

# Proof of Correctness Prim's Algorithm

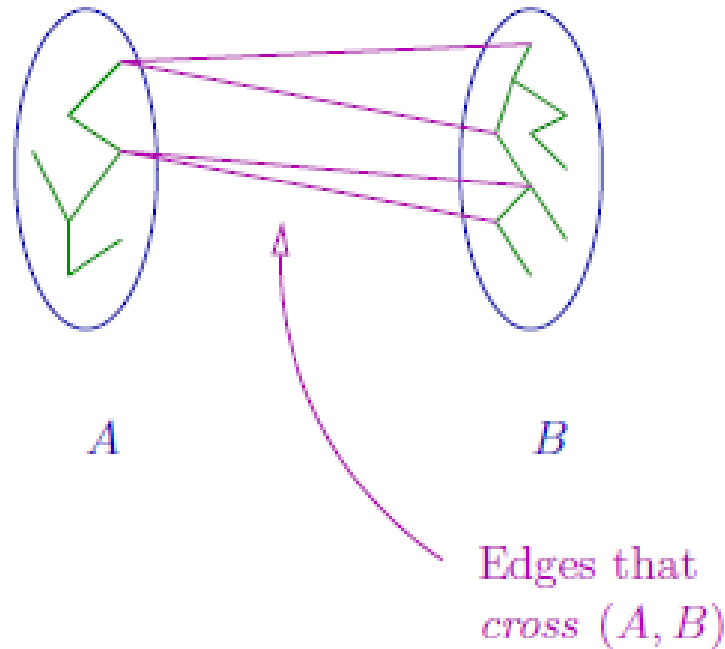
# Prim's Algorithm (MinHeap with vertices)

- $T = \emptyset$  [invariant:  $X$  = vertices spanned by tree-so-far  $T$ ]
- for each  $u \in V$ 
  - $\text{Key}[u] = \infty$
  - $\text{Pred}[u] = \text{null}$
- $\text{Key}[s] = 0$  // select any random vertex and make its cost 0
- Heap  $Q$  is initialized with all vertices
- While heap  $\neq \emptyset$ 
  - $u = \text{ExtractMin}$  from Heap
  - Add  $u$  to  $X$
  - for each  $v \in \text{adj}[u]$ 
    - If ( $v \in Q$  and  $\text{cost}[u,v] < \text{key}[v]$ )
      - $\text{DecreaseKey}(Q, v, \text{cost}[u,v])$  // DecreaseKey will update key of vertex  $v$  only if  $\text{cost}[u,v] < \text{key}[v]$
      - $\text{Pred}[v] = u$

# Cuts

**Claim:** Prim's algorithm outputs a spanning tree.

**Definition:** A cut of a graph  $G = (V, E)$  is a partition of  $V$  into 2 non-empty sets.



# Quiz on Cuts

Question: Roughly how many cuts does a graph with  $n$  vertices have?

- a)  $n$
- b)  $2^n$
- c)  $n^2$
- d)  $n^n$

# Quiz on Cuts

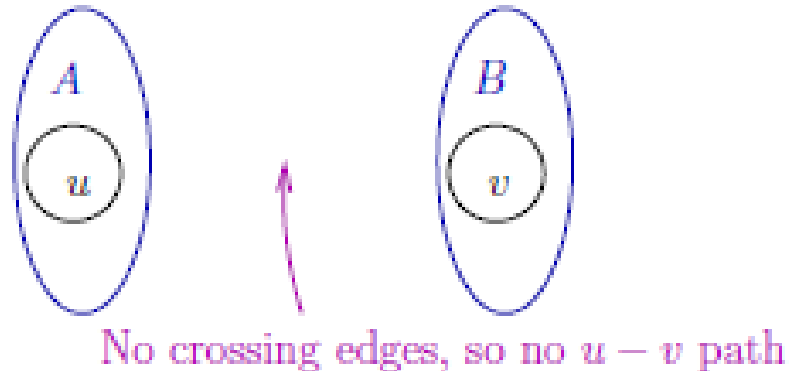
Question: Roughly how many cuts does a graph with  $n$  vertices have?

