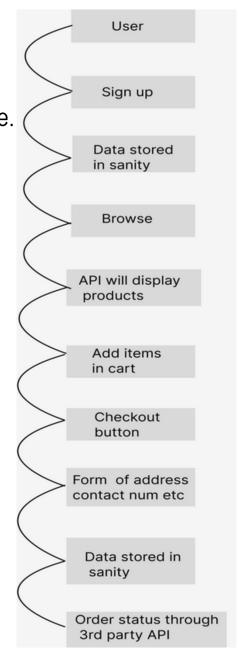
# TECHNICAL FOUNDATIONS OF MY MARKETPLACE HACKATHON

- Day 2 Activities: Transitioning to Technical Planning
- 1. Defining Technical Requirements
- Technologies
- i. Next.js
- ii. Shadon library for pre made components
- iii. React icons for icons
- iv. Sanity(CMS) as backend
- Frontend Requirements:
- o User-friendly interface for browsing products.
- o Responsive design for mobile and desktop users.
- o Essential pages: Home, Product Listing, Product Details, Cart, Checkout,
- and Order Confirmation.
- Sanity CMS as Backend:
- o Sanity CMS to manage product data, customer details, and order
- records. Sanity acts as the database for my marketplace.
- o Focusing on designing schemas in Sanity to align with the business goals
- from Day 1.
- Third-Party APIs:
- o APIs will be provided by our Teachers
- o Ensure APIs provide the necessary data for frontend functionality.
- o Implementation of APIs according to product requirement

#### System Architecture

The whole architecture of the website is defined in this picture.

- User will sign up.
- User data will be stored in sanity
- The API will provide products details as the user visits product page
- As user adds items in cart and clicks on checkout button a form will appear
- After submitting form the data will be stored in sanity
- The user will get the status of the order from Order details page and the status will be from a 3<sup>rd</sup> party API means shipment API and the payment system will be COD cash on delivery



### API REQUIREMENTS

#### Planning API Requirements

- 1. Endpoint Name: /products
- Method: GET
- Description: Fetch all available products from Sanity.
- Response: Product details (ID, name, price, stock, image).
- 2. Endpoint Name: /orders
- Method: POST
- Description: Create a new order in Sanity.
- Payload: Customer info, product details, payment status.
- 3. Endpoint Name: /shipment
- Method: GET
- Description: Track order status via third-party API.
- Response: Shipment ID, order ID, status, expected delivery date.

## DATA SCHEMA

Jask 3: Data	sch	ema.
· Entities i) Product		
iii) Shopkeeper iii) Customer iv) Delivery Zones		
vi ) Shipment		
viii) Payment. viii) Stock or Wareh	ouse.	

	1
- Relation between entities	
Customer )  -Name -Conlact info -Address -Order history  -TD	[Shapkeeper] -is Recived -Account Number
-Name	- COD:
- Price	- Order. Total Price
- Stock	- ispaid
- 199	1
[Order]	[Shipment]
-TO	-TO
- ProductID, Price, List of produ	d-Older TD
-Quantity	- Status:
- 7/ N/1X 3	- Delivery dote: 5
Timestamp - Total Rice	
<b>V</b>	A-Expected - Pictual 3
[Shopkeeper]	[ Delivery Zones]
	- Lane Name
[Stock]	- Coverage area.
-isavailable	- HSSIGNED AXIVEY?
- Product ID	1 - Name
Co	1 - Contact info 3
	Core mile