# HCIN720 Designing User Experiences for Internet-Connected Devices

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## Today

- Goal: hook some stuff up to our Photons
- Topics:
  - What is electricity & how to think about it?
  - How do breadboards work?
  - Light sensors: how do they work?
  - Attach a light sensor
  - Resistors, diodes, and capacitors
  - Reading a circuit diagram

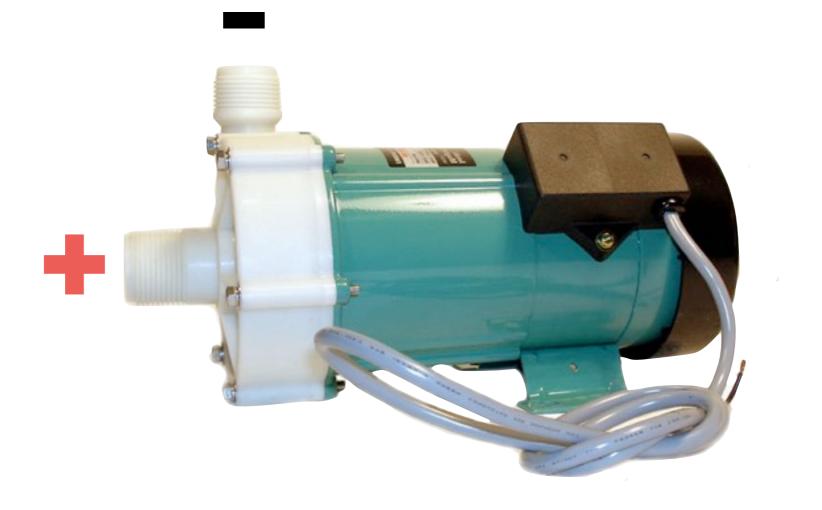
#### Attribution

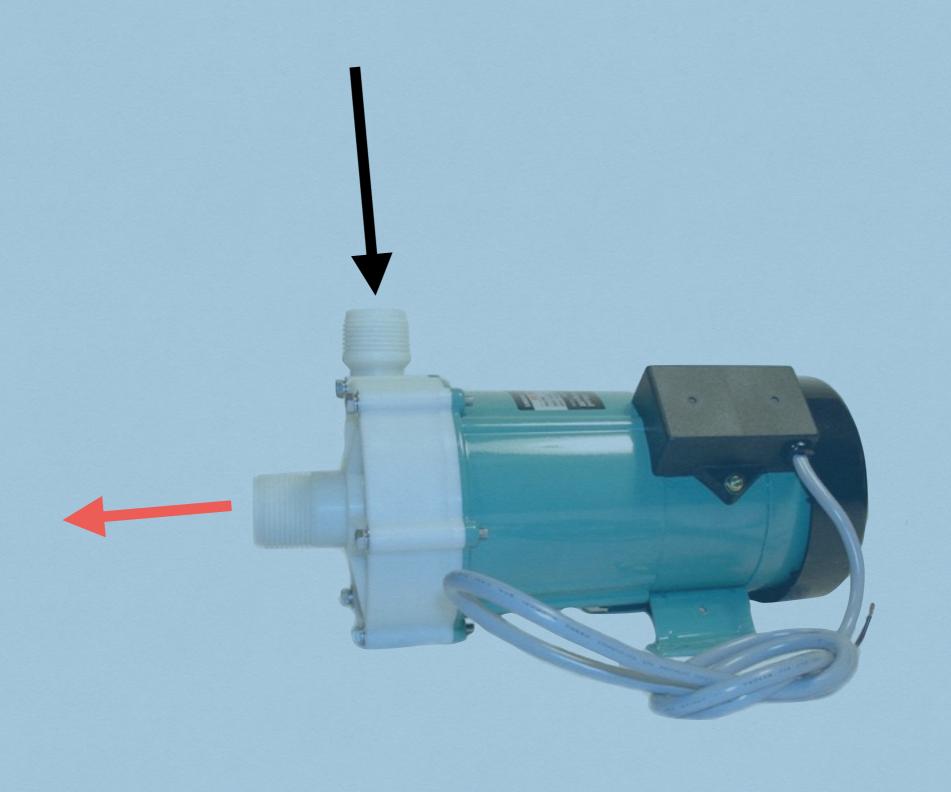
Many of these slides borrowed from Jon Froehlich's class CMSC838, Tangible Interactive Computing, at the University of Maryland

