visit<R>: Explicit Return Type for visit

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1 Introduction

This paper proposes to allow visiting variants with an explicitly specified return type.

2 Motivation and Scope

Variant visitation requires invocation of all combinations of alternatives to result in the same type, such type is deduced as the visitation return type. It is sometimes desirable to explicitly specify a return type to which all the invocations are implicitly convertible to, as if by INVOKE < R > rather than INVOKE:

```
struct process {
   template <typename I>
   auto operator()(I i) -> 0<I> { /* ... */ };
};

std::variant<I1, I2> input = /* ... */;

// mapping from a `variant` of inputs to a `variant` of results:
auto output = std::visit<std::variant<0<I1>, 0<I2>>>(process{}, input);

// coercing different results to a common type:
auto result = std::visit<std::common_type_t<0<I1>, 0<I2>>>(process{}, input);

// visiting a `variant` for the side-effects, discarding results:
std::visit<void>(process{}, input);
```

In all of the above cases the return type deduction would have failed, as each invocation yields a different type for each alternative.

3 Impact on the Standard

This proposal is a pure library extension.

4 Proposed Wording

Modify §23.7.2 [variant.syn] of N4687 [1] as indicated:

```
// 23.7.7, visitation
template <class Visitor, class... Variants>
    constexpr see below visit(Visitor&&, Variants&&...);
+ template <class R, class Visitor, class... Variants>
+ constexpr R visit(Visitor&&, Variants&&...);
```

Add new paragraphs to §23.7.7 [variant.visit] of N4687 [1]:

```
// TODO(mpark): Fix formatting.
+template <class R, class Visitor, class... Variants>
+ constexpr R visit(Visitor&& vis, Variants&&... vars);
```

Requires: The expression in the Effects: element shall be a valid expression for all combinations of alternative types of all variants. Otherwise, the program is ill-formed.

```
Effects: Let is... be vars.index().... Returns INVOKE<R>(forward<Visitor>(vis), get<is>(forward<Variants>(vars))...);
```

Throws: bad_variant_access if any variant in vars is valueless_by_exception().

Complexity: For sizeof...(Variants) <= 1, the invocation of the callable object is implemented in constant time, i.e. it does not depend on sizeof...(Types). For sizeof...(Variants) > 1, the invocation of the callable object has no complexity requirements.

5 Design Decisions

There is a corner case for which the new overload could clash with the existing overload. A call to std::visit<R> actually performs overload resolution with the following two candidates:

```
template <class Visitor, class... Variants>
constexpr R visit(Visitor&&, Variants&&...);

template <class... Variants>
constexpr decltype(auto) visit(R&&, Variants&&...);
```

This results in an ambiguity if R&& happens to be Visitor&&. For example, a call to std::visit<Vis>(Vis{}); would be ambiguous since R&& and Visitor&& are both Vis&&.

In general, we would first need a self-returning visitor, then an invocation to std::visit with the same type and value category specified for the return type and the visitor argument.

We claim that this problem is not worth solving considering the rarity of such a use case and the complexity of a potential solution.

Finally, note that this is not a new problem since bind already uses the same pattern to support bind<R>:

```
template <class F, class... BoundArgs>
  unspecified bind(F&&, BoundArgs&&...);
template <class R, class F, class... BoundArgs>
  unspecified bind(F&&, BoundArgs&&...);
```

6 Implementation Experience

An implementation of visit<R> can be found in the visit-r branch in mpark/variant.

7 Future Work

Discussions around invoke<R>, apply<R>, async<R>, etc. Anywhere we have a facility returning the result of a call to INVOKE, accompany an overload returning the result of a call to INVOKE<R>?
// TODO: Flesh out

References

[1] 2017. Working Draft, Standard for Programming Language C++. N4687. Retrieved from http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2017/n4687.pdf