

SESSION 7

FUNCTIONS 1

R FOR SOCIAL DATA SCIENCE

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ROAD MAP FOR TODAY

Last time:

- Straight-line and branching programs
- Algorithms
- Conditional statements
- Loops and Iteration

This time:

- Decomposition and abstraction
- Arguments, environments
- Function definition and function call

DECOMPOSITION AND ABSTRACTION

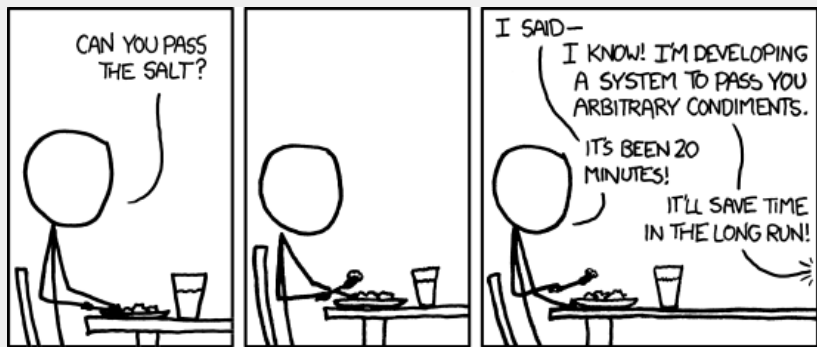


Source: **IKEA**

DECOMPOSITION AND ABSTRACTION

- So far:
 - ▶ built-in types
 - ▶ assignments
 - ▶ branching and looping constructs
- In principle, any problem can be solved just with those
- But a solution would be non-modular and hard-to-maintain
- Functions provide *decomposition* and *abstraction*

FUNCTIONS



Source: [xkcd](#)

FUNCTIONS IN R

- Function call is the centerpiece of computation in R
- It involves function object and objects that are supplied as arguments
- Functions in R do not have side-effects (nonlocal modifications of input objects)
- In R we use function 'function()' to create a function object
- Functions are also referred to as *closures* in some R documentation

```
<function_name> <- function(<arg_1>, <arg_2>, ..., <arg_n>) {  
<function_body>  
}
```

```
1 foo <- function(arg) {  
2   # <function_body>  
3 }
```

FUNCTION COMPONENTS

- Body ('body()') - code inside the function
- List of arguments ('formals()') - controls how function is called
- Environment/scope/namespace ('environment()') - location of function's definition and variables

FUNCTION COMPONENTS EXAMPLE

```
1 is_positive <- function(num) {  
2   if (num > 0) {  
3     return(TRUE)  
4   } else {  
5     return(FALSE)  
6   }  
7 }  
8 body(is_positive)
```

```
{  
if (num > 0) {  
return(TRUE)  
} else {  
return(FALSE)  
} }
```

```
1 formals(is_positive)
```

```
$num
```

```
1 environment(is_positive)
```

```
<environment: R_GlobalEnv>
```


FUNCTION CALL

- Function is executed until:
 - ▶ Either 'return()' function is encountered
 - ▶ There are no more expressions to evaluate
- Function call always returns a value:
 - ▶ Argument of 'return()' function call
 - ▶ Value of last expression if no 'return()' (implicit return)
- Function can return only one object
 - ▶ But you can combine multiple R objects in a list

FUNCTION CALL EXAMPLE

```
1 is_positive <- function(num){  
2   if (num > 0){  
3     res <- TRUE  
4   } else{  
5     res <- FALSE  
6   }  
7   return(res)  
8 }  
9 res_1 <- is_positive(5)  
10 res_2 <- is_positive(-7)  
11 print(res_1)  
12 print(res_2)
```

```
[1] TRUE  
[1] FALSE
```

IMPLICIT RETURN EXAMPLE

```
1 is_positive <- function(num){  
2   if (num > 0){  
3     res <- TRUE  
4   } else{  
5     res <- FALSE  
6   }  
7   res  
8 }  
9 res_1 <- is_positive(5)  
10 res_2 <- is_positive(-7)  
11 print(res_1)  
12 print(res_2)
```

```
[1] TRUE  
[1] FALSE
```

IMPLICIT RETURN EXAMPLE

```
1 # While this function provides the same functionality as
  # the two versions above
2 # This is an example of a bad programming style, return
  # value is very unintuitive
3 is_positive <- function(num){
4   if (num > 0){
5     res <- TRUE
6   } else{
7     res <- FALSE
8   }
9 }
10 res_1 <- is_positive(5)
11 res_2 <- is_positive(-7)
12 print(res_1)
13 print(res_2)
```

```
[1] TRUE
[1] FALSE
```

