

Lab 8

Question 1:

Suppose that you have the following class:

```
public class classA
{
    private int x;                //Line 1
    protected void setX(int a)    //Line 2
    {                             //Line 3
        x = a;                   //Line 4
    }
}
```

What is wrong with the following code?

```
public class Exercise10          //Line 5
{
    public static void main(String[] args) //Line 6
    {
        classA aObject;          //Line 7
        aObject.setX(4);         //Line 8
    }
}
```

Question 2:

1. What is the output of the following programs:

```
public class Constructor7 {
    Constructor7(int a) {
        System.out.println("Book=" + a);
    }
    Constructor7(float a) {
        System.out.println("Pen="+ a );
    }
    public static void main(String[] args){
        Constructor7 con = new Constructor7(50.5f);
    }
}
```

2.

```
class Furniture {  
    void show() {  
        System.out.println("Made of Wood. ");  
    }  
}  
class Sofa extends Furniture {  
    void addCushion() {  
        System.out.println("Added. ");  
    }  
}  
public class Inheritance6 {  
    public static void main(String[] args) {  
        Furniture fur = new Sofa();  
        fur.addCushion();  
    }  
}
```

3.

```
1
2 class A {
3     public int i;
4     public int j;
5     A() {
6         i = 1;
7         j = 2;
8     }
9 }
10
11 class B extends A {
12     int a;
13     B() {
14         super();
15     }
16 }
17 class super_use {
18     public static void main(String args[]) {
19         B obj = new B();
20         System.out.println(obj.i + " " + obj.j)
21     }
22 }
23
24 class A {
25     public int i;
26     public int j;
27     A() {
28         i = 1;
29         j = 2;
30     }
31 }
32 class B extends A {
33     int a;
34     B() {
35         super();
36     }
37 }
38 class super_use {
39     public static void main(String args[]) {
40         B obj = new B();
41         System.out.println(obj.i + " " + obj.j)
42     }
43 }
```

Question 2:

1. Design a **Student** class that the following members:
 - a. Protected data fields id,name,age,address and phone number.
 - b. A constructor and appropriate accessors and mutators.
 - c. Abstract getFees() method.
 - d. A print() method to print student data.
2. Design a **freshman** class that is a special kind of student:
 - a. A **freshman** pays basic fees of **300** pounds.
 - b. The class should contain the following:
 - i. A **constructor**.
 - ii. getFees() method.
 - iii. A **print()** method that overrides the **print() method** in the **Student** class to print the fees.
3. Design a **senior** class that is a special kind of student:
 - a. A **senior** pays an additional **20% of the basic fees**.
 - b. The class should contain the following:
 - i. A **constructor** that inherits from a class student.
 - ii. getFees() method.
 - iii. A **print()** method that overrides the **print() method** in the **Student** class to print the fees.
4. Design a **junior** class that is a special kind of student:
 - a. A **junior** pays an additional **30% of the basic fees**.
 - b. The class should contain the following:
 - i. A **constructor** that inherits from a class student.
 - ii. getFees() method.
 - iii. A **print()** method that overrides the **print() method** in the **Student** class to print the fees.
5. Write a test program to test the previous classes.

Question 3:

1. Write an **interface** named **BankAccountSpecification** that contains the following methods:
 - a. `public void deposit(int amount).`
 - b. `public boolean withdraw(int amount).`
2. Write a class named **BankAccount** that implements the previous **interface**, this class has only one data member named `balance`.