Bool p , q , s;

if (s = 0 )

{

If ( ( ( p && !q ) || ( !p && q ) ) = 1 )

{

Run st1

Run st2

}

else

{

Run st2

}

}

else if ( ( ( p && q ) || ( !p && !q ) ) && s = 1 )

{

Run st3

}

else

{

Run st1

}