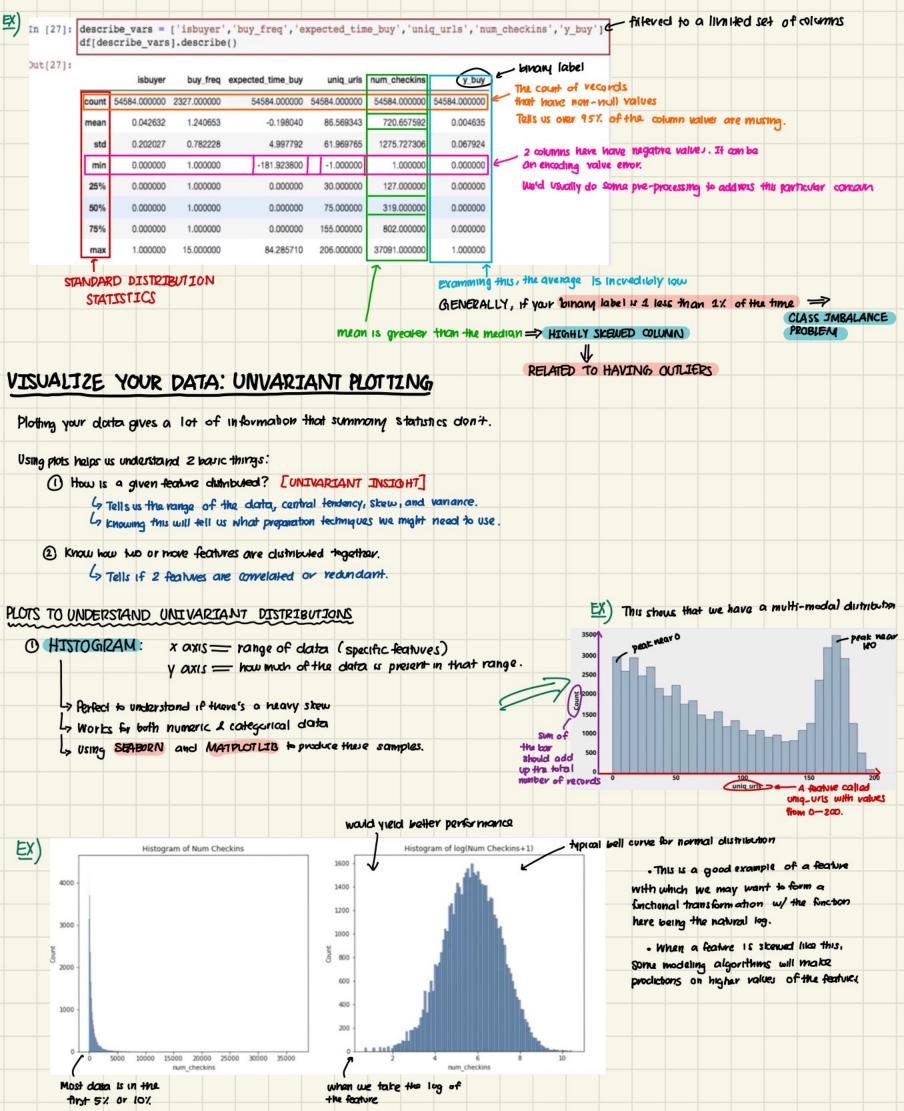
	SUMMARY:				
Expected input and output d	ata format for various fo techniques.	eature transformation			
Technique	Input	Output			
Binary Indicator	Categorical or Numeric	Binary (0/1)			
One-Hot Encoding	Categorical	Binary (0/1)			
Functional Transformation	Numeric	Numeric			
Interaction Terms	Numeric	Numeric			
Binning	Numeric	Categorical			
Scaling	Numeric	Numeric			
and if appropriate, a label. Approach our data investigation phase with 2 man (1) Ensure we have high-quality data (2) Bad quality data: missing values, outlier (3) Delievering insights so we can be knowledgable (4) Explanation DATA ANALYSIS (EDA):	², e+c,				
• Explore your data by asking saver Made w/ direct 5 L> How is the detal distributed?	al key questions about your date informs about outliers 1st features we	rews we should addivess	svvited learnin	ŋ.	
mode - vetting process La How an different features con	rive late with our label? => infi	deling might be working.	s high expected	tions on	how
GOAL: We want to end up with well distributed independence When examining/working with data: STEP 1: Look at 1th L-> You're given a flat text file	nagni fedities,				
USING PANDAS TO INSPECT YOUR DATA When performing EDA our main goals is to check for data	nissing values				

