Welcome to Python Programming!

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Teaching Assistant of Introduction to Numerical Analysis Class

Class Date: 2024-2025

Instructor: Dr. Mina Zarei

Class Link: Telegram group.

Exercise class time: Monday at 9:30 P002 Class (determined by student vote)
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Session 1 (Install Python in VS Code)

Follow the instructions in the GitHub link.

link: www.github.com/AliSeif96/Introduction-to-Numerical-Analysis/).

session 2 (Basic training)

Variables and Data Types
 Taking Output and Input from the User
 Conditionals (if, elif, else)
 Loops
 Functions

session 3 (Basic training 2)

6. Lists7. Arrays8. Matrices9. Using NumPy

session 4 (Root finding)

Root found using 10.3.Newton-Raphson Method: 1.5213797068045751

Root found using 10.5.Fixed-Point Iteration: 1.5213796792714414

Root found using 10.4. Secant Method: 1.5213797068044876

Root found using 10.6.Brent's Method: 1.5213799532716044

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10.1. Bisection Method (ور تصنیف)
10.2. False Position Method (روش نا بجا یی)
10.3. Newton-Raphson Method (روش نیوتن را نسون)
10.4. Secant Method (روش و تری)
10.5. Fixed-Point Iteration (روش تکرار ساده)
10.6. Brent's Method
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10.6. Brent's Method
In [3]: import math # Importing the math library for mathematical functions
        def bisection_method(f, a, b, tol=1e-6, max_iter=100): # (روش تصنیف)
            The bisection method is a bracketing method that halves the interval [a, b]
            in which the root lies until the desired tolerance is achieved.
            for _ in range(max_iter): # Loop to perform iterations up to max_iter
               c = (a + b) / 2 # Midpoint of the interval
               if f(c) == 0 or (b - a) / 2 < tol: # Check if root is "found" or tolerance is met</pre>
                    return c # Return the root
                if f(a) * f(c) < 0: # Root lies in the "left" subinterval</pre>
                    b = c # Update upper bound
                else: # Root lies in the "right" subinterval
                    a = c # Update lower bound
            return c # Return the approximate root
        def false_position_method(f, a, b, tol=1e-6, max_iter=100): # (وش نا بجا یی)
            The false position method improves on bisection by using a linear
            approximation to estimate the root within the interval [a, b].
            for _ in range(max_iter): # Loop to perform iterations up to max_iter
               c = b - (f(b) * (b - a)) / (f(b) - f(a)) # Compute the root approximation
                if f(c) == 0 or abs(f(c)) < tol: # Check if root is "found" or "tolerance" is met</pre>
                    return c # Return the root
                if f(a) * f(c) < 0: # Root lies in the "left" subinterval</pre>
                    b = c # Update upper bound
                else: # Root lies in the "right" subinterval
                    a = c # Update lower bound
            return c # Return the approximate root
        def newton_raphson_method(f, df, x0, tol=1e-6, max_iter=100): # (روش نيوتن رافسون) المعام
            The Newton-Raphson method uses the derivative of the function to
            iteratively find the root with quadratic convergence near the root.
            x = x0 # Initial guess for the root
            for _ in range(max_iter): # Loop to perform iterations up to max_iter
                x_new = x - f(x) / df(x) # Update using Newton-Raphson formula
               if abs(x_new - x) < tol: # Check if tolerance is met</pre>
                    return x_new # Return the root
                x = x_new # Update the current guess
            return x # Return the approximate root
        def secant_method(f, x0, x1, tol=1e-6, max_iter=100): \#(g_{ij})
            The secant method approximates the derivative by using two initial points
            and iteratively refines the root approximation.
            for _ in range(max_iter): # Loop to perform iterations up to max_iter
               if f(x1) - f(x0) == 0: # Check to avoid division by zero
                    return x1 # Return the current guess
                x2 = x1 - f(x1) * (x1 - x0) / (f(x1) - f(x0)) # Compute the root approximation
                if abs(x2 - x1) < tol: # Check if tolerance is met</pre>
                    return x2 # Return the root
                x0, x1 = x1, x2 # Update the previous two points
            return x1 # Return the approximate root
        def fixed_point_iteration(g, x0, tol=1e-6, max_iter=100): # (روش تكرار ساده)
            Fixed-point iteration rewrites the equation as x = g(x) and uses iteration
            to refine the root approximation, depending on the choice of g(x).
            x = x0 # Initial guess for the root
            for _ in range(max_iter): # Loop to perform iterations up to max_iter
                x_new = g(x) # Update using the fixed-point iteration formula
                if abs(x_new - x) < tol: # Check if tolerance is met</pre>
                    return x_new # Return the root
                x = x_new # Update the current guess
            return x # Return the approximate root
        def brent_method(f, a, b, tol=1e-6):
            Brent's method combines bisection, secant, and inverse quadratic interpolation
            to efficiently and robustly find the root within the interval [a, b].
            from scipy.optimize import brentq # Import Brent's method from scipy
            return brentq(f, a, b, xtol=tol) # Find and return the root
            #from scipy import optimize
            #return optimize.brentq(f, a, b, xtol=tol)
        def main():
                                                                                       def f(x): return x**3 - x - 2
            # Example function: f(x) = x^3 - x - 2
            f = lambda x: x**3 - x - 2 # Define the function
            df = lambda x: 3 * x**2 - 1 # Derivative of f(x)
            g = lambda x: (x + 2)**(1/3) # Rearranged form for fixed-point iteration
            # Interval and initial guesses
            a, b = 1, 2 # Define the interval [a, b]
            x0, x1 = 1.5, 2 # Define initial guesses for open methods
            print("Root found using 10.1.Bisection Method:", bisection_method(f, a, b)) # Call bisection method
            print("Root found using 10.2.False Position Method:", false_position_method(f, a, b)) # Call false position method
            print("Root found using 10.3.Newton-Raphson Method:", newton_raphson_method(f, df, x0)) # Call Newton-Raphson method
            print("Root found using 10.4.Secant Method:", secant_method(f, x0, x1)) # Call secant method
            print("Root found using 10.5.Fixed-Point Iteration:", fixed point iteration(g, x0)) # Call fixed-point iteration
            print("Root found using 10.6.Brent's Method:", brent_method(f, a, b)) # Call Brent's method
        if __name__ == "__main__":
           main() # Execute the main function
      Root found using 10.1.Bisection Method: 1.5213804244995117
      Root found using 10.2.False Position Method: 1.5213796360454928
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In []:

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