

C. Optimal Sum

time limit per test: 2 seconds

memory limit per test: 256 megabytes

input: standard input

output: standard output

And here goes another problem on arrays. You are given positive integer len and array a which consists of n integers a_1, a_2, \dots, a_n . Let's introduce two characteristics for the given array.

- Let's consider an arbitrary interval of the array with length len , starting in position i . Value s_i is the **modular sum** on the chosen interval. In other words, the modular sum is the sum of integers on the chosen interval with length len , taken in its absolute value.
- Value opt is the **optimal sum** of the array. In other words, the optimal sum of an array is the maximum of all modular sums on various intervals of array with length len .

Your task is to calculate the optimal sum of the given array a . However, before you do the calculations, you are allowed to produce **no more** than k consecutive operations of the following form with this array: one operation means taking an arbitrary number from array a_i and multiply it by -1 . In other words, no more than k times you are allowed to take an arbitrary number a_i from the array and replace it with $-a_i$. Each number of the array is allowed to choose an arbitrary number of times.

Your task is to calculate the maximum possible optimal sum of the array after at most k operations described above are completed.

Input

The first line contains two integers n, len ($1 \leq len \leq n \leq 10^5$) — the number of elements in the array and the length of the chosen subinterval of the array, correspondingly.

The second line contains a sequence consisting of n integers a_1, a_2, \dots, a_n ($|a_i| \leq 10^9$) — the original array.

The third line contains a single integer k ($0 \leq k \leq n$) — the maximum allowed number of operations.

All numbers in lines are separated by a single space.

Output

In a single line print the maximum possible optimal sum after no more than k acceptable operations are fulfilled.

Please do not use the `%lld` specifier to read or write 64-bit integers in C++. It is preferred to use `cin, cout` streams or the `%I64d` specifier.

Examples

input
5 3 0 -2 3 -5 1 2
output
10

input
5 2 1 -3 -10 4 1 3
output
14

input

3 3
-2 -5 4
1

output

11