

# Практикум на ЭВМ. Интерпретатор. IF WHILE

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# Интерпретатор

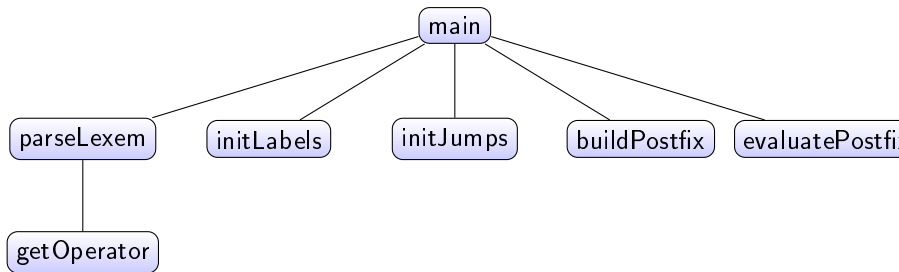
- ❶ Арифметические операторы
- ❷ Оператор присваивания
- ❸ Логические операторы
- ❹ Оператор перехода (goto)
- ❺ **Условный оператор**
- ❻ **Цикл while**
- ❼ Массивы
- ❽ Функции
- ❾ Рекурсия (стек для вызова функций)

# Текстовое представление

```
enum OPERATORTYPE {
    IF, THEN,
    ELSE, ENDIF,
    WHILE, ENDWHILE,
    GOTO, ASSIGN, COLON,
    LBRACKET, RBRACKET,
    OR,
    AND,
    BITOR,
    XOR,
    BITAND,
    EQ, NEQ,
    SHL, SHR,
    LEQ, LT, GEQ, GT,
    PLUS, MINUS,
    MULT, DIV, MOD
};
```

```
std::string OPERTEXT[] = {
    "if", "then",
    "else", "endif",
    "while", "endwhile",
    "goto", ":=", ":",
    "(", ")",
    "or",
    "and",
    "|",
    "^",
    "&",
    "==", "!=",
    "<<", ">>",
    "<=", "<", ">=", ">",
    "+", "-",
    "*", "/", "%"
};
```

## Схема



## Реализация main

```
int main() {
    std::string codeline;
    std::vector< std::vector<Lexem *> > infixLines,
                                         postfixLines;

    while (std::getline(std::cin, codeline))
        infixLines.push_back(parseLexem(codeline));

    initLabels(infixLines);

    initJumps(infixLines);

    for (const auto &infix: infixLines)
        postfixLines.push_back(buildPostfix(infix));
    int row = 0;
    while (0 <= row && row < (int)postfixLines.size())
        row = evaluatePostfix(postfixLines[row], row);
    return 0;
}
```

## Реализация класса Goto

```
class Goto: public Operator {
    int row;
public:
    enum { UNDEFINED = -INT32_MAX };
    Goto(OPERORTYPE optype): Operator(optype) {
        row = UNDEFINED;
    }
    void setRow(int row) {
        Goto::row = row;
    }
    int getRow() {
        return row;
    }
    void print() {
        std::cout << "[<row_ " << row << ">"
                    << OPERTEXT[optype] << "]_ ";
    }
};
```

## Реализация getOperator

```
Operator *getOperator(const std::string &codeline,  
                      int &i) {  
    ...  
    if (op == GOTO || op == IF || op == ELSE ||  
        op == WHILE || op == ENDWHILE)  
        return new Goto(op);  
    return new Operator(op);  
    ...  
    return nullptr;  
}
```

## Цель initJumps для if-then-else-endif

```
if (a > 2) then  
<codeA >  
else  
<codeB >  
endif  
<codeC >
```

```
GOTO B IF NOT (a > 2)  
<codeA >  
GOTO C  
B:  
<codeB >  
C:  
<codeC >
```



## Цель initJumps для while-then-endwhile

```
while (a < 5) then  
<codeA>  
endwhile  
<codeB>
```

```
A:  
GOTO B IFNOT (a < 5)  
<codeA>  
GOTO A  
B:  
<codeB>
```

## Реализация initJumps для if-then-else-endif

```
std::stack<Goto *> stackIfElse;
for (int row = 0; row < (int)infixes.size(); row++) {
    for (int i = 0; i < (int)infix.size(); i++)
        if (infixLines[row][i]->type() == OPERATOR) {
            Operator *lexemoper = (Operator *)infixes[row][i];

            if (lexemoper->operType() == IF)
                stackIfElse.push((Goto *)lexemoper);

            if (lexemoper->operType() == ELSE) {
                stackIfElse.top()->setRow(row + 1);
                stackIfElse.pop();
                stackIfElse.push((Goto *)lexemoper);
            }

            if (lexemoper->operType() == ENDIF) {
                stackIfElse.top()->setRow(row + 1);
                stackIfElse.pop();
            }
        }
    }
```