- a)  $n$
- b)  $2^n$  (for each vertex, choose whether in A or in B)
- c)  $n^2$
- d)  $n^n$

# Empty Cut Lemma

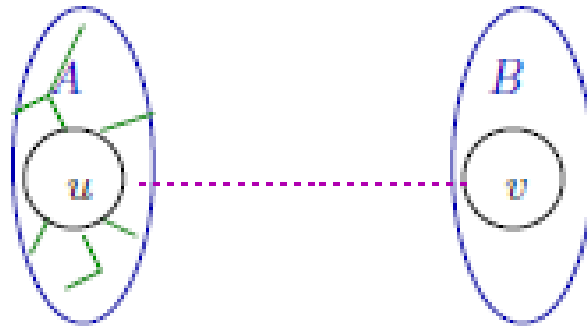
**Empty Cut Lemma:** A graph is not connected  $\iff \exists \text{ cut } (A, B)$  with no crossing edges.

**Proof:** ( $\Leftarrow$ ) Assume the RHS. Pick any  $u \in A$  and  $v \in B$ . Since no edges cross  $(A, B)$  there is no  $u, v$  path in  $G$ .  $\Rightarrow G$  not connected.



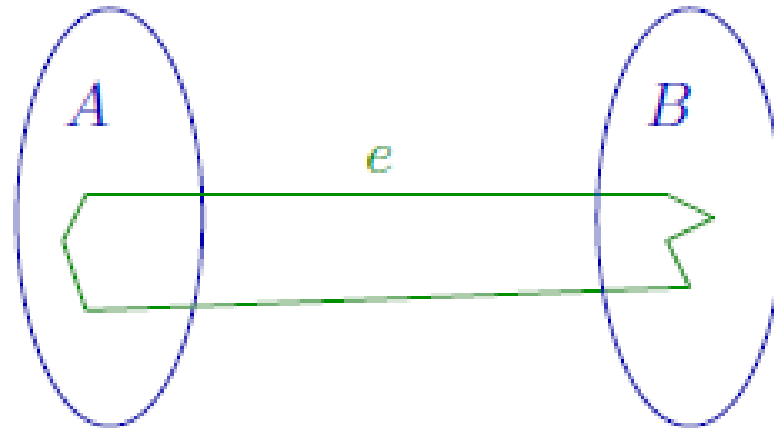
# Empty Cut Lemma

( $\Rightarrow$ ) Assume the LHS. Suppose  $G$  has no  $u - v$  path. Define  
 $A = \{\text{Vertices reachable from } u \text{ in } G\}$  ( $u$ 's connected component)  
 $B = \{\text{All other vertices}\}$  (all other connected components)  
Note: No edges cross cut  $(A, B)$  (otherwise  $A$  would be bigger!)



# Two Easy Facts

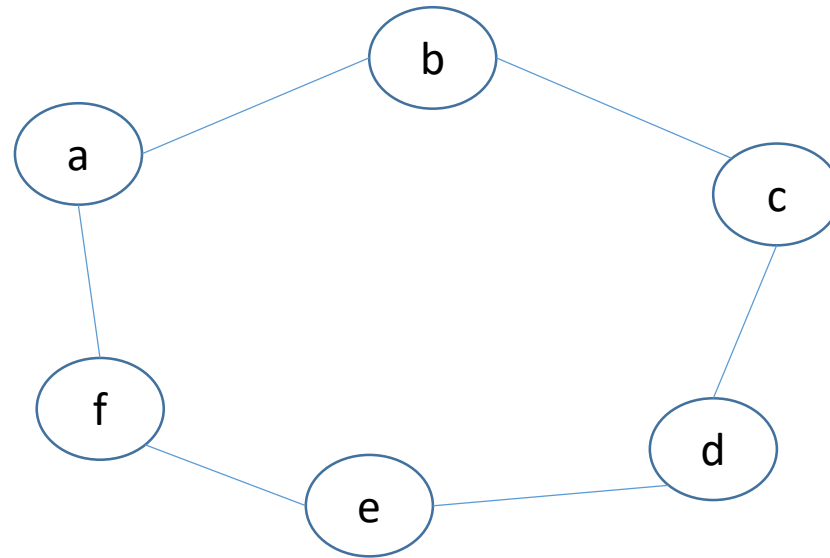
**Double-Crossing Lemma:** Suppose the cycle  $C \subseteq E$  has an edge crossing the cut  $(A, B)$ : then so does some other edge of  $C$ .