# Electricity

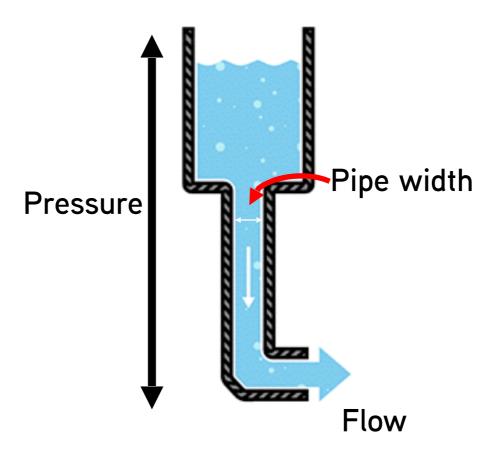




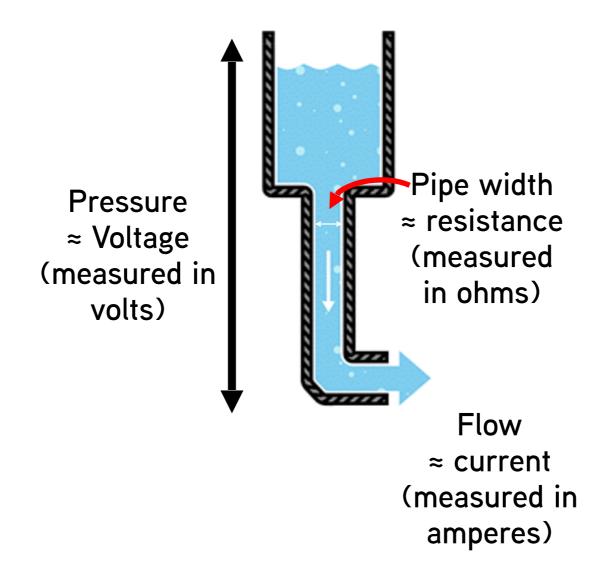




#### Water Analogy for DC Circuits

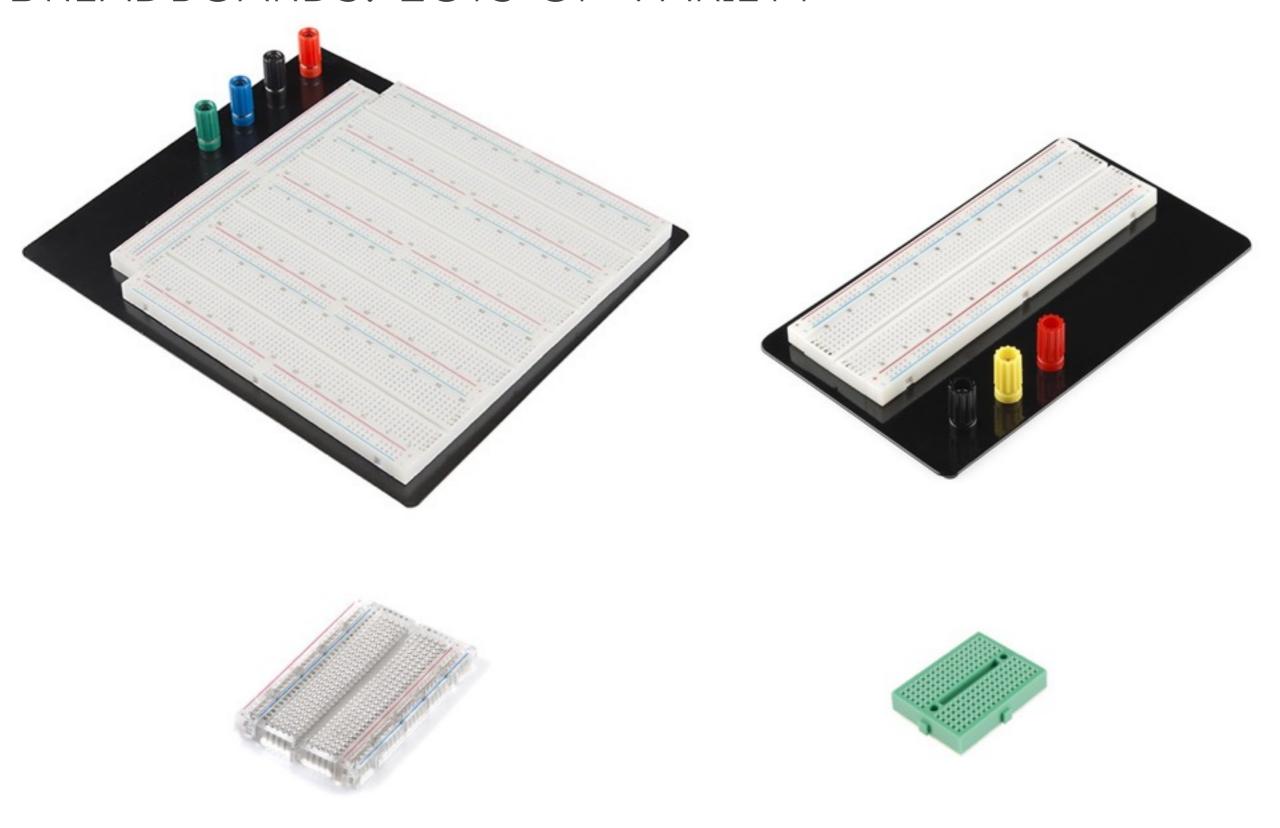


#### Water Analogy for DC Circuits

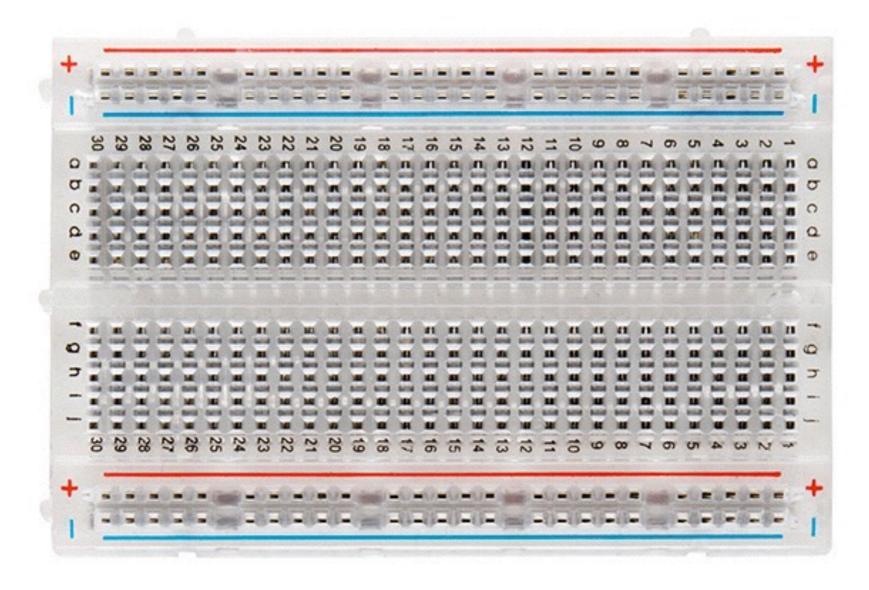


