# W10 -AVL Trees

**Due** 17 Mar at 23:59 **Points** 20 **Questions** 8

Available 13 Mar at 5:00 - 17 Mar at 23:59 Time limit None

**Allowed attempts** Unlimited

### Instructions

# **Content and Background**

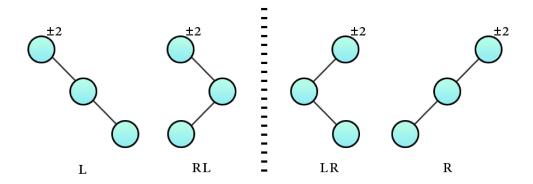
This quiz relates to the content covered in the course up till now. It may also draw upon supporting knowledge and skills expected from a CS sophomore. Please make sure that you are up to date on the coursework before attempting the quiz.

# **Difficulty**

This quiz is equivalent to an in-class exercise. Have pen and paper ready and be prepared to work on challenging problems.

# **Discussion**

Please use discussion forums to discuss any of the questions. Do not reveal your answers.



The four cases of imbalance in an AVL Tree, for reference.

Take the quiz again

# Attempt history

	Attempt	Time	Score
KEPT	Attempt 4	1 minute	20 out of 20
LATEST	Attempt 4	1 minute	20 out of 20

Attempt	Time	Score
Attempt 3	less than 1 minute	17 out of 20
Attempt 2	2 minutes	15 out of 20
Attempt 1	7 minutes	15 out of 20

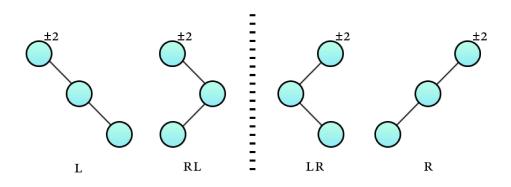
### (!) Correct answers are hidden.

Score for this attempt: 20 out of 20

Submitted 17 Mar at 0:33 This attempt took 1 minute.

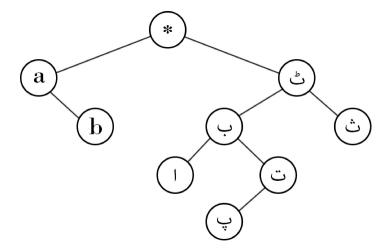
# A Treap is expected to build faster than an AVL Tree when... (choose all that apply) The keys to be inserted have high variance The keys to be inserted are in random order The keys to be inserted are in sorted order

The following questions refer to the four cases of imbalance in an AVL Tree that are illustrated below. The label of each case indicates the type and quantity of rotation operations required to restore balance. The imbalanced node is referred to as u.



# Question 2 3 / 3 pts

The following can be converted to an AVL Tree by performing one of the four rotations R, LR, L, RL. Which one is it?



- LR
- $\bigcirc$  R
- RL
- $\bigcirc$  L

# Question 3 2 / 2 pts

In the unbalanced tree above, the first rotation when restoring balance will be at...

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○ b

## Question 4 3 / 3 pts

The following function is called on a node, u, in an AVL tree that is known to be imbalanced. Fill in the blanks in the pseudo-code. (A blank that appears all by itself indicates an entire line of code is to be provided)

```
balance(u):

if is_taller(u.right, u.left) then
    if is_taller(u.right.right, u.right.left) then
    rotate__ left

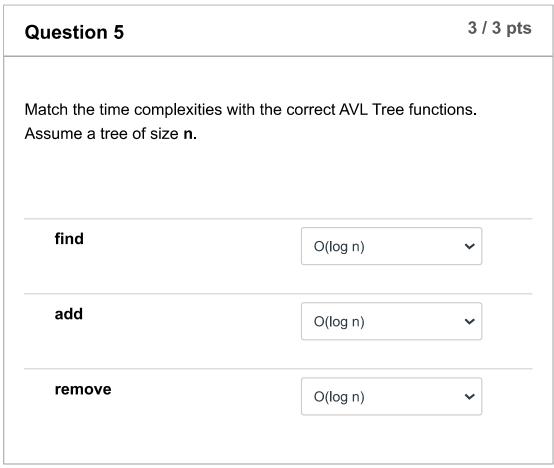
(u)#case L
    else
       rotate_right( u.right
)#case RL
       rotate_left(u)
else
    if is_taller( u.left.right

, u.left.left) then
       rotate_left(u.left)#case LR
       rotate_right(u)

else
```

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Question 6 2 / 2 pts

The complexity o	of a single rotation in an AVL tree is:	
© O(1)		
O(n)		
O(logn)		

# The rotation operation in an AVL tree exhibits the following properties: The node being rotated ends up with a new parent. After rotation, the tree may not be a binary search tree. It retains the height at the position where the rotation occurred.

Question 8	2 / 2 pts			
If an insertion in AVL tree results in unbalancing the tree, you would have to perform rotation in:				
the branch in which the node has been inserted.				
the shallowest branch of the tree.				
the branch that contains the successor of the newly inserted	d node.			

the longest branch of the tree.

Quiz score: 20 out of 20