

# Front Page Test

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# Contents

# Introduction

This document represents the Requirement Analysis and Specification Document (RASD) for SafeStreets: an application that aims to improve the safety of urban areas by giving its users the possibility to report parking violations and accidents to authorities. The goal of this document is to supply a description of the system in terms of its functional and non functional requirements, listing all of its goals, discussing the constraints and the limits of the software, and indicating the typical use cases that will occur after the release. This document is addressed to the stakeholders, who will evaluate the correctness of the assumptions and decisions contained in it, and to the developers who will have to implement the requirements.

## 1.1 Purpose

SafeStreets is a crowd-sourced application that intends to provide users with the possibility to notify authorities when traffic violations and accidents occur. In order to report a traffic violation, users have to compile a report containing a picture of the violation, the date, time, position, and type of violation. SafeStreets stores all the information provided by users, completing it with suitable metadata (timestamps, sender's GPS if available, etc.). In particular, in case the user had not provided any information regarding the license plate of the car breaking the traffic rules, SafeStreets runs an algorithm to read it from the submitted picture. Moreover, the application allows both end-users and authorities to mine the information that has been received: this function allows users to perform useful statistics, for example to find out which area is more dangerous or which vehicles commit the most violations. If the municipality offers a service that allows users to retrieve the information about the accidents that occur in its territory, SafeStreets can cross this information with its own data to identify potentially unsafe areas, and suggest possible interventions. In addition, the municipality could offer a service that takes the information about the violations coming from SafeStreets, and generates traffic tickets from it. In this case, SafeStreets ensures that the chain of custody of information coming from users is never broken, thus information is never altered. Information about

issued tickets can be used by SafeStreets to build statistics, for example to have a feedback on the effectiveness of the application.

### 1.1.1 Goals

- [G.1] The System allows the Users to access the functionalities of the application from different locations and devices.
- [G.2] The System allows Guests to authenticate themselves either as Authority or Citizen.
  - [G.2.1] The System offers different levels of visibility to different roles.
- [G.3] The System allows the Citizens to document traffic violations and accidents to Authorities by compiling a Report.
- [G.4] The System stores the reports provided by the Citizens.
  - [G.4.1] If the Citizen has not provided any information about the license plate, the System runs an algorithm to read it from the submitted picture.
- [G.6] The System analyzes the stored information to detect unsafe areas.
  - [G.6.1] If the System collects multiple reports for the same problem in a given area, it can suggest possible interventions to the Authorities.
  - [G.6.2] If allowed by Authorities, SafeStreets can cross their information about accidents with its own in order to improve the analysis.
- [G.7] If allowed by Authorities, SafeStreets can access their information about issued tickets to build statistics and evaluate its effectiveness.
  - [G.7.1] The System ensures that the chain of custody of the information coming from the Citizens is never broken.

## 1.2 Scope

According to the *World* and *Machine* paradigm, proposed by M. Jackson and P. Zave in 1995, we can distinguish the *Machine*, that is the portion of the system to be developed, from the *World*, that is the portion of the real-world affected by the machine. In this way, we can classify the phenomena in three different types: World, Machine and *Shared* phenomena, where the latter type of phenomena can be controlled by the world and observed by the machine or controlled by the machine and observed by the world.

In this context, the most relevant phenomena are organized as in the following table.

World	Shared	Machine
<b>Traffic violation:</b> circumstance in which someone doesn't respect the traffic rules	<b>Registration/Login<sup>1</sup>:</b> a Guest can sign up to the application or log in if already registered.	<b>DBMS query:</b> operation performed to retrieve/store data
<b>Accident:</b> event that caused damage to things or people.	<b>Commit of a report<sup>1</sup>:</b> action of sending a report documenting a traffic violation or an accident.	<b>API queries:</b> request for third-part services.
	<b>Build statistics<sup>2</sup>:</b> computation of statistics to find unsafe areas, to see which vehicles commit multiple infractions and also to monitor the trend of issued tickets.	<b>use of Hash:</b> compute the hash function to ensure that information is never altered.
	<b>Safety suggestions<sup>2</sup>:</b> to give suggestions for possible safe interventions (e.g add a barrier).	<b>Credential validation:</b> checking that Citizens can not access as Authorities
	<b>Send notifications<sup>2</sup>:</b> to notify the Authorities when a report is submitted.	

