

Control Magic:carRGB lights

Goal

In this lesson, we will learn to control the RGB color lights of the car Magic_Car, and realize the full and partial control of the RGB color lights of the car.

Programming method

- (1) online programming: connect micro:bit with the computer through the USB cable, open my computer, find the MICROBIT memory disk and open it, double-click 击 MICROBIT.HTM and open the browser programming page. After creating a new project, click advanced, click expand, enter the extension package address https://github.com/emakefun/pxt-magicbit.git, and press enter or search, add the Microbit extension package, and you can start programming the car RGB lights.
- (2) offline programming: open the offline programming software, enter the programming interface, create a new project, click advanced, click expand, enter the address https://github.com/emakefun/pxt-magicbit.git of the extension package, and press enter or search, add the Microbit extension package, and then you can start the programming control of the car RGB lamp.

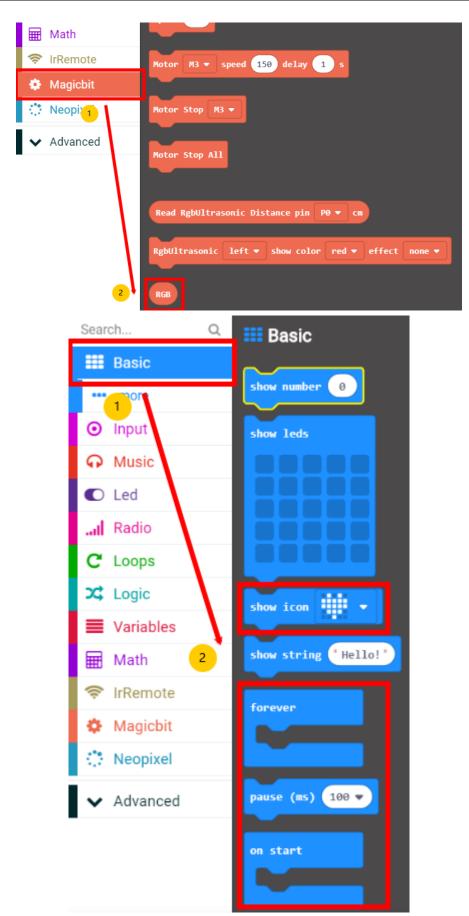
R G B lights principle

RGB is designed from the principle of color luminescence, the popular point says its color mixture way is like having red, green, blue 3 lamps, when their light superposition each other, color is mixed, and brightness is equal to the sum of brightness, the more mixed brightness is higher. The red, green, and blue color channels have 255 levels of brightness for each color, and the "light" is turned off at 0.

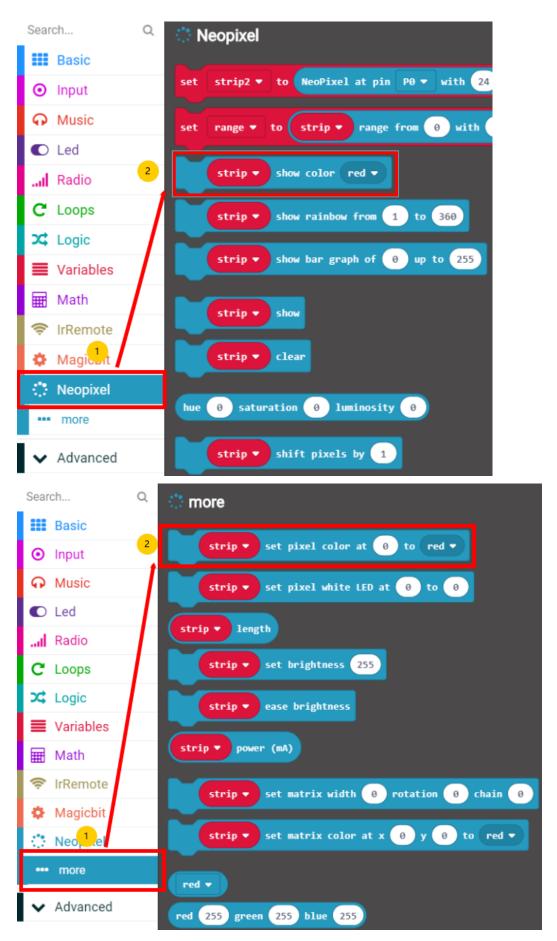
Block programming

1. Location of building blocks required



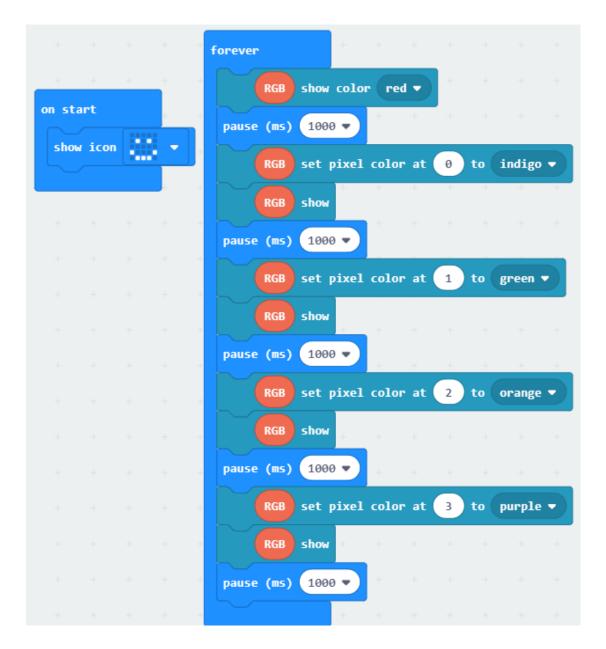












The experimental results

After downloading the program to the microbit motherboard of Magic_Car, turn on the main switch of the expansion board, microbit displays a smiley-face, the RGB light of Magic_Car will be all red, then the first light turns indigo, the second light turns green, the third light turns orange, the fourth light turns purple, and so on.