ALİ EREN KAYHAN

JUNİOR UNİTY GAME DEVELOPER
2D-3D

CAREER OVERVİEW

Game programmer with 1 years of experience creating indie for PC. Developed The Virus which was a horror game downloaded 140 times and viewed 856 times, and Wer Ist Der Mörder which was a instructional game downloaded 20 times and viewed 86 times, and Atölye which was a instructional game downloaded 2 times and viewed 19 times. These game are made with Unity. Moreover, I have wrote 29 blog about different topics in my personal website. Also, I have been working my start-up project.

The skills I've been able to gain and hone in on during my education:
- Working with team
- Team management
- Documentation
- Project management
- German-language skills at A2
- English-language skills at B2
- Starting start-up

You can learn more about me by visiting my personal website.
(https://alierenkayhan.github.io/).

PROJECTS

Creating University Network System In Cisco Packet Tracer
Instructional Blog | Networking
- Creating university network topologies and imitate modern computer networks.
- Team works

Atölye
Instructional Game| Mathematics | Unity 2D Game
- Creating 2D instructional game in Unity
- Teaching Grade 6 Mathematics Angles and Area Measurement.
- Work as a game developer.

Wer Ist Der Mörder?
Instructional Game| German | Unity 2D Game
- Creating 2D instructional game in Unity
- Teaching one of the German Grammar rules, "Relativsätze im Nominative".
- Work as a game developer

The Virus
Horror Game| Unity 3D Game
- Creating 3D instructional game in Unity.
- Solo game developer

Unity AR:
Unity AR
- Creating Unity AR.

SQL Pizza Company Database
Mssql| Database
- Preparing class diagram.
- Creating a database.

VEX Robotics
VEX Robotics | Programming Robots
- Programming a robots in stem labs.

Ardunio
Ardunio
- Designing and manufacturing single-board microcontrollers and microcontroller kits for building digital devices
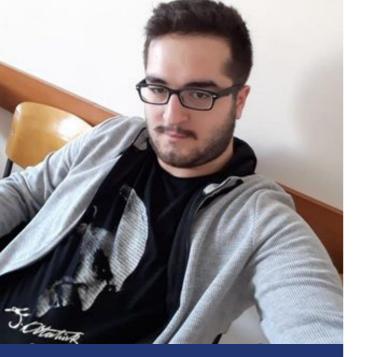
Intelligent Life in the Universe
Physics | Blog
- Researching intelligent life in the universe

Energy plan for German
Sustainable Development | Blog
- Designing energy optimism and algorithms for german

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LANGUAGE

- German A2
- English B2

CORE COMPETENCİES

- Asp.Net MVC Core
- C#
- SQL
- Unity 2D-3D game development

REACH ME:

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Itch.io: alierenkayhan.itch.io/

Github: github.com/Alierenkayhan

Personal Website: alierenkayhan.github.io/

EXPERİENCE

MyEdu Startup Project
Co-founder | 2020- Present

- Start-up project.
- Developing a new modern and user-friendly LMS system with Asp.net MVC Core, CSS, SQL, HTML, Bootstrap, Javascript

EduTech - Boğaziçi University Education and Technology Community
Team member | 2020 - Present

- Responsible for the club logo design
- Responsible for the club activity's poster desgin

Compec - Boğaziçi University Informatics Club
Team member | September 2017 - 2018

- Responsible for contact with Airbar firm and Techsummit 18.
- Responsible for registering and helping people.
- Responsible for helping people in the Insider Firm Tour and taking photos.

Yıldız Teknik University
Internship | September 2016 - November 2016

- For vocational High School.
- Internship under the control of AssistantProfessor Doctor Ziya Cihan Tayşi.
- Responsible for arranging cable of laboratory
- Responsible for making a design plan of laboratory in adobe fireworks.

ACADEMİC BACKGROUND

Boğaziçi University
Computer and Instructional Technologies teaching (english)| 2017- 2024

- Compec Club - Techsummit 18 team member
- Edutech Club - Team member
- Boun Atletizm Club - Shooter

Tuncay Azaphan A.T.M. HIGH School
Information Technologies / Web Programming| 2012 - 2017

- Grade average: 86,78
- Team member in Basketball, Chess,Knowledge Contest, Shot Put

HOBBY

- 10 bronze, 6 silver, and 2 gold medals from sports.
- Translating Ted Talks
- Judo
  - 2.dan judo black belt
  - 1.level judo assistant coach
- Basketball
- Chess
- Saz playing
- Solving the Rubik's Cube and Megamix