

CS412 - The Maximum Subarray
Problem

The Problem: Given an array (contiguous input sequences) of n real numbers, find the maximum sum in any subarray of the input.

eg., $A = [31, -41, 59, 26, -53, 58, 97, -93, -23, 84]$

Let's see the trivial cases:

i) When all elements in the array (\mathbb{R}^+) are positive real numbers.

Solution: The entire array has the max sum.

eg.,

$P = [31, 41, 59, 26, 53, 58, 97] : \Theta(n)$

ii) When all elements of the array are negative real numbers.

Solution: The min element is the max sum subarray.

Again: $\Theta(n)$ {Find-Min}

Non-trivial: When the numbers can be any \mathbb{R} (real numbers), we need to decide should a negative number be included hoping that positive numbers on both sides will compensate for the negative contribution?

Let's begin with checking Brute-Force (or naive) first.

The (Naïve) Brute-Force: $O(n^3)$

For each pair of integers L, U ($1 \leq L \leq U \leq N$) for an array of size N $[1 \dots N]$, compute the sum of $A[L \dots U]$ and report the subarray with greatest (max) sum.

MaxSoFar $\leftarrow 0$

For $L: 1$ to N do

For $U: L$ to N do

Sum $\leftarrow 0$

For $I: L$ to U do

Sum \leftarrow Sum + $A[I]$

MaxSoFar $\leftarrow \max(\text{MaxSoFar}, \text{Sum})$

Can we do better? Of course!

The (Smart) Brute-Force:

Exploiting that the array (contiguous) has the property that the sum of a subarray

$$A[i \dots j] \text{ is } A[i \dots j-1] + A[j]$$

eg., $X = [A, B, C]$ or $X = \begin{bmatrix} 11 & -15 & 19 \\ 1 & 2 & 3 \end{bmatrix}$

There are $\frac{n(n+1)}{2}$ or 6 subarrays for

this array of size 3.

Left-to-right scan $X = \begin{bmatrix} 11 & -15 & 19 \\ 1 & 2 & 3 \end{bmatrix}$

Pseudocode

Dry-run

$Max \leftarrow 0$

For $i: 1$ to N do

$Sum \leftarrow 0$

For $j: i$ to N do

$Sum \leftarrow Sum + X[i][j]$

$Max \leftarrow \max(Max, Sum)$

i	j	$X[i...j]$	Sum	Max
1	1	$X[1...1]$	11	11
1	2	$X[1...2]$	-4	11
1	3	$X[1...3]$	15	15
2	2	$X[2...2]$	-15	15
2	3	$X[2...3]$	4	15
3	3	$X[3...3]$	19	19

Max Sum: 19 for $X[3...3]$

Can we do better? Of course!

The divide-and-conquer approach by Michael Shamos

$$T(n) = 2T\left(\frac{n}{2}\right) + n = \Theta(n \lg n)$$

Can we do better? Of course!

Kadane's linear time algorithm!

Multiplying Long Integers:The Karatsuba's Algorithm (Integer Multiplication)

Consider the problem of multiplying two numbers X and Y , say $X = 23$, $Y = 17$.

We know from the school.

$$\begin{array}{r} 23 \\ \times 17 \\ \hline 161 \\ 23 \times \\ \hline 391 \end{array}$$

Let's assume that X and Y are two-bits (or in this case, two digits) each.

then,

$X \times Y$ involves computing 2 partial products of size 2 and this is an $O(n^2)$ algorithm.

Can we do better?

Karatsuba in 1960s proposed a divide-and-conquer approach to improve this bound.

Let X and Y are two n -bits (or n -digit).
Both can be represented in two integers
each of $n/2$ bits.

Let's assume that n is in the powers of 2

$$X: \boxed{A} \boxed{B}, \quad X = A \cdot 2^{n/2} + B$$

$$Y: \boxed{C} \boxed{D}, \quad Y = C \cdot 2^{n/2} + D$$

$\underbrace{\hspace{1cm}}_{n\text{-bit}}$

$$\text{eg., } X = \underbrace{97} \underbrace{24} = \underbrace{97}_{X_H} \times \underbrace{10^2}_{Y^{n/2}} + \underbrace{24}_{X_L}$$

$$\text{or, } \begin{cases} X = X_H \cdot Y^{n/2} + X_L \\ Y = Y_H \cdot Y^{n/2} + Y_L \end{cases} \left\{ \begin{array}{l} \text{where, 'Y' is 10 in case} \\ \text{of base-10, or 2 in} \\ \text{case of binary} \end{array} \right\}$$

then,

$$\begin{aligned} XY &= (X_H \cdot Y^{n/2} + X_L) (Y_H \cdot Y^{n/2} + Y_L) \\ &= \underbrace{X_H \cdot Y_H}_{1} \cdot Y^n + \underbrace{(X_H \cdot Y_L + X_L \cdot Y_H)}_{A+B} Y^{n/2} \\ &\quad + \underbrace{X_L \cdot Y_L}_{C} \end{aligned}$$

Four multiplications and three additions;
(of at most n -bits)

$$T(n) = 4T\left(\frac{n}{2}\right) + \underbrace{O(n)}_{c \cdot n \text{ (n bits)}}, \quad T(1) = 1$$

or,

$$T(n) = O(n^2)$$

Gauss' Trick : $bc + ad = (a+b) \cdot (c+d) - ac - bd$

Karatsuba's Insight : Instead of 04 subproblems,

we can exploit Gauss' trick to reduce it to 3 subproblems

Note : In divide-and-conquer, reducing 'a' (the branching factor) will give a performance boost!

Reasoning

$$XY = \underbrace{(X_H \cdot Y_H)}_a r^n + \underbrace{(X_H Y_L + X_L Y_H)}_e \cdot r^{n/2} + \underbrace{X_L Y_L}_d$$

Three subproblems: $XY = ar^n + er^{n/2} + d$
[Nonhomogeneous recurrence relation]

Now,

$$e = [X_H + X_L] \cdot (Y_H + Y_L) - \underbrace{a - d}_{\text{already computed}}$$

$$\therefore T(n) = 3T\left(\frac{n}{2}\right) + O(n) \text{ or } O(n^{\lg 3})$$

$$\text{or } O(n^{1.584...})$$

$$\begin{aligned}
 XY &= \underbrace{(X_H Y_H)}_1 r^n + \underbrace{[(X_H + X_L) \cdot (Y_H + Y_L)]}_2 \\
 &\quad - \underbrace{X_H Y_H}_1 - \underbrace{X_L Y_L}_3 \Big] r^{n/2} \\
 &\quad + \underbrace{X_L Y_L}_3
 \end{aligned}$$

A huge performance gain when $n \rightarrow \infty$?

The Karatsuba's algorithm outperforms the $O(n^2)$ [naïve] when n becomes really large [$n \geq 500$ bits]

astronomical scale!

Design Implications

- * Keep your # subproblems small ('a' as small)
- * Keep your subproblems as balanced, i.e., not as lopsided as

$$T(n) = T\left(\frac{n}{16}\right) + T\left(\frac{n}{12}\right) + O(n)$$

lopsided!