

Management and analysis of physics datasets, Part. 1

Fifth Laboratory

Stefano Pavinato

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- 1 Laboratory Introduction
- 2 Arithmetic operations
- 3 Finite Impulse Response filter
- 4 Homework

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- Some arithmetic operations in VHDL.
- FIR (Finite Impulse Response) filter in VHDL.

VHDL naming convention

Signals/components	Name
Clock	<i>clk</i>
Reset	<i>rst</i>
Input Port	<i>port_in</i>
Output Port	<i>port_out</i>
VHDL file name	<i>entityname.vhd</i>
Test bench file name	<i>tb_entityname.vhd</i>
Signal between 2 comps	<i>sign_cmp1_cmp2</i>
ila signal	<i>ila_signal</i>
vio signal	<i>vio_signal</i>
...	...

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Or rather, just the arithmetic operations preparatory for this laboratory.

- Numbers are represented as arrays.
- The numbers, in this laboratory, must be signed.
- The arithmetic operations exploited are sum and multiplication.
- The function to convert a *std_logic_vector* signal to a *signed* signal and vice versa are compulsory.

```
-- Uncomment the following library declaration if using  
-- arithmetic functions with Signed or Unsigned values  
use IEEE.NUMERIC_STD.ALL;
```

Declaration

```
signal x : std_logic_vector(N-1 downto 0);  
signal s : signed(N-1 downto 0);
```

Conversion

```
x <= std_logic_vector(s);  
s <= signed(x);
```


std_logic_vector Assignment

```
x <= "01010110";  
x <= x"a6";
```

signed Assignment

```
s <= to_signed(10, N);  
s <= to_signed(-10,N);
```

- $13 \times 3 = 39$;
- $1101_2 \times 11_2 = 100111_2$;
- $(4 \text{ elements}) \times (2 \text{ elements}) = 6 \text{ elements}$;
- \Rightarrow
- $(N1 - 1 \text{ downto } 0) \times (N2 - 1 \text{ downto } 0) = (N1 + N2 - 1 \text{ downto } 0)$;

If a number is less than zero:

- $20 \times 0.75 = 15$;
- $10100_2 \times 0.11_2 = 1111_2$;
- **How realize this operation in VHDL?**
- Scale-up the number less than zero of certain quantity Q . For example $Q = 3$.
- $0.11_2 \ll Q = 110_2$. That is $0.75 * 2^3 = 6$.
- Then: $10100_2 \times 110_2 = 1111000_2$
- Finally scale-down of the same quantity Q , that is $1111000_2 \gg Q = 111_2$. That is $120 : 2^3 = 15$.

If a number is less than zero:

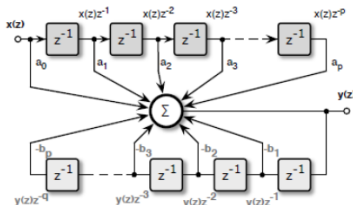
- $20 \times 0.057 = 1.11$;
- But 0.057×2^Q for each Q chosen is never integer. Therefore it is necessary a trade-off between the number of bits and the approximation wished.

- In order to do this kind of arithmetic operations is necessary change the dimension of the arrays and scale (up or down) the numbers.
- The numbers in this laboratory are represented as **signed** type.
- You can find a complete list of the operation at this [link](#).
Except the sum (+) and the multiplication (*), may be useful two functions:
 - 1 RESIZE;
 - 2 SHIFT_RIGHT.

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Digital Sampled-data Filter implementation

using
- addition
- multiplication
- delay



using
→ 2 digital delay lines
(one for input
one for output)

$$\frac{y(z)}{x(z)} = H(z) = \frac{a_0 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_p z^{-p}}{1 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_q z^{-q}},$$

$$y(z) = -(b_1 z^{-1} + b_2 z^{-2} + \dots + b_q z^{-q})y(z) + \\ + (a_0 + a_1 z^{-1} + \dots + a_p z^{-p})x(z).$$

Warning

several sum over variables limited to n-bit values - approximation !

