Xiang (Kevin) Li

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Education

University of Michigan, Ann Arbor, MI

2020 - May 2024 (Expected)

- Major: Computer Science, Minor: Linguistics
- GPA: 3.85/4.0
- Honors: James B. Angell Scholar (3 consecutive terms of all A's), Class of 1935 Engineering Scholarship (\$2000 for the 2023-2024 academic year)
- Course Highlights: Programming Languages, Compiler Construction, Intro to Operating Systems, Intro to Machine Learning, Intro to Natural Language Processing, Computer Vision, Computer Security, Automotive User Interfaces, Sound Patterns, Aspects of Meaning

Experience

Researcher Oct 2021 – present

Future of Programming Lab, University of Michigan, U.S.A

- Improve if expressions & tuple completions in Hazel, a live programming environment with typed holes.
- Systemize polymorphism with type aliases, for all types, and type functions backed by De Bruijn index.
- Integrating Large Code Models (LCMs) into Hazel for semantically contextualized code completion

Researcher April 2022 – Aug 2023

Michigan Intelligent Programming Lab, University of Michigan, U.S.A

- Proposed a novel program synthesis algorithm called lifted interpretation that lifts up the program interpretation process, from evaluating one program at a time to simultaneously evaluating all programs.
- Outperformed previous state-of-the-art web automation technique by an order of magnitude.
- Optimized Rust implementation using techniques such as incremental computation, interning, and caching.

Visiting Scholar Aug 2023 – Aug 2023

Max Planck Institute for Software Systems, Saarbrücken, Germany

- Participated in the Cornell, Maryland, Max Planck Pre-doctoral Research School (CMMRS).
- Learned about cutting-edge research in computer science from leading researchers.

Publications

POPL 2024 Efficient Bottom-Up Synthesis for Programs with Local Variables

Li, Xiang*, Xiangyu Zhou*, Rui Dong, Yihong Zhang, and Xinyu Wang

Proc. ACM Program. Lang, Issue: POPL 2024

Projects

Mobile App Developer

Oct 2021 – present

Hong Kong Lexicography Limited, Remote Work

- Designed and implemented a cross-platform mobile dictionary app using Flutter.
- Parsed and rendered more than 10,000 bilingual dictionary entries.
- Gained 8.7K installs on the iOS app store & 3.7K installs on the Android play store.

Kernel Developer

Oct 2023 - Nov 2023

EECS 482 Intro to Operating Systems

- Led a team of three in designing a sophisticated memory manager for swap and file-backed pages.
- Addressed challenging software complexities in C++ to fulfill intricate project specification.

Skills

Mobile App Development • Web Development • Functional Programming • OOP • UX/UI Design Programming languages: Rust, C++, Python, JavaScript, Java, TypeScript, Elm, Dart, Swift, C# Technologies: Flutter, Docker, PyTorch, HuggingFace, SQLite, Git, Figma, Adobe Illustrator Languages: bilingual in English and Mandarin, proficient in Cantonese