

Log
<u>+Init()</u> <u>+GetCoreLogger()</u> <u>+GetClientLogger()</u> <u>+GetVulkanLogger()</u>

Time
<u>+Zero: Time {readOnly}</u> <u>+Infinity: Time = MAX_INTEGER {readOnly}</u> -m_Microseconds: long
+Time() +Time(micsec: long) +Time(sec: float) +AsSeconds(): float +AsMilliseconds(): int +AsMicroseconds(): long «friend»-Seconds(seconds: float): Time «friend»-Milliseconds(milliseconds: int): Time «friend»-Microseconds(microseconds: long): Time

Color
<u>+Black: Color {readOnly}</u> <u>+White: Color {readOnly}</u> <u>+Red: Color {readOnly}</u> <u>+Green: Color {readOnly}</u> <u>+Blue: Color {readOnly}</u> <u>+Yellow: Color {readOnly}</u> <u>+Magenta: Color {readOnly}</u> <u>+Cyan: Color {readOnly}</u> <u>+Transparent: Color {readOnly}</u> +r: byte +g: byte +b: byte +a: byte
+Color(r: byte, g: byte, b: byte, a: byte) +Color(r: byte, g: byte, b: byte) +Color(color: int) +Color(color: (float, float, float, float)) +Color(color: (float, float, float)) +Color() +ToInteger(): int +ToVector4f(): (float, float, float, float) +ToString(): String