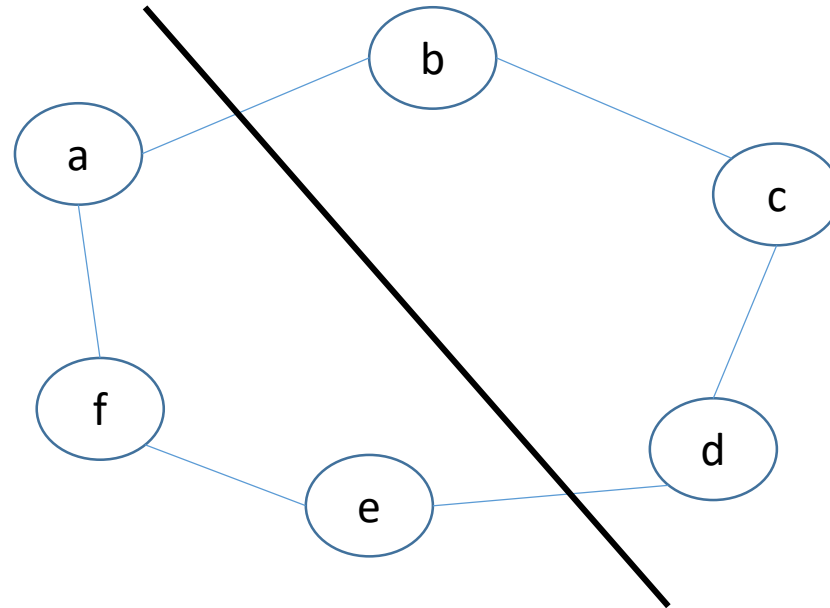
**Lonely Cut Corollary:** If  $e$  is the only edge crossing some cut  $(A, B)$ , then it is not in any cycle. [If it were in a cycle, some other edge would have to cross the cut!]



