# Operating Systems, Spring 2020

#### Homework Assignment #4

#### Due midnight Thursday, May 28, 2020

#### **Instructions**

- 1. If any question is unclear, please ask for a clarification.
- 2. You are required to do all the homework assignments on Linux.
- 3. You are required to give your TA a demo of your program.
- 4. For the program that you write, you are required to include a Makefile so that your TA can compile your program by issuing the command "make clean dep all" from a shell. Otherwise, the program part of your homework will not be graded—meaning that you will receive zero marks.
- 5. Unless stated otherwise, you are required to work on the homework assignment individually.
- 6. Neither late nor copied homework will be accepted.

## Part I (50%)

1. A computer has four page frames. The time of loading, time of last access, and the R and M bits for each page are as shown below (the times are in clock ticks):

Page	Loaded	Last Reference	R	M
0	126	279	0	0
1	230	260	1	0
2	120	272	1	1
3	160	280	1	1

- (a) Which page will NRU replace?
- (b) Which page will FIFO replace?
- (c) Which page will LRU replace?
- (d) Which page will second chance replace?
- 2. A small computer has 8 page frames, each containing a page. The page frames contain virtual pages A, C, G, H, B, L, N, and D in that order. Their respective load times were 18, 23, 5, 7, 32, 19, 3, and 8. Their reference bits are 1, 0, 1, 1, 0, 1, 1, and 0 and their modified bits are 1, 1, 1, 0, 0, 0, 1, and 1, respectively. Which page will the second chance page replacement algorithm replace?

- 3. What is the difference between a physical address and a virtual address?
- 4. Are there *any* circumstances in which clock and second chance choose different pages to replace? If so, what are they?
- 5. A small computer has four page frames. At the first clock tick, the R bits are 0111 (page 0 is 0, the rest are 1). At subsequent clock ticks, the values are 1011, 1010, 1101, 0010, 1010, 1100, and 0001. If the aging algorithm is used with an 8-bit counter, give the values of the four counters after the last ticks.

## **Part II (50%)**

This part requires that you write a memory manager in C. In other words, instead of wrappers as shown below

```
#include <stdlib.h>
2 #include "mm.h"
4 void *mymalloc(size_t size)
5 {
      return malloc(size);
6
7 }
9 void myfree(void *ptr)
10 {
11
      free(ptr);
12 }
13
14 void *myrealloc(void *ptr, size_t size)
15 {
16
      return realloc(ptr, size);
17 }
18
void *mycalloc(size_t nmemb, size_t size)
20 {
      return calloc(nmemb, size);
21
22 }
```

you are writing your own memory management functions, as follows:

```
1 #include "mm.h"
3 void *mymalloc(size_t size)
4 {
      // your own code
6 }
8 void myfree(void *ptr)
      // your own code
11 }
12
void *myrealloc(void *ptr, size_t size)
14 {
      // your own code
16 }
17
void *mycalloc(size_t nmemb, size_t size)
19 {
      // your own code
20
21 }
```

Note that mm.h is as given below.

```
1 #ifndef __MY_MM_H_INCLUDED__
2 #define __MY_MM_H_INCLUDED__
3
4 #include <stddef.h>
```

```
5
6 void *mymalloc(size_t size);
7 void myfree(void *ptr);
8 void *myrealloc(void *ptr, size_t size);
9 void *mycalloc(size_t nmemb, size_t size);
10
11 #endif
```

For an example, please see pp. 185–189 of *The C Programming Language*, *Second Edition* by Kernighan and Ritchie, Prentice Hall, 1988.

# **Grading Policy**

The grading policy for this homework assignment is as follows:

- 10 points for each problem in Part I.
- 50 points for Part II.

### **Gentle Reminder**

Once again, as mentioned in the instructions, neither late nor copied homework will be accepted.