



# CS343 Graph Data Science

Spring 2024

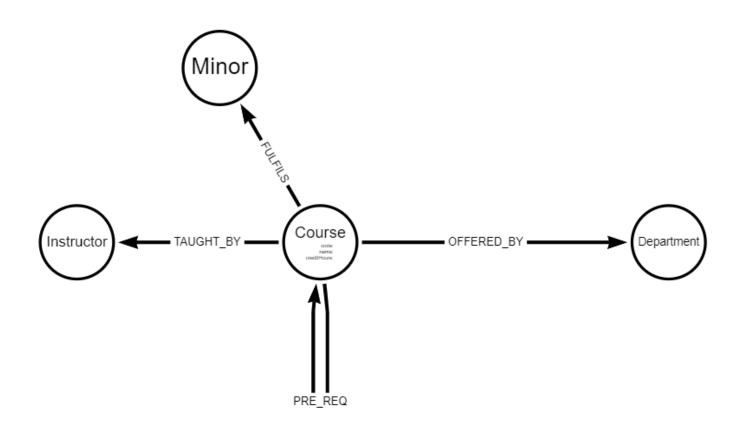
Querying Graph – Part 1

**Chapter 3, Ian Robinson Chapter 3, Tomaz** 

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## Courses: Graph Model



## Graph Query Languages: Gremlin vs Cypher

#### Gremlin:

- Part of the Apache TinkerPop graph computing framework
- Compatible with various graph databases.
- A graph traversal language with an imperative style.
- User specifies the sequence of steps to traverse the graph and retrieve information.

```
gremlin

g.V().has('name', 'Alice').out('FRIENDS_WITH').values('name')
```

## Graph Query Languages: Gremlin vs Cypher

#### • Cypher:

- Associated with Neo4j
- Declarative Language
- User define patterns to find in the graph
- focuses on expressing relationships and patterns between nodes

```
MATCH (a:Person)-[:FRIENDS_WITH]->(b:Person)
WHERE a.name = 'Alice'
RETURN a, b
```

#### Patterns as ASCII Art

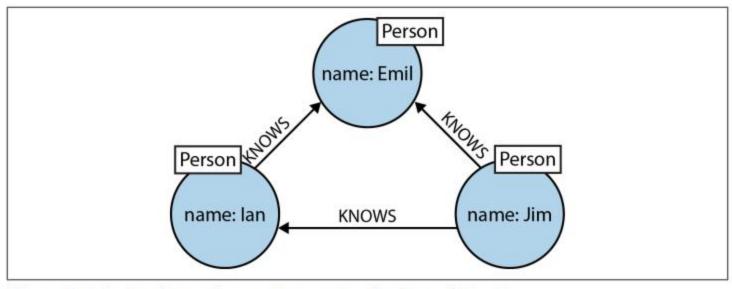


Figure 3-1. A simple graph pattern, expressed using a diagram

(emil)<-[:KNOWS]->(ian)-[:KNOWS]->(emil)

#### Patterns as ASCII Art

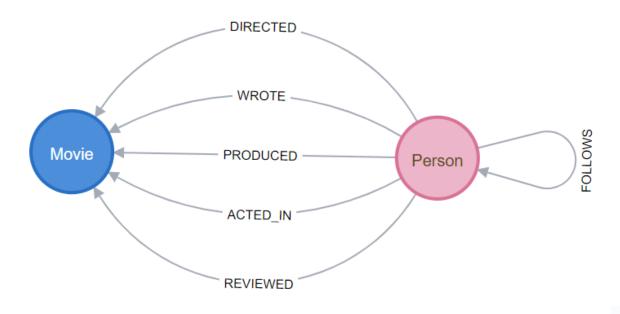
Generate graph for the following patterns:

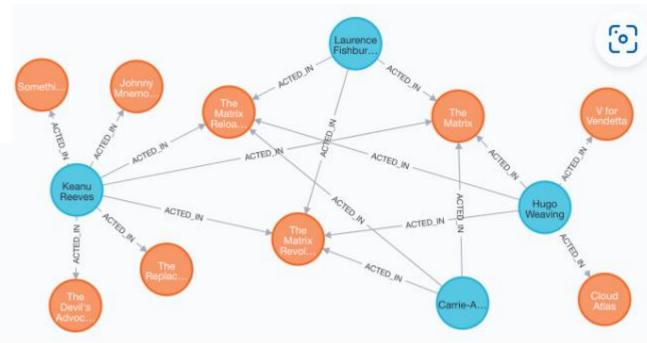
- (ahmed) –[:KNOWS]->(basit)<-[:KNOWS]-(bilal)</li>
- (ahmed) –[:WORKS]->(PNS)<-[:LOCATED]-(KARACHI)</li>
- (:Person{name:"Karim"}) -[:DRIVES]->(:Car{number:"ABC123"})

## **Cypher Clauses:**

- MATCH: Specifies the patterns to match in the graph. It is used to find nodes, relationships, and paths that meet certain criteria.
- **OPTIONAL MATCH:** Similar to MATCH, but it allows for patterns that may not exist, and it does not affect the overall query result if the pattern is not matched.
- RETURN: Specifies what data to include in the result set. It is used to define the structure of the
  output, including nodes, relationships, properties, etc.
- WHERE: Filters the results based on specified conditions. It is used to include only the data that satisfies the specified criteria.
- WITH: Breaks the query into multiple parts. It is used to pass results from one part of the query to another, allowing for more complex queries.
- ORDER BY: Sorts the result set based on specified criteria. It is used to control the order of the output.
- **LIMIT:** Limits the number of results returned by the query. It is used to reduce the size of the result set.
- **SKIP:** Skips a specified number of results in the result set. It is often used in conjunction with LIMIT for pagination.

## Movie Database





## **RETURN**

WITH 10 as x RETURN x

WITH 10 as x, 20 as y RETURN x,y

WITH 10 as x, 20 as y RETURN \*

#### **MATCH**

Specifies the patterns to match in the graph. It is used to find nodes, relationships, and paths that meet certain criteria.

```
MATCH (n)
RETURN n

MATCH (p:Person)
RETURN p

MATCH (p:Person {name: 'Tom Hanks'})
RETURN p

MATCH (p:Person {name: 'Tom Hanks'})
RETURN p.born
```

### **MATCH**

```
MATCH (p:Person {name: 'Tom Hanks'})-->()
RETURN *

MATCH (p:Person {name: 'Tom Hanks'})-->(m)
RETURN *

MATCH (p:Person {name: 'Tom Hanks'})-[:ACTED_IN]->(m)
RETURN *
```