Language Modeling Perplexity and Smoothing

Lecture 3

Evaluation: How good is our model?

- Does our language model prefer good sentences to bad ones?
 - Assign higher probability to "real" or "frequently observed" sentences
 - Than "ungrammatical" or "rarely observed" sentences?
- We train parameters of our model on a training set.
- We test the model's performance on data we haven't seen.
 - A test set is an unseen dataset that is different from our training set, totally unused.
 - An evaluation metric tells us how well our model does on the test set.

Extrinsic evaluation of N-gram models

- Best evaluation for comparing models A and B
 - Put each model in a task
 - spelling corrector, speech recognizer, MT system
 - Run the task, get an accuracy for A and for B
 - How many misspelled words corrected properly
 - How many words translated correctly
 - Compare accuracy for A and B

Difficulty of extrinsic (in-vivo) evaluation of N-gram models

- Extrinsic evaluation
 - Time-consuming; can take days or weeks
- So
 - Sometimes use intrinsic evaluation: perplexity
 - Bad approximation
 - unless the test data looks just like the training data
 - So generally only useful in pilot experiments
 - But is helpful to think about.

Intuition of Perplexity

- The Shannon Game:
 - How well can we predict the next word?

```
The 33<sup>rd</sup> President of the US was ____

I saw a ____

and 1e-100
```

- Unigrams are terrible at this game. (Why?)
- A better model of a text
 - is one which assigns a higher probability to the word that actually occurs

Perplexity

The best language model is one that best predicts an unseen test set

• Gives the highest P(sentence)

Perplexity is the inverse probability of the test set, normalized by the number of words:

$$PP(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= \sqrt[N]{\frac{1}{P(w_1 w_2 ... w_N)}}$$

$$PP(W) = \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i | w_1 ... w_{i-1})}}$$

$$PP(W) = \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i|w_{i-1})}}$$

Minimizing perplexity is the same as maximizing probability

The Shannon Game intuition for perplexity

- From Josh Goodman
- How hard is the task of recognizing digits '0,1,2,3,4,5,6,7,8,9'
 - Perplexity 10
- Perplexity is weighted equivalent branching factor

Perplexity as branching factor

- Let's suppose a sentence consisting of random digits
- What is the perplexity of this sentence according to a model that assign P=1/10 to each digit?

$$PP(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= (\frac{1}{10}^N)^{-\frac{1}{N}}$$

$$= \frac{1}{10}^{-1}$$

$$= 10$$

Lower perplexity = better model

Training 38 million words, test 1.5 million words, WSJ

N-gram Order	Unigram	Bigram	Trigram
Perplexity	962	170	109

Question

Corpus

- <s> | like cars </s>
- <s> cars like I </s>
- <s> We like bikes </s>
- <s> I do not like bikes and cars </s>

- Q) Calculate perplexity of following sentence using unigram model.
- <s> I like bikes </s>

Question

Corpus

- <s> | like cars </s>
- <s> cars like I </s>
- <s> We like bikes </s>
- <s> I do not like bikes and cars </s>

Q) Calculate perplexity of following sentence using bigram model.

<s> I like bikes </s>

Language Modeling

Generalization and zeros

The Shannon Visualization Method

- Choose a random bigram
 (<s>, w) according to its probability
- Now choose a random bigram
 (w, x) according to its probability
- And so on until we choose </s>
- Then string the words together

```
<s> I
    I want
    want to
    to eat
        eat Chinese
        Chinese food
        food </s>
I want to eat Chinese food
```

Approximating Shakespeare

Unigram

To him swallowed confess hear both. Which. Of save on trail for are ay device and rote life have

Every enter now severally so, let

Hill he late speaks; or! a more to leg less first you enter

Are where exeunt and sighs have rise excellency took of.. Sleep knave we. near; vile like

Bigram

What means, sir. I confess she? then all sorts, he is trim, captain.

Why dost stand forth thy canopy, forsooth; he is this palpable hit the King Henry. Live king. Follow.

What we, hath got so she that I rest and sent to scold and nature bankrupt, nor the first gentleman?

Trigram

Sweet prince, Falstaff shall die. Harry of Monmouth's grave.

This shall forbid it should be branded, if renown made it empty.

Indeed the duke; and had a very good friend.

Fly, and will rid me these news of price. Therefore the sadness of parting, as they say, 'tis done.

Quadrigram

King Henry.What! I will go seek the traitor Gloucester. Exeunt some of the watch. A great banquet serv'd in;

Will you not tell me who I am?

It cannot be but so.

Indeed the short and the long. Marry, 'tis a noble Lepidus.

