# Практикум на ЭВМ. Интерпретатор. GOTO

Баев А.Ж.

Казахстанский филиал МГУ

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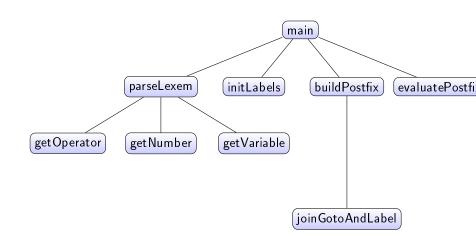
#### Интерпретатор

- Арифметические операторы
- Оператор присваивания
- Логические операторы
- Оператор перехода (goto)
- Условный оператор
- Цикл while
- Массивы
- Функции
- Рекурсия (стек для вызова функций)

#### Текстовое представление

```
std::string OPERTEXT[]
   enum OPERATORTYPE {
     GOTO, ASSIGN, COLON,
                                    "goto", ":=", ":",
     LBRACKET, RBRACKET,
                                   "(", ")",
                                   "or",
     OR.
5
     AND.
                                   "and",
6
                                   " | " ,
     BITOR.
                                   п~п,
     XOR,
8
                               8
     BITAND,
                                   "&".
     EQ, NEQ,
                                   "==", "!=",
10
     SHL, SHR,
                              10
                                   "<<", ">>",
11
                              11
                                   " <= " , " < " , " >= " , " > "
     LEQ, LT, GEQ, GT,
12
     PLUS, MINUS,
                              12
                                   "+", "-",
13
                              13
                                    "*", "/", "%"
     MULT, DIV, MOD
14
   };
                              14
                                 };
```

#### Схема



### Реализация main

```
1 std::map<string, int> LabelTable;
```

#### Реализация main

```
1
   int main() {
     std::string codeline;
3
     std::vector < std::vector <Lexem *> > infixLines,
4
                                             postfixLines;
5
6
     while (std::getline(std::cin, codeline))
        infixLines.push_back(parseLexem(codeline));
8
9
     for (int row = 0; row < infixLines.size(); ++row)</pre>
10
        initLabels(infixLines[row], row);
11
12
     for (const auto &infix: infixLines)
13
        postfixLines.push_back(buildPostfix(infix));
14
15
     int row = 0;
16
     while (0 <= row && row < postfixLines.size())</pre>
17
        row = evaluatePostfix(postfixLines[row], row)
18
     return 0;
                                       4 D > 4 P > 4 B > 4 B > B 9 Q P
```

#### Реализация parseLexem

```
std::vector<Lexem *> parseLexem(const std::string|
     std::vector<Lexem *> infix;
3
     Lexem *ptr;
4
     for (int i = 0; i < (int)codeline.size(); ) {</pre>
5
        if (ptr = getOperator(codeline, i)) {
6
          infix.push_back(ptr);
          continue;
8
9
        if (ptr = getNumber(codeline, i)) {
10
          infix.push_back(ptr);
11
          continue;
12
13
        if (ptr = getVariable(codeline, i)) {
14
          infix.push_back(ptr);
15
          continue;
16
17
        i++;
18
                                       4日 5 4周 5 4 3 5 4 3 5 3
```

### Peaлизация initLabels

```
void initLabels(std::vector<Lexem *> &infix, int
                                                         row)
     for (int i = 1; i < (int)infix.size(); i++) {</pre>
3
       if (infix[i - 1]->type() == VARIABLE &&
4
            infix[i]->type() == OPERATOR)
5
6
          Variable *lexemvar = (Variable *)infix[i-1]
          Operator *lexemop = (Operator *)infix[i];
8
          if (lexemop->operType() == COLON) {
9
            labels[lexemvar -> getName()] = row;
10
            delete infix[i - 1]:
11
            delete infix[i];
12
            infix[i-1] = nullptr;
13
            infix[i] = nullptr;
14
            i++;
15
16
17
18
                                       ◆□ ▶ ◆圖 ▶ ◆園 ▶ ◆園 ▶ □ 園
```

# Реализация buildPostfix (goto)

```
std::vector<Lexem *> buildPostfix(
     const std::vector<Lexem *> &infix)
3
   {
4
     std::vector<Lexem *> postfix;
5
     std::stack<Operator *> stack;
6
     for (const auto &lexem: infix) {
       if (lexem == nullptr)
8
         continue;
9
       if (lexem->type() == VARIABLE) {
10
         Variable *lexemvar = (Variable *) lexem;
11
         if (lexemvar->inLabelTable())
12
            joinGotoAndLabel(lexemvar, stack);
13
         else
14
           postfix.push_back(lexem);
15
16
17
18
                                      ∢□ 医水圖 医水温 医水温 医二氢
```

## Реализация joinGotoAndLabel

### Реализация evaluatePoliz

```
int evaluatePostfix(const std::vector<Lexem *> &postf:
                        int row) {
3
     std::stack<int> stack;
4
     for (const auto &lexem: postfix) {
5
       if (lexem->type() == OPERATOR) {
6
         Operator *lexemop = (Operator *)lexem;
         if (lexemop->operType() == GOTO) {
8
           Goto *lexemgoto = (Goto *)lexemop;
           return lexemgoto ->getRow();
10
         } else if (...)
11
12
13
     return row + 1:
14
```

### Реализация класса Goto

```
class Goto: public Operator {
       int row;
3
   public:
4
       enum { UNDEFINED = -INT32_MAX };
5
       Goto(OPERATORTYPE optype): Operator(optype) {
6
            row = UNDEFINED;
8
       void setRow(int row) {
9
            Goto::row = row;
10
11
        int getRow() {
12
            return row;
13
14
        void print() {
15
            std::cout << "[<row" << row << ">"
16
                       << OPERTEXT[optype] << "]";
17
18
                                       4 D > 4 A > 4 B > 4 B > B
```

#### Пример parseLexem

#### string

#### infix

```
1 0: [x] [:=] [1]
2 1: [y] [:=] [x] [+] [2]
3 2: [z] [:=] [3] [*] [4] [+] [5]
4 3: [goto] [L=?]
5 4: [x] [:=] [2]
6 5: [L] [:] [x] [:=] [3]
```

## Пример initLabels

#### infix

```
1 0: [x] [:=] [1]

2 1: [y] [:=] [x] [+] [2]

3 2: [z] [:=] [3] [*] [4] [+] [5]

4 3: [goto] [L=5]

5 4: [x] [:=] [2]

6 5: [L] [:] [x] [:=] [3]
```

### Пример buildPoliz

#### infix

```
1 0: [x] [:=] [1]

2 1: [y] [:=] [x] [+] [2]

3 2: [z] [:=] [3] [*] [4] [+] [5]

4 3: [goto] [L=5]

5 4: [x] [:=] [2]

6 5: [L] [:] [x] [:=] [3]
```

#### postfix

```
1 0: [x] [1] [:=]
2 1: [y] [x] [2] [+] [:=]
3 2: [z] [3] [4] [*] [5] [+] [:=]
4 3: [L=5] [goto]
5 4: [x] [2] [:=]
6 5: [x] [3] [:=]
```

### Пример evaluatePoliz

```
result
```

```
0: [x] [1] [:=]
  |variables: x=1
3
   1: [y] [x] [2] [+] [:=]
  |variables: x=1 | y=3
6
7
8
  2: [z] [3] [4] [*] [5] [+] [:=]
  |variables: x=1 | y=3 | z=17
9
10
   3: [L=5] [goto]
11
  |variables: x=1 | v=3 | z=17
12
13 |
   5: [x] [3] [:=]
14 | variables: x=3 | y=3 | z=17
```