

Agenda

- While loop
- For loop
- Do While loop
- Arrays
- Practice

OVERVIEW

- There may be situation when you need to execute a block of code several number of times
- A loop statement allows us to execute a statement or group of statements multiple times
- Looping statements available:
 - 1. while
 - 2. for
 - 3. do...while

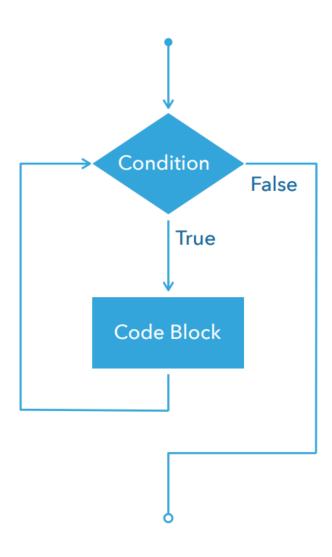
COMMON LOOPS STRUCTURE

- There is a control variable, called the loop counter
- Loop variable must be initialized
- The increment or decrement of the control variable, which is modified each time the iteration of the loop occurs
- The loop condition that determines if the looping should continue or the program should break from it

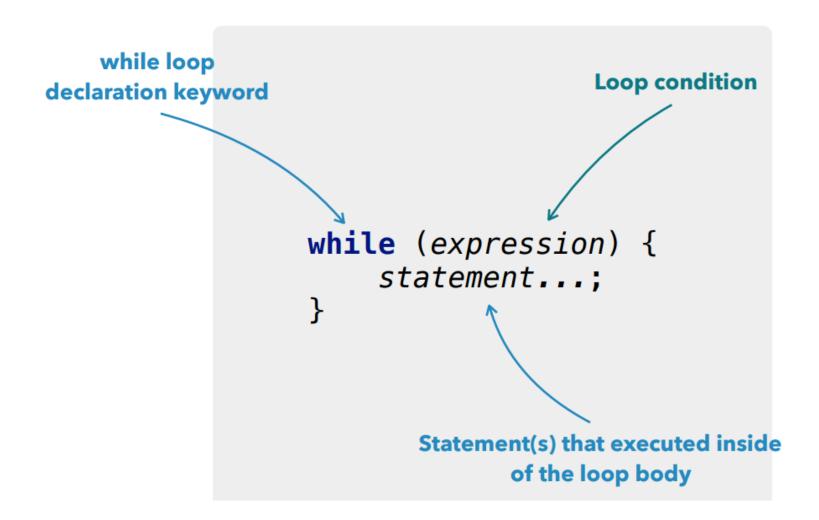
WHILE LOOP: SUMMARY

- Repeats a statement or block of statements while its controlling boolean expression is true
- Boolean expression is evaluated before the first iteration of the loop, hence executed zero or many times
- Usually used when number of iterations depends

WHILE LOOP: FLOWCHART



WHILE LOOP: SYNTAX



WHILE LOOP: CODE EXAMPLE

Code

```
int i = 0;
while (i < 5) {
    System.out.print("i = " + i + "; ");
    i++;
}</pre>
```

Console output

```
i = 0; i = 1; i = 2; i = 3; i = 4;
Process finished with exit code 0
```

