

# **FUNDAMENTAL PROGRAMMING TECHNIQUES**

# **ASSIGNMENT 4**

# **FOOD DELIVERY MANAGEMENT SYSTEM**

# 1. Requirements

Design and implement a food delivery management system for a catering company. The client can order products from the company's menu. The system should have three types of users that log in using a username and a password: **administrator**, **regular employee**, and **client**.

#### The **administrator** can:

- Import the initial set of products which will populate the menu from a .csv file.
- Manage the products from the menu: add/delete/modify products and create new products composed of several products from the menu (an example of composed product could be named "daily menu 1" composed of a soup, a steak, a garnish, and a dessert).
- Generate reports about the performed orders considering the following criteria:
  - o <u>time interval of the orders</u> a report should be generated with the orders performed between a given start hour and a given end hour regardless the date.
  - o the products ordered more than a specified number of times so far.
  - o <u>the clients that have ordered more than a specified number of times so far and the</u> value of the order was higher than a specified amount.
  - the products ordered within a specified day with the number of times they have been ordered.

#### The **client** can:

- Register and use the registered username and password to log in within the system.
- View the list of products from the menu.
- Search for products based on one or multiple criteria such as keyword (e.g., "soup"), rating, number of calories/proteins/fats/sodium/price.
- Create an order consisting of several products for each order the date and time will be persisted and a bill will be generated that will list the ordered products and the total price of the order.

The **employee** is notified each time a new order is performed by a client so that it can prepare the delivery of the ordered dishes.

Consider the system of classes in Figure 1 as a starting point for the system design. <u>Other classes</u> and packages can be added to design and implement the full functionality of the application.

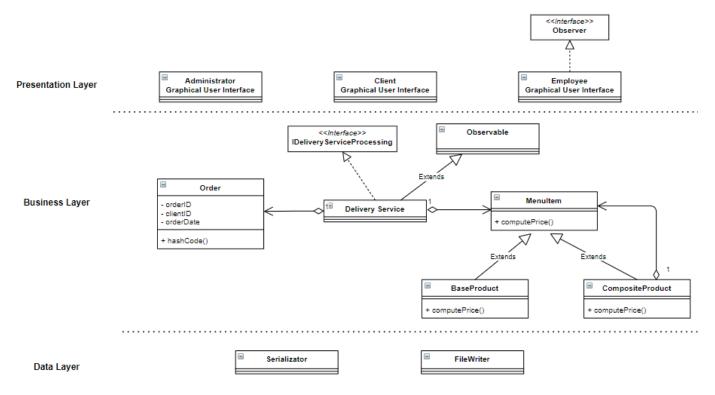


Figure 1: Class diagram to be considered as starting design of the system.

## To implement the system, consider the following:

- 1) Define the interface IDeliveryServiceProcessing containing the main operations that can be executed by the administrator and client, as follows:
  - Administrator: import products, manage the products from the menu, generate reports
  - Client: create new order which implies computing the price for an order and generating a bill in .txt format, searching for products based on several criteria.
- 2) Define and implement the classes from the class diagram shown above:
  - Use the Composite Design Pattern for defining the classes MenuItem, BaseProduct and CompositeProduct
  - Use the **Observer Design Pattern** to notify the employee each time a new order is created.
- 3) Implement the class DeliveryService using a predefined JCF collection which uses a hashtable data structure. The hashtable key will be generated based on the class Order, which can have associated several MenuItems.
  - Define a structure of type Map<Order, Collection<MenuItem>> for storing the order related information in the DeliveryService class. The key of the Map will be formed of objects of type Order, for which the hashCode() method will be overwritten to compute the hash value within the Map from the attributes of the Order (OrderID, date, etc.).

- Define a structure of type Collection<MenuItem> which will save the menu (i.e., all the products) provided by the catering company. Choose the appropriate collection type for your implementation.
- Define a method of type "well formed" for the class DeliveryService.
- Implement the class using the Design by Contract technique (involving pre, post conditions, invariants, and assertions).
- 4) The base products used initially for populating the DeliveryService object can be loaded from the **products.csv** file (adapted from <u>Link</u>) using lambda expressions and stream processing. *Note: the administrator can manually add other base products as well.*
- 5) The menu items, performed orders and user information will be persisted using serialization so as to be available at future system executions by means of descrialization.

## 2. Deliverables

- A <u>solution description document</u> (minimum 2000 words, Times New Roman, 10pt, Single Spacing) written in the template provided on the laboratory Web site.
- <u>Source files, JavaDoc files</u> including the custom tags and descriptions associated to the defined pre, post conditions and invariants will be uploaded on the personal <u>gitlab</u> account created according to the instructions in the <u>Laboratory Resources</u> document, and following the steps:
  - Create a repository on <u>gitlab</u> named according to the following template
     PT2022\_Group\_FirstName\_LastName\_Assignment\_4 the repository should be placed in the group named according to the template below:

     PT2022 Group FirstName LastName
  - Push the source code and the documentation (push the code not an archive with the code)

Make sure that you give access to your group, to the PT lab assistants. On your Group page, go to: Members  $\rightarrow$  Invite Member  $\rightarrow$  and offer Maintainer rights for the gitlab user named **utcn\_dsrl**.

### 3. Evaluation

The assignment will be graded as follows:

Requirement	Grading
Minimum to pass	5 points
• Object-oriented programming design, classes with maximum 300 lines,	
methods with maximum 30 lines, Java naming conventions	
• Implement the class diagram from Section 1. Choose appropriate data	
structures for saving the <i>Orders</i> and the <i>MenuItems</i> .	
• Define the class <i>BaseProduct</i> with the following fields: title, rating, calories,	
proteins, fats, sodium, price. Read the data from the file <i>products.csv</i> using	
streams and split each line in 7 parts: title, rating, calories, protein, fat,	
sodium, price, and create a list of objects of type BaseProduct, NOTE: the	
file contains duplicate dishes so make sure you select only one.	
Graphical interface:	
o Log in window	

<ul> <li>Window for Administrator operations (see the requirements in Section 1)</li> <li>Window for Client operations (see the requirements in Section 1)</li> <li>Use lambda expressions and stream processing for generating the administrator specific reports (see Section 1).</li> <li>Use lambda expressions and stream processing to implement the search functionalities available to the client (see Section 1).</li> <li>Good quality documentation covering the sections from the documentation template.</li> </ul>	
Use the Composite Design Pattern for modelling the classes MenuItem,	1 point
BaseProduct, CompositeProduct.	0.7
Create bill in .TXT format.	0.5
	points
Design by contract: preconditions and postconditions in the	1.5
IDeliveryServiceProcessing interface. Implement them in the DeliveryService class	points
using the assert instruction. Define an invariant for the class <i>DeliveryService</i> .	P
Generate the corresponding JavaDoc files which should include the custom tags and	
1 5	
descriptions associated to the defined pre, post conditions and invariants.	
Window for the employee user: use Observer Design Pattern to notify each time a	1 point
new Order is added.	
Save the information from the <i>DeliveryService</i> class in a file (i.e., <b>file.txt</b> ) using	1 point
$\theta$	

# 4. Bibliography

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#### • Java serialization

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- o https://www.baeldung.com/java-serialization
- o https://www.geeksforgeeks.org/serialization-in-java/
- o https://docs.oracle.com/javase/8/docs/api/java/io/Serializable.html

## Java HashMap

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#### Java assert

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- o http://javarevisited.blogspot.ro/2012/01/what-is-assertion-in-java-java.html
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