# Fun with Python's Newer Tools

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## Collections.Counter

Tool for making rapid tallies or counts

#### Modeled after:

- Multisets in C++
- Bags in Smalltalk and Objective C

Very flexible, unrestricted implementation as a dictionary

#### You can put anything in it:

- Count with positive and negative numbers
- Count with decimals, floats, or fractions
- It is just a dictionary

# Counter is a dictionary

Simple design as a dict subclass

With \_\_missing\_\_() that returns zero

$$c[x] += 1$$

# easy to tally

Has \_\_delitem\_\_() to match \_\_missing\_\_()

# easy to delete

# Counter – Basic Implementation

```
class Counter(dict):

    def __missing__(self, key):
        'The count of elements not in the Counter is zero.'
        return 0

def __delitem__(self, elem):
        'Like dict.__delitem__() but does not raise KeyError for missing values.'
        if elem in self:
            super().__delitem__(elem)
```

```
>>> c = Counter()
>>> c['x'] += 1
>>> c['y'] += 2
>>> c['z'] = 10
>>> c
{'y': 2, 'x': 1, 'z': 10}
>>> del c['w']
```

# Example: Unittest Result Counter

```
results = Counter()

for test in test_suite:

   if test():

      results['succeeded'] += 1

   results['attempted'] += 1
```

# Example: Word Count

```
with open('sometext.txt') as f:
    text = f.read().lower()

words = re.findall('\w+', text)

print( Counter(words).most common(50) )
```

## Convenience Methods

#### most\_common([n])

- Returns sorted list of the n highest counts
- Handles the common use-case of finding most popular entries
- Reduces the code to a simple one-liner
- Implemented using either sorted() or heapq.nlargest()

#### elements()

- Lists all of the contents individually
- > If an element has a count of three, it is emitted three times
- Works like a Bag in Smalltalk
- Differs from \_\_iter\_\_ which returns pairs: (elem, count)

## One Kind of Counter Math

#### Regular math (non-saturating)

- Used when counts are allowed to go negative
- cnt.update(d) # add counters
- cnt.substract(d) # difference two counters

```
>>> x = Counter(a=1, b=1)
>>> x.subtract(a=1, c=1)
>>> x
Counter({'b': 1, 'a': 0, 'c': -1})
```

## **Another Kind of Counter Math**

#### Multiset use case:

- With multisets, the counts are always positive
- Math operations with omit zero or negative counts from the result
- Operations are: + & |
- > The subtraction operation is said to be saturating
- When the counts are all one, works just like regular sets:

```
>>> {'a', 'b'} - {'a', 'c'}
{'b'}
>>> Counter(a=1, b=1) - Counter(a=1, c=1)
Counter({'b': 1})
```

# collections.namedtuple()

Works just like a regular tuple

And let's you assign names to each field

Can profoundly improve your code base:

- Makes the code self-documenting
- Makes the printed \_\_repr\_\_ intelligible
- Let's you change tuple order without affecting client code

One of the single best changes you can make to existing code

# **Example from Doctest**

TestResults = namedtuple('TestResults', 'failed attempted')

>>> print(doctest.testmod)

TestResults(failed=0, attempted=7)

# Simple Implementation

```
class TestResults(tuple):
    'TestResults(failed, attempted)'
    __slots__ = ()
    _fields = ('failed', 'attempted')
    def __new__(_cls, failed, attempted):
        'Create new instance of TestResults(failed, attempted)'
        return _tuple.__new__(_cls, (failed, attempted))
    def __repr__(self):
        'Return a nicely formatted representation string'
        return self.__class__.__name__ + '(failed=%r, attempted=%r)' % self
    failed = _property(_itemgetter(0), doc='Alias for field number 0')
    attempted = _property(_itemgetter(1), doc='Alias for field number 1')
```

## Convenience Methods

#### \_asdict()

Turns a named tuple into a dictionary

```
{ 'failed': 0, 'attempted': 7}
```

> Principle: key/value pairs should be convertible to dicts

#### \_replace()

Creates a new named tuple with altered values

```
>>> result._replace(failed = 2)
TestResult(failed=2, attempted=7)
```

Much cleaner than:

```
(2,) + result[1]
```

# Pro Tip: Using the Field Structure

# Pro Tip: Instance Prototypes

The \_replace() method can be used to modify prototype instances:

```
prototype = Cell(color='red', size=10, border=False)
intro = prototype._replace(size=20)
lead = prototype._replace(color='blue', border=True)
summary = prototype._replace(size=20, border=True)
```

# Pro Tip: subclass a named tuple

```
>>> class Point(namedtuple('Point', 'x y')):
       __slots__ = ()
...
... @property
... def hypot(self):
           return (self.x ** 2 + self.y ** 2) ** 0.5
...
... def str (self):
          return 'Point: x=%6.3f y=%6.3f hypot=%6.3f'
. . .
>>> for p in Point(3, 4), Point(14, 5/7):
print(p)
Point: x= 3.000 y= 4.000 hypot= 5.000
Point: x=14.000 y= 0.714 hypot=14.018
```

# Pro Tip: How to make an Enum type

```
Color = namedtuple('Color',
         'red orange yellow green blue indigo') \
         . make(range(6))
>>> Color.red
>>> Color.green
```

# Caching

#### Simple unbounded cache:

```
def f(*args, cache={})
    if args in cache:
        return cache[args]
    result = big_computation(*args)
    cache[args] = result
    return result
```

But, that would grow without bound

## LRU Cache

To limit its size, we need to make room for new entries

One strategy is to remove the least-recently used entry

Provided in the standard library as a decorator:

from functools import Iru\_cache

@lru\_cache(maxsize=100) def big\_computation(\*args):

. . .

# Dynamic Programming with a Cache

```
@lru cache()
def fibonacci(n):
  if n <= 1:
     return n
  return fibonacci(n-1) + fibonacci(n-2)
print(fibonacci(100))
```

# New String Formatting Syntax

```
>>> 'Page {0}, Line {1}'.format(10, 20)
'Page 10, Line 20'

>>> cite = dict(page=20, line=10)
>>> 'Page {page}, Line {line}'.format(**cite)
'Page 20, Line 10'
```

# Fill, Align, and Width

- Specify width after a colon
- Alignment: < ^ >
- Optional fill charcter before alignment

# Sign, Zero, Comma, Width, Precision

```
>>> from math import pi

>>> '{0:+08.2f}'.format(pi)

'+0003.14'

>>> '{0:,.2f}'.format(pi*1E6)

'3,141,592.65'
```

# Questions and Answers