Finite impulse response

From Wikipedia, the free encyclopedia

In **signal processing**, a **finite impulse response (FIR) filter** is a **filter** whose **impulse response** (or response to any finite length input) is of *finite* duration, because it settles to zero in finite time. This is in contrast to **infinite impulse response (IIR)** filters, which may have internal feedback and may continue to respond indefinitely (usually decaying).

The **impulse response** (that is, the output in response to a **Kronecker delta** input) of an N th-order discrete-time FIR filter lasts exactly $N + 1$ samples (from first nonzero element through last nonzero element) before it then settles to zero.

FIR filters can be **discrete-time** or **continuous-time**, and **digital** or **analog**.

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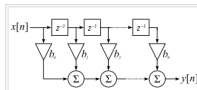
Definition [edit]

For a **causal discrete-time** FIR filter of order N , each value of the output sequence is a weighted sum of the most recent input values:

$$\begin{aligned} y[n] &= b_0 x[n] + b_1 x[n-1] + \cdots + b_N x[n-N] \\ &= \sum_{i=0}^N b_i \cdot x[n-i], \end{aligned}$$

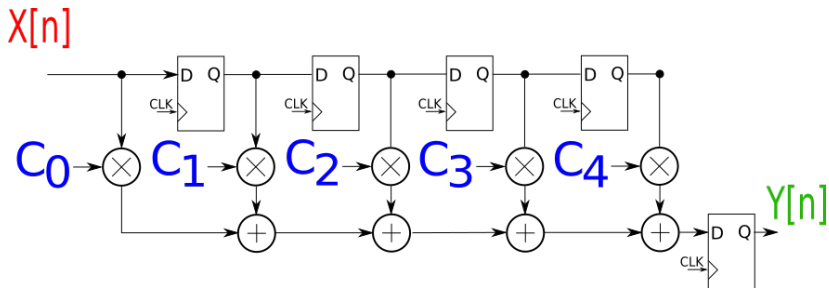
where:

- $x[n]$ is the input signal,
- $y[n]$ is the output signal,
- N is the filter order; an N th-order filter has $(N + 1)$ terms on the right-hand side
- b_i is the value of the impulse response at the i 'th instant for $0 \leq i \leq N$ of an N th-order FIR filter. If the filter is a direct form FIR filter then b_i is also a coefficient of the filter.



A direct form discrete-time FIR filter of order N . The top part is an N -stage delay line with $N + 1$ taps. Each unit delay is a z^{-1} operator in Z -transform notation.

FIR filter(3)



This FIR filter circuit is described by the equation:

$$y[n+1] = \sum_{i=0}^4 x[n-i] * C_i$$

$$y[n+1] = \sum_{i=0}^N x[n-i] * C_i$$

A numerical example. Data:

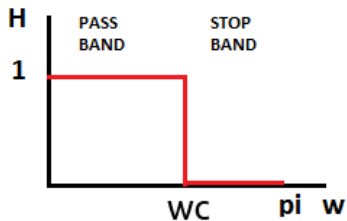
- $x[n] = 1 \forall n \geq 0$;
- $C_0 = 1, C_1 = 2, C_2 = 3, C_3 = 4, C_4 = 5,$

Then:

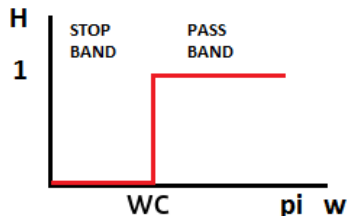
- $y[0] = 0$;
- $y[1] = x[0] * C_0 = 1;$
- $y[2] = x[1] * C_0 + x[0] * C_1 = 3;$
- $y[3] = x[2] * C_0 + x[1] * C_1 + x[0] * C_2 = 6$
- $y[4] = x[3] * C_0 + x[2] * C_1 + x[1] * C_2 + x[0] * C_3 = 10$
- $y[5] = x[4] * C_0 + x[3] * C_1 + x[2] * C_2 + x[1] * C_3 + x[0] * C_4 = 15$
- $y[n] = y[5] \forall n \geq 5$

FIR filter type

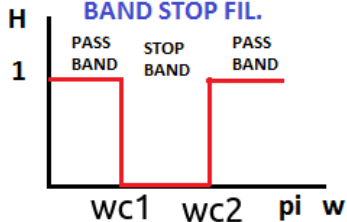
LOW PASS FIL.