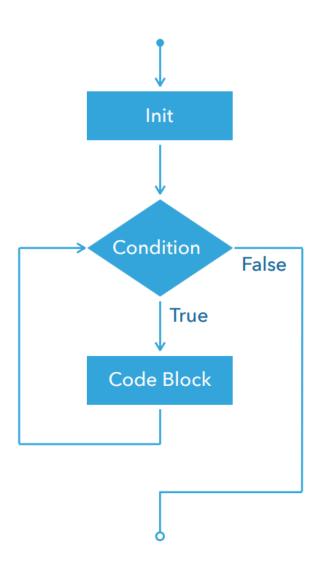
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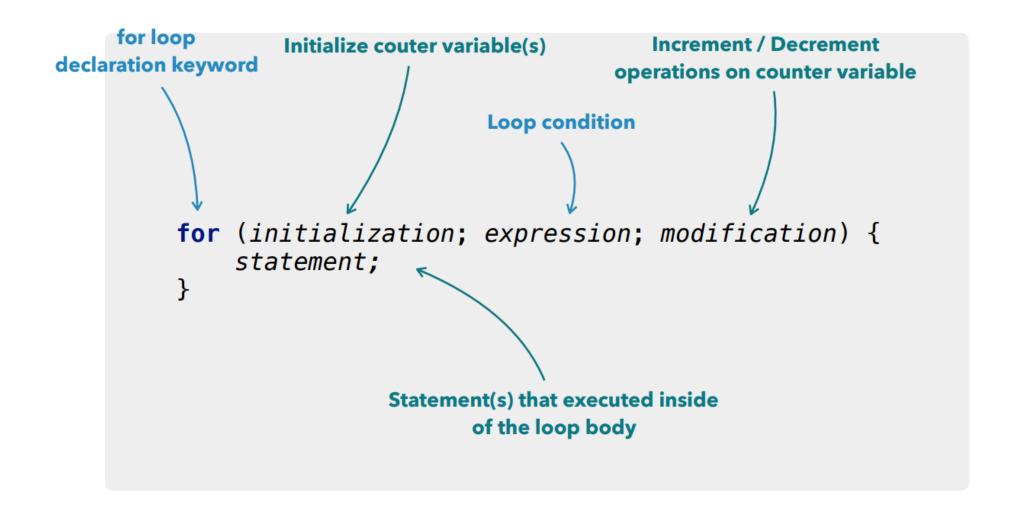
FOR LOOP: SUMMARY

- Control structure that allows us to repeat certain operations by incrementing or decrementing and evaluating a loop counter
- Boolean expression is evaluated before the first iteration of the loop, hence executed zero or many times
- Usually used when number of iterations are known in advance

FOR LOOP: FLOWCHART



FOR LOOP: SYNTAX



FOR LOOP: CODE EXAMPLE

Code

```
for (int i = 0; i < 5; i++) {
    System.out.print("i = " + i + "; ");
}</pre>
```

Console output

```
i = 0; i = 1; i = 2; i = 3; i = 4;
Process finished with exit code 0
```

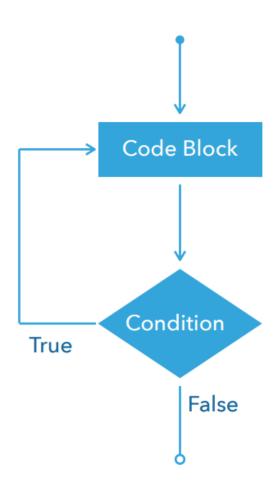
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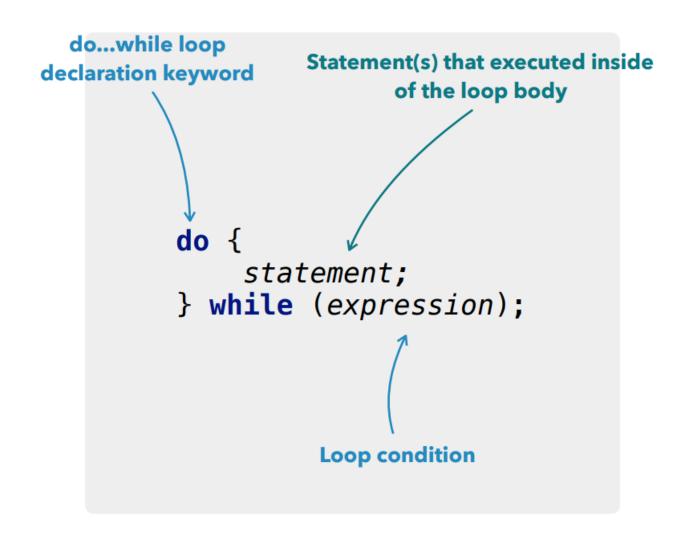
DO WHILE LOOP: SUMMARY

