One & only Mobile App UI / UX Design Masterclass with Figma

⚠ left panel

    └→ pages
    └→ layers
    └→ assets

⚠ right panel

    └→ design
    └→ prototype
    └→ inspect
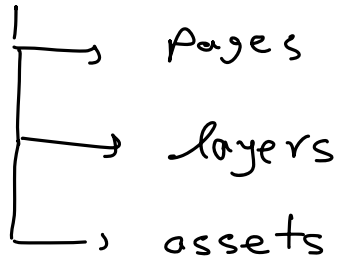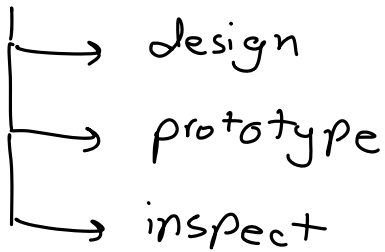
⚠ increase the scale of interface

    └→ Alt + Ctrl + shift + =

⚠ reduce the scale of interface

    └→ Alt + Ctrl + shift + −

⚠ add a version history

    └→ Ctrl + Alt + S

⚠️ Using Figma online & offline

Available offline

- Create layers, including frames, basic shapes, boolean operations, and vector networks.

- Create and use components that are local to your file.

- Make changes to layer properties, including fill, stroke, dimensions, position, layer order etc.

- Run plugins that don't rely on external browser APIs. You will only be able to use plugins that you have already installed.

- Save your files to your computer in .fig format. This will save a copy of the file as it currently exists, and doesn't include any comments or version history.

Not available offline

- Access or browse the Figma file browser.

- Create new files, or open files that you don't already have open.

- Receive updates from other collaborators on files you have open.

- Search for components from libraries or insert instances from a library.

- Install new plugins, or run plugins that require external browser APIs.

- View a file's version history, or create new versions to save your changes to Figma.

- Use any multiplayer features, like seeing who is active in the file, observation mode, and multiplayer cursors.

⚠️ Zoom In / Out in Canvas

⌐→ holding Ctrl (CMD) + Mouse wheel

⚠️ V ⟶ move tool

K ⟶ scale tool

⚠️ frame represents some kind of a container for other elements and components

⚠️ undo ⟶ Ctrl + Z
redo ⟶ Ctrl + shift + Z

⚠️ group ⟶ Ctrl + shift + G

⚠️ Frame properties
- ⟶ X, Y coordinates
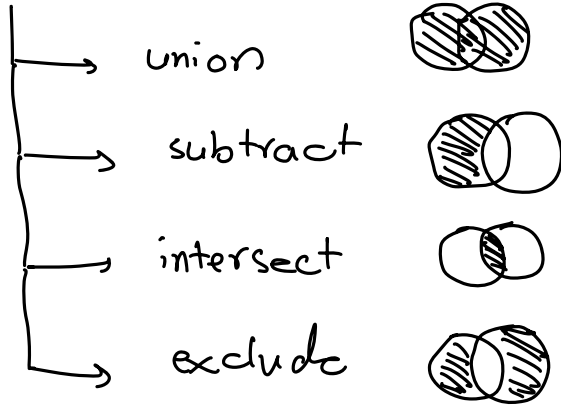- ⟶ W, H (width & height)
- ⟶ angle & corner radius

⚠️ shape tools
- ⟶ rectangle
- ⟶ line
- ⟶ arrow
- ⟶ ellipse
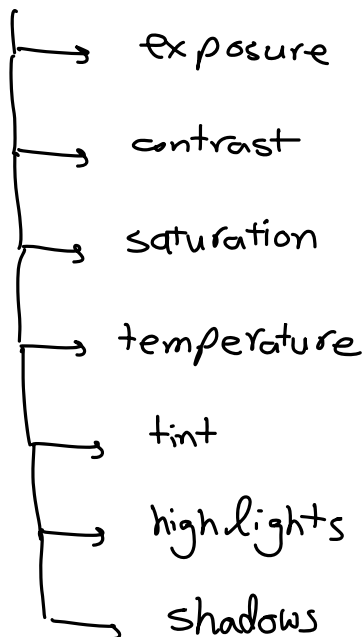- ⟶ polygon
- ⟶ star
- ⟶ place image

⚠ P ⟶ Pen

shift + P ⟶ pencil

⚠ Boolean options
- ⟶ union
- ⟶ subtract
- ⟶ intersect
- ⟶ exclude

⚠ you can create a frame & set it as a thumbnail

⚠ image effects
- ⟶ exposure
- ⟶ contrast
- ⟶ saturation
- ⟶ temperature
- ⟶ tint
- ⟶ highlights
- ⟶ shadows

⚠ Color styles ⟶ Group / Color Name
- ⟶ "Primary / red"
  example

⚠ text style naming is similar to color style

⚠ create a component

   ↳ Ctrl + Alt + K

⚠ Component properties

   ├──→ text
   ├──→ boolean
   └──→ swap

⚠ We can group components as variants

⚠ cursor chat ──→ / (slash symbol)

⚠ A design system is basically a collection of reusable
  components guided by clear standards that can be
  assembled together & build any number of applications