

# Remote control Magic:car

## Goal

In this lesson, we will learn to control the RGB light, buzzer and motor of Magic\_Car by remote control

## Programming method

(1) online programming: connect micro:bit with the computer through the USB cable, open my computer, find the MICROBIT memory disk and open it, double-click MICROBIT.HTM, and open the browser programming page. After creating a new project, click advanced, click expand, enter the extension package address <https://github.com/emakefun/pxt-magicbit.git> enter or search, add the Microbit extension package, and you can start programming the car with the remote control.

(2) offline programming: open the offline programming software, enter the programming interface, create a new project, click advanced, click expand, enter the address <https://github.com/emakefun/pxt-magicbit.git> of the extension package, enter or search, add the Microbit extension package, and then you can start programming to control the car with the remote control.

## Principle of remote control

Each key of the remote control corresponds to an infrared code. If the button of the remote control A is pressed, the infrared receiver will receive the infrared code of the key A. At this time, the motherboard will make corresponding actions after judgment.

## Block programming

- 1、. Location of building blocks required

The image displays three screenshots of the Cywish IDE interface, illustrating the process of selecting and using the 'Music' block.

**Top Screenshot:** The 'Music' category is selected in the block palette (indicated by a blue box and a yellow circle with '1'). The 'Music' block is visible in the workspace (indicated by a yellow circle with '2'). The workspace shows a sequence of blocks: 'play tone' (Middle C for 1 beat), 'ring tone (Hz)' (Middle C), 'rest(ms)' (1 beat), 'start melody' (dadadum, repeating, once), and 'music on' (melody note played).

**Middle Screenshot:** The 'Magicbit' category is selected in the block palette (indicated by a red box and a yellow circle with '1'). The 'Motor' block is visible in the workspace (indicated by a yellow circle with '2'). The workspace shows a sequence of blocks: 'Stepper 28BYJ-48' (STPM2, degree 0), 'Stepper 28BYJ-48' (STPM2, turn 1/4), 'Dual Stepper(Degree)' (STPM1 0, STPM2 0), 'Car Forward Distance(cm)' (10, Wheel Diameter(mm) 48), and 'Car Turn Degree' (90, Wheel Diameter(mm) 48, Track(mm) 125).

**Bottom Screenshot:** The 'Magicbit' category is selected in the block palette (indicated by a red box and a yellow circle with '1'). The 'RGB' block is visible in the workspace (indicated by a yellow circle with '2'). The workspace shows a sequence of blocks: 'Motor' (M3, speed 150, delay 1 s), 'Motor Stop' (M3), 'Motor Stop All', 'Read RgbUltrasonic Distance pin' (P0, cm), and 'RgbUltrasonic' (left, show color red, effect none).

Search...

- Basic
- Input
- Music
- Led
- Radio
- Loops
- Logic
- Variables
- Math
- IrRemote
- Magicbit
- Neopixel**
- more
- Advanced