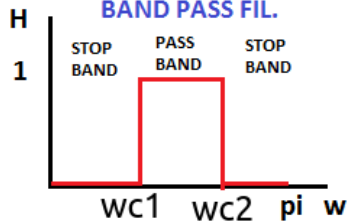
HIGH PASS FIL.



BAND STOP FIL.



BAND PASS FIL.

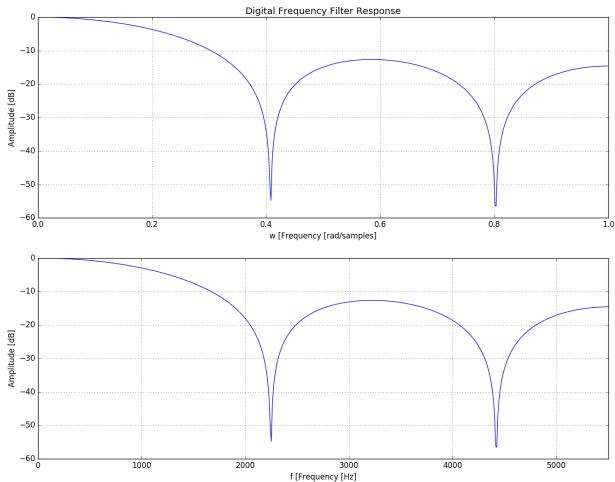


FIR filter coefficients (1)

You can use the python script **coeff.py**. (It is in the folder "utilities"). It exploits the python function `firwin`.

- It is set to compute the coefficients of a 5 tap digital low-pass filter.
- 5 tap means 5 coefficients.
- 0.1 is the cutt-off frequency, that is $w_c = 0.1 * \pi$. For example a typical sampling frequency of an audio wav file is $f_s = 11025$ Hz. So 0.1 means $f_c = 0.1 * f_s / 2 \approx 550$ Hz.
- The script gives the coefficients: $C_0 = C_4 = 0.19335315$, $C_1 = C_3 = 0.20330353$ and $C_2 = 0.20668665$.

FIR filter coefficients (2)



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- **This homework will be graded.**
- The frame of the *fir* entity and the frame of the testbench are given. You have to fill them.
- You can implement which type of filter you prefer, with a number of tap greater or equal to 5.
- A behavioral simulation is enough.
- Write a brief report (max. 3 pages), where you describe at least which filter you chose, the value of the coefficients and their conversion in VHDL. Report also a screenshot of the schematic and a screenshot of the testbench simulation result.
- **This homework is for the next laboratory.**

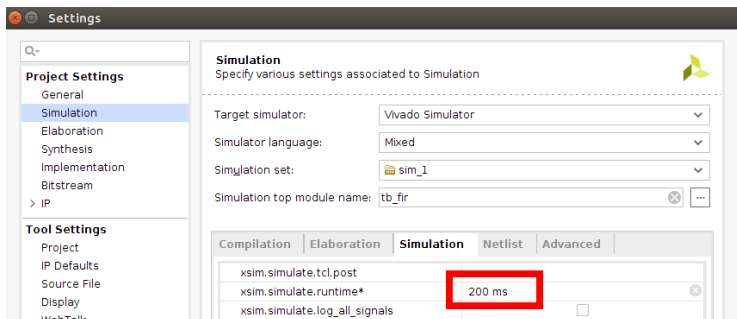
- 1 Write the code following the circuit represented in the slide 17.
- 2 Regarding on Flip-Flop remember how to re-use the code with the *component*.
- 3 Do the first testbenches with trivial value of the input and of the coefficients.
- 4 When you have done the point 1, you can set the actual value of the coefficients and re-do the simulation.
- 5 In order to test the correctness of the filter, with the actual coefficients, is better choose values of the input X greater, in absolute value, than 2^{10} .

Not mandatory.

