

CPSC 471: Computer Communications

A Quick Java Sockets Tutorial (using TCP sockets)

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What is a socket?

- ⦿ An abstraction through which an application may send and receive data
- ⦿ Two types
 - Stream sockets (TCP)
 - Datagram sockets (UDP)

TCP Client

need: `import java.net.*;`

- ① Create a TCP socket and connect to server
 - `Socket sock = new Socket(String remoteHostAddr, int remotePort)`
 - `remoteHostAddr = "192.168.1.4"`
- ② Read from the server
 - `InputStream in = sock.getInputStream()`
 - Use `in.read()`
- ③ Write to the server
 - `OutputStream out = sock.getOutputStream()`
 - Use `out.write()`
- ④ Close the connection with `sock.close()`

TCP Server

need: `import java.net.*;`

- ⦿ Create a TCP server socket
 - `ServerSocket serv = new ServerSocket(int localPort)`
- ⦿ Accept new client connection
 - `Socket clientSock = serv.accept()`
 - Blocks until a connection is made (or until a timeout occurs)
- ⦿ Communicate (read, write) using `clientSock`
- ⦿ Close client connection (`close clientSock`)
- ⦿ Close server
 - `serv.close()`

More about InputStream and OutputStream (need: import java.io.*;)

⦿ Use byte arrays

- `byte[] buffer = new byte[100]`
- Can create a string from byte array
 - `String str = new String(buffer)`

⦿ InputStream → read

- `int numBytesRead read(byte[] data)`
 - -1 if end-of-stream
 - Blocks until a byte can be read (or end-of-stream)

⦿ OutputStream → write

- `void write(byte[] data, int offset, int length)`

The InetAddress class

need: `import java.net.*;`

- ⦿ Some useful functions:
- ⦿ `static InetAddress getLocalHost()`
 - Get IP address for the local host
- ⦿ `String getHostAddress()`
 - Returns IP address in dotted-quad notation
 - E.g., “192.168.1.4”

For more documentation

(reminder: please document your sources)

- ◎ Socket class

- <https://docs.oracle.com/en/java/javase/20/docs/api/java.base/java/net/Socket.html>

- ◎ ServerSocket class

- <https://docs.oracle.com/en/java/javase/20/docs/api/java.base/java/net/ServerSocket.html>

- ◎ InputStream class

- <https://docs.oracle.com/en/java/javase/20/docs/api/java.base/java/io/InputStream.html>

- ◎ OutputStream class

- <https://docs.oracle.com/en/java/javase/20/docs/api/java.base/java/io/OutputStream.html>

- ◎ InetAddress class

- <https://docs.oracle.com/en/java/javase/20/docs/api/java.base/java/net/InetAddress.html>

Watch for thrown exceptions

- ⦿ SocketException
- ⦿ IOException
- ⦿ Use try...catch

Additional References

- ◎ Socket programming section from our textbook authors in Java:
 - https://gaia.cs.umass.edu/kurose_ross/programming/simple_socket/K_R_sockets_in_Java.pdf
- ◎ Sun's socket tutorial:
 - <https://docs.oracle.com/javase/tutorial/networking/sockets/index.html>
- ◎ Kenneth L. Calvert and Michael J. Donahoo, *TCP/IP Sockets in Java: Practical Guide for Programmers*, Morgan Kaufmann