

## F. Mentors

time limit per test: 3 seconds  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

In BerSoft  $n$  programmers work, the programmer  $i$  is characterized by a skill  $r_i$ .

A programmer  $a$  can be a mentor of a programmer  $b$  if and only if the skill of the programmer  $a$  is strictly greater than the skill of the programmer  $b$  ( $r_a > r_b$ ) and programmers  $a$  and  $b$  are not in a quarrel.

You are given the skills of each programmers and a list of  $k$  pairs of the programmers, which are in a quarrel (pairs are unordered). For each programmer  $i$ , find the number of programmers, for which the programmer  $i$  can be a mentor.

### Input

The first line contains two integers  $n$  and  $k$  ( $2 \leq n \leq 2 \cdot 10^5$ ,  $0 \leq k \leq \min$  — total number of programmers and number of pairs of programmers which are in a quarrel).

The second line contains a sequence of integers  $r_1, r_2, \dots, r_n$  ( $1 \leq r_i \leq 10^9$ ), where  $r_i$  equals to the skill of the  $i$ -th programmer.

Each of the following  $k$  lines contains two distinct integers  $x, y$  ( $1 \leq x, y \leq n$ ,  $x \neq y$ ) — pair of programmers in a quarrel. The pairs are unordered, it means that if  $x$  is in a quarrel with  $y$  then  $y$  is in a quarrel with  $x$ . Guaranteed, that for each pair  $(x, y)$  there are no other pairs  $(x, y)$  and  $(y, x)$  in the input.

### Output

Print  $n$  integers, the  $i$ -th number should be equal to the number of programmers, for which the  $i$ -th programmer can be a mentor. Programmers are numbered in the same order that their skills are given in the input.

### Examples

input
4 2 10 4 10 15 1 2 4 3
output
0 0 1 2

input
10 4 5 4 1 5 4 3 7 1 2 5 4 6 2 1 10 8 3 5
output
5 4 0 5 3 3 9 0 2 5

### Note

In the first example, the first programmer can not be mentor of any other (because only the second programmer has a skill, lower than first programmer skill, but they are in a quarrel). The second programmer can not be mentor of any other programmer, because his skill is minimal among others. The third programmer can be a mentor of the second programmer. The fourth programmer can be a mentor of the first and of the second programmers. He can not be a mentor of the third programmer, because they are in a quarrel.