


# Monte Carlo Methods in Molecular Modeling

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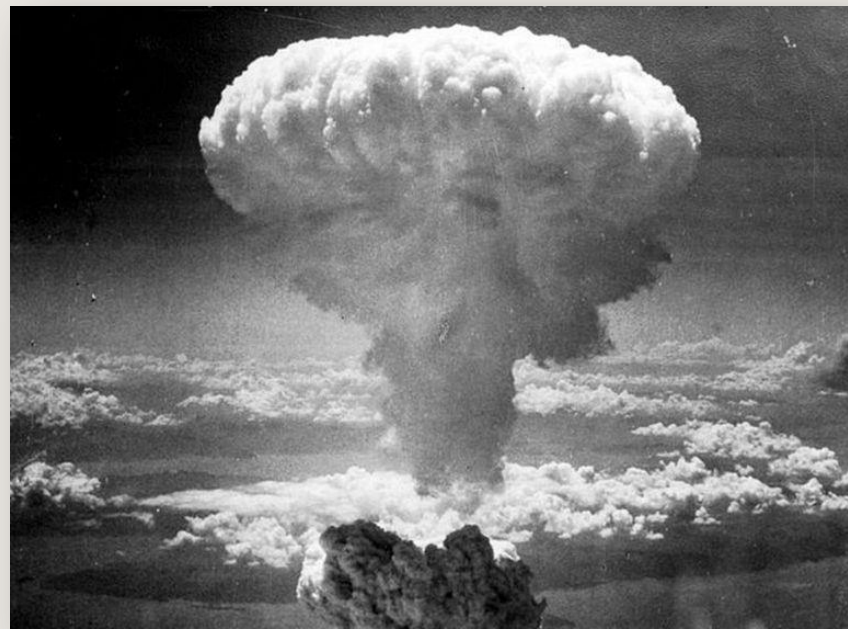
# 1. The Power of Monte Carlo

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# A little bit of history

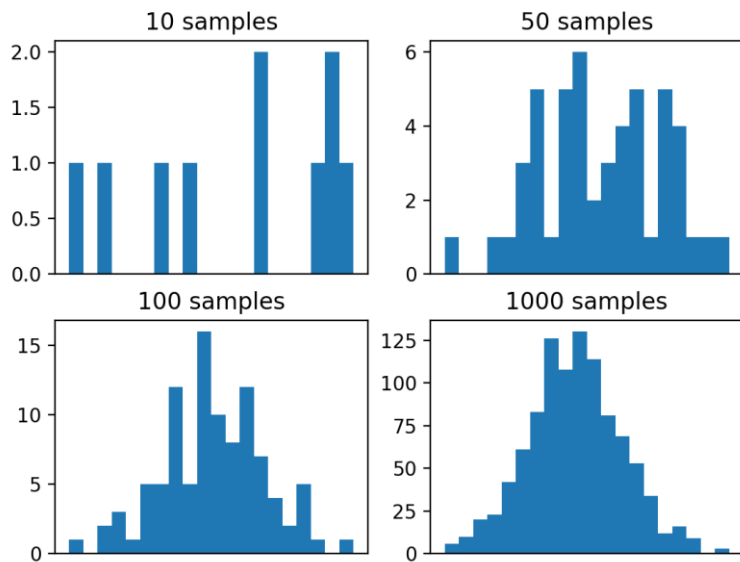
**P1:** Complex card game – how often can I win?



