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⋮ Question

1 pts

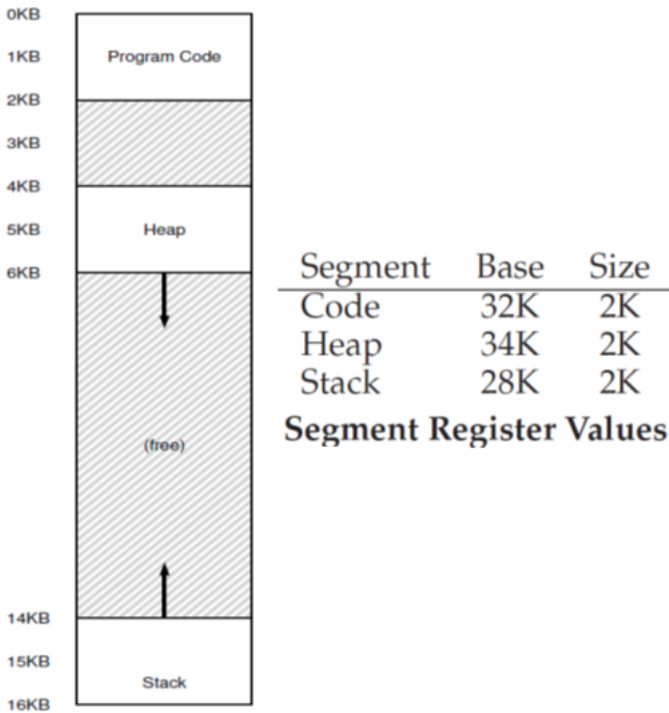
How does TLB improve the performance of address translation?

- ☐ By eliminating the need for page tables
- ☐ By storing frequently used address translations for quick retrieval
- ☐ By increasing the size of the main memory
- ☐ By reducing the clock cycle time of the CPU

⋮ Question

1 pts

Considering the following basic process address space with three segments (code, heap and stack), where will the virtual address of 3072 map to?



- ☐ Its not a valid virtual address.
- ☐ Code segment
- ☐ Heap segment
- ☐ Stack segment

Question**1 pts**

Assuming the following segments information is given to you.

MSB Values	Segment
00	Code
01	Heap
11	Stack

Which segment does the virtual address 136 belong to?

☐ Code segment

☐ Heap segment

☐ Stack segment

☐ Its not a valid virtual address.

Answer

Question**1 pts**

What happens when a TLB miss occurs?

☐ The page table is searched for the required translation

☐ The TLB is flushed

☐ The process is context-switched

☐ The CPU skips the instruction causing the TLB miss

Answer

Question**1 pts**

In the coalescing process of a free buffer list, what condition triggers the merging of two adjacent free blocks?

☐ The blocks have the same size

☐ The blocks are located at different memory addresses

☐ The blocks are not adjacent in the list

☐ The blocks have contiguous memory addresses

Answer

Question**1 pts**

If a virtual address is 32 bits and the page size is 4 KB, how many bits are used for the virtual page number?

☐ 10 bits

☐ 12 bits

Answer

☐ 20 bits☐ 22 bits**Question**

1 pts

In a virtual-to-physical address translation, if the TLB (Translation Lookaside Buffer) has a hit ratio of 90%, what does this imply?

☐ 90% of the virtual addresses are invalid☐ 90% of the virtual-to-physical translations are found in the TLB☐ 90% of the physical addresses are in use☐ 10% of addresses are found in TLB.

iswer

Question

1 pts

Assuming you made a call to malloc(200). How many bytes will actually be allocated?

☐ 200☐ 208☐ 204☐ 192

iswer

Question

1 pts



Paging is slower compared to contiguous memory allocation because?

☐ The data is stored in non-contiguous regions☐ The RAM may be accessed multiple times for a data read.☐ The memory is divided into small holes☐ The page sizes are too small.

iswer

Question

1 pts

In terms of flexibility, which memory allocation technique provides better support for growing data structures?

☐ Contiguous memory allocation☐ Segmentation☐ Paging☐ None of the above

iswer

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