[ES-14] Simula	[ES-14] Simulácia el. obvodu v grafickom prostredí Created: 12/Oct/16 Updated: 07/Nov/16				
Status:	To Do				
Project:	<u>EduSim</u>				
Component/s:	None				
Affects Version/s:	None				
Fix Version/s:	None				

Type:	Story	<b>Priority:</b>	Medium
Reporter:	Branislav Makan	Assignee:	Tomas Liscak
<b>Resolution:</b>	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	1 day, 6 hours, 30 minutes	Remaining Estimate:	Not Specified
Σ Time Spent:	6 hours, 30 minutes	Time Spent:	Not Specified
Σ Original Estimate:	2 days, 5 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	<u>ES-65</u>	Vypis zakladnych vlastnosti obvodu	Sub-task	To Do	
	<u>ES-72</u>	Otestovať algoritmus	Sub-task	In Progress	Tomas Liscak
	<u>ES-75</u>	Spustenie simulácie	Sub-task	In Progress	Tomas Liscak
Sprint:	Sprint III - Cadillac				
<b>Story Points:</b>	8				

## Description

V scénke unity, kde máš grafické prvky.

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[ES-66] Vylepšenie čiar Created: 07/Nov/16 Updated: 07/Nov/16				
Status:	To Do			
Project:	<u>EduSim</u>			
Component/s:	None			
Affects Version/s:	None			
Fix Version/s:	None			

Type:	Story	<b>Priority:</b>	Medium
Reporter:	Branislav Makan	Assignee:	Martin Cvicela
<b>Resolution:</b>	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	1 day, 2 hours	Remaining Estimate:	Not Specified
Σ Time Spent:	Not Specified	Time Spent:	Not Specified
Σ Original Estimate:	1 day, 2 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee	
	<u>ES-67</u>	<u>Ťahanie čiar</u>	Sub-task	To Do	Martin Cvicela	
	<u>ES-70</u>	Select čiar	Sub-task	To Do	Martin Cvicela	
	<u>ES-69</u>	Mazanie čiar	Sub-task	To Do	Martin Cvicela	
	<u>ES-68</u>	Zalomenie čiar	Sub-task	To Do	Martin Cvicela	
Sprint:	Sprint III	Sprint III - Cadillac				
<b>Story Points:</b>	5					

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[ES-53] Proper	[ES-53] Properties - Get/Set atribútov súčiastok Created: 24/Oct/16 Updated: 08/Nov/16				
Status:	To Do				
Project:	<u>EduSim</u>				
Component/s:	None				
Affects Version/s:	None				
Fix Version/s:	None				

Type:	Story	<b>Priority:</b>	High
Reporter:	Branislav Makan	Assignee:	Branislav Makan
<b>Resolution:</b>	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	3 hours	Remaining Estimate:	Not Specified
Σ Time Spent:	5 hours, 30 minutes	Time Spent:	Not Specified
Σ Original Estimate:	6 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee		
	<u>ES-76</u>	Grafické prvky na nastavenie vlastnos	Sub-task	In Progress	Branislav Makan		
	<u>ES-77</u>	Get a Set funkcie pre skriptá každej 	Sub-task	In Progress	Marek Matula		
	<u>ES-78</u>	Naviazanie grafických prvkov s Get a	Sub-task	To Do			
Sprint:	Sprint I	Sprint III - Cadillac					
<b>Story Points:</b>	5						

Selectovaním aktívnej súčiastky bude možné nastaviť jej vlastnosti v okne properties. V rámci user story je potrebné:

- zadefinovať grafické prvky labely a text boxy;zadefinovať Set a Get funkcie pre súčiastky;
- naviazať tieto dve časti dokopy. Okno properties bude dynamicky generované a treba ho tak aj vyvívať.

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[ES-21] Grafic	[ES-21] Grafické prvky súčiastok - napojenie na logiku Created: 12/Oct/16 Updated: 07/Nov/16				
Status:	To Do				
Project:	<u>EduSim</u>				
Component/s:	None				
Affects Version/s:	None				
Fix Version/s:	None				

Type:	Story	Priority:	Medium
Reporter:	Branislav Makan	Assignee:	Marek Matula
<b>Resolution:</b>	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	4 hours	Remaining Estimate:	Not Specified
Σ Time Spent:	1 day, 7 hours, 10 minutes	Time Spent:	Not Specified
Σ Original Estimate:	2 days, 3 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee		
	<u>ES-44</u>	Mapovanie DLL objektov na C# objekty	Sub-task	Done	Marek Matula		
	<u>ES-45</u>	Riešenie logických prepojení	Sub-task	Done	Tomas Liscak		
	ES-46	Funkčná simulácia	Sub-task	In Progress	Marek Matula		
Sprint:	Sprint II	Sprint II - Bentley, Sprint III - Cadillac					
<b>Story Points:</b>	8						

## Description

Napojenie grafických súčiastok na logiku obvodu.

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[ES-71] Funkčný prototyp Created: 07/Nov/16 Updated: 07/Nov/16		
Status:	To Do	
Project:	<u>EduSim</u>	
Component/s:	None	
Affects Version/s:	None	
Fix Version/s:	None	

Type:	Story	Priority:	Medium	
Reporter:	Branislav Makan	Assignee:	Adam Blaško	
<b>Resolution:</b>	Unresolved	Votes:	0	
Labels:	None			
Remaining Estimate:	Not Specified			
Time Spent:	Not Specified			
Original Estimate:	Not Specified			

Sprint:	Sprint III - Cadillac
<b>Story Points:</b>	13

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