Alisa Logacheva

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User Experience Designer

Enhance Product Accessibility | Increase User Satisfaction with Research Driven Design Solutions

User-centered UX Designer with a strong foundation in visual design, front-end development, and accessibility. Skilled in designing intuitive digital products and scalable design systems that improve usability, support strategic objectives, and solve real-world problems.

Experienced in translating **complex requirements** into **clear, inclusive interfaces** through **research-driven insights** and close **collaboration** with **cross-functional teams**. Proven ability to **enhance engagement, streamline workflows**, and deliver thoughtful, **accessible solutions** across the **full UX lifecycle**.

User-Centered Design | Wireframing & Rapid Prototyping | Design Systems | Usability Testing | Information Architecture UX Writing | Journey Mapping | Heatmapping | Agile Development | Cross-Functional Collaboration | Data Visualization

Technical Skills & Qualifications

Software & Tools
Pesign & Technology
Figma, Canva, Sketch, Zeplin, Adobe Suite, Jira, Balsamiq, Tableau, UserZoom, Optimal Workshop
CSS, HTML, JavaScript, Material UI, Apple HIG, WCAG Accessibility Standards, Generative Al
Al For Everyone, 2025; Accessibility-First Design, 2023; Developing for Web Performance, 2024

Professional Experience

PPL Corporation | Allentown, PA | Remote UX Designer

Sep 2024 – Present

Support the UX design and execution of digital experiences for a **large-scale utility company**. Collaborate with senior designers and cross-functional teams to enhance usability, maintain design consistency, and deliver scalable, user-centered solutions.

- Enhanced a large-scale utility platform by creating and documenting scalable Figma components, variables, and tokens for an Enterprise Design System, improving accessibility and visual consistency across multiple brands.
- Strengthened design execution by collaborating closely with senior designers across teams, contributing to UI/UX decisions, and supporting key deliverables such as user flows, wireframes, and interactive prototypes.
- Enhanced user testing and streamlined design handoffs, creating fully interactive high-fidelity prototypes using Figma Smart Animate, effectively showcasing intended functionality and user flows.
- Collaborated with product, engineering, and QA teams to create high-fidelity prototypes in Figma and Adobe Creative Suite, enhancing user experience and ensuring design consistency across platforms.
- **Optimized workflow** by researching emerging design tools and proposing **Figma plugin** adoption to improve team efficiency.

PETTER | Orlando, FL UX and UI Designer

Aug 2023 - May 2025

Worked on a cross-functional design team to design and develop a react-based mobile app through user-centered design practices, research, and iterative collaboration.

- Enhanced brand identity and user experience by designing a distinctive app logo in Adobe Illustrator.
- Strengthened the app's design consistency and efficiency by collaborating with a team to develop a comprehensive style guide.
- **Improved the app's alignment with user needs** by leading research and **usability testing** sessions, gathering insights, and directly informing design decisions.
- Enhanced accessibility and ease of use by designing an intuitive interface in Figma, resulting in a seamless navigation experience for diverse users.

Accelerated product delivery by actively contributing to an agile environment, utilizing rapid prototyping, aligning
design decisions with development timelines through sprint planning, daily stand-up meetings, and iterative
design reviews.

Aesthetic Design Alliance | New York, NY | Remote Product Designer & Developer

May 2022 - Aug 2023

Designed and developed a fully branded **company website**. **Led front-end development** and collaborated with stakeholders to deliver a user experience aligned with business goals. Contributed to brand strategy, visual identity, and ongoing optimization to support long-term engagement and growth.

- Strengthened the company's online presence by designing and developing a fully branded website, distinctive logo, cohesive color palette, and established brand identity.
- **Enhanced client engagement** by designing a compelling website in **Figma**, ensuring alignment with the company's business goals.
- Improved cross-device usability and performance by leading front-end development with HTML, CSS, and JavaScript, delivering a responsive, accessible user experience that met modern web standards.
- **Optimized and maintained the website** to improve performance, ensure content accuracy, and reinforce brand consistency, contributing to sustained **user engagement** and long-term business growth.
- **Improved project outcomes and stakeholder alignment** by leading design presentations and client-facing meetings during key stages of the development cycle.

Academic Involvement & Projects

Girls Who Code | Orlando College Loop | Orlando, FL Graphic Designer

Sep 2022 - May 2025

- Advanced the club's mission to close the gender gap in STEM by organizing impactful events and creating digital
 content that increased awareness and participation across campus.
- Enhanced club visibility and engagement 80% by designing compelling visual content for social media, presentations, and marketing campaigns.
- **Improved brand consistency** and outreach by collaborating with the marketing team to align designs with national GWC branding, leading to increased event attendance and digital engagement.
- Enhanced visual storytelling by creating polished, informative content using Canva, Adobe Photoshop, and Illustrator to support campaigns and drive awareness.

H2Hacks | Hackathon | *Brooklyn, NY* **Designer & Front-end Developer**

Sep 2019

- Led the team to a 'Best Hacks' nomination by applying quick problem-solving and effective collaboration in a fast-paced, high-pressure environment.
- Led the design and front-end development of a dynamic website using HTML and CSS, delivering a visually engaging and user-friendly interface contributing to an award-winning digital product.
- **Enhanced team performance** by contributing to developing an interactive game during an intensive 12-hour event, driving rapid ideation and execution.

Education

Bachelor of Arts (BA), Digital Media - Web and Interactive Media | *Orlando, FL* **University of Central Florida**

May 2025

Additional Skills

Written, Oral, and Interpersonal Communication | Emotional Intelligence | Quality Assurance | Time management

Languages

English (Fluent) | Russian (Fluent)