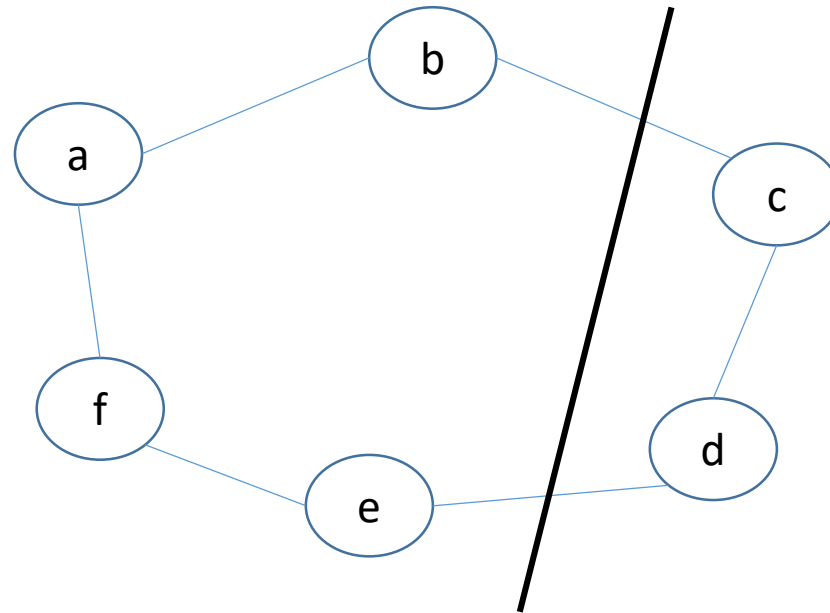
# Double Crossing Lemma



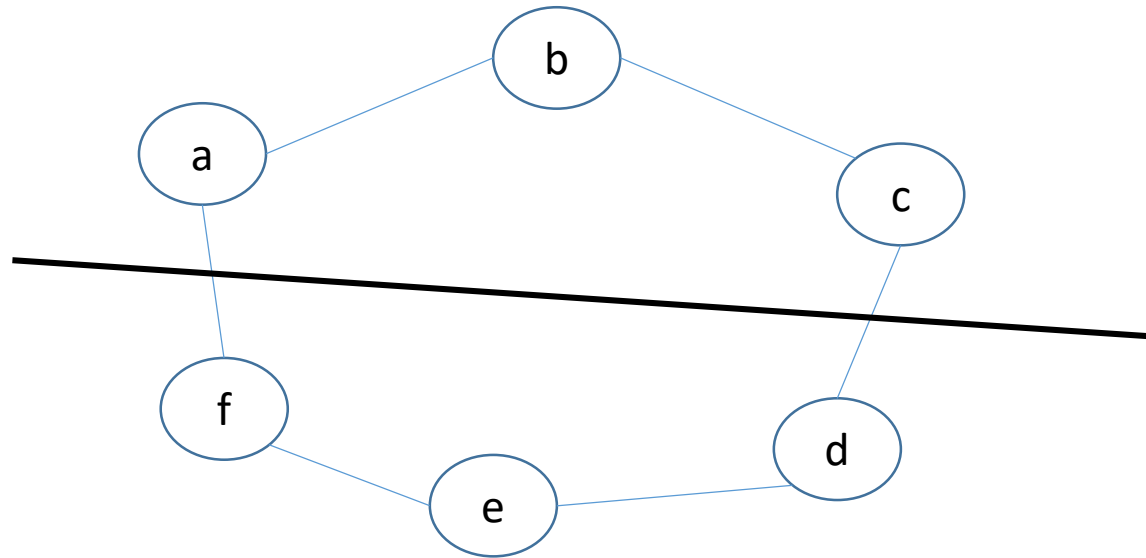
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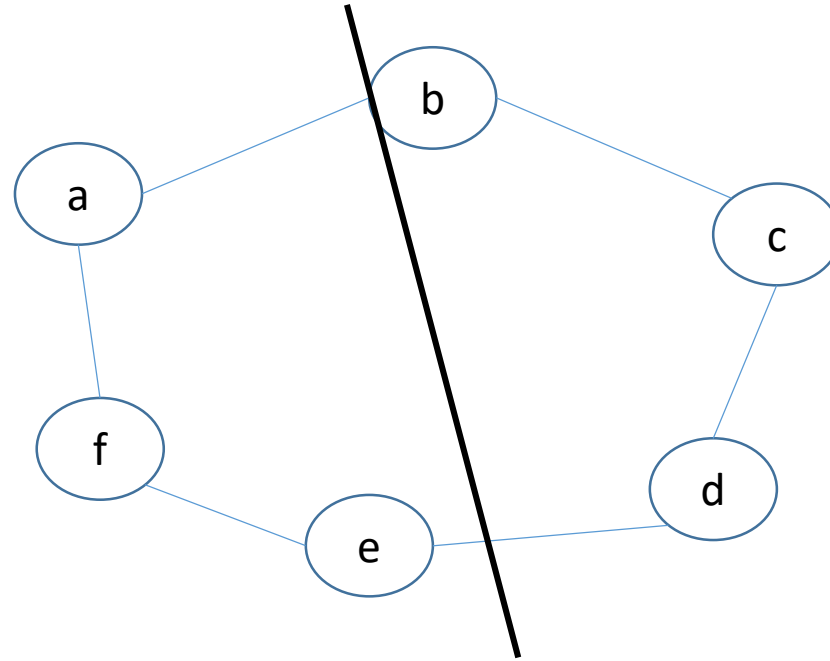
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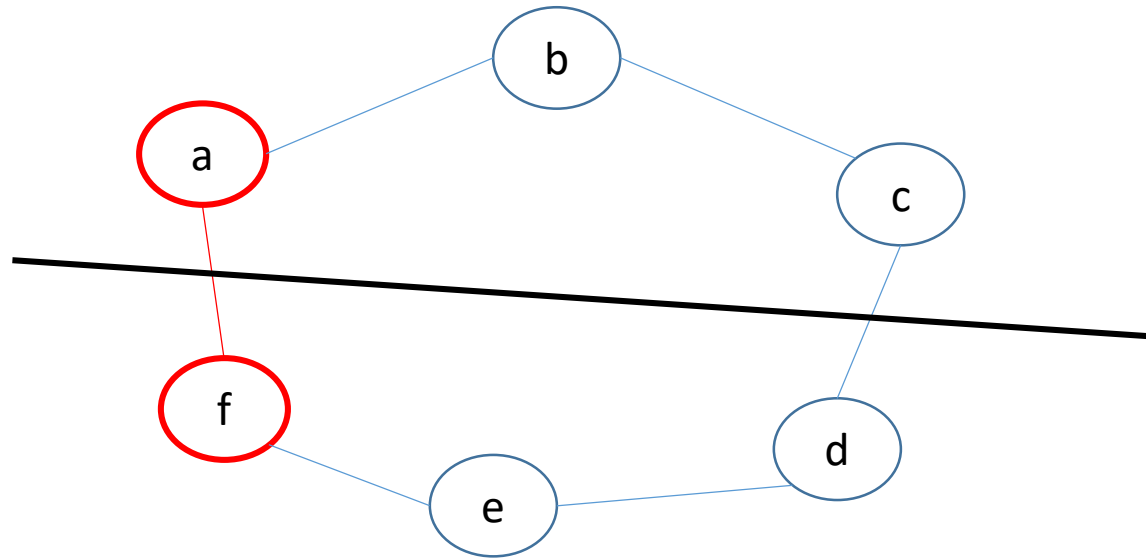
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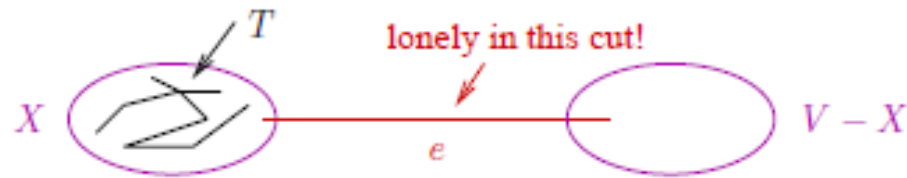