Table 1.1: In the table above, *1* refers to shared phenomena controlled by the world and observed by the machine, whereas *2* refers to the phenomena controlled by the machine and observed by the world

## 1.3 Definitions, Acronyms and Abbreviations

### 1.3.1 Definitions

- *System*: the totality of the hardware/software applications that contribute to provide the service concerned.

- *Guest*: someone who has yet to sign up and who is not able to access any feature of the application.
- *User*: a registered user who has logged in.
  - *Citizen*: end-user who can send Reports of traffic violation. It has limited visibility over the stored information.
  - *Authority*: user who has access to the history of Reports and is notified whenever a new Report is received. It has full visibility over the data exposed by the System.
- *Report*: documentation of a traffic violation. It contains a picture of the violation, the date, time, position, and type of violation. Some fields can be omitted in case an accident is being reported.
- *Hash*: a mathematical algorithm that maps data of arbitrary size to a bit string of fixed size. It is a one-way function, that is, a function which is practically infeasible to invert.
- *Chain of custody*: chronological documentation that records the sequence of custody, control, transfer, analysis, and disposition of physical or electronic evidence.
- *Third-party services*: services used by the System in order to provide extra functionalities (e.g. image recognition).

### 1.3.2 Acronyms

- **API**: *Application Program Interface*, set of routines, protocols and tools for building software applications on top of this one.
- **OCR**: *Optical Character Recognition*, software dedicated to the detection of characters contained in a document and to their transfer to digital text that can be read by a machine. In this context, OCR will be used to read license plates.
- **GPS**: *Global Positioning System*, technology widely used to get the user's position.
- **DBMS**: *Data Base Management System*, software that provides organized space memory to store information.
- **ID**: *Identification*

### 1.3.3 Abbreviations

- $[G_i]$ :  $i$ -th goal.
- $[R_i]$ :  $i$ -th functional requirement.
- $[D_i]$ :  $i$ -th domain assumption.

## 1.4 Reference Documents

- Specification document: "SafeStreets Mandatory Project Assignment.pdf".
- IEEE std 830-1998: "IEEE Recommended Practice for Software Requirements Specifications" (<http://www.math.uaa.alaska.edu/~afkjm/cs401/>).
- Alloy documentation: "<http://alloy.lcs.mit.edu/alloy/documentation.html>".
- UML diagrams: "<https://www.uml-diagrams.org>".

## 1.5 Document Structure

This document is presented as it follows:

1. **Introduction** contains a general description of the system and its goals, presenting the problem in an informal way.
2. **Overall description** gives a general description of the application, focusing on the context of the system and giving further details about shared phenomena. Furthermore, we will provide the specifications of constraints, dependencies and assumptions, that show how the System is integrated with the real world.
3. **Specific requirements** goes into the details about functional and non-functional requirements and a list of all possible interactions with the System is provided using use cases and sequence diagrams.
4. **Formal analysis using Alloy** contains the Alloy model of some critical aspects of the System with all the related comments. A proof of consistency and an example of the generated world are also provided.
5. **Effort spent** shows the time spent writing this document by each member of the team.
6. **References**

# Overall Description

## 2.1 Product Perspective

We are going to analyze all the shared phenomena that are listed in the previous section. The concepts are clarified throw class and state diagrams.

### **Registration/Login** (world controlled, machine observed)

A User can sign up to the application or log in, if is already registered. In the case of a new submit, the System provides a form which the User have to fill with his data, specifying if he/she is a Citizien or an Authority. Then the data are collected in the associated DBMS.

### **Commit of a report** (world controlled, machine observed)

A User can send a report with a description of the violation compiling a structured field. He/she has the possibility to attach a picture. The System will check if the information inserted in the fields are consistent and complete, then will send them to the DBMS.





Figure 2.1: SafeStreets' statechart diagram of the creation of a report.

#### **Build statistics** (machine controlled, world observed)

The System computes general statistics on the violations, and also finds unsafe areas. These general information can be seen by the Citizens. Other specific statistics are accessible only by Authorities an example is the vehicles which commits multiple infractions, and also to see how the trends of issued tickets change.

#### **Safety suggestions** (machine controlled, world observed)

The System gives suggestions for possible safe interventions. His knowledge is based on data statistics.

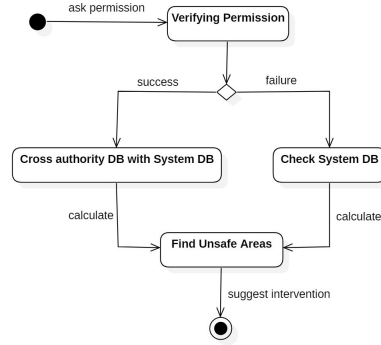


Figure 2.2: SafeStreets' statechart diagram of the creation of statistics on unsafe areas.

