Stakeholders

* Reza Semavi is the main client/customer who the software project is geared toward appeasing. Dr. Samavi is the paying customer. Dr. Semavi’s goal is to see us implement the material learned in our 2C03 and 2ME3 classes.
* Teacher Assistants act on behalf of Doctor Samavi to inspect and oversee that all requirements are met throughout the software development life cycle.
* Project Leader is the person who interfaces between the main client Dr. Semavi’s team and the programmer. Project Leader facilitates the process of transforming the client’s idea into a functioning software program. Project Leader coordinates the tasks performed by the team.
* The programmer will program and test the software design.
* Software designer will design the classes and modules used in the application. Software designer will produce a description of the interfaces, and make sure that there is a description of the semantics of each public method in the class, as well as a description of the syntax.
* Social Network users will benefit from the Software Design project. Social Network users will be given different ways to search their friends list. Social Network users want a reliable and effective way to search their friend’s lists.

Functional requirements