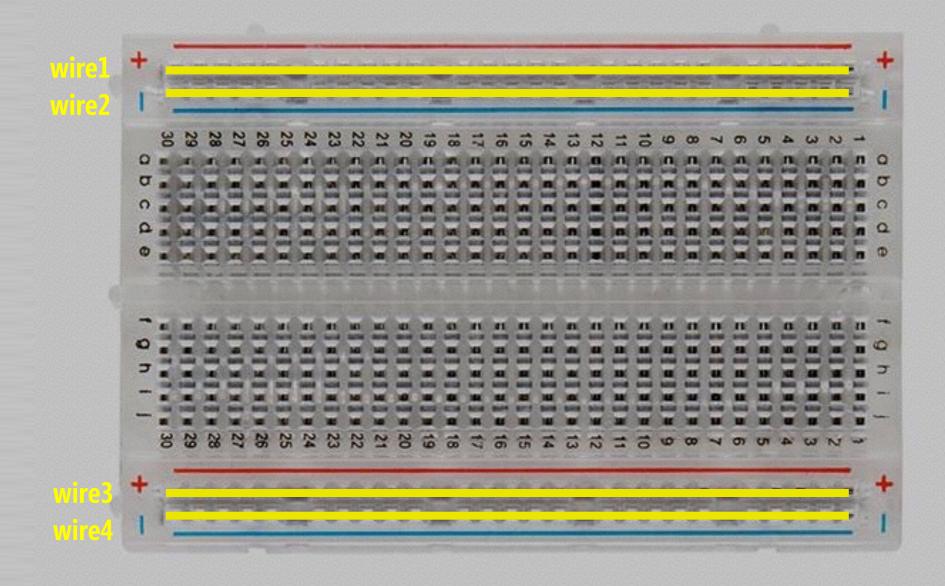
### Breadboards

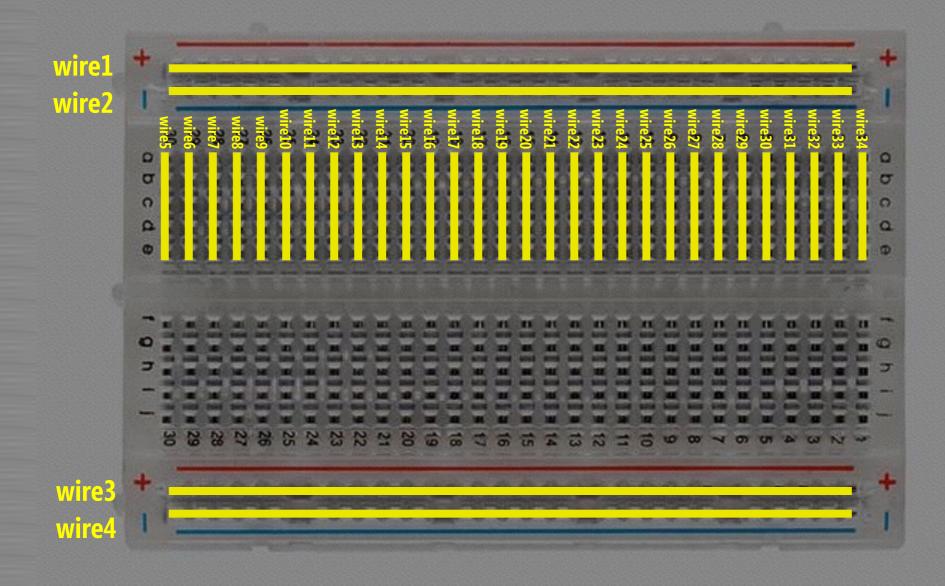
#### Breadboards: Lots of Variety

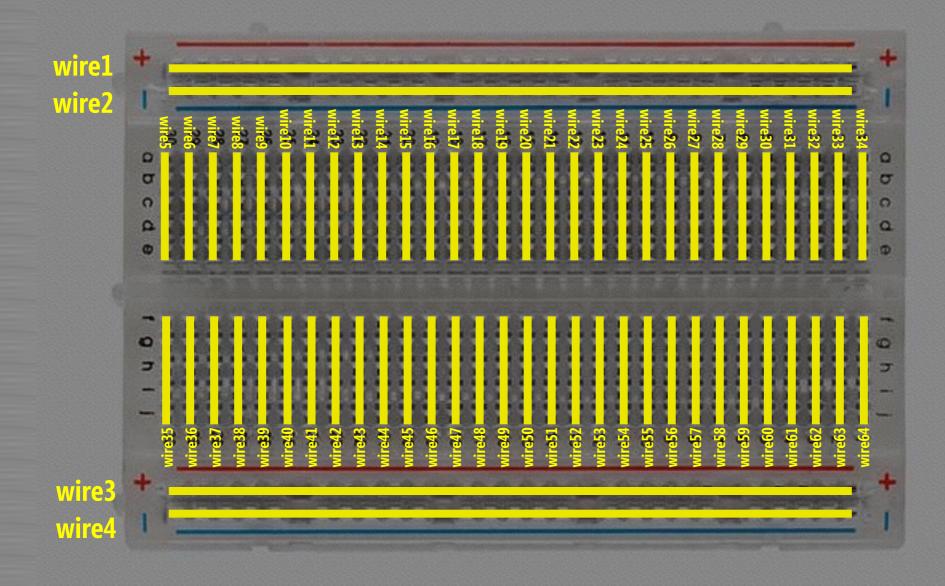


[source: sparkfun.com]