### Send Notification (machine controlled, world observed)

The System notifies a logged Authority when a report is submitted by an User. Then the Authority takes the right legal measure based on the information that he/she gets.

#### 2.1.1 Class Diagram

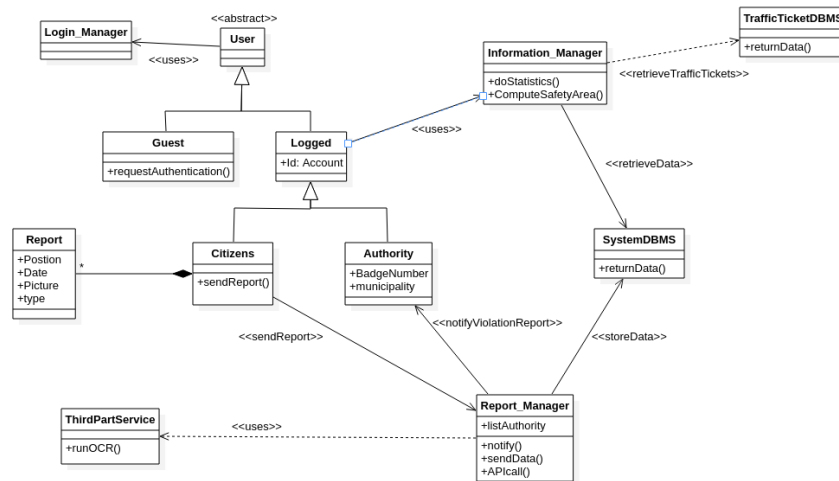


Figure 2.3: SafeStreets' class diagram.

## Use Case Diagrams



Figure 2.4: Guest use case.

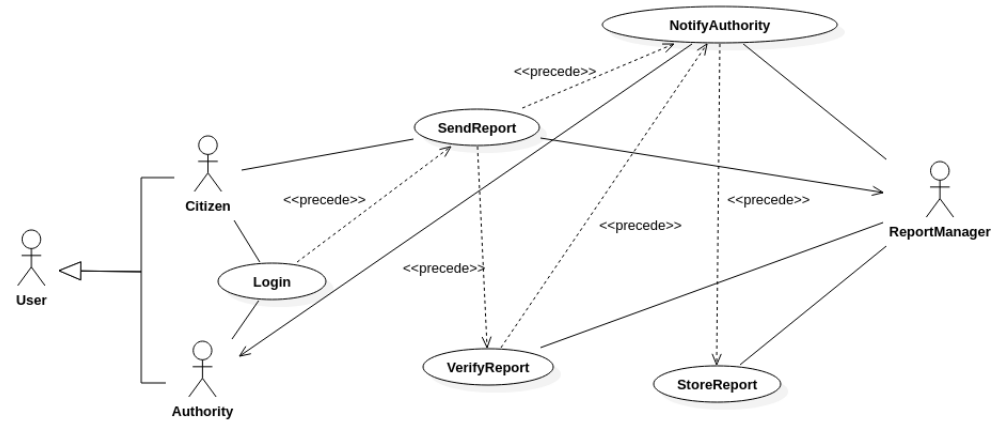


Figure 2.5: User and Report Manager use case.

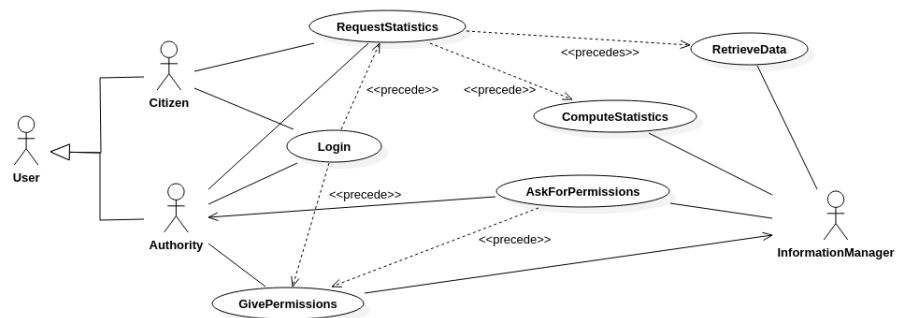


Figure 2.6: Information Manager use case.