# Proof Part 1

**Claim:** Prim's algorithm outputs a spanning tree.

[Not claiming MST yet]

**Proof:** (1) Algorithm maintains invariant that  $T$  spans  $X$



(2) Can't get stuck with  $X \neq V$

[otherwise the cut  $(X, V - X)$  must be empty; by Empty Cut Lemma input graph  $G$  is disconnected]

(3) No cycles ever get created in  $T$ . Why? Consider any iteration, with current sets  $X$  and  $T$ . Suppose  $e$  gets added.

**Key point:**  $e$  is the first edge crossing  $(X, V - X)$  that gets added to  $T \Rightarrow$  its addition can't create a cycle in  $T$  (by Lonely Cut Corollary).

# Correctness of Prim's Algorithm

**Theorem:** Prim's algorithm always outputs a minimum-cost spanning tree.

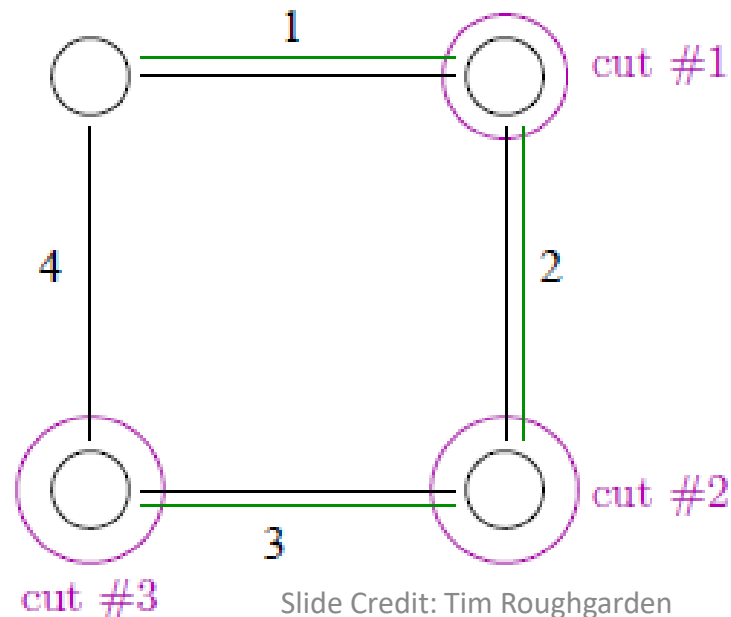
**Key Question:** When is it “safe” to include an edge in the tree-so-far?



