

# Ali Anani

Beirut - Lebanon

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## Professional Summary:

Motivated **React.js Developer** with a **B.S. in Computer Science** from the Lebanese American University. Proven expertise in building scalable, responsive web applications using modern frameworks and tools. Passionate about leveraging cutting-edge technologies to develop innovative solutions and drive user satisfaction. Adept at collaborating in agile teams and optimizing application performance.

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## Technical Skills

- **Front-End:** React.js, TypeScript, Next.js, JavaScript, HTML5, CSS, TailwindCSS
  - **Back-End:** PHP, Laravel, SQL, Python, Flask, C#, .NET, Java
  - **UI Libraries:** Syncfusion, Material Tailwind, NextUI, Material-UI
  - **Version Control:** Git, Github
  - **Agile Workflows:** Scrum, Kanban, CI/CD Pipelines
  - **Machine Learning:** TensorFlow, Keras, Data Analysis, Neural Networks
  - **Other:** REST APIs, Responsive Design, Performance Optimization, Clean Code
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## Work Experience

- **React.js Developer - Fulltime**

*MRAD Utility Services* - Verdun, Beirut (on-site) | July 2024 - Present

- Designed and maintained **dynamic, responsive web applications** using React.js, enhancing performance with **hooks, custom hooks, lazy loading, and memoization**.
- Managed complex state logic with **Redux, RTK Query, and ContextAPI**, seamlessly integrating API data for real-time updates.
- Improved user experiences through **modern UI design** with TailwindCSS, ensuring cross-device compatibility.
- Collaborated with team members to troubleshoot, debug, and refactor existing code, driving maintainability and scalability.

- **React.js Intern**

*Anchor Venture's Holding* - Beirut (Remote) | October 2022 - November 2022 (2 months)

1. Developed a small, interactive web applications using React.js with clean UI and functionalities.
2. Gained hands-on experience with React components, state management, and props to create a modular and maintainable codebase.
3. Worked closely with the senior development team to implement best practices in front-end development and improve app performance.

- **Web Development Intern**

*Cogent Softech LLC* - Dearborn, Michigan (Remote) | April 2023 - June 2023 (3 months)

- Developed dynamic web pages and applications using **PHP (Laravel)**, **HTML**, **CSS**, and **JavaScript** to create **responsive and user-friendly designs**.
  - Collaborated with interns to troubleshoot technical issues and propose innovative solutions, enhancing overall project performance.
  - Conducted **code optimization** and implemented bug fixes to improve functionality and user experience.
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## Projects

### Web Development Projects (React.js)

1. **Monitor and Automation Dashboard App**

- Developed a web application to monitor devices' performance and visualize metrics like temperature and power using **Syncfusion Charts**.
- Utilized **React.js**, **Redux**, and **TailwindCSS** for efficient data handling and modern UI design.

2. **Seeder - Job Application Platform**

- A responsive web app that allows users to post jobs, track applications, monitor applications, search companies, edit profile, receive notifications and more.
- **Technologies:** React.js, Redux, RTK Query, ContextAPI, Lazy Loading, Memoization, custom Hooks, TailwindCSS, Git.

3. **Country Info App**

- A responsive web app that fetches and displays country details such as population, region, and capital using **REST APIs**.
- **Technologies:** React.js.
- **GitHub:** [Code Repository](#) | **Live Demo:** [Netlify Link](#)

#### 4. Dessert Shopping App

- Built a product list application allowing users to browse and interact with items. Implemented state management for user selections.
- **Technologies:** React.js.
- **GitHub:** [Code Repository](#) | **Live Demo:** [Netlify Link](#)

#### Other Notable Projects

##### 1. Deep Learning Model for Galaxy Classification

- Developed and trained a deep learning model to classify images of galaxies using **neural networks**.
- **Technologies:** Python, TensorFlow/Keras, Data Analysis.

##### 2. 2D Platformer Game in Unity

- Built an interactive 2D platformer game featuring custom player mechanics and levels.
- **Technologies:** C#, Unity Engine.

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## Certifications:

- Web Development Bootcamp - Youtbee.ai
- Advanced React by Meta - Coursera
- Machine Learning - SimpliLearn

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## Education:

### Bachelor of Science in Computer Science

Lebanese American University - Beirut, Lebanon | **Graduated May 2023**

- Relevant Coursework: Web Development, Algorithms and Data Structures, OOP, Database Management Systems

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## Soft Skills:

- Critical thinking and problem solving
- Excellent communication and teamwork
- Fluent in English and Arabic.