

## E. Iahub and Permutations

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

Iahub is so happy about inventing bubble sort graphs that he's staying all day long at the office and writing permutations. Iahubina is angry that she is no more important for Iahub. When Iahub goes away, Iahubina comes to his office and sabotages his research work.

The girl finds an important permutation for the research. The permutation contains  $n$  distinct integers  $a_1, a_2, \dots, a_n$  ( $1 \leq a_i \leq n$ ). She replaces some of the permutation elements with -1 as a revenge.

When Iahub finds out his important permutation is broken, he tries to recover it. The only thing he remembers about the permutation is it didn't have any fixed point. A fixed point for a permutation is an element  $a_k$  which has value equal to  $k$  ( $a_k = k$ ). Your job is to prove to Iahub that trying to recover it is not a good idea. Output the number of permutations which could be originally Iahub's important permutation, modulo 1000000007 ( $10^9 + 7$ ).

### Input

The first line contains integer  $n$  ( $2 \leq n \leq 2000$ ). On the second line, there are  $n$  integers, representing Iahub's important permutation after Iahubina replaces some values with -1.

It's guaranteed that there are no fixed points in the given permutation. Also, the given sequence contains at least two numbers -1 and each positive number occurs in the sequence at most once. It's guaranteed that there is at least one suitable permutation.

### Output

Output a single integer, the number of ways Iahub could recover his permutation, modulo 1000000007 ( $10^9 + 7$ ).

### Examples

input
5 -1 -1 4 3 -1
output
2

### Note

For the first test example there are two permutations with no fixed points: [2, 5, 4, 3, 1] and [5, 1, 4, 3, 2]. Any other permutation would have at least one fixed point.