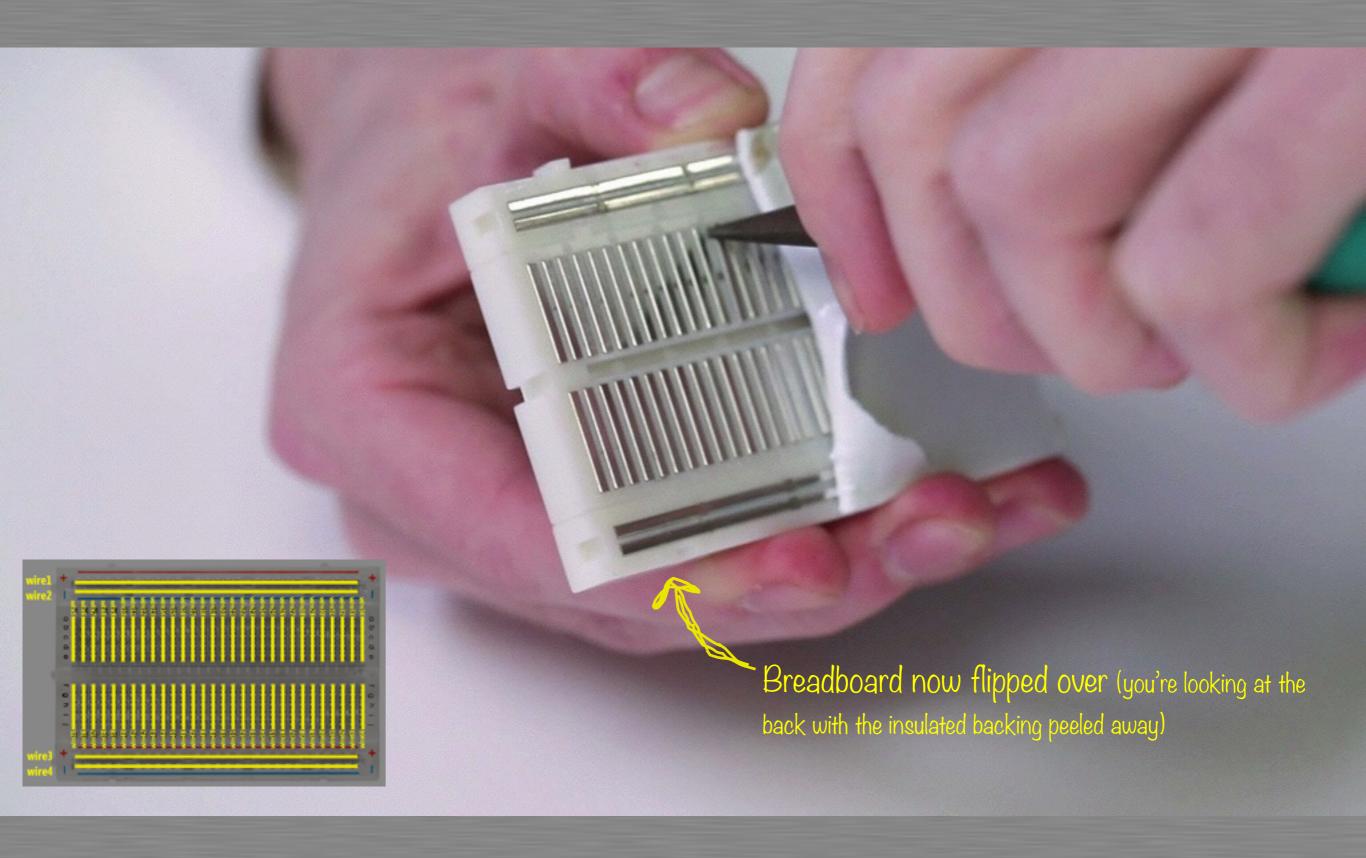






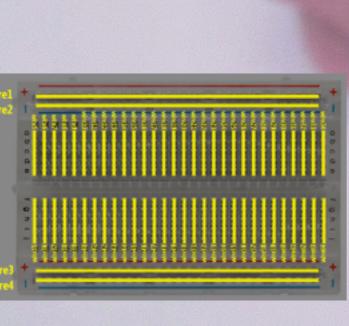


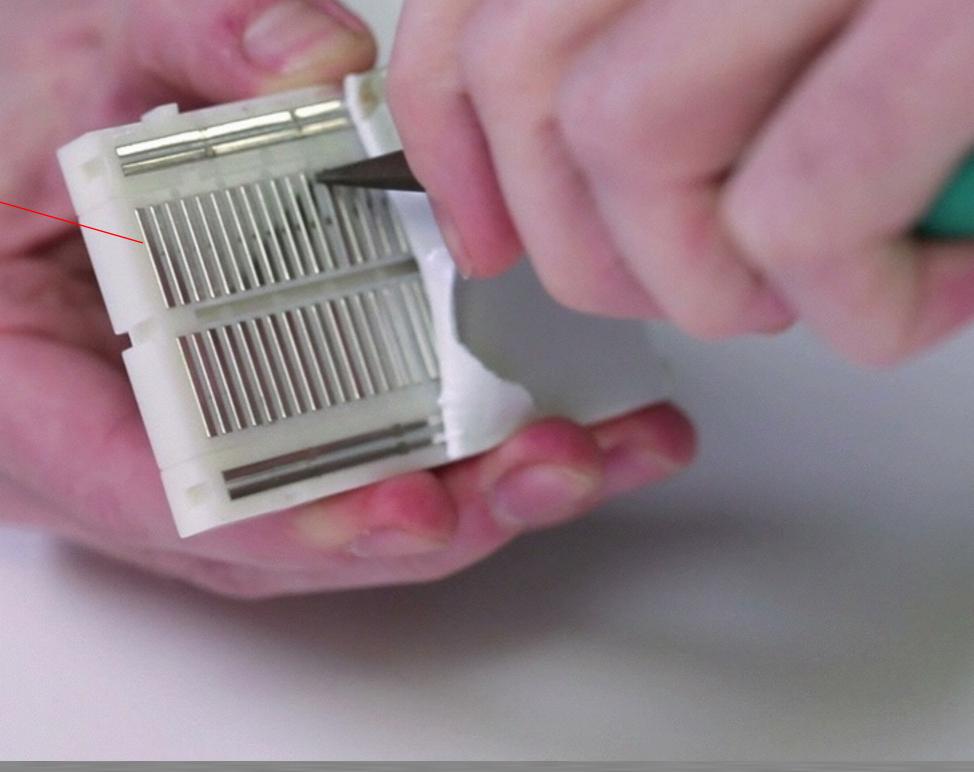
#### Breadboards: A Look Inside



#### Breadboards: A Look Inside

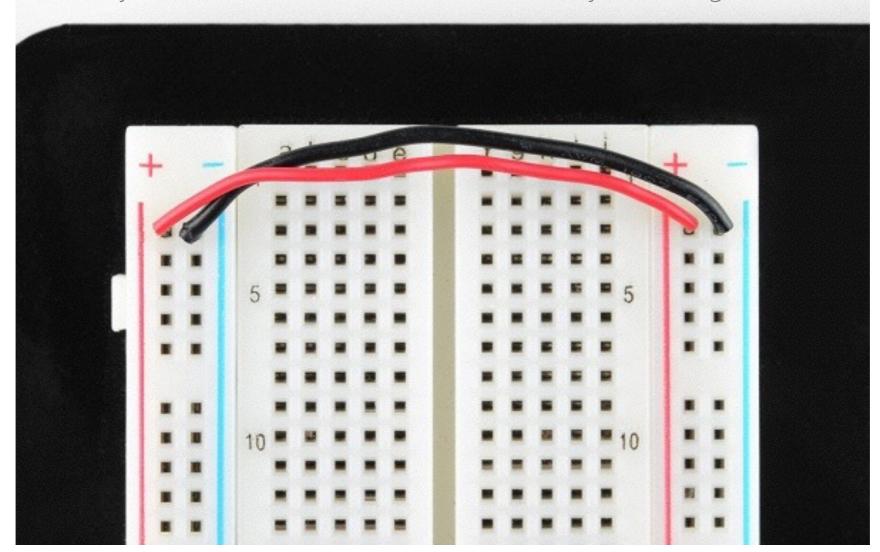






#### Breadboards: A Quick Tip

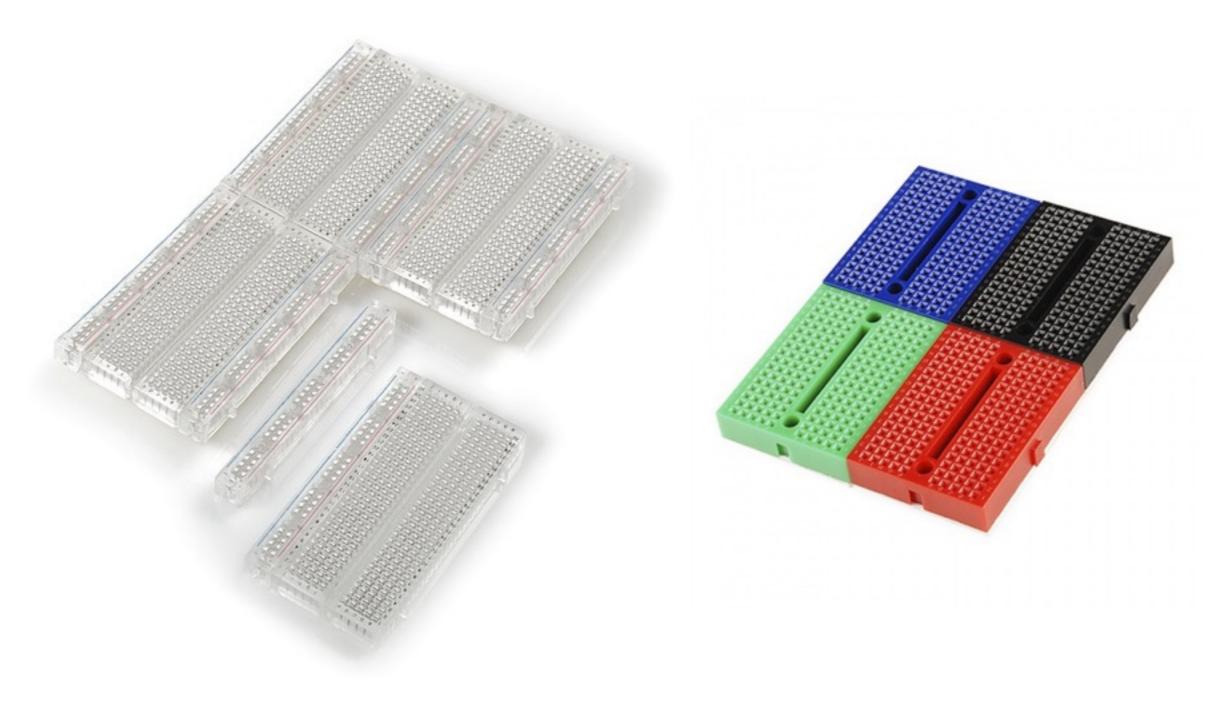
The power rails on either side are not connected, so if you want the same power source on both sides, you will need to connect the two sides with some jumper wires. Keep in mind that the markings are there just as a reference (you need not follow this convention if you have good reason not to).



Two jumper wires used to connect the power rails on both sides. Always attach the '+' to '+' and the '-' to '-'. I also like to use 'black' wire for '-' and 'red' wire for '+'.

#### Breadboards: Like Legos!

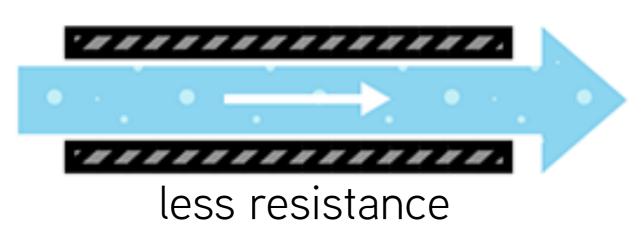
Many breadboards have little nubbins and slots on the sides, and some even have them on the tops and bottoms. These allow you to connect multiple breadboards together to form the ultimate prototyping surface.



## Photoresistors



#### Resistance



more flow (current)
more pressure (voltage)



less flow (current) more pressure (voltage)



