

ALIN MICAN

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EDUCATION

Royal Holloway, University of London

BSc Computer Science

England, Egham

Sep 2020 - Jun 2023

Preston Manor Sixth Form

A-Level: Mathematics (A), Chemistry (A) and Computer Science (B)

England, Wembley

Sep 2018 - Jun 2020

Preston Manor High School

9 GCSE's including Physics (8), Mathematics (7) and English language (6)

England, Wembley

Sep 2013 - Sep 2018

EXPERIENCE

Caffe Concerto

Catering Specialist

England, London

Aug 2022 - Sep 2022

- Handled several specialised machinery and sharp tools, with care and precision, contributing with colleagues to produce dishes.
- Followed a certain menu with a set quota to be met by the end of the day, which allowed me to learn to work under pressure.
- Contributed to workload productivity by liaising with external stakeholders, prioritising all the processes to boost efficiency
- Prioritised all the processes to boost efficiency to ensure customer requirements were met.

Caffe Concerto

Stock Management

England, London

July 2022 - Aug 2022

- Organised deliveries to their locations, whether it be with customers or other branches
- Made reports on invoices, checked if everything was delivered and/or checked for damages.
- Identified solutions to minimise issues associated with back of house office such as streamlining delivery processes by 20%.

Preston Manor Sixth Form

GCSE Maths Tutor

England, London

Sep 2018 - Jul 2019

- Led educational workshops for younger students through excellent communication methods.
- Adapted to different student capabilities in order to provide individual well-tailored teaching.
- Created an organised workspace to satisfy individual student requirements, creating a interactive environment which encouraged students to partake in learning.

CORE SKILLS

Programming languages: Java, Python, HTML, CSS, SQL, C# (Unity), JavaScript(React), GraphQL
Languages: Romanian, English, currently learning Spanish.

PROJECTS - [GITHUB\(HTTPS://GITHUB.COM/ALINMICAN1\)](https://github.com/AlinMican1)

Robotics EV3 Java, Lejos

This was a collaborative project, where as leader, I managed all functionalities of the robot and took charge of behavioural scripts. The robot that was programmed to pick up different coloured boxes using an infrared sensor and a claw, where each box was arranged by colour and delivered to a chosen coordinate.

Calculator Java, JavaFX, JUNIT, SVN, UML, Javadoc

A calculator that utilises 'Reverse Polish notation' and 'Infix notation' to calculate a string input. Test cases in JUNIT are used to ensure there are no logical errors. Furthermore JavaFx provides the user with an interactable GUI, to exchange information with the user.

Game-On C#, Unity, Blender, GitHub, ShaderLab

An fps simulator working with a variety of in game mechanics, including weapons, animations, object interaction, recoil experimentation, physics, lerping with projectiles/procedural animations and map design. (In Progress)

Noodle-App JavaScript, React, Github, CSS, GraphQL, Prisma, Next.JS, Node.JS, TypeScript

A website built to help students organise/manage their time by having a interactive GUI. Teachers are able make modules and assign/remove modules for students using Prisma with GraphQL for queries. Using Node.JS it allows to follow standard security login protocols to ensure the user had safe and secure connection.

HOBBIES

Royal Holloway Computer Science Society

Member

Organised workshops for first years that prioritised developing soft skills - Communication, Interpersonal skills and Time Management as well as hard skills such as ; proof-reading code, building PCs and identifying logical errors.

Queens Park Rangers

QPR Junior Player

Positioned as forward striker/midfield where I led my team to 3 consecutive trophies and developed my ability to communicate effectively within a team. Won several medals and trophies during my time in the team.