47 Pandas method: pd. datasrame. describe



VISUALIZE YOUR DATA: BIVARIATE PLOTIING · Visualize relationships between 2 data columns. Our GOAL is to understand if 2 columns are correlated with each other. · GENERAL RULE: don't use highly correlated features in a model. * Our plotting efforts will center on the bivariate relationship between a single feature and the label of your problem. 47 Will help us explain how our model is working Correlation = 0 Correlation = 0.25 NUMERIC DATA: (1) SCATTER PLOT: 4> Analyze the CORRELATION between x and y axis. GENERAL RULE: more dispersion = less correlated Building & selecting features we want ~0 correlation between individual features. Correlation = 0.5 Correlation = 0.99 ~1 or ~-1 between features and labels. > NOTE: Don't soley vely on correlational statistic 3 BAR PLOT HACK: By binning the data and plotting, we can compute label rates, get the error bars, and visualize the underlying trend. BIVARIANT PLOTS: WHEN ONE OF THE VARIABLES IS A LABEL · FEATURE IS CATEGORICAL · LABEL IS A BUNARY OUTCOME Label · This is a BARPLOT · Seaborn automatically include ERROR BARS to show that the differences are statistically Significant. categorical · Plots like this helps build insight around a porticular problem. HIGHLY PREDICTIVE PEATURE CORRELATION, COVARIANCE, & MUTUAL INFORMATION Both covariance and correlation find the linear dependencies between variables. As part of the EDA we're interested in the dependencies between various random variables. which is commonly acheived by calculating the correlation & mutual information between these variables. Tells us whether two features CORRELATION & COVARIANCE: are directly dependent or • For 2 randomly distributed variables the covariance formula is: $Cov(x,y)=rac{\sum_{i=0}^N(x_i-\overline{x})(y_i-\overline{y})}{N-1}$ inversely dependent on each other. Larger magnitude of covariance = variables are highly independent on each other to covariance closer to 0 = ranables are less linearly dependent on each other. Magnitude is unbounded & can be arbitrarily large depending on the data you're working on. · PEARSON CORRELATION: standardizes the range of value for covariance to be always -1 and 1. HIGH NEGATIVE COVARIANCE HIGH POSITIVE COVARIANCE NEAR O COVARIANCE HIGH LINEAR DEPENDENCY LITTLE LINEAR

HIGH LINEAR DEPENDENCY

DEPENDENCY

- Widely used correlation formula: $Corr(x,y)=rac{\sum_{i=0}^{N}(x_i-\overline{x})(y_i-\overline{y})}{\sigma_x\sigma_y}$
- · By standardizing the covariance we can easily compare the degree of linear dependence between variables.

MUTUAL INFORMATION: Helps us understand the amount of reduction in uncertainty that one random variable provides for another.

- . Takes on the range between 0 21 & is built upon the concept of uncertainty.
- · CONCEPT OF UNCERTAINTY: quantified in information theory as ENTROPY (denoted as H)

La Entropy = 0 => variable is completely predictable -> Entropy = 1 -> variable is completely uncertain

• Calculate mutual information between 2 variables: $I(x_1,x_2)=H(x_1)-H(x_1|x_2)=H(x_2)-H(x_2|x_1)$

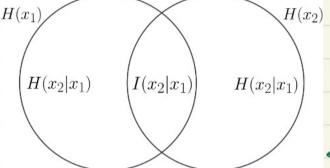
uncertainity of variables xa given variable x.

EX)

· Assume H(x1) is complety uncertain (1)

· Then we introduced H(x2) which helps bring down the entropy down to a value 0.1 denoted by #(x1 | x2), meaning our mutual information is: 1-0.1 = 0.9.

> Ly blc x2 greatly reduces the uncertainty of xa .: there's high mutual information between the 2 variables



If we have large overlapping region between H(X1) and H(x2) then we have high mutual information.

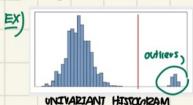
- If rariables are completely non-overlapping, then there's no mulval information between 2 variables.

HOW TO USE CORRELATION & MUTUAL INFORMATION

- . When we have a large number of features to work with, we only want to choose those that are MOST RELEVANT in predicting our label.
- = reduces generalizability of our model as it would try to learn from features that are · Too many features == Increases computing cost = less relevant. NOT OUR GLAL!
- PROPER APPROACH: select features u/ highest correlation 1 mutual information against our label.