# The Cut Property

**CUT PROPERTY:** Consider an edge  $e$  of  $G$ . Suppose there is a cut  $(A, B)$  such that  $e$  is the cheapest edge of  $G$  that crosses it. Then  $e$  belongs to **the** MST of  $G$ .

Turns out MST is unique if edge costs are distinct



Slide Credit: Tim Roughgarden

# Cut Property Implies Correctness

**Claim:** Cut Property  $\Rightarrow$  Prim's algorithm is correct.

**Proof:** Prim's algorithm outputs a spanning tree  $T^*$ .

**Key point:** Every edge  $e \in T^*$  is explicitly justified by the Cut Property.

$\Rightarrow T^*$  is a subset of the MST

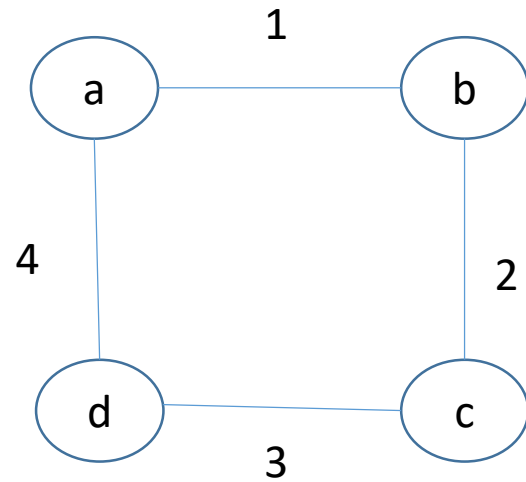
$\Rightarrow$  Since  $T^*$  is already a spanning tree, it must be the MST

# The Cut Property

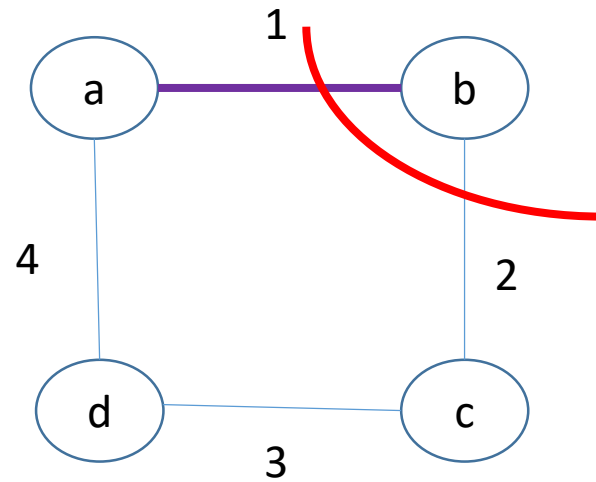
**Assumption:** Distinct edge costs.

**CUT PROPERTY:** Consider an edge  $e$  of  $G$ . Suppose there is a cut  $(A, B)$  such that  $e$  is the cheapest edge of  $G$  that crosses it. Then  $e$  belongs to the MST of  $G$ .

