## Library - Books : Book - Capacity: int - Counter : int - Resize : void + clearBooks : void + addBook : void + addMultipleBooks : void + deleteBook : void + updateBookTitle: void + updateBookAuthor: void + updateBookGenre : void + updateBookYear : void + updateBookAvailability: void + updateBookVip: void + updateBookPrice : void + updateBookRating: void + searchByID : void + searchByTitle: void + displaySpecificGenre: void + displaySpecificRating: void + displayAvailableBooks : void + displayVipBooks : void + displayAllBooks : void Book - ID: int - Author : string - Title: string - Genre: string - Year : int - Available : bool - isVip : bool - Price : double - Rating : double +Book() +Book(ID: int) +Book(ID: int, Author: string, Title: string, Genre: string, Year: int, Available: bool, isVip: bool, Price: double, Rating: double) + setID(): void + setAuthor(): void + setTitle(): void + setGenre(): void + setYear(): void + setAvailable(): void + setVip(): void + setPrice(): void + setRating(): void + getID(): int + getAuthor() : string + getTitle() : string + getGenre(): string + getYear(): int + getAvailable(): bool + getVip(): bool

+ getPrice() : double

+ getRating() : double

+displayBookData(): void