Consider any pairs of features that are highly correlated or have high mutual information to be redundant, in which case we may choose to remove one of the features from our dataset.

OUTLIES: A datapoint that's far from all other datapoints.



Outlers BIVARIANT SCATTER PLOT

- · Outliers can be BOTH univariant & multivariant in native.
- · Outliers are subjective; the 2 lines can either present a cutoff point for considering if something is an outlier.
- · OUTLIER THRESHOLDS: selection rule of thumb: only consider no more than the top 1% to be an outlier.

REASONS WHY THEY'RE PROBLEMATIC: outliers tend to skew mean values towards the outlier & the increase the variance which makes error bars larger.

Any extrapolation award these errors are likely to be error prone.

- · Outlier can be a clue that something went wrong in the data collection process.
- · Researching the outlier can expose some errors in the overall data processing.

METHODS IN DETECTING OUTLIERS:

Both use 1 Z-Score: computes z-score for each point and any point with abs (Z) > K is an outlier.

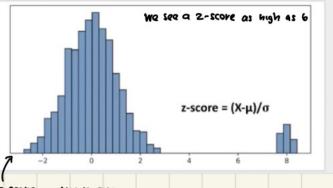
4 z-score is the point minus the average for that feature divided by the standard deviation.

The absolute value of the 2-score is greater than some threshold K = Outlier

outliers are defined based on how much they deviate from al variance.

natural of a data &

> 2 Interquartile range: computes IOR as distance between 25th 2 75th percentile. Any point that's K times greater than IGR from 25th or 75th percentile is considered an author.



- . Z-score on the x axis
- · 2-score is the result of transforming a variable by subtracting the mean from each point & dividing by the standard deviation.
- · In a normally distributed variable, most of the mass should have a 2-score lew than 3.

- - · Box and whiskers plot
 - . The whisters are bined to 2x the interquantle varge which is between 25th and 70th percentile.

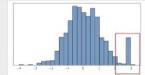
We usuld want a outlier threshold to determine what's an atlier 2 what isnit.

WHAT TO DO WITH AN OUTLIBE?

- (1) Discard those examples [if outlier is rare & you suspect it's driven by an error w/ thee data generating process]
- (2) Winsorization: · identify the outliers · Replace them with a high but acceptable values







COMMON STATISTICS REFRESHER

A mean is an average of a series of numerical values obtained by adding up the numbers and diving by the number of values. There are other kinds of means (geometric, harmonic) that are calculated differently, but the term "mean" usually refers to the arithmetic mean, which is the sum of all the observations divided by the number of observations.

Median

A median is the middle number in a series of numerical values sorted from lowest to highest. If there is an even number of values in the series, the median is the mean (halfway point) of the two middle numbers

Mode

A mode is the most frequent value in a series. If a series has more than one mode, it's considered multimodal. Multimodality is best demonstrated with a histogram that has two peaks, where each peak can be considered a "local" mode

Outlier

An outlier is a data point that differs significantly from other observations. This could be due to error (like putting a decimal in the wrong spot) or a true pattern that needs further investigation. There are different statistical ways of identifying outliers and a common one is to flag values that are less than or greater than $1.5 \times IOR$.

The z-score is a way of translating data to understand how many standard deviations away from the mean each point is. If a data point has a z-score of 1, that means it is 1 standard deviation above the mean. If a data point has a z-score of -1.5, that means it is 1.5 standard deviations below the mean. The z-score for each point is calculated by subtracting a value by the mean and dividing by the standard deviation. This is shown in the equation $Z = \frac{x - \mu}{x}$; where x is the value, μ is the mean, and σ is the standard deviation.

Winsorization

Outliers can be removed from a dataset (and often are), or they can be modified in some way to prevent. them from having a disproportional impact on the characteristics you are trying to describe in your data. Winsorization is the method of clamping outlier data points at specific values derived from the data itself, like a percentile. Data can be Winsorized from both tails of its distribution by choosing a lower/upper percentile and capping points at those percentiles.

Data is univariate if it contains one variable (uni = 1, variate = variable). An example of univariate data is measured dog heights without any other demographic information (e.g., age, breed).

Data is multivariate if it contains more than one variable. An example of multivariate data is measured dog heights along with age, sex, weight, and breed.

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OUTLIER DETECTION METHOD

Possible reasons why outliers occur:

- · Human error (Ex. entry error)
 - · System error (Ex. integer overflow)
 - · Legithmate value, but is unrepresentative of the typical scenario.

