

Python Decorators Exercises with Solutions

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Preface

This document contains 10 exercises about Python decorators, ordered from simplest to most advanced. Each exercise includes: **Objective**, **Statement**, and **Solution**.

1 Exercise 1 Simple decorator

Objective: understand the minimal structure of a decorator.

Statement Write a decorator `hello` that prints “Hello!” before executing the function.

Solution

```
1 def hello(func):
2     def wrapper():
3         print("Hello!")
4         return func()
5     return wrapper
6
7 @hello
8 def say_something():
9     print("I am a function.")
10
11 say_something()
```

2 Exercise 2 Decorator modifying return value

Objective: intercept and modify return value.

Statement Create a decorator `double_return` that multiplies the returned value by 2.

Solution

```
1 def double_return(func):
2     def wrapper(*args, **kwargs):
3         result = func(*args, **kwargs)
4         return result * 2
5     return wrapper
6
7 @double_return
8 def give_x(x):
9     return x
10
11 print(give_x(5)) # 10
```

3 Exercise 3 Decorator with arguments

Objective: handle `*args` and `**kwargs`.

Statement Write a decorator `log` that prints function name and arguments.

Solution

```
1 def log(func):
2     def wrapper(*args, **kwargs):
3         print(f"Call of function: {func.__name__}")
4         print(f"Arguments: {args} {kwargs}")
```

```

5         return func(*args, **kwargs)
6     return wrapper
7
8 @log
9 def add(a, b):
10     return a + b
11
12 add(3, 4)

```

4 Exercise 4 Preserve name and docstring

Objective: use `functools.wraps`.

Statement Improve the previous decorator so the function keeps its original name and docstring.

Solution

```

1 from functools import wraps
2
3 def log(func):
4     @wraps(func)
5     def wrapper(*args, **kwargs):
6         print(f"Call: {func.__name__}")
7         return func(*args, **kwargs)
8     return wrapper
9
10 @log
11 def add(a, b):
12     """Add two numbers."""
13     return a + b
14
15 print(add.__name__)    # add
16 print(add.__doc__)    # Add two numbers.

```

5 Exercise 5 Parameterized decorator

Objective: make a decorator that takes parameters.

Statement Create a decorator `repeat(n)` that runs the function `n` times.

Solution

```

1 def repeat(n):
2     def decorator(func):
3         def wrapper(*args, **kwargs):
4             for _ in range(n):
5                 func(*args, **kwargs)
6             return wrapper
7         return decorator
8
9 @repeat(3)
10 def greet():
11     print("Hi!")
12
13 greet()

```

6 Exercise 6 Argument type checking

Objective: validate argument types.

Statement Create decorator `type_int` that ensures all positional arguments are integers.

Solution

```
1 def type_int(func):
2     def wrapper(*args, **kwargs):
3         for a in args:
4             if not isinstance(a, int):
5                 raise TypeError("All positional arguments must be int")
6         return func(*args, **kwargs)
7     return wrapper
8
9 @type_int
10 def add(a, b):
11     return a + b
12
13 print(add(3, 5))
```

7 Exercise 7 Memoization (caching)

Objective: implement a simple cache.

Statement Create decorator `memo` that saves results in a cache.

Solution

```
1 def memo(func):
2     cache = {}
3     def wrapper(*args):
4         if args in cache:
5             return cache[args]
6         res = func(*args)
7         cache[args] = res
8         return res
9     return wrapper
10
11 @memo
12 def square(n):
13     print("Computing...")
14     return n * n
15
16 print(square(4))
17 print(square(4))  # uses cache
```

8 Exercise 8 Timing decorator

Objective: measure execution time.

Statement Create decorator `timing` that prints execution duration.

Solution

```
1 import time
2
```

```

3 def timing(func):
4     def wrapper(*args, **kwargs):
5         start = time.time()
6         result = func(*args, **kwargs)
7         end = time.time()
8         print(f"Time: {end - start:.5f}s")
9         return result
10    return wrapper
11
12 @timing
13 def long_task():
14     time.sleep(1)
15
16 long_task()

```

9 Exercise 9 Decorator for instance methods

Objective: manage `self` correctly.

Statement Create a decorator `debug` that prints method name and class name.

Solution

```

1 def debug(method):
2     def wrapper(self, *args, **kwargs):
3         print(f"Calling {method.__name__} in {self.__class__.__name__}")
4         return method(self, *args, **kwargs)
5     return wrapper
6
7 class Test:
8     @debug
9     def method(self):
10        print("Running...")
11
12 t = Test()
13 t.method()

```

10 Exercise 10 Parameterized method decorator

Objective: combine parameterization and method decoration.

Statement Create a decorator `authorize(roles)` that checks whether `self.user.role` belongs to allowed roles.

Solution

```

1 def authorize(roles):
2     def decorator(method):
3         def wrapper(self, *args, **kwargs):
4             if self.user.role not in roles:
5                 raise PermissionError("Access denied")
6             return method(self, *args, **kwargs)
7         return wrapper
8     return decorator
9
10 class User:
11     def __init__(self, role):

```

```
12         self.role = role
13
14     class App:
15         def __init__(self, user):
16             self.user = user
17
18         @authorize(["admin"])
19         def delete(self):
20             print("Deletion performed.")
21
22     app = App(User("admin"))
23     app.delete()
```