PROJECT DOCUMENTATION

E-commerce store for the sale of DIY items

TIMELINE

Project Start
1. Planning stage (stakeholders, users, developers, UX designers)
High-level requirements and design documents
Low-level requirements and design documents
Definition of what is the product, how it should look and work. Setting coding standards, design patterns, style guides, user flows, mental maps.
2. Quality assurance stage
Test Plans and Standards
Test documentation
Formulating testing standards, tasks, test flow, test types. Defining the subject of testing. Documentation of testing results.
3. User documentation
System documentation
End-user guides
Instalation guides
Instruction for product maintenance, installation and usage.
4. Release
Final Reports
Project Finish

SOFTWARE DOCUMENTATION TYPES