- FIR filter are widely used with audio files.
- In the folder "utilities" there is a .wav file. It's a test file with a frequency sweep from 100 Hz to 3.5 KHz. It was downloaded from youtube and modified. If you want download other wav file, for this laboratory, it is better choose a sampling frequency (f_s) of 11025 Hz.
- In the folder "utilities", there is the script python **write_input_txt.py**, to convert a mono wav file into a txt file.
- Put the txt file in the vivado project folder
" .../proj.sim/sim_1/behav/xsim/".

Practical example (2)

- You need the testbench file *tb_with_file* (it is in the folder "utilities").
- In vivado project settings you have to change the simulation settings, changing the duration of the simulation. 20 ms are enough.



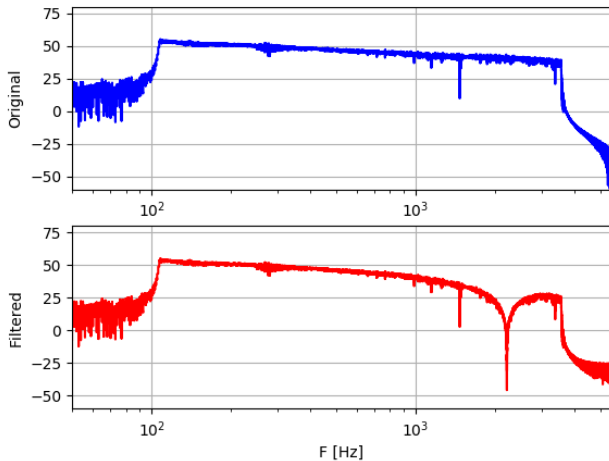
Practical example (3)

- Run the Behavioral simulation.
- Copy the output txt file ("output_file.txt") produced by the testbench in the folder "utilities".
- Run the python script **write_filtered_wav.py**
- A wav file is created.

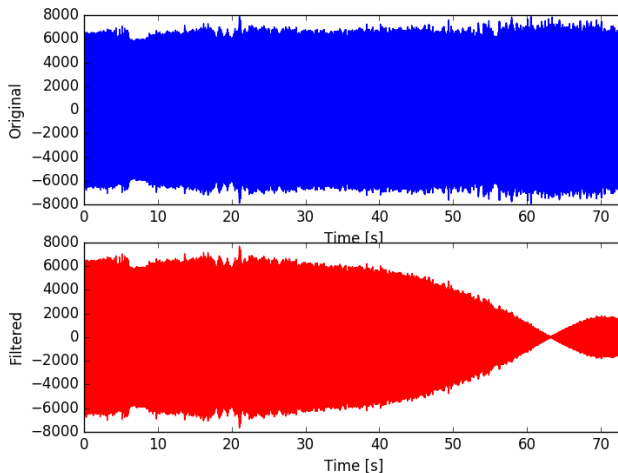
Listen the two audio files. Are they different?

Now, if you run the script file **spectrum.py** the frequency spectrum of the audio files are plotted. Meanwhile if you run the file **time_domain.py** the amplitudes of the signals in time domain are plotted.

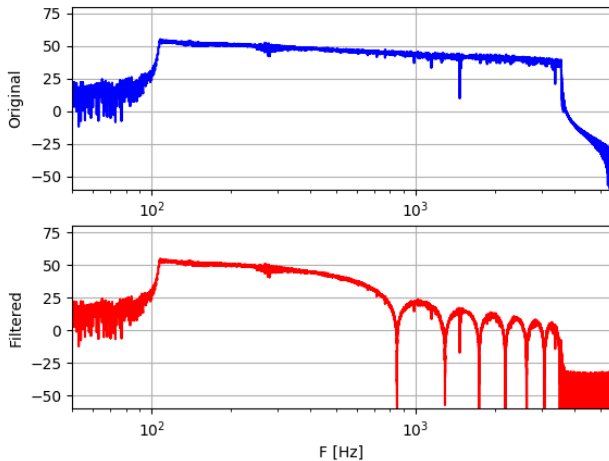
5-tap LP FIR filter (1)



5-tap LP FIR filter (2)



25-tap LP FIR filter (1)



25-tap LP FIR filter (2)

