JS_Str2

```javascript
let a = 7 + '2';
console.log(a); // "72"

function add(a, b) {
    return a + b;
}
console.log(add(3, 4)); // 7

console.log(true - 5);

const name = "Anirach";
const score = 95;
console.log(`Welcome, ${name} ! Your score is ${score}.`); // "Welcome, Anirach ! Your score is 95."
console.log("Welcome, " + name + " ! Your score is " + score + "."); // "Welcome, Anirach ! Your score is 95."

console.log(`${(0 == '')}, ${(0 === '')}.`)

function createLogEntry(message) {
  const timestamp = new Date().toLocaleTimeString('th-TH');
  const eventId = Math.random().toString(32).substring(2, 10).toUpperCase();
  const logMessage = message.toUpperCase();
  return `[${timestamp}] [${eventId}] - ${logMessage}`;
}

// Example usage:
const log = createLogEntry('User logged in');
console.log(log);

const sensorWord = (sentence, wordCensor) => {
  // 'g' for global, 'i' for case-insensitive
  const regex = new RegExp(wordCensor, "gi");
  return sentence.replace(regex, "*".repeat(wordCensor.length));
};

console.log(sensorWord("This is a bad example of a bad word.","bad")); // Output: This is a *** example of a *** word.
```