# Практикум на ЭВМ. Интерпретатор. IF WHILE

Баев А.Ж.

Казахстанский филиал МГУ

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## Интерпретатор

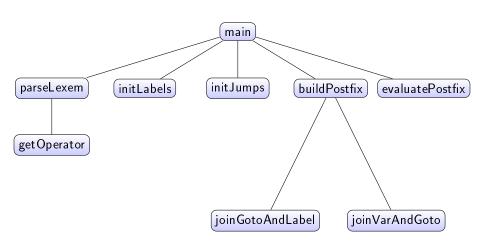
- Арифметические операторы
- Оператор присваивания
- Логические операторы
- Оператор перехода (goto)
- Условный оператор
- Цикл while
- Массивы
- Функции
- Рекурсия (стек для вызова функций)

### Текстовое представление

```
enum OPERATORTYPE {
  IF, THEN,
  ELSE, ENDIF,
  WHILE, ENDWHILE,
  GOTO, ASSIGN, COLON,
  LBRACKET, RBRACKET,
  OR.
  AND,
  BITOR,
  XOR.
  BITAND,
  EQ, NEQ,
  SHL, SHR,
  LEQ, LT, GEQ, GT,
  PLUS, MINUS,
  MULT, DIV, MOD
};
```

```
std::string OPERTEXT[] = {
  "if", "then",
  "else", "endif",
  "while", "endwhile",
  "goto", ":=", ":",
  "(", ")",
  "or",
  "and",
  " " .
  "&",
  "==", "!=",
  "<<", ">>",
  "<=", "<", ">=", ">",
  "+", "-",
  "*", "/", "%"
};
```

### Схема



### Реализация main

```
int main() {
  std::string codeline;
  std::vector < std::vector < Lexem *> > infixLines,
                                        postfixLines;
  while (std::getline(std::cin, codeline))
    infixLines.push_back(parseLexem(codeline));
  for (int row = 0; row < (int)infixLines.size(); ++row)</pre>
    initLabels(infixLines[row], row);
  initJumps(infixLines);
  for (const auto &infix: infixLines)
    postfixLines.push_back(buildPostfix(infix));
  int row = 0:
  while (0 <= row && row < (int)postfixLines.size())
    row = evaluatePostfix(postfixLines[row], row);
  return 0;
}
```

### Реализация класса Goto

```
class Goto: public Operator {
    int row;
public:
    enum { UNDEFINED = -INT32_MAX };
    Goto(OPERATORTYPE optype): Operator(optype) {
        row = UNDEFINED;
    void setRow(int row) {
        Goto::row = row;
    void setRow(const std::string &labelname) {
        row = labels[labelname];
    int getRow() {
        return row;
    void print() {
        std::cout << "[<row" << row << ">"
                  << OPERTEXT[optype] << "],;";
```

## Peaлизация getOperator

## Реализация initJumps для if-then-else-endif

```
std::stack<Goto *> stackIfElse:
for (int row = 0; row < (int)infixes.size(); row++) {</pre>
  for (int i = 0; i < (int)infix.size(); i++)</pre>
    if (infixLines[row][i]->type() == OPERATOR) {
      Operator *lexemoper = (Operator *)infixes[row][i];
      if (lexemoper->operType() == IF)
        stackIfElse.push((Goto *)lexemoper);
      if (lexemoper->operType() == ELSE) {
        stackIfElse.top()->setRow(row + 1);
        stackIfElse.pop();
        stackIfElse.push((Goto *)lexemoper);
      if (lexemoper->operType() == ENDIF) {
        stackIfElse.top()->setRow(row + 1);
        stackIfElse.pop();
```

## Peaлизация initJumps для while-then-endwhile

```
std::stack<Goto *> stackWhile:
for (int row = 0; row < (int)infixes.size(); row++) {</pre>
  for (int i = 0; i < (int)infix.size(); i++)</pre>
    if (infixLines[row][i]->type() == OPERATOR) {
      Operator *lexemoper = (Operator *)infixes[row][i];
      if (lexemoper->operType() == WHILE) {
        Goto *lexemgoto = (Goto *)lexemoper;
        lexemgoto -> setRow(row);
        stackWhile.push(lexemgoto);
      if (lexemoper->operType() == ENDWHILE) {
        Goto *lexemgoto = (Goto *)lexemoper;
        lexemgoto ->setRow(stackWhile.top()->getRow());
        stackWhile.top()->setRow(row + 1);
        stackWhile.pop();
      }
```