**P2:** Manhattan Project, 1946, tracking neutron chains



# Game outcomes distribution – How probable it is to win X \$



**Background:** complex model defining the rules for events

**Problem:** how probable is each event? What events can we observe?

**Solution:** perform model simulation N times – outcomes = samples

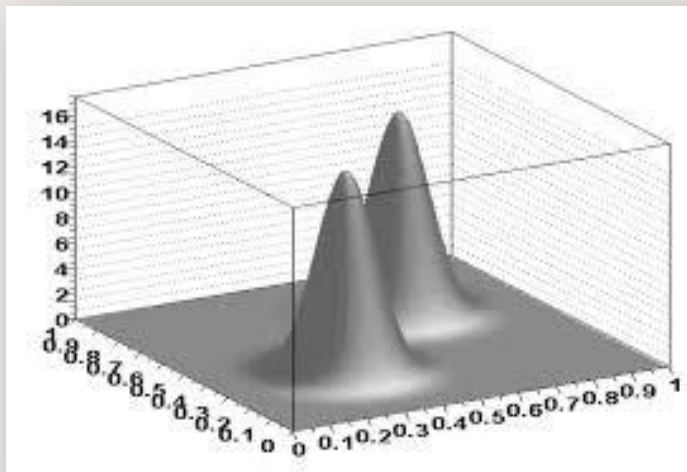
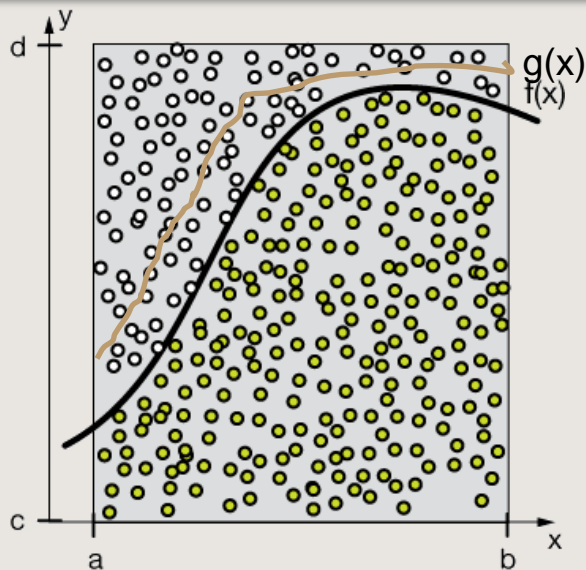
**Checklist:**

- Error of results  $\sim \frac{1}{\sqrt{N}}$
- Random number generator

# Monte Carlo methods

**Definition:** any numerical technique that uses (pseudo)random numbers for solving the problem

**First Example:** Integral calculation, D dimensions: 1 sum instead of D sum



**Improve:** sample from a similar distribution and accept with some ratio – **Importance sampling**

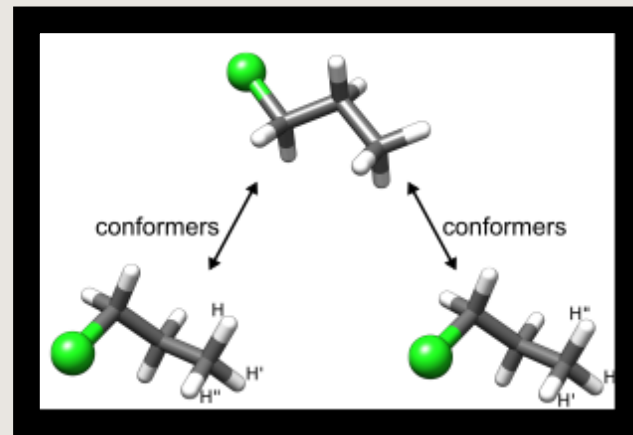
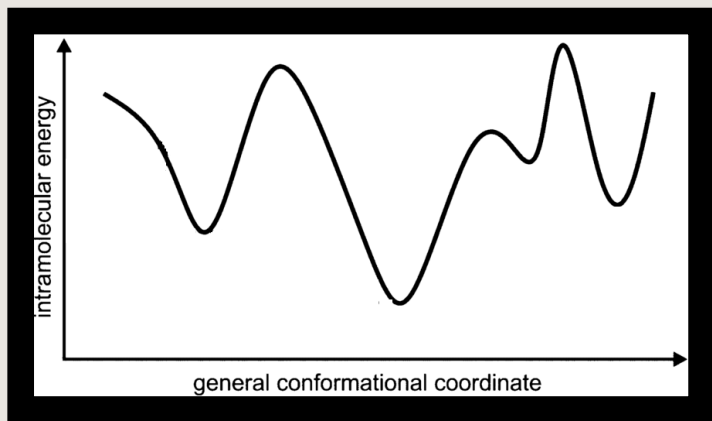


## 2. Conformational landscape

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# Problem: equilibrium states and their populations



**According to Boltzmann distribution:**

$$\langle E \rangle = \frac{\sum_i E_i e^{-\frac{E_i}{kT}}}{\sum_i e^{-\frac{E_i}{kT}}}$$

