

Lab Instructions - session 7

Hough Transforms

Part 1. Hough Line Transform

Detect lines in an image using the function cv2. HoughLines

File: hough_line.py

```
def draw line(Img, rho, theta):
   """draws a line in an image 'Img' given 'rho' and 'theta'"""
   a = np.cos(theta)
  b = np.sin(theta)
  x0 = a * rho
  y0 = b * rho
  x1 = int(x0 + 1000 * (-b))
  y1 = int(y0 + 1000 * a)
  x2 = int(x0 - 1000 * (-b))
  y2 = int(y0 - 1000 * a)
   cv2.line(Img, (x1, y1), (x2, y2), (0, 0, 255), 1)
Img = cv2.imread('highway.jpg')
G = cv2.cvtColor(Img, cv2.COLOR BGR2GRAY) # -> grayscale
E = cv2.Canny(G, 100, 200) # find the edges
min votes = 160 # minimum votes to be considered a line
distance resolution = 1 # 1 pixel: resolution of the parameter "rho"
(distance to origin)
angle resolution = np.pi / 180 # pi/180 radians: resolution (bin size) of
the parameter "theta'
L = cv2.HoughLines(E, distance_resolution, angle_resolution, min_votes)
# draw the lines
for [[rho, theta]] in L:
   draw line(Img, rho, theta)
cv2.imshow("E", E)
cv2.imshow("Img", Img)
cv2.waitKey(0)
cv2.destroyAllWindows()
      Increase Min_Votes -> Less lines detected, but lines with higher votes remain
```

- What happens by increasing or decreasing the parameter min votes? Why?
- What is the effect of increasing and decreasing the distance_resolution and angle resolution parameters? Explain.

Increasing distance_res ->

Lines close together merged into a single line

More robust to noise, small variations in distance ignored

It does not mean some pixels will be ignored, but the distance to the line is rounded to the nearest multiple of rho



Part 2: Hough Circle Transform

The goal is to detect the wheels of the car in the picture using cv2. HoughCircles



File: hough_circle.py

```
import numpy as np
import cv2
I = cv2.imread('samand.jpg')
G = cv2.cvtColor(I,cv2.COLOR BGR2GRAY) # -> Grayscale
G = cv2.GaussianBlur(G, (3,3), 0); # Gaussian blur
canny_high_threshold = 200
min votes = 100 # minimum no. of votes to be considered as a circle
min centre distance = 40 # minimum distance between the centers of detected circles
resolution = 1 # resolution of parameters (centre, radius) relative to image resolution
circles = cv2.HoughCircles(G,cv2.HOUGH GRADIENT,
                            resolution, min centre distance,
                            param1=canny high threshold,
                            param2=min votes,minRadius=0,maxRadius=100)
for c in circles[0,:]:
    x = c[0] \# x coordinate of the centre
    y = c[1] # y coordinate of the centre
    r = c[2] # radius
    # draw the circle
    cv2.circle(I,(x,y), r, (0,255,0),2)
    # draw the circle center
    cv2.circle(I,(x,y),2,(0,0,255),2)
cv2.imshow("I",I)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

 Change the parameters of <u>cv2.HoughCircles</u> and see how each of them affect detection.

Increase res -> More precise detection (smaller circles can be detected too)

Increase min_centre_dist -> reduce number of false circles detected but may miss true circles too



Today's task: count the coins

You need to count the number of coins in the next image:



Write a piece of code to perform this task using a hough circle transform. Change the file **task1.py** to perform the task. Play with the parameters until you get the desired results.

File: task1.py

```
import numpy as np
import cv2
I = cv2.imread('coins.jpg')
G = cv2.cvtColor(I,cv2.COLOR BGR2GRAY)
G = cv2.GaussianBlur(G, (5,5), 0);
canny_high_threshold = 160
min votes = 30 # minimum no. of votes to be considered as a circle
min centre distance = 40
circles = np.array([[10,10]])
for c in circles[0,:]:
   x = 100
   y = 100
   r = 40
   cv2.circle(I,(x,y), r, (0,255,0),2)
print(circles.shape)
n = 100
font = cv2.FONT HERSHEY SIMPLEX
cv2.putText(I,'There are %d coins!'%n,(400,40), font, 1,(255,0,0),2)
cv2.imshow("I",I)
cv2.waitKey(0)
```

- What happens by changing different parameters?
- The Hough transform can even detect the partially occluded coins. Why is this the case?

Because of voting, edges of occluded circles can contribute to votes making partially occluded circles pass the min number of votes.



References

- OpenCV-Python Tutorials Hough Line Transform
- OpenCV-Python Tutorials Hough Circle Transform