

## E. Planar Graph

time limit per test: 1 second  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

A graph is called *planar*, if it can be drawn in such a way that its edges intersect only at their vertexes.

An *articulation point* is such a vertex of an undirected graph, that when removed increases the number of connected components of the graph.

A *bridge* is such an edge of an undirected graph, that when removed increases the number of connected components of the graph.

You've got a connected undirected planar graph consisting of  $n$  vertexes, numbered from 1 to  $n$ , drawn on the plane. The graph has no bridges, articulation points, loops and multiple edges. You are also given  $q$  queries. Each query is a cycle in the graph. The query response is the number of graph vertexes, which (if you draw a graph and the cycle on the plane) are located either inside the cycle, or on it. Write a program that, given the graph and the queries, will answer each query.

### Input

The first line contains two space-separated integers  $n$  and  $m$  ( $3 \leq n, m \leq 10^5$ ) — the number of vertexes and edges of the graph. Next  $m$  lines contain the edges of the graph: the  $i$ -th line contains two space-separated integers  $u_i$  and  $v_i$  ( $1 \leq u_i, v_i \leq n$ ) — the numbers of vertexes, connecting the  $i$ -th edge. The next  $n$  lines contain the positions of the planar graph vertexes on the plane: the  $i$ -th line contains a pair of space-separated integers  $x_i$  and  $y_i$  ( $|x_i|, |y_i| \leq 10^9$ ) — the coordinates of the  $i$ -th vertex of the graph on the plane.

The next line contains integer  $q$  ( $1 \leq q \leq 10^5$ ) — the number of queries. Then follow  $q$  lines that describe the queries: the  $i$ -th line contains the sequence of space-separated integers  $k_i, a_1, a_2, \dots, a_{k_i}$  ( $1 \leq a_j \leq n; k_i > 2$ ), where  $k_i$  is the cycle length in the  $i$ -th query,  $a_j$  are numbers of the vertexes that form a cycle. The numbers of vertexes in the cycle are given in the clockwise or counterclockwise order. The given cycles are simple, that is they cannot go through a graph vertex more than once. The total length of all cycles in all queries does not exceed  $10^5$ .

It is guaranteed that the given graph contains no bridges, articulation points, loops and multiple edges. It is guaranteed that the edge segments can have common points only at the graph's vertexes.

### Output

For each query print a single integer — the number of vertexes inside the cycle or on it. Print the answers in the order, in which the queries follow in the input. Separate the numbers by spaces.

### Examples

input
3 3 1 2 2 3 3 1 0 0 1 0 0 1 1 3 1 2 3
output
3
input

5 8  
1 2  
2 3  
3 4  
4 1  
1 5  
2 5  
3 5  
4 5  
0 0  
2 0  
2 2  
0 2  
1 1  
1  
4 1 2 3 4

output

5

input

4 5  
1 2  
2 3  
3 4  
4 1  
2 4  
0 0  
1 0  
1 1  
0 1  
3  
3 1 2 4  
3 4 2 3  
4 1 2 3 4

output

3  
3  
4