**Simplified problem:** Average energy

**First idea:** get N configurations by randomly generating 3N Cartesian coordinates

**Effect:** many of unphysical meaningless configurations with low weight

**Other solution needed!**



# Metropolis Algorithm

NVT Ensemble

## Ratio:

$$\frac{p_i}{p_j} = e^{-\frac{\Delta E}{kT}}$$

Proportional to  
Boltzmann distribution

## Checklist:

- Burn-in period
- Risk of getting trapped in a local min
- Initial configuration
- Time of convergence

01

Set the initial configuration and force field

02

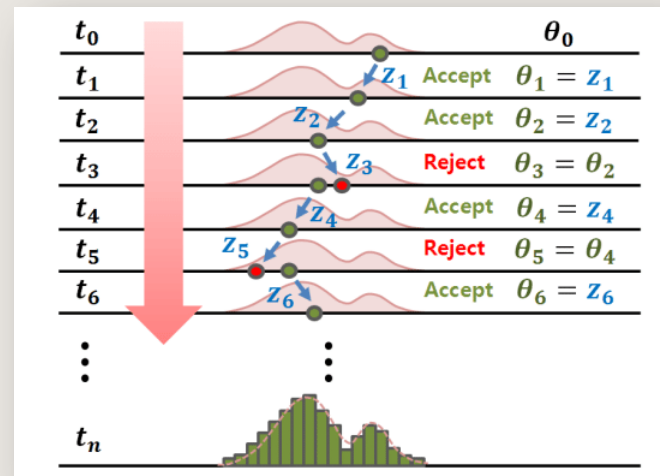
Propose a move