Shakespeare as corpus

- N=884,647 tokens, V=29,066
- Shakespeare produced 300,000 bigram types out of V^2 = 844 million possible bigrams.
 - So 99.96% of the possible bigrams were never seen (have zero entries in the table)
- Quadrigrams worse: What's coming out looks like Shakespeare because it is Shakespeare

The wall street journal is not shakespeare (no offense)

Unigram

Months the my and issue of year foreign new exchange's september were recession exchange new endorsed a acquire to six executives

Bigram

Last December through the way to preserve the Hudson corporation N. B. E. C. Taylor would seem to complete the major central planners one point five percent of U. S. E. has already old M. X. corporation of living on information such as more frequently fishing to keep her

Trigram

They also point to ninety nine point six billion dollars from two hundred four oh six three percent of the rates of interest stores as Mexico and Brazil on market conditions

The perils of overfitting

- N-grams only work well for word prediction if the test corpus looks like the training corpus
 - In real life, it often doesn't
 - We need to train robust models that generalize!
 - One kind of generalization: Zeros!
 - Things that don't ever occur in the training set
 - But occur in the test set

Zeros

- Training set:
 - ... denied the allegations
 - ... denied the reports
 - ... denied the claims
 - ... denied the request
 - P("offer" | denied the) = 0

- Test set
 - ... denied the offer
 - ... denied the loan

Zero probability bigrams

- Bigrams with zero probability
 - mean that we will assign 0 probability to the test set!
- And hence we cannot compute perplexity (can't divide by 0)!

Language Modeling

Smoothing: Add-one (Laplace) smoothing

The intuition of smoothing (from Dan Klein)

• When we have sparse statistics:

P(w | denied the)

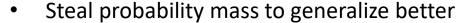
3 allegations

2 reports

1 claims

1 request

7 total



P(w | denied the)

2.5 allegations

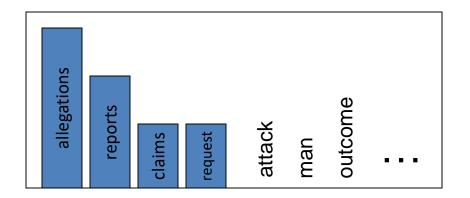
1.5 reports

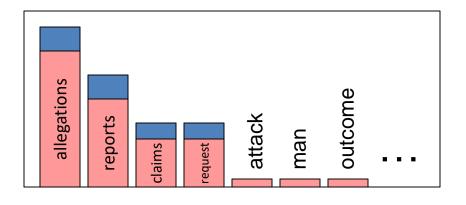
0.5 claims

0.5 request

2 other

7 total





Add-one estimation

- Also called Laplace smoothing
- Pretend we saw each word one more time than we did
- Just add one to all the counts!

$$P_{MLE}(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

$$P_{Add-1}(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i) + 1}{c(w_{i-1}) + V}$$

Maximum Likelihood Estimates

- The maximum likelihood estimate
 - of some parameter of a model M from a training set T
 - maximizes the likelihood of the training set T given the model M
- Suppose the word "bagel" occurs 400 times in a corpus of a million words
- What is the probability that a random word from some other text will be "bagel"?
- MLE estimate is 400/1,000,000 = .0004
- This may be a bad estimate for some other corpus
 - But it is the **estimate** that makes it **most likely** that "bagel" will occur 400 times in a million word corpus.

Berkeley Restaurant Corpus: Laplace smoothed bigram counts

	i	want	to	eat	chinese	food	lunch	spend
i	6	828	1	10	1	1	1	3
want	3	1	609	2	7	7	6	2
to	3	1	5	687	3	1	7	212
eat	1	1	3	1	17	3	43	1
chinese	2	1	1	1	1	83	2	1
food	16	1	16	1	2	5	1	1
lunch	3	1	1	1	1	2	1	1
spend	2	1	2	1	1	1	1	1

Laplace-smoothed bigram probabilities

$$P^*(w_n|w_{n-1}) = \frac{C(w_{n-1}w_n) + 1}{C(w_{n-1}) + V}$$

	i	want	to	eat	chinese	food	lunch	spend
i	0.0015	0.21	0.00025	0.0025	0.00025	0.00025	0.00025	0.00075
want	0.0013	0.00042	0.26	0.00084	0.0029	0.0029	0.0025	0.00084
to	0.00078	0.00026	0.0013	0.18	0.00078	0.00026	0.0018	0.055
eat	0.00046	0.00046	0.0014	0.00046	0.0078	0.0014	0.02	0.00046
chinese	0.0012	0.00062	0.00062	0.00062	0.00062	0.052	0.0012	0.00062
food	0.0063	0.00039	0.0063	0.00039	0.00079	0.002	0.00039	0.00039
lunch	0.0017	0.00056	0.00056	0.00056	0.00056	0.0011	0.00056	0.00056
spend	0.0012	0.00058	0.0012	0.00058	0.00058	0.00058	0.00058	0.00058