- Repeats a statement or block of statements while its controlling boolean expression is true
- Boolean expression is evaluated after the first iteration of the loop, hence executed one or many times
- Usually used when number of iterations are known in advance

DO WHILE LOOP: FLOWCHART



DO WHILE LOOP: SYNTAX



DO WHILE LOOP: CODE EXAMPLE

Code

```
int i = 0;
do {
    System.out.print("i = " + i + "; ");
    i++;
} while (i < 5);</pre>
```

Console output

```
i = 0; i = 1; i = 2; i = 3; i = 4;
Process finished with exit code 0
```

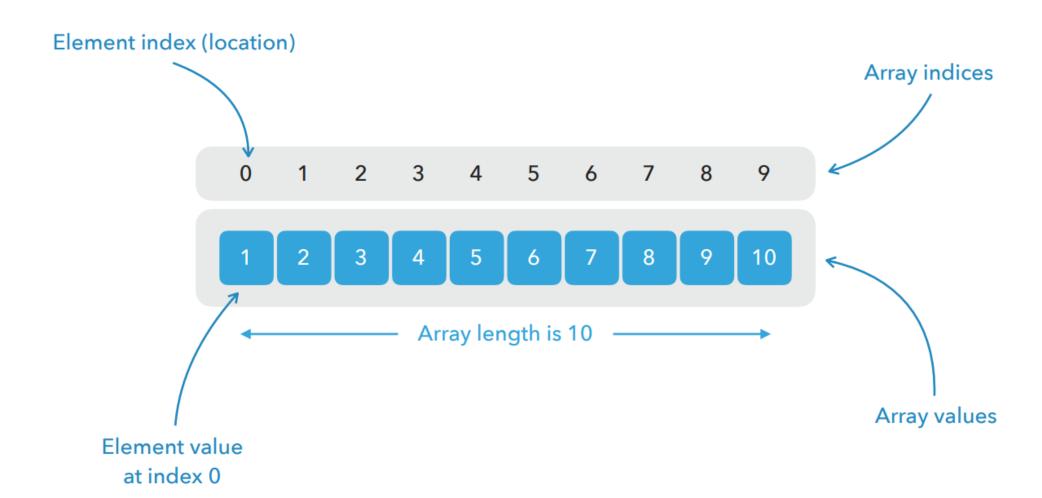
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DEFINITION

- An array is a container object that holds a fixed number of values of a single type
- The length of an array is established when the array is created
- After creation, its length is fixed

ARRAYS VISUALISATION



ARRAYS DECLARATION: SYNTAX

Array declaration
 without instantiation

```
type[] name;
```

 Array declaration with instantiation

```
type[] name = new type[size];
```

 Array declaration with inline initialization

```
type[] name = {var1,.., varN};
```

ARRAY DECLARATION: INSTANTIATION CODE EXAMPLE

Code

```
int[] leapYears = new int[3];
leapYears[0] = 2020; leapYears[1] = 2016; leapYears[2] = 2012;
System.out.println("Leap years = " + Arrays.toString(leapYears));
```

Console output

```
Leap years = [2020, 2016, 2012]

Process finished with exit code 0
```

ARRAY DECLARATION: INLINE INITIALIZATION CODE EXAMPLE

Code

```
int[] leapYears = {2020, 2016, 2012};
System.out.println("Leap years = " + Arrays.toString(leapYears));
```

Console output

```
Leap years = [2020, 2016, 2012]

Process finished with exit code 0
```

WORKING WITH ARRAYS

- When working with arrays, loops are often used because of array iterable nature
- Array contains elements of the single type and size is fixed and known in advance

1. EXAMPLE: PRINTING ARRAY CONTENT

```
public class PrintingArrayDemo {
    public static void main(String[] args) {
        String[] alphabet = new String[5];
        alphabet[0] = "A";
        alphabet[1] = "B";
        alphabet[2] = "C";
        alphabet[3] = "D";
        alphabet[4] = "E";
        for (int i = 0; i < alphabet.length; i++) {</pre>
            System.out.println("[" + i + "]: " + alphabet[i]);
```

