[ES-40] Vykreslovanie čiar Created: 24/Oct/16 Updated: 24/Oct/16

Status:	To Do
Project:	EduSim
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Story	Priority:	Medium
Reporter:	Branislav Makan	Assignee:	Martin Cvicela
Resolution:	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	5 hours, 30 minutes	Remaining Estimate:	Not Specified
Σ Time Spent:	1 day	Time Spent:	Not Specified
Σ Original Estimate:	1 day, 3 hours, 30 minutes	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	ES-41	Grafické vykreslenie čiar medzi dvomi...	Sub-task	Done	Martin Cvicela
	ES-42	Pripájanie k súčiastkam	Sub-task	To Do	Martin Cvicela
	ES-43	Pridanie predchodcu a nasledovníka k ...	Sub-task	In Progress	Martin Cvicela

Sprint:	Sprint II - Bentley
Story Points:	5

Description

Spájanie el. súčiastok

- riesit ako mnozinu bodov
- riesit ako pevna dlzka vodica
- riesit zlomy cez uzly

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[ES-10] Lokalizácia - resource files Created: 12/Oct/16 Updated: 24/Oct/16

Status:	To Do
Project:	EduSim
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Story	**Priority:**	Medium
Reporter:	Branislav Makan	**Assignee:**	Adam Blaško
Resolution:	Unresolved	**Votes:**	0
Labels:	None		
Σ Remaining Estimate:	3 hours	**Remaining Estimate:**	Not Specified
Σ Time Spent:	Not Specified	**Time Spent:**	Not Specified
Σ Original Estimate:	3 hours	**Original Estimate:**	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	ES-60	Studium pouzitia resource suborov v u...	Sub-task	To Do	Adam Blaško
	ES-61	Vytvorenie resource suborov	Sub-task	To Do	Adam Blaško
	ES-62	Pouzivanie resource suborov v existuj...	Sub-task	To Do	Adam Blaško
	ES-63	Prepinanie lokalizacii	Sub-task	To Do	Adam Blaško
Sprint:	Sprint II - Bentley				

Story Points:	2

[ES-6] GUI - logická časť I Created: 12/Oct/16 Updated: 24/Oct/16

Status:	To Do
Project:	EduSim
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Story	Priority:	Medium
Reporter:	Branislav Makan	Assignee:	Ivan Gulis
Resolution:	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	7 hours	Remaining Estimate:	Not Specified
Σ Time Spent:	4 hours	Time Spent:	Not Specified
Σ Original Estimate:	1 day, 3 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	ES-48	Toolbox	Sub-task	To Do	Ivan Gulis
	ES-49	Merge výsledkov z Audiho	Sub-task	To Do	Ivan Gulis
	ES-51	Debug okno	Sub-task	To Do	Ivan Gulis
	ES-54	Scrollovanie	Sub-task	To Do	Ivan Gulis
Sprint:	Sprint II - Bentley				
Story Points:	8				

[ES-21] Grafické prvky súčiastok - napojenie na logiku Created: 12/Oct/16 Updated: 24/Oct/16

Status:	To Do
Project:	EduSim
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Story	Priority:	Medium
Reporter:	Branislav Makan	Assignee:	Marek Matula
Resolution:	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	2 days, 50 minutes	Remaining Estimate:	Not Specified
Σ Time Spent:	2 hours, 10 minutes	Time Spent:	Not Specified
Σ Original Estimate:	2 days, 3 hours	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	ES-44	Mapovanie DLL objektov na C# objekty	Sub-task	To Do	Marek Matula
	ES-45	Riešenie logických prepojení	Sub-task	To Do	Tomas Liscak
	ES-46	Funkčná simulácia	Sub-task	To Do	
Sprint:	Sprint II - Bentley				
Story Points:	8				

Description

Napojenie grafických súčiastok na logiku obvodu.

[ES-52] Vylepšenie pracovnej plochy Created: 24/Oct/16 Updated: 29/Oct/16

Status:	To Do
Project:	EduSim
Component/s:	Core, GUI
Affects Version/s:	None
Fix Version/s:	None

Type:	Story	Priority:	Medium
Reporter:	Branislav Makan	Assignee:	Branislav Makan
Resolution:	Unresolved	Votes:	0
Labels:	None		
Σ Remaining Estimate:	1 day, 55 minutes	Remaining Estimate:	Not Specified
Σ Time Spent:	1 hour, 35 minutes	Time Spent:	Not Specified
Σ Original Estimate:	1 day, 2 hours, 30 minutes	Original Estimate:	Not Specified

Sub-Tasks:	Key	Summary	Type	Status	Assignee
	ES-55	Grid upgrade	Sub-task	To Do	Branislav Makan
	ES-56	Posun kamery	Sub-task	In Progress	Branislav Makan
	ES-57	Delete	Sub-task	Done	Branislav Makan
	ES-58	Prekrývanie - zakázať	Sub-task	To Do	
	ES-59	Deselect	Sub-task	Done	Branislav Makan
	ES-64	Background	Sub-task	Done	Branislav Makan
Sprint:	Sprint II - Bentley				

Story Points:	8

Comments

Comment by [Branislav Makan](#) [29/Oct/16]

- Ako chceme pracovnu plochu v rozmeroch? Dame ju predefinovanej velkosti? Napr. velmi velku aby postacila userovi.
- Budeme nejak generovat userom? Napr. posun kamery na okraj, presiri plochu.

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