Hierarchy Tree:

```
<CTreeView @ref="tree" TEntity="OrganUnit" TextFunc="t => t.Title"
        ParentNodeFilterFunc="t => t.ParentOrganId == null" FilterFunc="t =>
        (!organSearch.HasValue() || t.Title.StartsWith(organSearch)) &&
        t.ActiveType == activeType">
      <Template>
          <TreeNodeTemplate Levels="new byte[]{1, 2, 3, 4, 5, 6}">
              <span class="t-grid-delete">
              <span style="color:#0dcaf0" @onclick="async () => await
                  ShowEditForm(context, false)" class="t-icon t-delete fa fa-
                  plus"></span>
              </span>
              <span style="padding:0" class="t-grid-edit" @onclick="async () =>
                  await ShowEditForm(context, true)">
                   <span class="t-icon t-edit fa fa-pencil"></span>
              <span style="padding:0" class="t-grid-delete"</pre>
                   @onclick="async () => await DeleteOrganUnit(context)">
                   <span class="t-icon t-delete fa fa-trash"></span>
              </span>
           </TreeNodeTemplate>
      </Template>
</CTreeView>
```

Autocomplete Single Select:

Autocomplete Multiple Select:

```
@code
    int[] values;
    int? value;
    //----
    ActiveType activeType = ActiveType.Enable;
    string organSearch;
    WindowStatus status;
    OrganUnit organUnit;
    CTreeView<OrganUnit> tree;
    IControl firstControl;
    async Task DeleteOrganUnit(TreeViewItem node)
        var organUnitId = Convert.ToInt32(node.Value);
        using var scope = CreateScope();
        var service = new OrganUnitService(scope.ServiceProvider);
        var organUnit = await service.SingleAsync(organUnitId);
        var result = await service.ValidateRemoveAsync(organUnit);
        if (result.IsValid)
            await service.RemoveAsync(organUnit);
            await service.SaveChangesAsync();
            tree.RemoveFromTree(organUnit);
        }
        else
            ShowMessage(result.Errors.First().ErrorMessage);
    }
    async Task ShowEditForm(TreeViewItem nodeView, bool isUpdate)
        if (isUpdate)
        {
            در حالت ویرایش///
            var organUnitId = Convert.ToInt32(nodeView.Value);
            using var scope = CreateScope();
            organUnit = await new OrganUnitService(scope.ServiceProvider)
               .SingleAsync(organUnitId);
        }
        else
            organUnit = new OrganUnit();
            organUnit.ActiveType = ActiveType.Enable;
            organUnit.ParentOrganId = nodeView == null ? null :
                Convert.ToInt32(nodeView.Value);
        }
        status = WindowStatus.Open;
    }
```

```
async Task<bool> UpsertOrganUnit()
{
    using var scope = CreateScope();
    var service = new OrganUnitService(scope.ServiceProvider);
    if (organUnit.Id == 0)
        await service.AddAsync(organUnit);
    else
        await service.UpdateAsync(organUnit);
    await service.SaveChangesAsync();
    tree.UpsertInTree(organUnit);
    status = WindowStatus.Close;
    StateHasChanged();
    return true;
}
```