ASSIGNMENT-6

Topology Code:

```
from mininet.net import Mininet
 from mininet.node import Controller, OVSController
 from mininet.cli import CLI
 from mininet.link import TCLink
 from mininet.log import setLogLevel, info
net = Mininet()
h1 = net.addHost( 'h1' )
h2 = net.addHost( 'h2' )
h3 = net.addHost( 'h3' )
h4 = net.addHost( 'h4' )
s1 = net.addSwitch( 's1' )
s2 = net.addSwitch( 's2' )
net.addLink( h1, s1, bw=20, delay='10ms' )
net.addLink( h2, s1, bw=20, delay='10ms' )
net.addLink( h3, s2, bw=20, delay='10ms' )
net.addLink( h4, s2, bw=20, delay='10ms' )
net.addLink( s1, s2, bw=50, deLay='10ms' )
net.start()
CLI( net )
net.stop()
```

<u>Server Code</u>:

```
import socket
HOST = '10.0.0.'
PORT = 5000
hostlist = ['1', '2']
hst = input("Which host to serve? [1, 2]
while (hst not in hostlist):
    hst = input("Which host to serve? [1, 2] ")
HOST += hst
print("Listening at ", HOST, ":", PORT)
with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
    s.bind((HOST, PORT))
   s.listen()
    conn, addr = s.accept()
   with conn:
       while True:
            data = conn.recv(1024).decode()
            print("\n[Client] : ", data, "\n")
            message = input("Type a message: ")
            conn.sendall(message.encode())
```

Client Code:

```
import socket
HOST = '10.0.0.'
PORT = 5000
hostlist = ['1', '2']
hst = input("Which host to connect? [1, 2] ")
while (hst not in hostlist):
    hst = input("Which host to connect? [1, 2] ")
HOST += hst
print("Connecting to ", HOST, ":", PORT)
with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
    s.connect((HOST, PORT))
   while True:
        message = input("Type a message: ")
        s.sendall(message.encode())
        data = s.recv(1024).decode()
        print("\n[Server] : ", data, "\n")
```

Output Screenshot with terminal code and Xterms for H1 and H2:

