

Interfaces in Frameworks and Patterns



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Where



Dependency injection

Design patterns

Repository

Factory method

Decorator

Mocking



Dependency Injection (DI)

A set of software design principles and patterns that enable us to develop loosely coupled code.

van Deursen and Seeman. *Dependency Injection in .NET*. Manning, 2018.



Interfaces help us create
loose coupling.



```
private void FetchButton_Click(object sender, RoutedEventArgs e)
{
    ClearListBox();

    IPersonRepository repository = RepositoryFactory.GetRepository();

    var people = repository.GetPeople();

    foreach (var person in people)
        PersonListBox.Items.Add(person);
}
```

Delegating Details

No references to concrete repository types

"Seam" allows easy swapping of repositories



Getting a Dependency

```
public class PeopleViewModel : INotifyPropertyChanged
{
    private IPersonRepository repository;

    public PeopleViewModel()
    {
        repository = RepositoryFactory.GetRepository();
    }

    public void FetchData()
    {
        People = repository.GetPeople();
    }
    ...
}
```



Injecting a Dependency

```
public class PeopleViewModel : INotifyPropertyChanged
{
    private IPersonRepository repository;

    public PeopleViewModel(IPersonRepository injectedRepo)
    {
        repository = injectedRepo;
    }

    public void FetchData()
    {
        People = repository.GetPeople();
    }
    ...
}
```



Demo



Injecting a repository

- Manual construction
- Dependency injection container

Unit tests with DI



Interfaces help with
implementing design patterns.

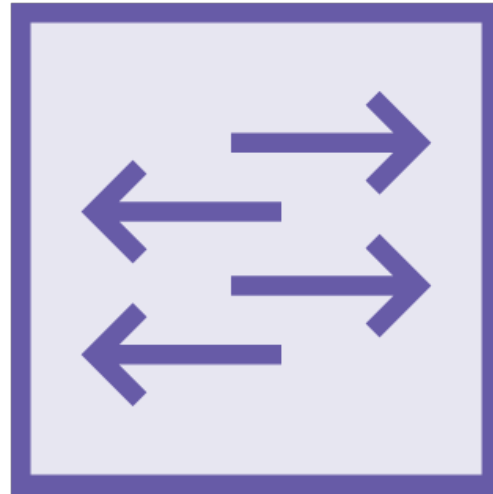


Repository Pattern

Separates our application from the data storage technology



Application



Repository



Data store

Factory Method Pattern

```
IPersonRepository GetRepository(string repositoryType) {  
    IPersonRepository repository = null;  
  
    switch (repositoryType) {  
        case "Service": repository = new ServiceRepository();  
            break;  
        case "CSV": repository = new CSVRepository();  
            break;  
        case "SQL": repository = new SQLRepository();  
            break;  
    }  
    return repository;  
}
```

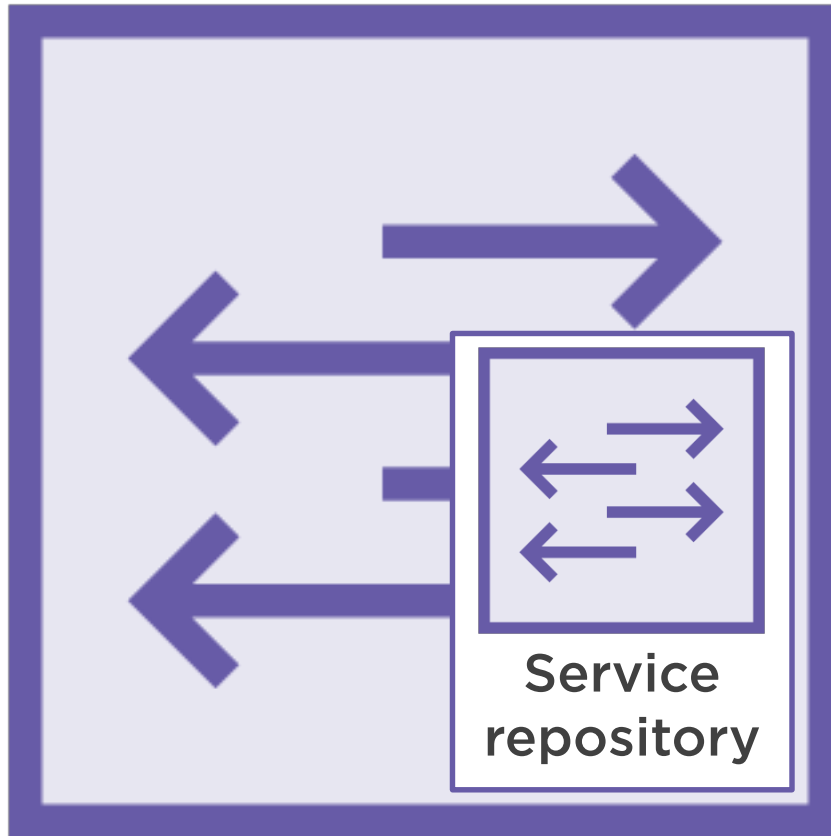


Decorator

Wrap an existing interface to add functionality



Repository Decorator



Caching repository

{JSON}

Web service



Demo



Caching decorator



Mocking

Creating an in-memory object for testing purposes



Fake Repository

```
public class FakeRepository : IPersonRepository
{
    public IEnumerable<Person> GetPeople()
    {
        var people = new List<Person>() {...};
        return people;
    }

    public Person GetPerson(int id)
    {
        var people = GetPeople();
        return people.FirstOrDefault(p => p.Id == id);
    }
}
```



In-Memory Repository with MOQ

```
private IPersonRepository GetMockRepository()
{
    var testPeople = new List<Person>() {...};
    var mockRepo = new Mock<IPersonRepository>();
    mockRepo.Setup(m => m.GetPeople()).Returns(testPeople);
    return mockRepo.Object;
}
```



Demo



Test with mock repository



Where



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