## Реализация initJumps для while-then-endwhile

```
std::stack<Goto *> stackWhile;
for (int row = 0; row < (int)infixes.size(); row++) {
    for (int i = 0; i < (int)infix.size(); i++)
        if (infixLines[row][i]->type() == OPERATOR) {
            Operator *lexemoper = (Operator *)infixes[row][i];

            if (lexemoper->operType() == WHILE) {
                Goto *lexemgoto = (Goto *)lexemoper;
                lexemgoto->setRow(row);
                stackWhile.push(lexemgoto);
            }

            if (lexemoper->operType() == ENDWHILE) {
                Goto *lexemgoto = (Goto *)lexemoper;
                lexemgoto->setRow(stackWhile.top()->getRow());
                stackWhile.top()->setRow(row + 1);
                stackWhile.pop();
            }
        }
    }
```

## Реализация buildPostfix (endif)

```
...
for (auto lexem: infix) {
    if (lexem->type() == OPERATOR) {
        Operator *lexemoper = (Operator *)lexem;
        if (lexemoper->operType() == ENDIF)
            continue;
        ...
    }
    ...
}
...
```

# Реализация evaluatePoliz (goto, else, endwhile)

```

int evaluatePostfix(const std::vector<Lexem *> &postfix,
                    int row) {
    std::stack<int> stack;
    for (const auto &lexem: postfix) {
        if (lexem->type() == OPERATOR) {
            Operator *lexemop = (Operator *)lexem;

            if (lexemop->operType() == GOTO ||
                lexemop->operType() == ELSE ||
                lexemop->operType() == ENDWHILE) {
                Goto *lexemgoto = (Goto *)lexemop;
                return lexemgoto->getRow();
            }

            ...
        }
    }
    return row + 1;
}

```

# Реализация evaluatePoliz (if, while)

```

int evaluatePostfix(const std::vector<Lexem *> &postfix,
                    int row) {
    std::stack<int> stack;
    for (const auto &lexem: postfix) {
        if (lexem->type() == OPERATOR) {
            Operator *lexemop = (Operator *)lexem;

            if (lexemop->operType() == IF ||
                lexemop->operType() == WHILE) {
                Goto *lexemgoto = (Goto *)lexemop;
                int rvalue = stack.top();
                stack.pop();
                if (!rvalue)
                    return lexemgoto->getRow();
            }
            ...
        }
    }
    return row + 1;
}

```

## Пример parseLexem

string

```
i := 1
s := 0
while i < 4 then
    s := s + i
    i := i + 1
endwhile
i := 0
```

infix

```
0: [i] [:=] [1]
1: [s] [:=] [0]
2: [<row -2147483647>while] [i] [<] [4] [then]
3: [s] [:=] [s] [+] [i]
4: [i] [:=] [i] [+] [1]
5: [<row -2147483647>endwhile]
6: [i] [:=] [0]
```

## Пример initJumps

infix

```
0: [i] [:=] [1]
1: [s] [:=] [0]
2: [<row -2147483647>while] [i] [<] [4] [then]
3: [s] [:=] [s] [+] [i]
4: [i] [:=] [i] [+] [1]
5: [<row -2147483647>endwhile]
6: [i] [:=] [0]
```

infix

```
0: [i] [:=] [1]
1: [s] [:=] [0]
2: [<row 6>while] [i] [<] [4] [then]
3: [s] [:=] [s] [+] [i]
4: [i] [:=] [i] [+] [1]
5: [<row 2>endwhile]
6: [i] [:=] [0]
```



## Пример buildPoliz

infix

```
0: [i] [:=] [1]
1: [s] [:=] [0]
2: [<row 6>while] [i] [<] [4] [then]
3: [s] [:=] [s] [+] [i]
4: [i] [:=] [i] [+] [1]
5: [<row 2>endwhile]
6: [i] [:=] [0]
```

postfix

```
0: [i] [1] [:=]
1: [s] [0] [:=]
2: [i] [4] [<] [<row 6>while]
3: [s] [s] [i] [+] [:=]
4: [i] [i] [1] [+] [:=]
5: [<row 2>endwhile]
6: [i] [0] [:=]
```

# Пример evaluatePoliz

```

0: [i] [1] [:=]
1: [s] [0] [:=]
2: [i] [5] [<] [<row 6>while]
3: [s] [s] [i] [+] [:=]
4: [i] [i] [1] [+] [:=]
5: [<row 2>endwhile]
2: [i] [5] [<] [<row 6>while]
3: [s] [s] [i] [+] [:=]
4: [i] [i] [1] [+] [:=]
5: [<row 2>endwhile]
2: [i] [5] [<] [<row 6>while]
3: [s] [s] [i] [+] [:=]
4: [i] [i] [1] [+] [:=]
5: [<row 2>endwhile]
2: [i] [5] [<] [<row 6>while]
6: [i] [0] [:=]

```

```

i=1
i=1 s=0
i=1 s=0
i=1 s=1
i=2 s=1
i=2 s=1
i=2 s=1
i=2 s=3
i=3 s=3
i=3 s=3
i=3 s=3
i=3 s=6
i=4 s=6
i=4 s=6
i=4 s=6
i=0 s=6

```