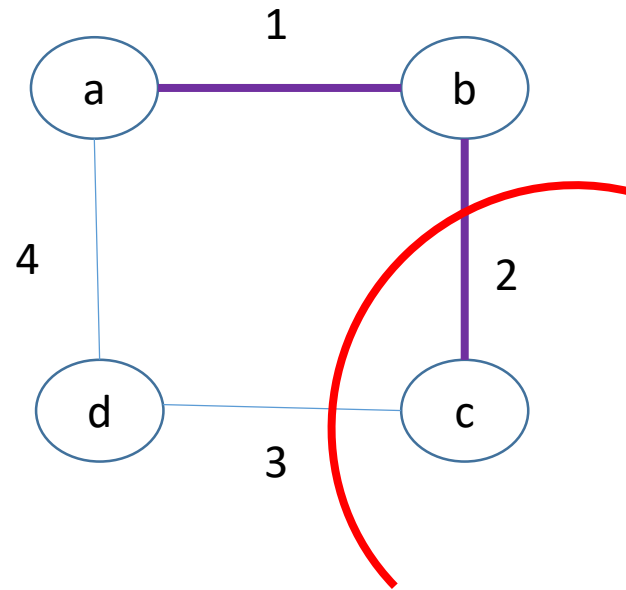
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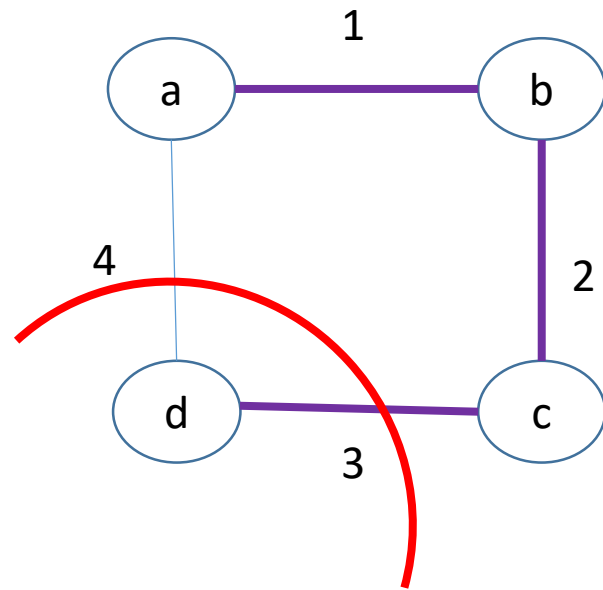
# The Cut Property



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# The Cut Property



# Proof Plan

Will argue by contradiction, using an exchange argument.

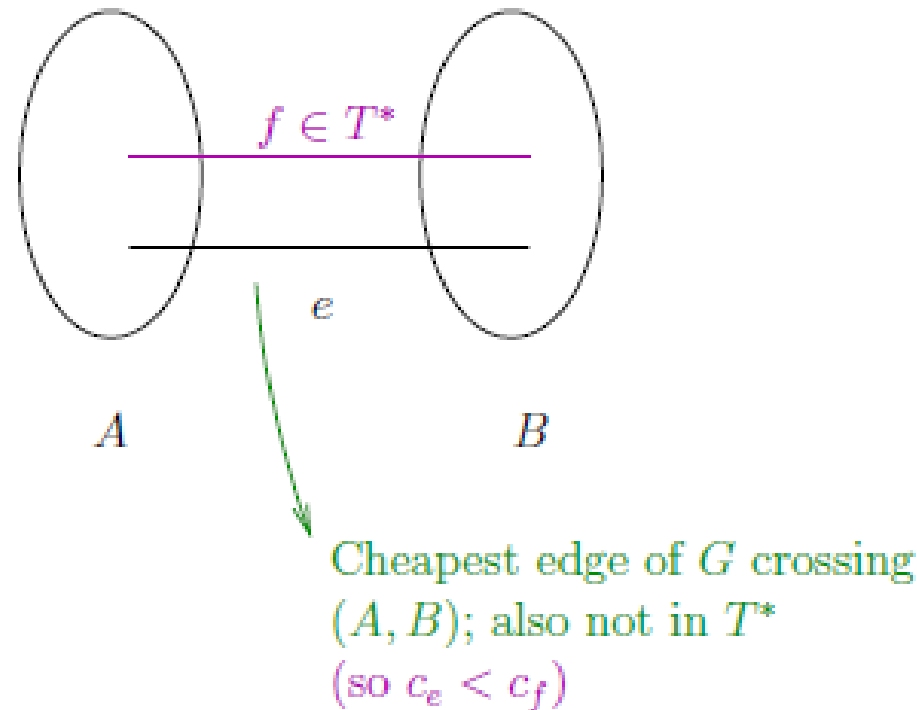
Suppose there is an edge  $e$  that is the cheapest one crossing a cut  $(A, B)$ , yet  $e$  is not in the MST  $T^*$ .

**Idea:** Exchange  $e$  with another edge in  $T^*$  to make it even cheaper (contradiction).

**Question:** Which edge to exchange  $e$  with?



# Attempted Exchange



**Note:** Since  $T^*$  is connected, must construct an edge  $f (\neq e)$  crossing  $(A, B)$ .

**Idea:** Exchange  $e$  and  $f$  to get a spanning tree cheaper than  $T^*$  (contradiction).

# Exchanging Edges

**Question:** Let  $T^*$  be a spanning tree of  $G$ ,  $e \notin T^*$ ,  $f \in T^*$ . Is  $T^* \cup \{e\} - \{f\}$  a spanning tree of  $G$ ?