FUNCTION ARGUMENTS

- *Arguments* provide a way of giving input to a function
- Arguments in function definition are *formal arguments*
- Arguments in function invocations are *actual arguments*
- When a function is invoked (called) arguments are matched and bound to local variable names
- R matches arguments in 3 ways:
 1. by exact name
 2. by partial name
 3. by position
- It is a good idea to only use unnamed (positional) for main (first one or two) arguments

FUNCTION ARGUMENTS EXAMPLE

```
1 format_date <- function(day, month, year, reverse = TRUE){  
2   if (isTRUE(reverse)){  
3     formatted <- paste(as.character(year), as.character(month), as  
4       .character(day), sep = "-")  
5   } else {  
6     formatted <- paste(as.character(day), as.character(month), as.  
7       character(year), sep = "-")  
8   }  
9   return(formatted)  
}
```

```
format_date(4,10,2021)
```

```
[1] "2021-10-4"
```

```
1 # Technically correct, but rather unintuitive  
2 format_date(y = 2021, m = 10, d = 4)
```

```
[1] "2021-10-4"
```

```
1 format_date(y = 2021, m = 10, d = 4, FALSE)
```

```
[1] "2021-10-4"
```

NESTED FUNCTIONS

```
1  which_integer <- function(num){
2    even_or_odd <- function(num){
3      if (num %% 2 == 0){
4        return("even")
5      } else {
6        return("odd")
7      }
8    }
9    eo <- even_or_odd(num)
10   if (num > 0){
11     return(pasteo("positive ", eo))
12   } else if (num < 0){
13     return(pasteo("negative ", eo))
14   } else {
15     return("zero")
16   }
17 }
18 which_integer(-43)
```

```
[1] "negative odd"
```

```
1  even_or_odd(-43)
```

```
Error in even_or_odd(-43) : could not find function "even_or_odd"
```

R ENVIRONMENT BASICS

- Variables (aka names) exist in an *environment* (aka namespace/scope in Python)
- The same R object can have different names
- Binding of objects to names (assignment) happens within a specific environment
- Most environments get created by function calls
- Approximate hierarchy of environments:
 - ▶ *Execution* environment of a function
 - ▶ *Global* environment of a script
 - ▶ *Package* environment of any loaded packages
 - ▶ *Base* environment of base R objects

R ENVIRONMENT EXAMPLE

```
1 x <- 42
2 # is equivalent to:
3 # Binding R object '42', double vector of length 1, to name 'x' in
  # the global environment
4 assign("x", 42, envir = .GlobalEnv)
5 x
```

```
[1] 42
```

```
1 x <- 5
2 foo <- function(){
3   x <- 12
4   return(x)
5 }
6 y <- foo()
7 print(y)
8 print(x)
```

```
[1] 12
```

```
[1] 5
```

R ENVIRONMENTS



```
x <- 42
```



```
`<- `(x, 42)
```



```
assign(  
  "x", 42,  
  envir = .GlobalEnv  
)
```

EVERY OPERATION IS A FUNCTION CALL



Matthew Kay @mjskay · Oct 31

...

remember kids everything in [#rstats](#) is a function

```
y = 9

for (x in 1:y) {
  if (x > 2) {
    xy = x * y
    cat(x, "*", y, "is", xy, "\n")
  }
}

#> 3 * 9 is 27
#> 4 * 9 is 36
#> 5 * 9 is 45
#> 6 * 9 is 54
#> 7 * 9 is 63
#> 8 * 9 is 72
#> 9 * 9 is 81
```

```
`=`(y, 9)

`for`(x, `:`(1, y), `{`(`if`(`>`(x, 2), `{`(`=`(xy, `*`(x, y)),
  `=`(xy, "*", y, "is", xy, "\n")
}))
))

#> 3 * 9 is 27
#> 4 * 9 is 36
#> 5 * 9 is 45
#> 6 * 9 is 54
#> 7 * 9 is 63
#> 8 * 9 is 72
#> 9 * 9 is 81
```



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EXAMPLES OF OPERATORS AS FUNCTION CALLS

```
1 '+'(3, 2) # Equivalent to: 3 + 2
```

```
[1] 5
```

```
1 '<-'(x, c(10, 12, 14)) # x <- c(10, 12, 14)
```

```
[1] 10 12 14
```

```
1 '['(x, 3) # x[3]
```

```
[1] 14
```

```
1 '>'(x, 10) # x > 10
```

```
[1] FALSE TRUE TRUE
```

TUTORIAL: FUNCTIONS

OVERVIEW

This time:

- Decomposition and abstraction
- Arguments, environments
- Function definition and function call

Next time:

- Functionals
- Scoping in R