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S.No. 010974

End-Term Answer Book

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Marks Obtained	
Q. 1	5
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Instructor's Signature & Date

Name: Ali Muhammed Asad

Student ID: an 07190 Section: 4

Subject: Computational Complexity Theory

Instructor: Abdullah Zafar

Date: 11/12/2024

$$Q1) L \subseteq NL = co\text{-}NL \subseteq P \subseteq NP \subseteq PSPACE = NPSPACE$$

1. $L \subseteq NL$: Deterministic log-space machines are just a subset of non-deterministic log-space machines since non-det. log-space machines can simulate determ. log-space machines \rightarrow just one branch.

2. $NL \subseteq co\text{-}NL$: By the Immerman-Szelepcsenyi theorem which proves that non-det. ~~log-space~~ is closed under complement.

3. $NL \equiv co\text{-}NL \subseteq P$: $\text{PATH} \in P$, & PATH is NL -Complete, then any problem in NL can be reduced to PATH , which is in P .
-0.5
doesn't explain why it's not known to be equal
Thus $NL \subseteq P$. Since $NL \equiv co\text{-}NL$, $co\text{-}NL \subseteq P$.

4. $P \subseteq NP$: Det. Polytime machines are a subset of non-det. polytime machines since nondet. polytime machines can simulate det. polytime machines \rightarrow just one branch. $P \equiv NP$ is still an open question though.

5. $NP \subseteq PSPACE$: $3\text{SAT} \in PSPACE$ & 3SAT is NP-Complete.
Thus all languages in NP can be reduced to 3SAT , which is in $PSPACE$. Thus all languages in NP can be solved in $PSPACE$.
-0.5
doesn't explain why it's not known to be equal

6. $PSPACE \equiv NPSPACE$: By Savitch's Theorem, $PSPACE \equiv NPSPACE$.

Q3) $L_{EDP} \Leftrightarrow L_1 \in NP \wedge L_2 \in coNP$, st. $L = L_1 \cap L_2$.

To show that SAT-UNSAT [will refer it as SU for ease] is DP-Complete, we have to show that $SU \in DP$ & all languages in DP can be polytime reduced to SU.

1. $SU \in DP$: Let $L_1 \in NP$ & $L_2 \in coNP$ st. $L = L_1 \cap L_2$.
 $L_1 = \{(\varphi, \varphi') \mid \varphi \text{ is satisfiable}\} \subseteq NP$ &
 $L_2 = \{(\varphi, \varphi') \mid \varphi' \text{ is unsatisfiable}\} \subseteq coNP$.
 Then its trivial since SU is nothing but $L_1 \cap L_2$, & since $L_1 \in NP$ & $L_2 \in coNP$, $L \in NP$.
 Thus $SU \in DP$. 2.5/3

2. SU is DP-hard:

We reduce any language L_{EDP} to SU. Let $L = L_1 \cap L_2$ where $L_1 \in NP$ & $L_2 \in coNP$. Then for any input $x \in L$, we construct two boolean formulas as so:

1. $x \in L_1 \Leftrightarrow \varphi \text{ is satisfiable}$
2. $x \in L_2 \Leftrightarrow \varphi' \text{ is unsatisfiable}$.

Since $L = L_1 \cap L_2$, the reduction ensures that $x \in L \Leftrightarrow (\varphi, \varphi') \in SU$, & this reduction can easily be done in polynomial time with respect to the length of the input. for any L_{EDP} .
 Thus SU is DP-hard.

Therefore, SU is DP-Complete.

Q4) (a) REACH is NL-Complete while UNREACH $\in L$.

To reduce REACH to UNREACH, we need to transform a directed graph into an undirected graph such that the existence of a path from a to b in the directed graph implies the existence of a path from a to b in the undirected graph. Given that REACH is ~~NL~~ NL-Complete, it is typically harder than problems in L . Thus, the reduction is non-trivial & can't be done. If it could, that would imply that $L = NL$.

(b) Given an undirected graph G , simulate G as a directed graph G' by replacing each directed edge $(a, b) \in G$ with directed edges $(a, b) \& (b, a)$. A path exists b/w $a \& b$ in G iff a path exists b/w $a \& b$ in G' . The reduction requires a single traversal over the edge list of G , which can be stored in $O(\log n)$ space pointers & counters by reusing the same space for all edges. Thus $UNREACH \leq_p REACH$.

(c) $UNREACH \in L \& L$ is a subset of P ,
 $UNREACH \in P$.

(es) - 1. $\text{BIN-SE SPACE}(n) \Rightarrow \text{UN-SEL}$.

A log space alg can verify the membership in UN-S by converting the unary input a^k to binary, & checking if it belongs to BIN-S, which is in $\text{SPACE}(n)$.

↳ Given a^k , count the length k in unary, & maintain a binary counter & increment it until it reaches k . This can be done in logspace. With k in binary, simulate $\text{SPACE}(n)$ bounded alg for BIN-S. Since $\text{SPACE}(n)$ allows a linear amount of space with respect to the binary representation of k , this can be computed efficiently. The overall space usage is dominated by the space needed to convert a^k to binary (logspace) & simulate $\text{SPACE}(n)$ alg for BIN-S. The alg runs in logspace & decides UN-S. Hence $\text{BIN-SE SPACE}(n) \Rightarrow \text{UN-SEL}$.

2. $\text{UN-SEL} \Rightarrow \text{BIN-SE SPACE}(n)$

A linear space alg can verify the membership in BIN-S by converting the binary input to unary & check if it belongs to UN-S.

