Extra practice with O2-HF

V. Kucera, L. Dello Stritto

HF O2 Hackathon

09/12/2021

- Add a histogram of the D⁰ candidate rapidity Y in the D⁰ task:
 - Add the Y column in the candidate table
 - Compute the D⁰ rapidity
 - Add a histo to the histogram registry and fill it
- Hints:
 - Y definition in RecoDecay.h: link
 - Same syntax already implemented in the taskMini.cxx for the decayLenght

```
DECLARE_SOA_DYNAMIC_COLUMN(DecayLength, decayLength, //!

[](float xVtxP, float zVtxP, float zVtxP, float zVtxP, float zVtxP, float zVtxS) -> float { return RecoDecay::distance(array{xVtxP, yVtxP, zVtxP}, array{xVtxS, yVtxS, zVtxS}); });
```

- Y D⁰ computation like the inv mass one:

```
template <typename T>
auto InvMassD0(const T& candidate)
{
  return candidate.m(array{RecoDecay::getMassPDG(kPiPlus), RecoDecay::getMassPDG(kKPlus)});
}
```

• Change the partition below, employed to loop only on the selected D⁰ candidate, into an upfront Filter:

Partition<soa::Join<aod::HfCandProng2, aod::HfSelCandidateD0>> selectedD0Candidates = aod::hf_selcandidate_d0::isSelD0 >= flagSelCandD0 || aod::hf_selcandidate_d0::isSelD0bar >= flagSelCandD0bar;

- Hints:
 - ALICE O2 documentation for Filtering: <u>link</u>
 - Anton's slides: slides

• Change the partition below, employed to loop only on the selected D⁰ candidate, into an upfront Filter:

```
Partition<soa::Join<aod::HfCandProng2, aod::HfSelCandidateD0>> selectedD0Candidates = aod::hf_selcandidate_d0::isSelD0 >= flagSelCandD0 || aod::hf_selcandidate_d0::isSelD0bar >= flagSelCandD0bar;
```

- Hints:
 - ALICE O2 documentation for Filtering: <u>link</u>
 - Anton's slides: slides

Solution:

```
o2::framework::expressions::Filter filterSelectCandidates = (aod::hf_selcandidate_d0::isSelD0 >= flagSelCandD0 || aod::hf_selcandidate_d0::isSelD0bar >= flagSelCandD0bar);
void process(soa::Filtered<soa::Join<aod::HfCandProng2, aod::HfCandProng2, aod::HfSelCandidateD0>>& selectedD0Candidates)
```

- Compute the number of tracks in the D⁰ task and add a histogram.
- Compute the number of D⁰ candidate number per collision and add a histogram.
- Hints:
 - You need to add the collisions and the tracks to your process function
 - Retrieve the number of track with the method .size()

- Compute the number of tracks in the D⁰ task and add a histogram.
- Compute the number of D⁰ candidate number per collision and add a histogram.
- Hints:
 - You need to add the collisions and the tracks to your process function
 - Retrieve the number of track with the method .size()

Solution:

```
void process(aod::Collision& collision, soa::Join<aod::Tracks, aod::TracksExtended>& tracks, soa::Join<aod::HfCandProng2, aod::HfSelCandidateD0>& selectedD0Candidates)
{
    registry.fill(HIST("hMultiplicity"), tracks.size());
    registry.fill(HIST("hNCand"), selectedD0Candidates.size());
```

• Change the constant cut on the cosine of the pointing angle in a p_T dependent cut in the D⁰ selector.

```
// cosine of pointing angle
if (candidate.cpa() < cpaMin) {
  return false;
}</pre>
```

- Hints
 - You need to define a vector with the desired p_{T} binning: link
 - You need to define a vector with the p_T dependent cuts : <u>link</u>
 - Syntax to apply the p_T dependent cut discussed in Antonio, Fabio and Vit talk: <u>link</u>

Check the name of the needed variable: link