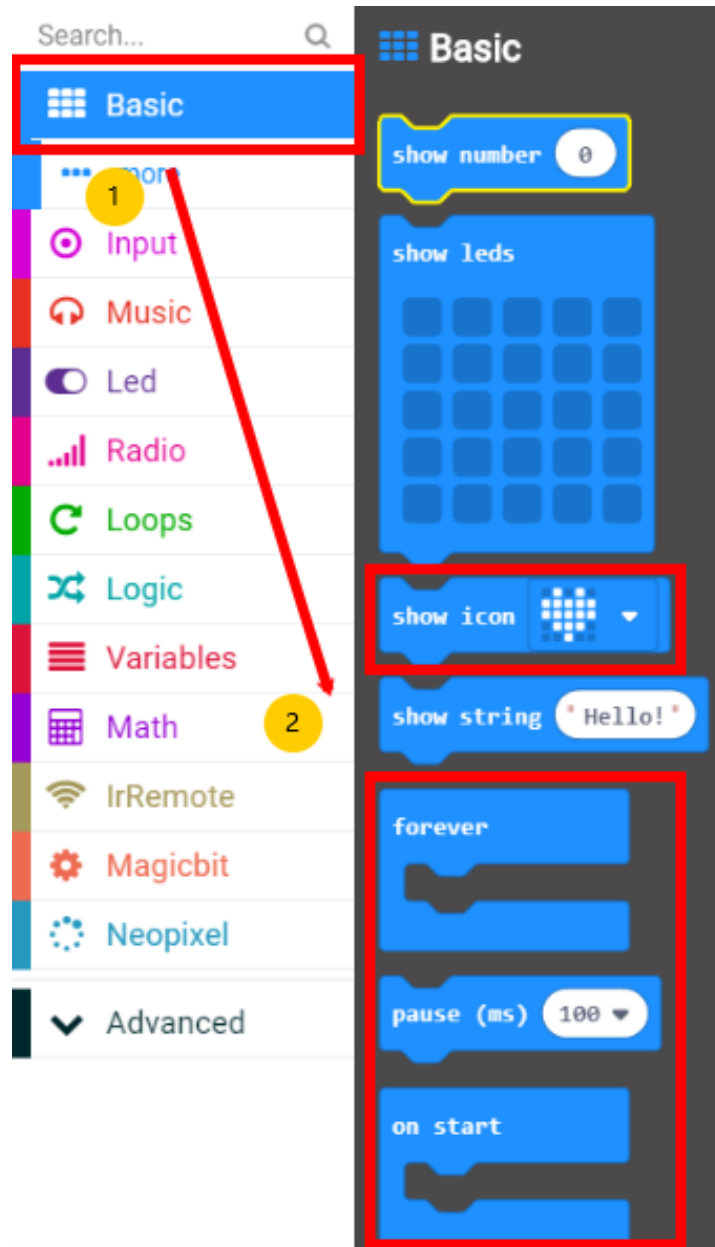
**Neopixel**

- set strip2 to NeoPixel at pin P0 with 24
- set range to strip range from 0 with
- strip show color red
- strip show rainbow from 1 to 360
- strip show bar graph of 0 up to 255
- strip show
- strip clear
- hue 0 saturation 0 luminosity 0
- strip shift pixels by 1

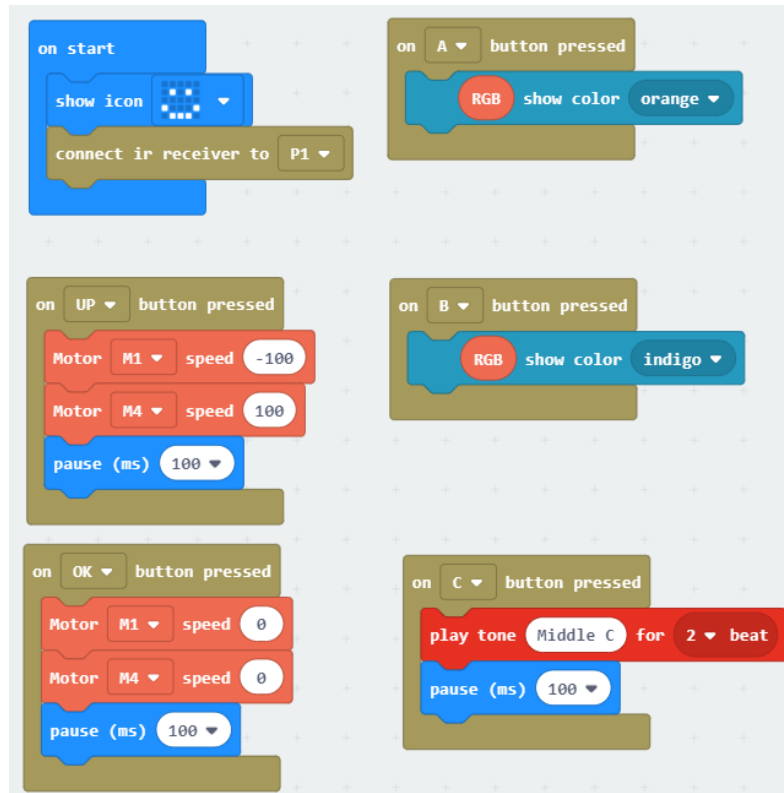
- Basic
- Input
- Music
- Led
- Radio
- Loops
- Logic
- Variables
- Math
- IrRemote**
- Magicbit

**IrRemote**

- on A button pressed
- connect ir receiver to P0



2、Final program building block combination



## Wiring

### 1. Connection of steering gear;

The car steering gear is connected to the S1 pin of the PWM steering gear of the expansion board, in which the yellow line of the steering gear is connected to the blue pin of the expansion board, the red line of the steering gear is connected to the red pin of the control board, and the brown line of the steering gear is connected to the black GND pin of the control board.

### 2. Motor connection;

The motor to the left of the car is connected to the extension board M4 interface

The motor to the right of the car is connected to the expanded M1 interface

## The experimental results

After downloading the program to the microbit motherboard of Magic\_Car car, open the main switch of the expansion board, microbit displays a smiley face, when the key up is pressed, the car will advance; When the button OK is pressed, the car will stop; When key A is pressed, the car RGB will display orange. When button B is pressed, the car displays indigo; When the key C is pressed, the car will play the note of C.