Project 2

1, Github repo: *https://github.com/Aliceintech/Meiqing-Shi-Dan-Ye-project2.git*

2, Web link: *https://wordle-4d51cc14dd36.herokuapp.com*

3, Write UP:
- What were some challenges you faced while making this app?

Answer:

There were many challenges we faced during this project.
However, a few are remarkable, like how we figure to separate the components to build the structure for the whole project, which is an incredibly hard and important one. We made a reasonable one but not an optimal one due to lack of experience.
Another one is how we pass the date between the page or how they share the access, entire or certain data, for example, the normal and hard model, how we can do it in a more efficient way that does not confuse the react and doable for beginners.
There are more, but these two are the difficulties that are most struggling for us.

- Given more time, what additional features, functional or design changes would you make.

Answer:

If we have more time to build this game, we will like to make it more enjoyable.
For example: adding animations to certain points, like first success guess will have firework pop up; hints for player to hit on if they stuck;
And also, we will divide it into more dictionaries to make each of them simple but functional, so it will be easier for us to edit in the future.

- What assumptions did you make while working on this assignment?

Answer:

We use random word selection, so assuming that won't have repeating words for a single player. We follow the instructions, so there is not much assumption or we didn't think much, to be honest.

- How long did this assignment take to complete?

Answer:

It took almost a whole week for us to finish, we are pretty proud of it even though it still has room for improvement.

4, Collaborators: Dan Ye & Meiqing Shi

5, Extra Credit:
- Valid word check
- Early submission