2. EXAMPLE: SUM OF ARRAY ELEMENTS

```
public class SumOfArrayElementsDemo {
    public static void main(String[] args) {
        int[] numbers = {1, 2, 3, 4, 5, 6, 7, 8, 9};
        int sum = 0;
        for (int i = 0; i < numbers.length; i++) {</pre>
            sum += numbers[i];
        System.out.println("Sum = " + sum);
```

3. EXAMPLE: FIND SMALLEST ELEMENT IN ARRAY

```
public class SmallestArrayElementDemo {
    public static void main(String[] args) {
        int[] numbers = {61, 97, 4, 37, 12};
        int min = numbers[0];
        for (int i = 0; i < numbers.length; i++) {</pre>
            if (numbers[i] < min) {</pre>
                min = numbers[i];
        System.out.println("min = " + min);
```

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Task 1 – Warm up

• Sum 3 different Random numbers and print them to console

Task 2 – Dices

- Throw 3 random dices (3 random numbers printed to console) and show the message that player wins when all 3 dices show the same number
- Random randomGenerator = new Random();
 int rundomNumber1 = randomGenerator.nextInt(6);
 die1 = (int) (Math.random() * 6) + 1;

Task 3 – Statistics

- Create a Statistics class which will have these methods:
- min displays min number from array
- max— displays max number from array
- average displays average number from array

Task 3 – Statistics - Upgrade

• Fill array with randomly generated numbers using for loop

How to work with Console

```
Scanner my_scan = new Scanner(System.in);
String my_str = my_scan.nextLine();
```

```
Scanner scanner = new Scanner(System.in);
int consoleNumber = scanner.nextInt();
```

Task 4 – Calculator - Upgrade

 Upgrade your calculator launch class so user enters a and b number to the console and you print the result

Task 4 – Calculator – Upgrade part 2

- Upgrade your calculator launch class so user enters 1-4 number to the console and calculator does the action that the user selected
- 1 Sum, 2 Substract, 3 Multiply, 4 Divide
- Any other number Try again

Task 5

Функциональные требования:

Paspaбoтaть сервисный класс ArrayService, который не имеет состояния и реализует следующие функциональные методы:

- int[] create(int size) метод должен вернуть пустой массив размера size;
- void fillRandomly(int[] array) метод должен заполнить переданных массив array случайными числами в диапазоне от 0 до 100 включительно;
- void printArray(int[] array) метод должен распечатать переданный массив array в консоль (логику необходимо реализовать самостоятельно, не используя класс Arrays);
- int sum(int[] array) метод должен вернуть сумму всех элементов массива;
- double avg(int[] array) метод должен рассчитать среднее арифметическое всех элементов массива (в случае, если массив пустой, вернуть 0);

Возможная реализация класса:

```
public class ArrayService {
 public int[] create(int size) {
    // TODO
  public void fillRandomly(int[] array) {
    // TODO
  public void printArray(int[] array) {
   // TODO
  public int sum(int[] array) {
    // TODO
  public double avg(int[] array) {
    // TODO
```

Homework

Функциональные требования:

Разработать сервисный класс, который реализует два функциональных метода:

- Рассчет суммы всех чисел в заданном интервале **включительно**. Если начало интервала превышает конец, то необходимо выполнить расчет в обратном порядке. Например, сумма чисел от 3 до 7 равна 3 + 4 + 5 + 6 + 7 = 25 и наоборот: 7 + 6 + 5 + 4 + 3 = 25.
- Подсчет количества четных чисел в заданном интервале **включительно**. Если начала интервала превышает конец, то необходимо выполнить расчет в обратном порядке. Например, количество четных чисел в диапазоне от 2 до 9 равно 2, 4, 6, 8 => 4 и наоборот: 8, 6, 4, 2 => 4.

Оба метода должны быть реализованы используя циклы. Логику необходимо реализовать в отдельном классе NumberService:

```
public class NumberService {

public int rangeSum(int start, int finish) {
    //TODO
  }

public int rangeEvenCount(int start, int finish) {
    //TODO
  }
}
```

