**Tabpanel-Dynamic:**

<div class="row c-controls">

<div class="col-md-3 ps-4">

<label>Dynamic items</label>

</div>

<div class="col-md-9">

<div class="row">

<div class="col-md-3">

<**CheckBox** **Value**="dic.ContainsKey(1)" **TValue**="bool" **ValueChanged**="@(t => { UpateList(t, 1, "Identity"); })"

**Title**="Identity" />

</div>

<div class="col-md-3">

<**CheckBox** **Value**="dic.ContainsKey(2)" **TValue**="bool" **ValueChanged**="@(t => { UpateList(t, 2, "Job specification"); })"

**Title**="Job" />

</div>

<div class="col-md-3">

<**CheckBox** **Value**="dic.ContainsKey(3)" **TValue**="bool" **ValueChanged**="@(t => { UpateList(t, 3, "Wife's profile"); })"

**Title**="Wife" />

</div>

<div class="col-md-3">

<**CheckBox** **Value**="dic.ContainsKey(4)" **TValue**="bool" **ValueChanged**="@(t => { UpateList(t, 4, "Home Address"); })"

**Title**="Home" />

</div>

</div>

</div>

@if (dic.Any())

{

if (tabIndex > dic.Count)

tabIndex = dic.Count;

<div class="col-md-3 ps-4">

<label>Selected tab index</label>

</div>

<div class="col-md-8">

<**RadioList** **TValue**="int" **DefaultLayout**="DefaultLayout.SpaceAround" **Value**="dic.ToArray()[tabIndex - 1].Key"

**ValueChanged**="t => {tabIndex = dic.Select(t => t.Key).ToList().IndexOf(t) + 1; }">

<**RadioItems**>

@foreach(var item in dic)

{

<**RadioItem** **Value**="item.Key" **Title**="@(item.Value)" />

}

</**RadioItems**>

</**RadioList**>

</div>

<div class="col-md-12 pt-4">

<**TabPanel** @bind-TabIndex="tabIndex">

<**Tabs**>

@foreach (var item in dic)

{

<**TabPanelItem** **Title**="@(item.Value)">

<div class="text-center pt-4 pb-4">

<h3>@(item.Value)</h3>

</div>

</**TabPanelItem**>

}

</**Tabs**>

</**TabPanel**>

</div>

}

else

{

<div style="height:188px;" class="pt-5 text-center">

<h5>Please select at least one item to display</h5>

</div>

}

</div>

@code

{

int selectedId = 1, tabIndex = 1, simpleTabIndex = 1;

IDictionary<int, string> dic = new Dictionary<int, string>();

protected override void OnInitialized()

{

dic.Add(1, "Identity");

dic.Add(2, "Job specification");

dic.Add(3, "Wife's profile");

dic.Add(4, "Home Address");

base.OnInitialized();

}

void UpateList(bool flag, int value, string title)

{

if (flag)

dic.Add(value, title);

else

dic.Remove(value);

}

}