### 2.1.2 Use Case Template

#### Log in

<b>ID</b>	UC1
<b>Description</b>	The <i>User</i> wants to log in to the application.
<b>Actors</b>	<i>User</i>
<b>Preconditions</b>	The <i>User</i> opened the application
<b>Flow of Events</b>	<ol style="list-style-type: none"> <li>1. The <i>User</i> inserts his/her credential. <ul style="list-style-type: none"> <li>• If the User is an <b>Authority</b>, he/she has to insert also his/her badge number.</li> </ul> </li> <li>2. The <i>User</i> taps the Sign In button.</li> <li>3. The <b>Login Manager</b> checks if all the credential provided are consistent.</li> </ol>
<b>Postconditions</b>	The <i>User</i> is logged in.
<b>Exceptions</b>	<ol style="list-style-type: none"> <li>1. The <b>Login Manager</b> recognizes invalid credentials than shows an error message. The flow restarts from point 2.</li> </ol>

#### Send report

<b>ID</b>	UC2
<b>Description</b>	The <i>User</i> assists to a traffic violation and wants to send a report describing the offense.
<b>Actors</b>	<i>Citizen</i>
<b>Preconditions</b>	The <i>Citizen</i> assists to a traffic violation.
<b>Flow of Events</b>	<ol style="list-style-type: none"> <li>1. The <i>Citizen</i> log in to the application.</li> <li>2. The <i>Citizen</i> creates a report. <ul style="list-style-type: none"> <li>• He/She takes a picture of the violation reporting also the date,the location and the type of the offense.</li> </ul> </li> <li>3. The <i>Citizen</i> taps the <i>Send</i> button.</li> <li>4. The <b>Report Manager</b> checks if the report is consistent.</li> </ol>
<b>Postconditions</b>	The report is send and the <i>Citizen</i> recives a message that confirms the sending was successfull.

<b>Exceptions</b>	<ol style="list-style-type: none"> <li>1. The <i>Report Manager</i> recognizes invalid report than shows an error message saying what is missing. The flow restarts from point 2.</li> </ol>
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### Notify and Store report

<b>ID</b>	UC3
<b>Description</b>	The <i>Report Manager</i> receives a report from an User and notify the <i>Authority</i> about this. Then the report is stored in a database.
<b>Actors</b>	<i>Report Manager</i>
<b>Preconditions</b>	The <i>Report Manager</i> receives a valid report.
<b>Flow of Events</b>	<ol style="list-style-type: none"> <li>1. The <i>Report Manager</i> checks the list of the available authorities and their municipality.</li> <li>2. The <i>Report Manager</i> notify the Authority of the municipality where the violation occurred about the report.</li> <li>3. The <i>Report Manager</i> stores the report in the database.</li> </ol>
<b>Postconditions</b>	The <i>Authorities</i> are notified about the report and the report is available to be taken from the database by the <i>Information Manager</i> to compute statistics.
<b>Exceptions</b>	<ol style="list-style-type: none"> <li>1. If the type of the report received by the <i>Report Manager</i> is about <i>Incident</i> the report is not notify to the authority but it is only stored in the database.</li> </ol>

### Retrieve information

<b>ID</b>	UC4
<b>Description</b>	<i>Users</i> want to see some statistics (e.g the safeness of a certain area) and ask this to the <i>Information Manager</i> .
<b>Actors</b>	<i>Users</i> and <i>Information Manager</i>
<b>Preconditions</b>	The <i>Information Manager</i> has already computed the statistics that the user intends to consult. Every night the <i>Information Manager</i> recompute all the statistics due to possible new stored reports.

<b>Flow of Events</b>	<ol style="list-style-type: none"> <li>1. The <i><b>User</b></i> taps on <i>Statistics</i> button.</li> <li>2. The <i><b>System</b></i> display a menu with all the possible statistic options to compute.</li> <li>3. The <i><b>User</b></i> chooses the statistics in which he/she is interested in.</li> <li>4. The <i><b>Information Manager</b></i> shows the statistics that the user has selected.</li> </ol>
<b>Postconditions</b>	The <i><b>User</b></i> sees the results of his/her request.
<b>Exceptions</b>	<ol style="list-style-type: none"> <li>1. If the <i><b>Authority</b></i> doesn't give the permission to treat the traffic ticket information, the <i><b>Information Manager</b></i> can't retrieve this type of data and the user can't visualize the traffic tickets statistics. So if an <i><b>User</b></i> wants to see traffic tickets statistic but the <i><b>Authority</b></i> doesn't give the permission, a message saying <i>Permission Denied</i> is displayed back to the User. The flow restart from point 3.</li> </ol>