↳ Given a binary string x , calculate its integer value I_x in space proportional to the length of x , & generate a unary string a^k for which the steps require space proportional to k , thus can be done in $\text{SPACE}(n)$. With a^k , simulate the L bounded alg for UN-S. Since UN-SEL, it uses logspace. So the overall space is dominated by the space needed to convert x to a^k .

which is linear, & simulate the L-alg for UN-S.
The alg runs in linear space & decides BIN-S.
Hence $\text{UN-S} \in L \Rightarrow \text{BIN-S} \in \text{SPACE}(n)$.

Thus, $\text{BIN-S} \in \text{SPACE}(n) \Leftrightarrow \text{UN-S} \in L$.

(Q6) To show CKT is NP-Complete, ~~CPT~~

1. CKT-SAT ∈ NP:

We can easily make a turing machine that can verify a satisfying assignment for a given circuit. Given a circuit C , & an assignment u , evaluate $C(u)$ & check if $C(u) = 1$. If $C(u) = 1$, accept, else reject.

Evaluating a circuit C takes time proportional to the size of C , which is polynomial to the size of the input. Hence, CKT-SAT ∈ NP.

2. CKT-SAT is NP-Hard:

We reduce SAT to CKT-SAT. Given a SAT instance $\varphi(x_1, x_2, \dots, x_n)$ in CNF, we must decide if there exists a satisfying assign. $u \in \{0, 1\}^n$ s.t $\varphi(u) = 1$. Construct a boolean circuit C to compute φ :

↳ represent φ as a circuit by encoding the CNF formula with gates (AND for clauses, OR for literals, NOT for negations, each literal is a node)

↳ transformation requires poly time since ~~converting~~ converting a CNF formula to circuit requires traversing over φ once, thus is polynomial with respect to the size of φ .

- * If φ is satisfiable, then there exists an assign. u st. $\varphi(u) = 1$. Thus C outputs $1 \rightarrow$ Yes instance.
- * If φ is not satisfiable, then no assign. u exists st. $\varphi(u) = 1$. Thus C outputs $0 \rightarrow$ No instance.

The reduction only takes poly time since constructing C is a polytime operation with respect to the

size of Q. So CICT-SAT is NP-Hard.

Therefore, CICT-SAT is NP-Complete.

→ Next Page.

I accidentally attempted 6.
Sorry. (ii)

(a) Take a language L which is not in EXP.

Now consider $L' = \{1^m \mid m \in L\}$.

TIME($\frac{1}{2}n^n$)

L' is clearly in P/poly but not in P. If it were decidable in $O(n^k)$, then we would decide L in $O((2^n)^k)$, so $L \in \text{EXP}$. ~~So it works as so:~~

→ on input m of length n to log₂ n , run the alg. for L' on input 1^m .

↳ This runs in time $O(n^k) = O((2^n)^c)$

It remains to ensure that L' is decidable, to that end, we need to choose some $L \in E$ which is decidable, & as that makes L' trivially decidable.

↳ given an input, if it's not of the form 1^m , reject.

↳ else answer according to whether $m \in L$.

The existence of a decidable language $L \notin \text{EXP}$ is guaranteed by the time hierarchy theorem.

(b) HALT. We know from the lectures that the many rep. of HALT is decidable and is in P/poly, but not in P. Define $L' = \{1^m \mid m \text{ is the encoding of a many encoding } \langle M, w \rangle \in \text{HALT}\}$.

For L' we can provide the advice string for all many strings upto length n , encoding whether each many string 1^m corresponds to an instance $\langle M, w \rangle \in \text{HALT}$.

The advice string is polynomial in size.

L' is in P/poly for each input length.

L' is not in P as if it were decidable in P, it would solve the halting problem which contradicts undecidability of HALT.

(c) By the time hierarchy theorem, there exists a language $L \notin \text{EXP}$ which is greater than EXP . Then consider that language L , for which we cannot build a proper encoding to solve in P/poly . Since $P \subseteq \text{P/poly}$ & it is not in P/poly then it is not in P .

↓

Theorem 6-21 of the Book: For every $n \geq 1$, there exists a function $f: \{0, 1\}^n \rightarrow \{0, 1\}^{2^n}$ that cannot be computed by a circuit C of size $2^n / 10n$.

↳ Make a language L of time. Clearly not decidable, not in P/poly , hence not in P .

[* Note: I accidentally attempted all 7 (cut one off) kindly accept the best 5 of 6 please really need an A in this course 😊 😊]

[Also good luck for your PhD sir. All the best! Was fun taking a course with you finally].

Q2) (a) i. If φ is 2CNF unsatisfiable \Rightarrow paths from x to $\exists u \& \forall v$ in $b(\varphi)$

Construct a graph G from φ by adding each literal as a node & for all clauses we add an edge b/w (a, b) in G . Then if φ is unsatisfiable, that implies that ~~if there is a path~~ we can trace a path from arbitrary literals (u, v) , tracing their connectives \wedge towards each other from these edges. Eventually we would land up at 2 nodes ~~direct~~ ~~a path~~ between them. If they don't, we could easily trace a path from u to v , traversing all the edges, so that would lead to a contradiction that $\exists u \& \forall v$ are meant to be 2CNF unsatisfiable.

This is trivial since having a ~~direct edge~~ a path from x to $\exists u \& \forall v$ to x would imply both would have to be done simultaneously which is a contradiction.