# Peaлизация buildPostfix (endif)

```
for (auto lexem: infix) {
    if (lexem->type() == OPERATOR) {
        Operator *lexemoper = (Operator *)lexem;
        if (lexemoper->operType() == ENDIF)
            continue;
```

# Реализация evaluatePoliz (goto, else, endwhile)

```
int evaluatePostfix(const std::vector<Lexem *> &postfix|,
                     int row) {
  std::stack<int> stack;
  for (const auto &lexem: postfix) {
    if (lexem->type() == OPERATOR) {
      Operator *lexemop = (Operator *)lexem;
      if (lexemop->operType() == GOTO | |
          lexemop -> operType() == ELSE | |
          lexemop -> operType() == ENDWHILE) {
        Goto *lexemgoto = (Goto *)lexemop;
        return lexemgoto ->getRow();
  return row + 1:
}
```

# Peaлизация evaluatePoliz (if, while)

```
int evaluatePostfix(const std::vector<Lexem *> &postfix|,
                    int row) {
  std::stack<int> stack;
  for (const auto &lexem: postfix) {
    if (lexem->type() == OPERATOR) {
      Operator *lexemop = (Operator *)lexem;
      if (lexemop->operType() == IF | |
          lexemop -> operType() == WHILE) {
        Goto *lexemgoto = (Goto *)lexemop;
        int rvalue = stack.top();
        stack.pop();
        if (!rvalue)
          return lexemgoto ->getRow();
      }
  return row + 1:
```

## Пример parseLexem

string

```
i := 1
s := 0
while i < 4 then
    s := s + i
    i := i + 1
endwhile
i := 0</pre>
```

#### infix

```
0: [i] [<>:=] [1]
1: [s] [<>:=] [0]
2: [<row -2147483647>while] [i] [<] [4] [then]
3: [s] [<>:=] [s] [+] [i]
4: [i] [<>:=] [i] [+] [1]
5: [<row -2147483647>endwhile]
6: [i] [<>:=] [0]
```

## Пример initJumps

#### infix

```
0: [i] [<>:=] [1]
1: [s] [<>:=] [0]
2: [<row -2147483647>while] [i] [<] [4] [then]
3: [s] [<>:=] [s] [+] [i]
4: [i] [<>:=] [i] [+] [1]
5: [<row -2147483647>endwhile]
6: [i] [<>:=] [0]
```

#### infix

```
0: [i] [<>:=] [1]
1: [s] [<>:=] [0]
2: [<row 6>while] [i] [<] [4] [then]
3: [s] [<>:=] [s] [+] [i]
4: [i] [<>:=] [i] [+] [1]
5: [<row 2>endwhile]
6: [i] [<>:=] [0]
```

## Пример buildPoliz

#### infix

```
[i] [<>:=] [1]
   [s] [<>:=] [0]
   [<row 6>while]
                   [i] [<] [4] [then]
2:
3:
   [s] [<>:=] [s]
                    \Gamma + 1
                         Γil
4:
   [i] [<>:=] [i]
                   [+]
5:
   [<row 2>endwhile]
   [i] [<>:=] [0]
6:
```

#### postfix

```
0: [1] [<i>:=]
1: [0] [<s>:=]
2: [i] [4] [<] [<row 6>while]
3: [s] [i] [+] [<s>:=]
4: [i] [1] [+] [<i>:=]
5: [<row 2>endwhile]
6: [0] [<i>:=]
```

## Пример evaluatePoliz

```
[1] [<i>:=]
0:
   [0]
       [<s>:=]
1:
   [i] [5] [<]
2:
                 [<row 6>while]
3:
   [s]
       [i]
            [+]
                 \lceil < s > : = \rceil
4:
   [i] [1] [+] [<i>:=]
5:
   [<row 2>endwhile]
2:
        [5]
             [<] [<row 6>while]
3: [s] [i]
            [+] [<s>:=]
4:
   [i] [1] [+] [<i>:=]
5:
   [<row 2>endwhile]
2:
             [ < ]
                 [<row 6>while]
3:
   [s] [i] [+] [<s>:=]
   [i] [1] [+] [<i>:=]
4:
   [<row 2>endwhile]
5:
2:
   [i] [5] [<] [<row 6>while]
   [0] [\langle i \rangle :=]
6:
```

```
i = 1
i = 1 s = 0
i = 1
      s = 0
i = 1 s = 1
i = 2 s = 1
i = 2 s = 1
i = 2 s = 1
i = 2 s = 3
i = 3 s = 3
i = 3 s = 3
i = 3 s = 3
i = 3 s = 6
i=4 s=6
i = 4 s = 6
i = 4 s = 6
i = 0 s = 6
```