## 2.2 Product Functions

In this section the most important features of the application are extensively explained:

- **Commit of a Report:** the System allows a Citizen to notify Authorities whenever a traffic violations and accidents occur. This function is achieved by compiling a Report with a picture of the violation, the date, time, position, and type of violation. Not all of these fields are always compulsory: in case the type of violation is *accident*, only date, time and position are required. Once all the information is gathered and the report is sent to SafeStreets, the Report Manager goes into the **Verify Information** status: it checks if all the obligatory fields have been compiled correctly, and then adds some useful metadata to the Report. Among the additional metadata, the systems takes note of whether or not the position has been provided by GPS, and also if the sender has added any license plate. If no license plate has been inserted, the Report Manager runs an OCR algorithm to retrieve it from the picture provided.

After all the steps above, the Report is confirmed (**Report Confirmed** status) and it is notified to the Authorities, which we assume are going to handle it properly (g.e. dispatching a local police patrol). It is important to outline that the System is only designed to inform Authorities whenever a new report is confirmed, but by no means it provides a function which generates official traffic tickets or dispatches patrols in case of accidents. Also, it's relevant to notice that the Report Manager contains a list of all the Authorities, so it can notify all and only those Authorities who are on duty in the involved municipality.

Once the report has been confirmed and notified, the System enters the status **Ready to Store**: the report is saved into a local buffer and there awaits to be exported into SafeStreets' database. Each day at a set time (g.e. between day/night shifts of the police) the System permanently stores all the Reports into the database. This mechanism takes advantages of the fact that one does not need fresh data to do general statistics, and in return it gives the possibility to schedule the report storage when the System is not busy.

- **Build statistics:** the System analyzes the stored data to compute general statistics and returns useful information to the Users. This function is carried out by an Information Manager, which is in charge of gathering the needed information from the storage and elaborating it. In particular, the Information Manager periodically executes the following functions:
  1. Compute a statistic which highlights the areas and vehicles with the highest frequency of violations.
  2. Identify potentially unsafe areas by analyzing Reports of accidents, and suggest possible interventions.

3. Analyze traffic ticket trends to build statistics about the most recurrent offenders or the effectiveness of SafeStreets.

Every User can request to see the latest result of the functions above as soon as they are available. Since both Citizen and Authorities have access to those results, it's really important to give them different levels of visibility, so that classified information doesn't end up in the hands of civilians (g.e vehicles with the highest frequency of violations and most recurrent offenders). It is also worth noting that some of the above functions are enhanced, or even enabled, only if the municipalities grant the System access to their database. In particular, function 2 can be enhanced by crossing Authorities' accident information with Safestreets', whereas function 3 is entirely enabled only if the System has access to traffic tickets data.



## 2.3 User Characteristics

SafeStreets can be used from both Citizens and Authorities. It is recommended for adult user but there are not limitation of age. We give for granted that the Users have access to Internet and are able to install and use the mobile application.

The character are:

- *Guest*: someone who downloads and opens the app but still has to sign up. He/she cannot use any of the functions provided by SafeStreets.
- *User*: a registered Guest who has to log-in in order to access any feature of the application. He/she can retrieve his/her personal data from any device with the app installed just providing credentials.
- *Citizen*: a person who logged-in with his credentials, which is recognized by the System through an ID. He/she can access to the personal data menu and add new reports.
- *Authority*: a person who logged-in with his credentials. He/she can access to all the Report that has been notified for the municipality of belonging.

## 2.4 Assumptions, Dependencies and Constraints

### 2.4.1 Assumptions

- D.1

# Specific Requirements

## 3.1 Functional Requirements

- [G.4] The Report Manager handles the submissions:
  - [G.4.1] Before accepting any Report, the Report Manager ensures that it contains a picture of the violation, the date, time, position, and type of violation.
  - [G.4.2] The Report Manager notifies all logged in Authorities whenever a new Report is accepted.
  - [G.4.3] The Report Manager must ensure that no more than one Authority has taken in charge the same Report.
  - [G.4.4] The Report Manager notifies Citizens whenever one of their Reports has been taken in charge by an Authority.
- [G.9] The System can accedes to the stored traffic tickets with a permission from the local municipality.