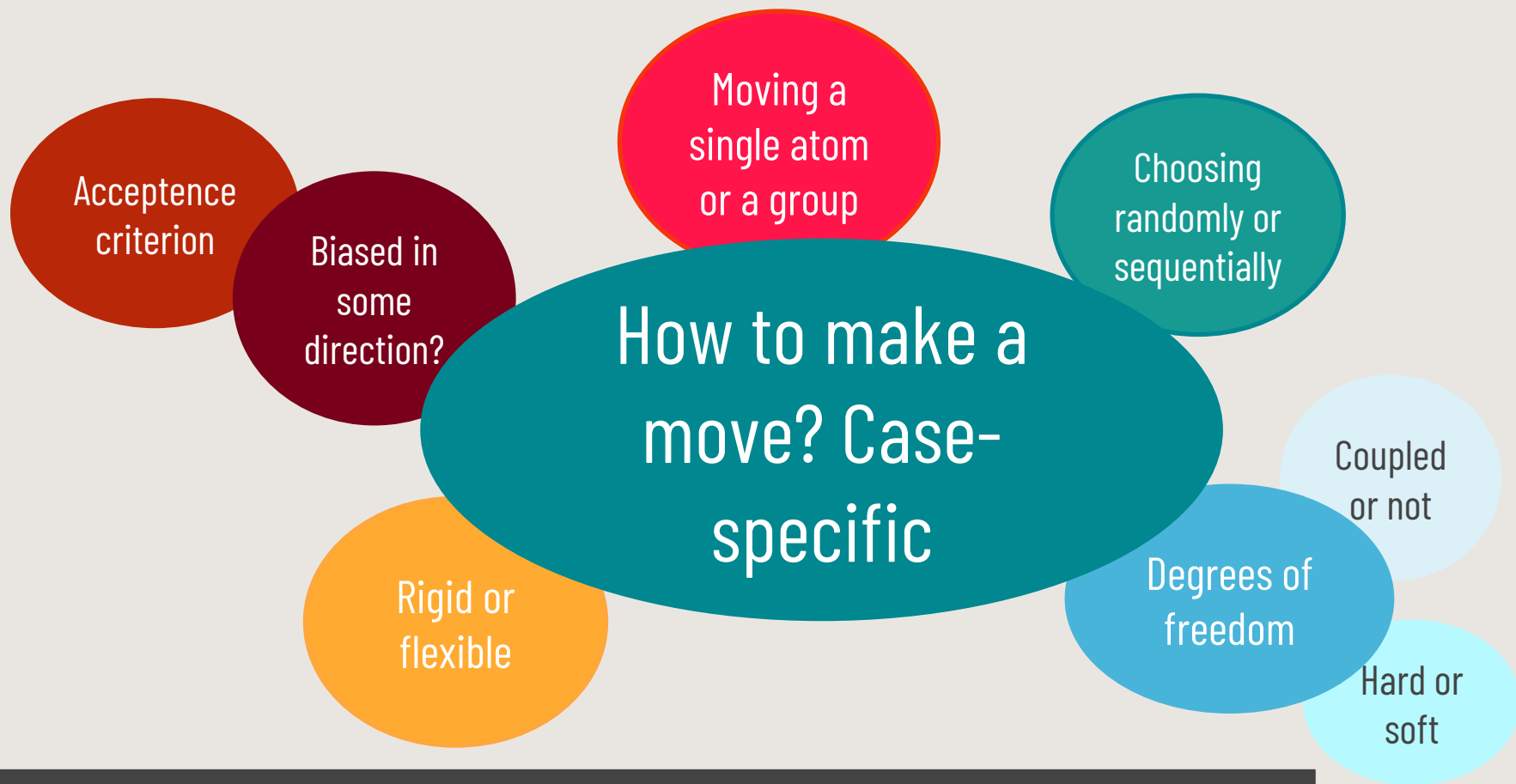
03

Accept the move with  
 $p = \min\left(1, e^{-\frac{\Delta E}{kT}}\right)$

04

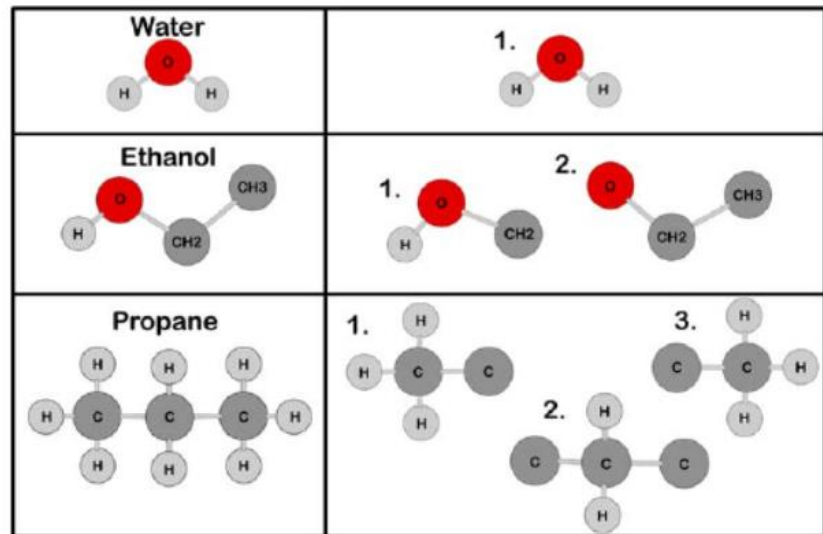
Repeat 2 and 3





Balance between displacement and acceptance rate ~50%

# Simulation



## New configuration generation:

### First part: Standard Metropolis

- Molecule translation
- Molecule rotation
- Bond angle perturbation
- Dihedral angle perturbation

### Second part (not obligatory): Configuration Biased

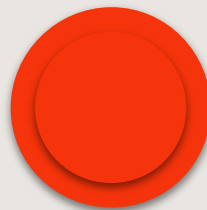
Split the molecule according to the rotatable parts bond, choose a new conformation for the part, join again

