

## E. Polycarpus and Tasks

time limit per test: 3 seconds  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

Polycarpus has many tasks. Each task is characterized by three integers  $l_i$ ,  $r_i$  and  $t_i$ . Three integers  $(l_i, r_i, t_i)$  mean that to perform task  $i$ , one needs to choose an integer  $s_i$  ( $l_i \leq s_i$ ;  $s_i + t_i - 1 \leq r_i$ ), then the task will be carried out continuously for  $t_i$  units of time, starting at time  $s_i$  and up to time  $s_i + t_i - 1$ , inclusive. In other words, a task is performed for a continuous period of time lasting  $t_i$ , should be started no earlier than  $l_i$ , and completed no later than  $r_i$ .

Polycarpus's tasks have a surprising property: for any task  $j, k$  (with  $j < k$ )  $l_j < l_k$  and  $r_j < r_k$ .

Let's suppose there is an ordered set of tasks  $A$ , containing  $|A|$  tasks. We'll assume that  $a_j = (l_j, r_j, t_j)$  ( $1 \leq j \leq |A|$ ). Also, we'll assume that the tasks are ordered by increasing  $l_j$  with the increase in number.

Let's consider the following recursive function  $f$ , whose argument is an ordered set of tasks  $A$ , and the result is an integer. The function  $f(A)$  is defined by the greedy algorithm, which is described below in a pseudo-language of programming.

- Step 1. ,  $ans = 0$ .
- Step 2. We consider all tasks in the order of increasing of their numbers in the set  $A$ . Lets define the current task counter  $i = 0$ .
- Step 3. Consider the next task:  $i = i + 1$ . If  $i > |A|$  fulfilled, then go to the 8 step.
- Step 4. If you can get the task done starting at time  $s_i = \max(ans + 1, l_i)$ , then do the task  $i$ :  $s_i = \max(ans + 1, l_i)$ ,  $ans = s_i + t_i - 1$ , . Go to the next task (step 3).
- Step 5. Otherwise, find such task , that first, task  $a_i$  can be done at time  $s_i = \max$ , and secondly, the value of is positive and takes the maximum value among all  $b_k$  that satisfy the first condition. If you can choose multiple tasks as  $b_k$ , choose the one with the maximum number in set  $A$ .
- Step 6. If you managed to choose task  $b_k$ , then , . Go to the next task (step 3).
- Step 7. If you didn't manage to choose task  $b_k$ , then skip task  $i$ . Go to the next task (step 3).
- Step 8. Return  $ans$  as a result of executing  $f(A)$ .

Polycarpus got entangled in all these formulas and definitions, so he asked you to simulate the execution of the function  $f$ , calculate the value of  $f(A)$ .

### Input

The first line of the input contains a single integer  $n$  ( $1 \leq n \leq 10^5$ ) — the number of tasks in set  $A$ .

Then  $n$  lines describe the tasks. The  $i$ -th line contains three space-separated integers  $l_i, r_i, t_i$  ( $1 \leq l_i \leq r_i \leq 10^9$ ,  $1 \leq t_i \leq r_i - l_i + 1$ ) — the description of the  $i$ -th task.

It is guaranteed that for any tasks  $j, k$  (considering that  $j < k$ ) the following is true:  $l_j < l_k$  and  $r_j < r_k$ .

### Output

For each task  $i$  print a single integer — the result of processing task  $i$  on the  $i$ -th iteration of the cycle (step 3) in function  $f(A)$ . In the  $i$ -th line print:

- 0 — if you managed to add task  $i$  on step 4.
- -1 — if you didn't manage to add or replace task  $i$  (step 7).
- $res_i$  ( $1 \leq res_i \leq n$ ) — if you managed to replace the task (step 6):  $res_i$  equals the task number (in set  $A$ ), that should be chosen as  $b_k$  and replaced by task  $a_i$ .

### Examples

input

5  
1 8 5  
2 9 3  
3 10 3  
8 11 4  
11 12 2

output

0 0 1 0 -1

input

13  
1 8 5  
2 9 4  
3 10 1  
4 11 3  
8 12 5  
9 13 5  
10 14 5  
11 15 1  
12 16 1  
13 17 1  
14 18 3  
15 19 3  
16 20 2

output

0 0 0 2 -1 -1 0 0 0 0 7 0 12