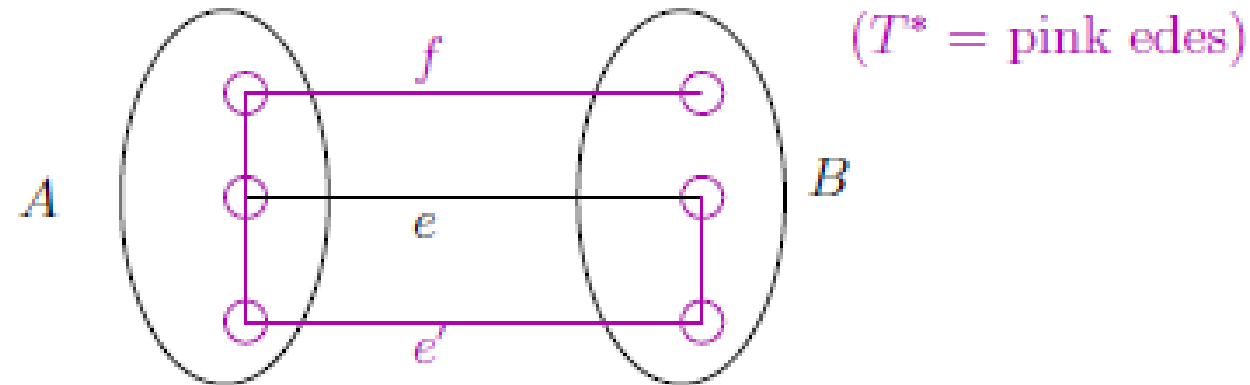
- a) Yes always
- b) No never
- c) If  $e$  is the cheapest edge crossing some cut, then yes
- d) Maybe, maybe not (depending on the choice of  $e$  and  $f$  )

# Exchanging Edges

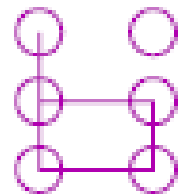
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# Exchanging Edges

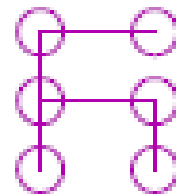


Exchange  $e, f$ :



(not a spanning tree)

Exchange  $e, e'$ :

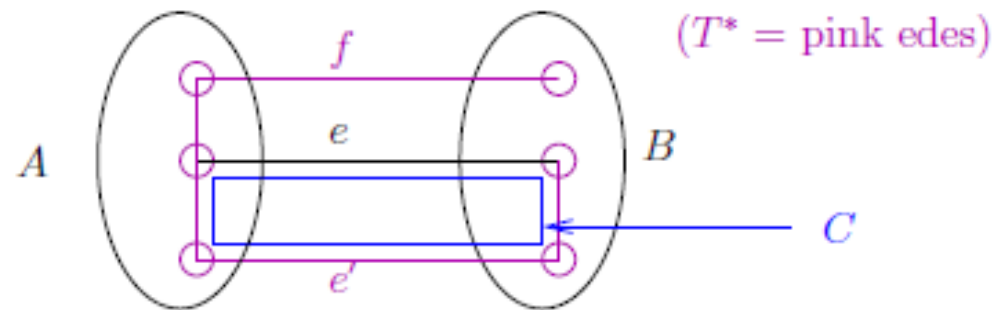


(a spanning tree)

# Smart Exchanges

**Hope:** Can always find suitable edge  $e'$  so that exchange yields bona fide spanning tree of  $G$ .

**How?** Let  $C =$  cycle created by adding  $e$  to  $T^*$ .



**By the Double-Crossing Lemma:** Some other edge  $e'$  of  $C$  [with  $e' \neq e$  and  $e' \in T^*$ ] crosses  $(A, B)$ .

**You check:**  $T = T^* \cup \{e\} - \{e'\}$  is also a spanning tree.

Since  $c_e < c_{e'}$ ,  $T$  cheaper than purported MST  $T^*$ , contradiction.