### Reject or Accept

## Other things to consider



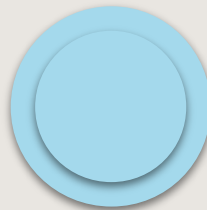
Force Field



Ensemble



Solvent – implicit treatment



Random number generator



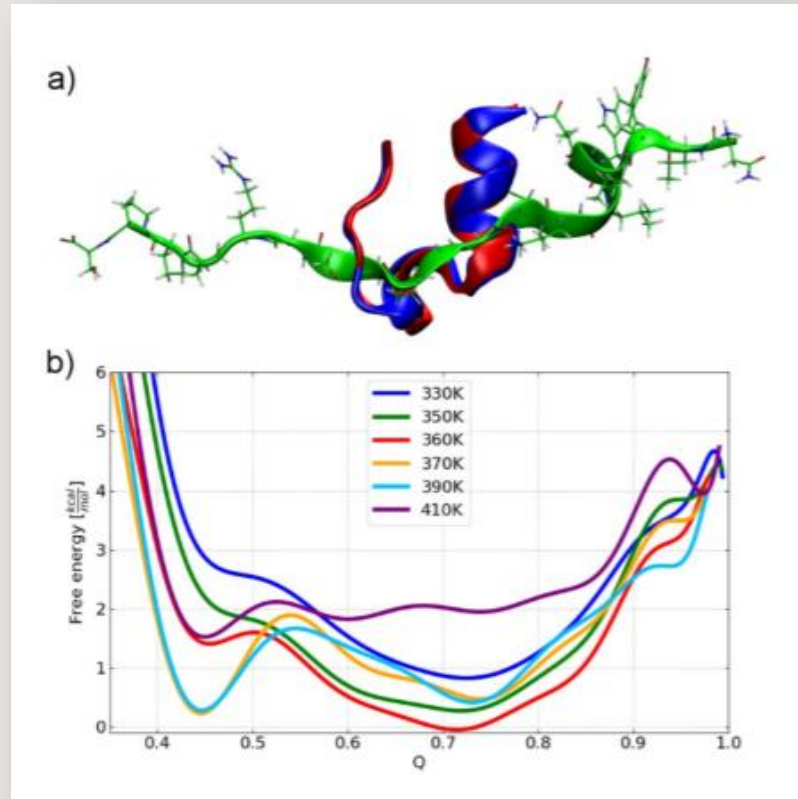


# Applications

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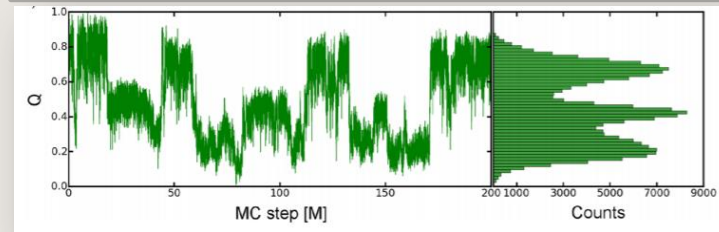


# Protein Folding – Trp-cage protein



## Simulation features:

- Implicit solvent
- Force field from MD
- 200 mln MC steps, 10% burn-in
- 2 times faster than MD (~180 h)
- Move: rather grouped, mainly rotations
- Metropolis criterion

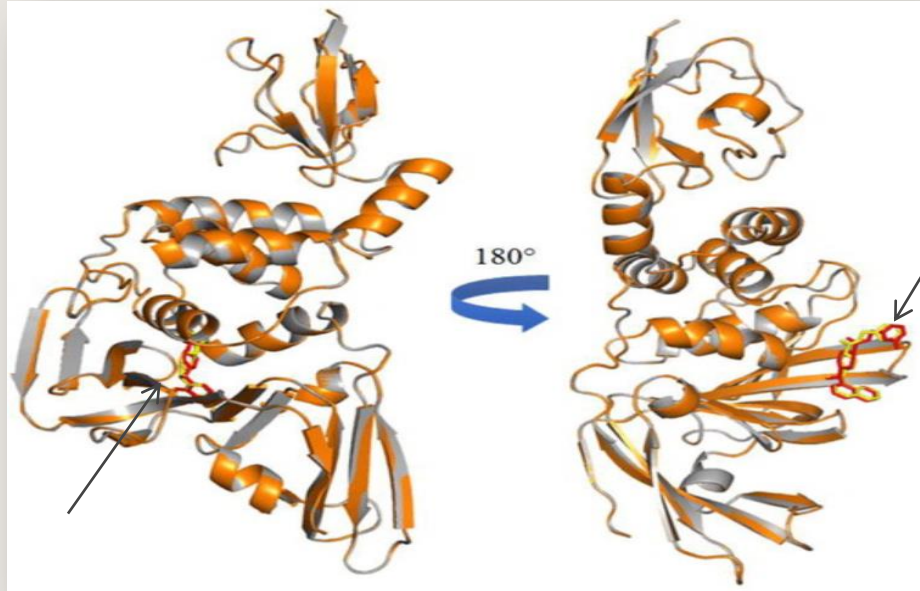


Other protein from this paper

# Simulated Annealing and Docking

**Simulated Annealing:** Global min search, go from high to low T in Metropolis Algorithm

**Application:** docking, computational drug screening



# Pros and Cons and Summary

- + more capable of crossing energy barrier
- + more efficient
- + numerically stable
- + no need to calculate a derivative of energy

## Hybrid MC-MD

- no information about the dynamics
- no explicit solvent treatment
- little software
- need of designing MC-specific force fields
- moves case-specific





Thank you!