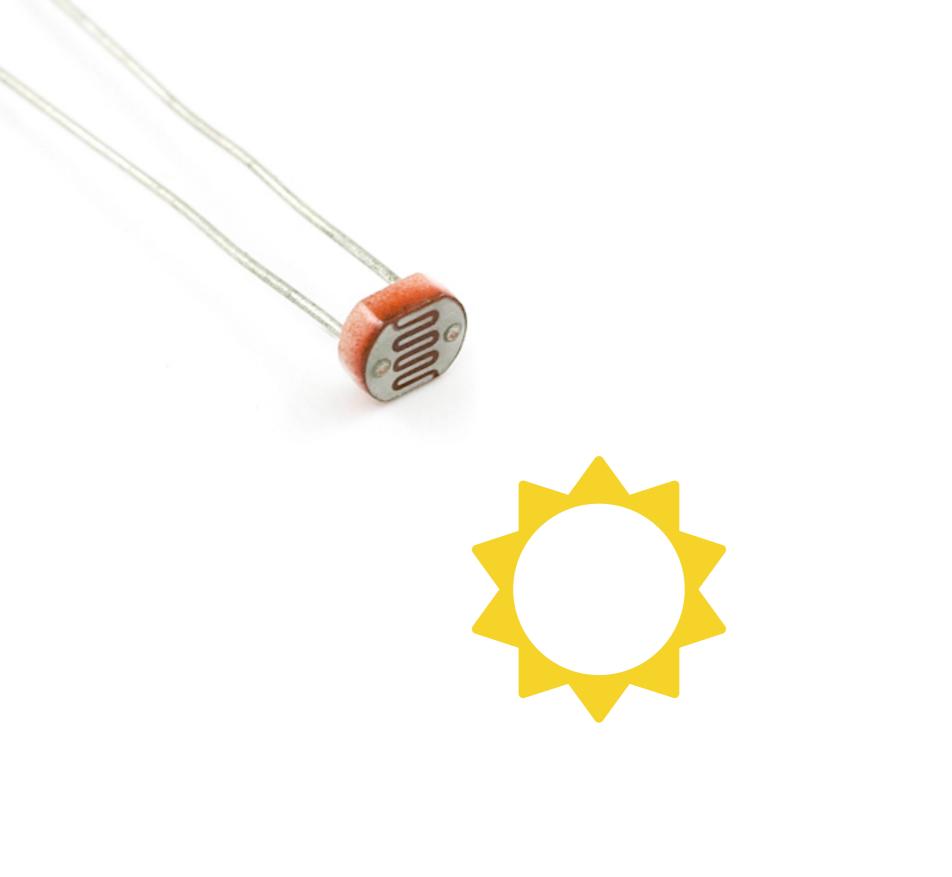


resistance  $(\Omega)$ 



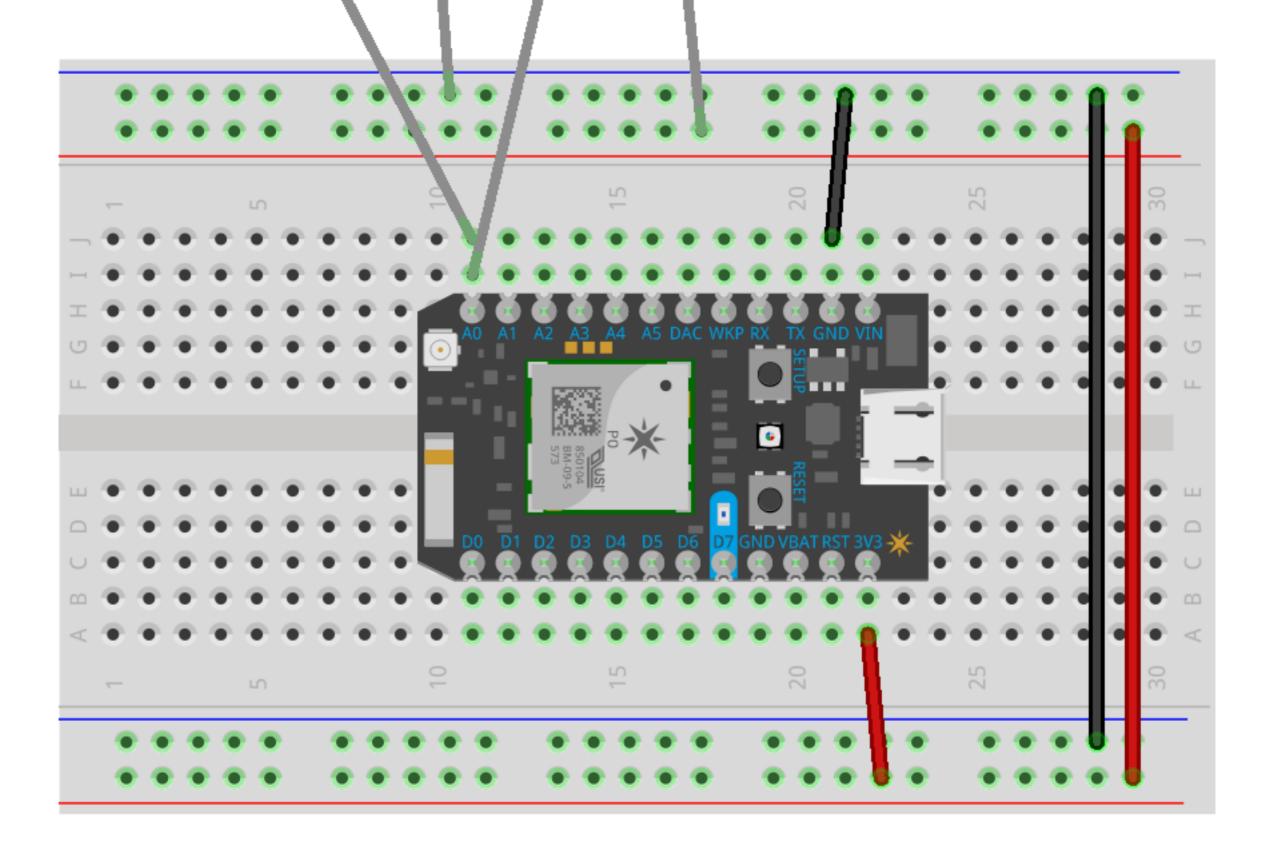
lots

resistance  $(\Omega)$ 



less
resistance





## analogread.ino

```
SYSTEM_MODE(SEMI_AUTOMATIC); //Disable WiFi
void setup()
  Serial.begin(9600);
