

Welcome to Python Programming!

Teaching Assistant of Introduction to Numerical Analysis Class

Class Date: 2024-2025

Instructor: Dr. Mina Zarei

Class Link: [Telegram group](#).

Exercise class time: **Monday at 9:30 P002 Class** (determined by student vote)

Session 1 (Install Python in VS Code)

Follow the instructions in the GitHub link.

link: www.github.com/Aliseif96/Introduction-to-Numerical-Analysis/.

session 2 (Basic training)

- Variables and Data Types
- Taking Input from the User
- Conditionals (if, elif, else)
- Loops
- Functions

1. Variables and Data Types

Python allows you to store data in variables.

```
In [2]: name = "Alice"      # Assign a string value "Alice" to the variable `name`.
age = 25                 # Assign an integer value 25 to the variable `age`.
height = 5.5             # Assign a float value 5.5 (decimal number) to the variable `height`.
is_student = True        # Assign a boolean value `True` to the variable `is_student`.

print("Name:", name) # Print the value of `name` with a label "Name:".
print("Age:", age)   # Print the value of `age` with a label "Age:".
print("Height:", height) # Print the value of `height` with a label "Height:".
print("Is a student:", is_student) # Print the value of `is_student` with a label "Is a student:".
```

Name: Alice
Age: 25
Height: 5.5
Is a student: True

2. Taking Input from the User

Use the input() function to get user input.

```
In [ ]: # Prompt the user to enter their name and store the input as a string in the variable `user_name`.
user_name = input("Enter your name: ") # The `input` function always returns a string.

# Print a greeting message that includes the user's name.
# Use a combination of string concatenation and comma-separated values for formatting.
print("Hello ", user_name + "!") # `user_name + "!"` appends "!" to the user's name.
```

Hello ali!

3. Conditionals (if, elif, else)

Control the flow of the program using conditions.

```
In [16]: # Categorizing a person based on their age using if-elif-else statements

if age < 18:                # Check if the age falls into the "minor" category
    print("You are a minor.") # This executes if the age is less than 18
elif age >= 18 and age < 60: # Using `and` to combine two conditions: age >= 18 and age < 60
    print("You are an adult.") # This executes if age is between 18 and 59 (inclusive)
else:                       # If the age does not match the above conditions, it falls into the "senior citizen" category
    print("You are a senior citizen.") # This executes for ages 60 and above
```

You are an adult.

4. Loops

Use loops to repeat a block of code.

a. For loop

```
In [2]: # Print a heading to indicate the counting starts.
print("\nCounting from 1 to 5:")

# Start a for loop that iterates through numbers generated by range(1, 6, 1).
for i in range(1, 6, 1): # range(start, stop, step): starts at 1, stops before 6, increments by 1.
    print(i) # Print the current number in each iteration.
```

Counting from 1 to 5:
1
2
3
4
5

b. While loop

```
In [3]: # Print a heading to indicate the countdown starts.
print("\nCountdown from 5:")

# Initialize the countdown variable with the starting value 5.
count = 5

# Start a while loop that runs as long as count is greater than 0.
while count > 0:
    print(count) # Print the current value of count.
    count -= 1 # Decrease the value of count by 1 in each iteration.
```

Countdown from 5:
5
4
3
2
1

5. Functions

Functions allow us to reuse blocks of code.

```
In [5]: # Define a function to greet the user by name and display a welcome message.
def greet(name):
    """This function greets the user.""" # Docstring explaining what the function does.
    print(f"Welcome {name}") # Print a formatted welcome message with the user's name.

# Call the function with the user's name ("ali") as an argument.
greet("ali")

# Define a function to perform operations on two numbers and return results.
def factor32(num, ali_age):
    return num + 1, ali_age + 6 # Increment num by 1 and ali_age by 6, and return both values.

# Call factor32 with arguments 18 and 22, and unpack the results into variables a and _.
a, _ = factor32(18, 22) # The second value is ignored by assigning it to _.
print(a) # Print the value of a (result of num + 1).

# Call factor32 with arguments 17 and 21, and unpack the results into variables a and b.
```

```
a, b = factor32(17, 21)
print(a, b) # Print both a (num + 1) and b (ali_age + 6).
```

Welcome ali

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18 27