every resize() ope we encountered in the lectures). How much time is spent when and remove() operations are performed on it?	
O(n)	
O(1)	
O(n^2)	

Question 9	1 / 1 pts
Now, imagine a dynamic array that grows the backing array(near a fixed amount in every $(resize)$) operation. How much time is this array when $(near add)$ and $(remove)$ 0 operations are performed	spent in
■ n^2	
O 1	
○ n	

Question 10 3 / 3 pts

Consider the following *List* operations applied in the indicated order to an initially empty *ArrayDequeue* implementation with a backing array of size 2. For each operation, indicate the index in the backing array where insertion or removal occurs.

[Note: The implementation of *ArrayDequeue* is based on circular structure. append(x) is add(x) and pop(0) is remove(x) as per section 2.4 of the Textbook]

or the Textbook]	
append(x)	0
append(x)	1
pop(0)	0
append(x)	0
pop(0)	1
append(x)	1
append(x)	2
append(x)	3
pop(0)	0
append(x)	0
append(x)	4
Answer 1:	
0	
Answer 2:	
1	
Answer 3:	
0	
A 4	

Answer 4:

Question 11	2 / 2 pts
4	
Answer 11:	
0	
Answer 10:	
0	
Answer 9:	
3	
Answer 8:	
2	
Answer 7:	
1	
Answer 6:	
1	
Answer 5:	
0	

Question 11 2 / 2 pts

In an *ArrayQueue* implementation, why is it necessary to "straighten" the *Queue* elements on resize()?

Mark all that apply.

It is easier for the machine to maintain the elements this	way.
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1

The modulo formula for wraparound will yield incorrect results otherwise.

So that space is used more efficiently.
To reduce the runtime of subsequent operations.

Question 12	3 / 3 pts

Consider the following operations being performed in the given sequence on an initially empty deque. Show the state of deque after each operation:

Note: The state of deque will be shown as: [1,2,3,4] or [] if it is empty.

	[5]
	[3,5]
D.add_last(5) D.add_first(3)	[7,3,5]
D.add_first(7)	[7,3,5]
D.first() D.delete_last()	[7,3]
D.delete_last()	[7]
D.add_first(6) D.last()	[6,7]
D.add_first(8) D.last()	[6,7]
	[8,6,7]
	[8,6,7]

Answer 1:	
[5]	
Answer 2:	
[3,5]	
Answer 3:	
[7,3,5]	
Answer 4:	
[7,3,5]	
Answer 5:	
[7,3]	
Answer 6:	
[7]	
Answer 7:	
[6,7]	
Answer 8:	
[6,7]	
Answer 9:	
[8,6,7]	
Answer 10:	
[8,6,7]	

increases/decreases its capacity.
changes the indices of existing elements in the array.
does not retain the order of elements in the array.
always creates a new and longer array.

Quiz score: 20 out of 20