void loop()
  Serial.println(analogRead(A0));
  delay(250); //So we can read the output
```

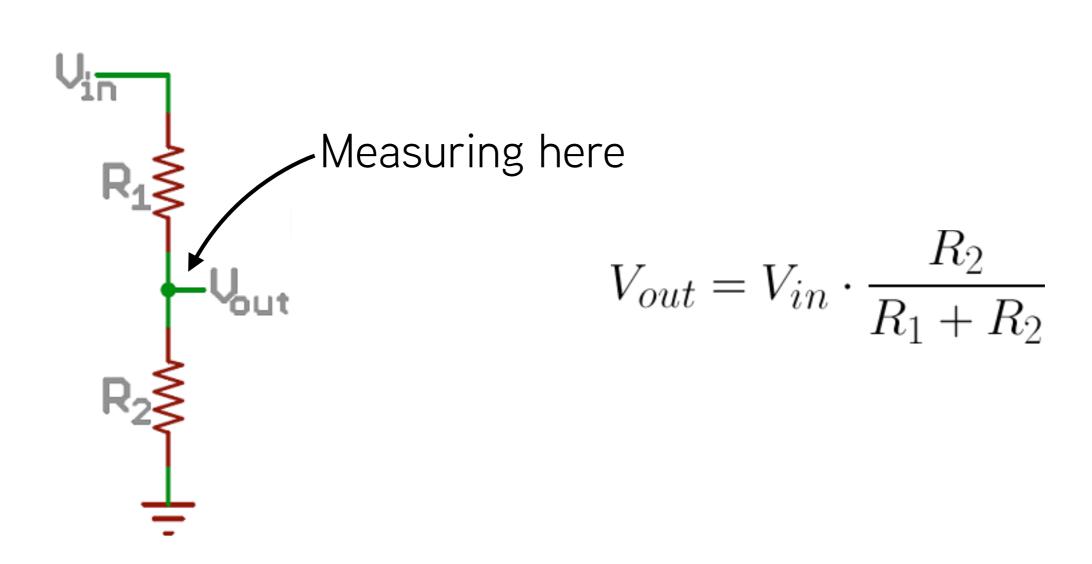
particle compile photon analogread.ino --saveTo analogread.bin
particle flash --usb analogread.bin
particle serial monitor

