







C&C Character Sheet

Combat

					
Armor	Max	Current	Exhausted	Unconsc.	Dead
			O	O	O

Attack TN	9	10	11 12 13 14 15 16
Cost	-	3	1 ea
Description	-	+1 to attack	damage +1 each
Melee Attack	X	O	O O O O O O
Ranged Attack	X	O	O O O O O O

Talents


Cost: 4 TN each, max of 2.

- ☐ **Attack of Opportunity:** When a creature leaves melee range, can attack as a reaction once per turn.
- ☐ **Communicant:** You can read lips and between the lines. Ease 2 for Insight and Oratory
- ☐ **Counter:** When successfully blocking or parrying an attack, can attack as a reaction once per turn.
- ☐ **Focus:** Increase range or damage of a form by 1, at the cost of 1 vitality. Can use once you know a form cast is successful.
- ☐ **Great Weapon Master:** If wielding a 2 handed weapon, can attack two adjacent foes
- ☐ **Resilient:** Max vitality +2.
- ☐ **Ruk'kan Killer** - Ease attack rolls by 1 against creatures that have cast forms in the last round.
- ☐ **Savvy:** Wou know people and information in a major area.
- ☐ **Sharp Shooter:** Ignore armor points with ranged weapons.
- ☐ **Shield Fighting:** Can turn an ally's missed defense roll into a success if within touch range.
- ☐ **Sneak Attack:** When enemy is surprised, triple damage.
- ☐ **War Caster:** Ease 2 on Fortitude checks to maintain concentration.

Skills

Skill TN	9	10	11	12	13	14	15	16
Cost	-	3	1 ea					
Animal Training	X	O	O	O	O	O	O	O
Brawler	X	O	O	O	O	O	O	O
Clarity	X	O	O	O	O	O	O	O
Climber	X	O	O	O	O	O	O	O
Defense	X	O	O	O	O	O	O	O
Disguise	X	O	O	O	O	O	O	O
Fortitude	X	O	O	O	O	O	O	O
Finesse	X	O	O	O	O	O	O	O
Jump	X	O	O	O	O	O	O	O
Herbalism	X	O	O	O	O	O	O	O
Hunting and Gathering	X	O	O	O	O	O	O	O
Insight	X	O	O	O	O	O	O	O
Investigate	X	O	O	O	O	O	O	O
Knowledge	X	O	O	O	O	O	O	O
Oratory	X	O	O	O	O	O	O	O
Perception	X	O	O	O	O	O	O	O
Performance	X	O	O	O	O	O	O	O
Power	X	O	O	O	O	O	O	O
Profession	X	O	O	O	O	O	O	O
Scout	X	O	O	O	O	O	O	O
Sleight of Hand	X	O	O	O	O	O	O	O
Stealth	X	O	O	O	O	O	O	O
Swimming	X	O	O	O	O	O	O	O
Tinker	X	O	O	O	O	O	O	O
Tracking	X	O	O	O	O	O	O	O

Forms

Form TN		Range	Duration	Damage	Targets	AoE	Silence
Cost (TP)	3	2 ea	2 ea	2 ea	2 ea	8	5
Auditory Illusion	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Armor	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Blast	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Blindness	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Confusion	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Deafness	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Detect Thought	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Detect Resonance	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Dispel	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Fear	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Fog	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Glamour	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Hypnotize	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Impersonation	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Invisibility	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Light	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Nondetection	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Paralyze	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Telekinesis	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0
Visual Illusion	0	0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0	0

Inventory