

CL1002 – Programming Fundamentals Lab

Exercise # 11

Note:

- Submit a pdf file containing all of your C code with all possible screenshots of every task outputs on Google Classroom.
- Copied task will be awarded **zero** marks.
- Note that these lab task marks could be graded through a viva in lab.
- Please submit your file with this naming convention (roll-no-name) i.e (22P-8743-Zain.pdf).

Problem: 1

Write a program in which user will enter his name. The name will be passed to a function which will check whether the string was palindrome or not and display a message accordingly.

Note: A string is said to be palindrome if it remains the same on reading from both ends. It means that when you reverse a given string, it should be the same as the original string.

Problem: 2

Write a C program that does the following according to user input. It's a menu-driven program. The user is asked to enter a string. Then the program displays the following menu:

- A) Count the number of vowels in the string
- B) Count both the vowels and consonants in the string
- C) Display the most frequent character in the string.
- D) Concatenate another string with the existing string.
- E) Exit the program.

The program performs the operation selected by the user and repeats until the user selects E to exit the program.

Problem: 3

A software house is looking for a programmer to write a program that does encryption and decryption of a message to securely transmit it over the network. Be the one who will write that program. Write a C program that takes a string as an input (including spaces). The string will be passed to a function named `encrypt()` as an argument. The function will encrypt the string and displays the encrypted version of the message. There should be another function named `decrypt()`, which will decrypt the message and displays the original message. Your program should be menu driven.

Implement Caesar cipher algorithm in a way that each character in the original string should be replaced by its succeeding third letter.