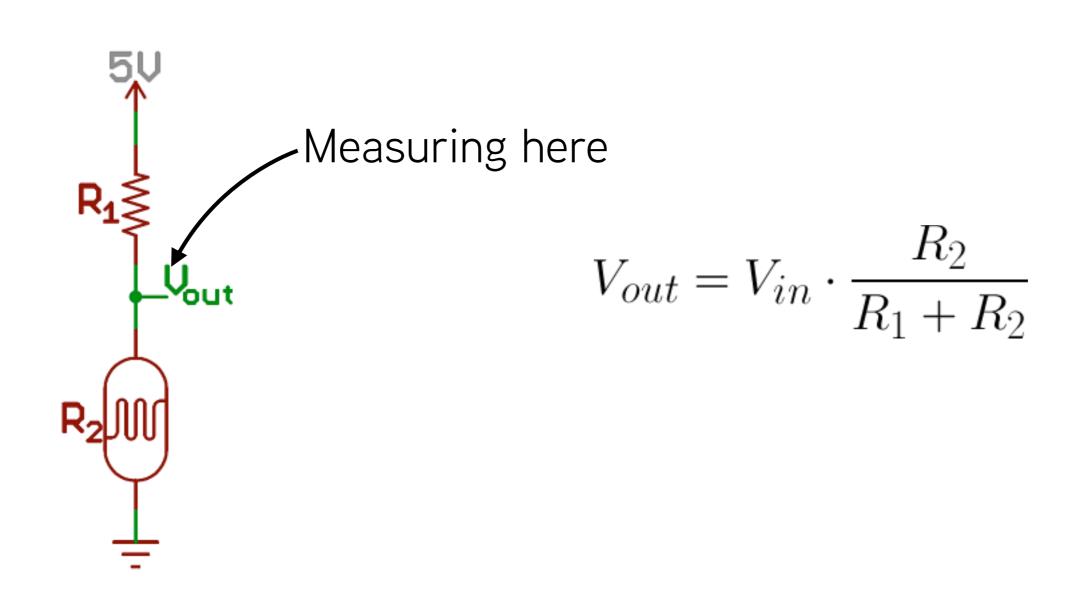
# What's happening?

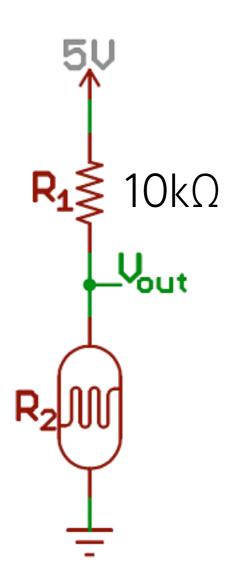
## Measuring voltage

Multimeter

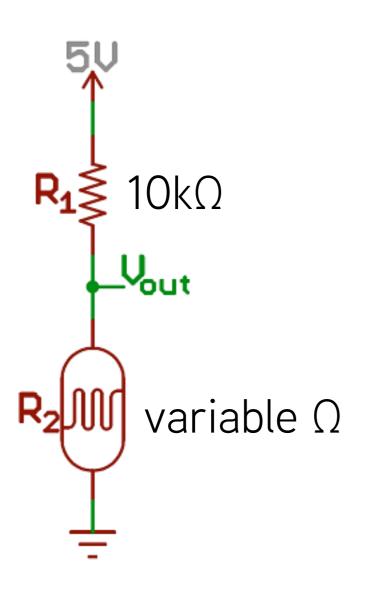




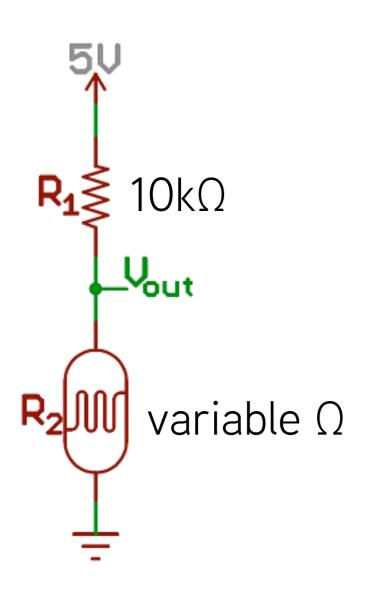




$$V_{out} = V_{in} \cdot \frac{R_2}{R_1 + R_2}$$



$$V_{out} = V_{in} \frac{R_2}{10k\Omega + R_2}$$



$$V_{out} = V_{in} \frac{R_2}{10k\Omega + R_2}$$

R2 low → Vout low

R2 high → Vout high