Compare with unsmoothed probabilities

	i	want	to	eat	chinese	food	lunch	spend
i	0.002	0.33	0	0.0036	0	0	0	0.00079
want	0.0022	0	0.66	0.0011	0.0065	0.0065	0.0054	0.0011
to	0.00083	0	0.0017	0.28	0.00083	0	0.0025	0.087
eat	0	0	0.0027	0	0.021	0.0027	0.056	0
chinese	0.0063	0	0	0	0	0.52	0.0063	0
food	0.014	0	0.014	0	0.00092	0.0037	0	0
lunch	0.0059	0	0	0	0	0.0029	0	0
spend	0.0036	0	0.0036	0	0	0	0	0

	i	want	to	eat	chinese	food	lunch	spend
i	0.0015	0.21	0.00025	0.0025	0.00025	0.00025	0.00025	0.00075
want	0.0013	0.00042	0.26	0.00084	0.0029	0.0029	0.0025	0.00084
to	0.00078	0.00026	0.0013	0.18	0.00078	0.00026	0.0018	0.055
eat	0.00046	0.00046	0.0014	0.00046	0.0078	0.0014	0.02	0.00046
chinese	0.0012	0.00062	0.00062	0.00062	0.00062	0.052	0.0012	0.00062
food	0.0063	0.00039	0.0063	0.00039	0.00079	0.002	0.00039	0.00039
lunch	0.0017	0.00056	0.00056	0.00056	0.00056	0.0011	0.00056	0.00056
spend	0.0012	0.00058	0.0012	0.00058	0.00058	0.00058	0.00058	0.00058

7.11

Add-1 estimation is a blunt instrument

- So add-1 isn't used for N-grams:
 - We'll see better methods
- But add-1 is used to smooth other NLP models
 - For text classification
 - In domains where the number of zeros isn't so huge.

Language Modeling

Interpolation, Backoff, and Web-Scale LMs

Backoff and Interpolation

- Sometimes it helps to use less context
 - Condition on less context for contexts you haven't learned much about

Backoff:

- use trigram if you have good evidence,
- otherwise bigram, otherwise unigram

Interpolation:

- mix unigram, bigram, trigram
- Interpolation works better

Linear Interpolation

$$\hat{P}(w_n|w_{n-1}w_{n-2}) = \lambda_1 P(w_n|w_{n-1}w_{n-2}) \qquad \sum_i \lambda_i = 1 + \lambda_2 P(w_n|w_{n-1}) + \lambda_3 P(w_n)$$

How to set the lambdas?

Use a held-out corpus

Training Data



Test Data

- Choose λs to maximize the probability of held-out data:
 - Fix the N-gram probabilities (on the training data)
 - Then search for λ s that give largest probability to held-out set:

$$\log P(w_1...w_n \mid M(/_1.../_k)) = \mathop{a}_{i} \log P_{M(/_1.../_k)}(w_i \mid w_{i-1})$$

Unknown words: Open versus closed vocabulary tasks

- If we know all the words in advanced
 - Vocabulary V is fixed
 - Closed vocabulary task
- Often we don't know this
 - Out Of Vocabulary = OOV words
 - Open vocabulary task
- Instead: create an unknown word token <UNK>
 - Training of <UNK> probabilities
 - Create a fixed lexicon L of size V
 - At text normalization phase, any training word not in L changed to <UNK>
 - Now we train its probabilities like a normal word
 - At decoding time
 - If text input: Use UNK probabilities for any word not in training

Smoothing for Web-scale N-grams

- "Stupid backoff" (Brants et al. 2007)
- No discounting, just use relative frequencies

$$S(w_{i} | w_{i-k+1}^{i-1}) = \begin{cases} \frac{\text{count}(w_{i-k+1}^{i})}{\text{count}(w_{i-k+1}^{i-1})} & \text{if } \text{count}(w_{i-k+1}^{i}) > 0 \\ 0.4S(w_{i} | w_{i-k+2}^{i-1}) & \text{otherwise} \end{cases}$$

$$S(w_i) = \frac{\text{count}(w_i)}{N}$$

N-gram Smoothing Summary

- Add-1 smoothing:
 - OK for text categorization, not for language modeling
- For very large N-grams like the Web:
 - Stupid backoff

References

Speech and Language Processing (3rd ed.)
 Dan Jurafsky and James H. Martin

Chapter 3

https://web.stanford.edu/~jurafsky/slp3/3.pdf