



Advanced Programming

Lab 5

Streams of bytes / characters

- **Data** may be represented either:
 - Binary (pdf, png, mp3, etc.) or
 - Text (txt, xml, json, etc.)
- **I/O Streams** are responsible with reading/writing data from/in external files.
 - **InputStream, OutputStream → bytes (8 bits)**
 - **Reader, Writer → characters (16 bits)**
- Depending on their job, streams are:
 - **Primitive:** FileReader, StringWriter, etc.
 - **Decorators:** BufferedReader, ObjectInputStream, etc.

The *Main* Class

```
public class Main {  
  
    public static void main(String args[]) {  
        Main app = new Main();  
        app.testRepo();  
        app.testLoadView();  
    }  
  
    private void testRepo() {  
        var repo = new Repository("c:/documents");  
  
        var service = new RepositoryService();  
        service.print(repo);  
        service.export(repo, "c:/repository.json");  
  
        var doc = repo.findDocument("...");  
        service.view(doc);  
  
        ...  
    }  
}
```

Create separate classes
for model and logic.

You may want to specify a
key (id) for a document.

Using *record* classes

```
public record Person (int id, String name) {  
}
```

```
var p = new Person(1001, "Popescu"); //generated constructor  
System.out.println(p); //toString implementation  
System.out.println(p.name()); //accesor methods
```

Immutable by Default

Automatic Field Accessors

Compact Syntax

Transparent Implementation of toString(), equals(), and hashCode()

Support for Additional Methods

Final Semantics

Compiler-Generated Constructors

The *Repository* Class

```
public class Repository {  
  
    private String directory;  
    private Map<Person, List<Document>> documents = new HashMap<>();  
  
    public Repository(String directory) {  
        this.directory = directory;  
        loadDocuments();  
    }  
  
    private void loadDocuments() {  
        // Read all sub-directories  
        // c:/documents/Popescu_1001, ...  
  
        // Read all files in the sub-directories  
        // diploma_bac.pdf, copie_buletin.png, ...  
    }  
    ...  
}
```

java.nio.Files.walk()

The *Service* Class

using JSON serialization

```
public class RepositoryService {  
  
    public void export(Repository repo, String path)  
        throws IOException {  
  
        ObjectMapper objectMapper = new ObjectMapper();  
        objectMapper.writeValue(  
            new File(path),  
            repo);  
    }  
  
    public Repository read(String path)  
        throws InvalidCatalogException {  
  
        ObjectMapper objectMapper = new ObjectMapper();  
        Catalog catalog = objectMapper.readValue(  
            new File(path),  
            Repository.class);  
    }  
  
}
```

```
<dependency>  
    <groupId>com.fasterxml.jackson.core</groupId>  
    <artifactId>jackson-databind</artifactId>  
    <version>2.13.2</version>  
</dependency>
```

Custom Exceptions

```
public class InvalidRepositoryException extends Exception {  
  
    public InvalidRepositoryException(Exception ex) {  
        super("Invalid repository.", ex);  
    }  
  
}
```

Or you can extend *RuntimeException*.
Checked vs. Unchecked

The Algorithm

- We want to enumerate all **maximal** cliques in a graph
- Determining a **maximum** clique is NP-hard.
- The **Bron–Kerbosch** algorithm is an algorithm for finding all maximal cliques in an undirected graph. A clique in a graph is a subset of vertices where every pair of vertices is connected by an edge. A maximal clique is a clique that cannot be extended by including one more adjacent vertex without violating the clique property.