

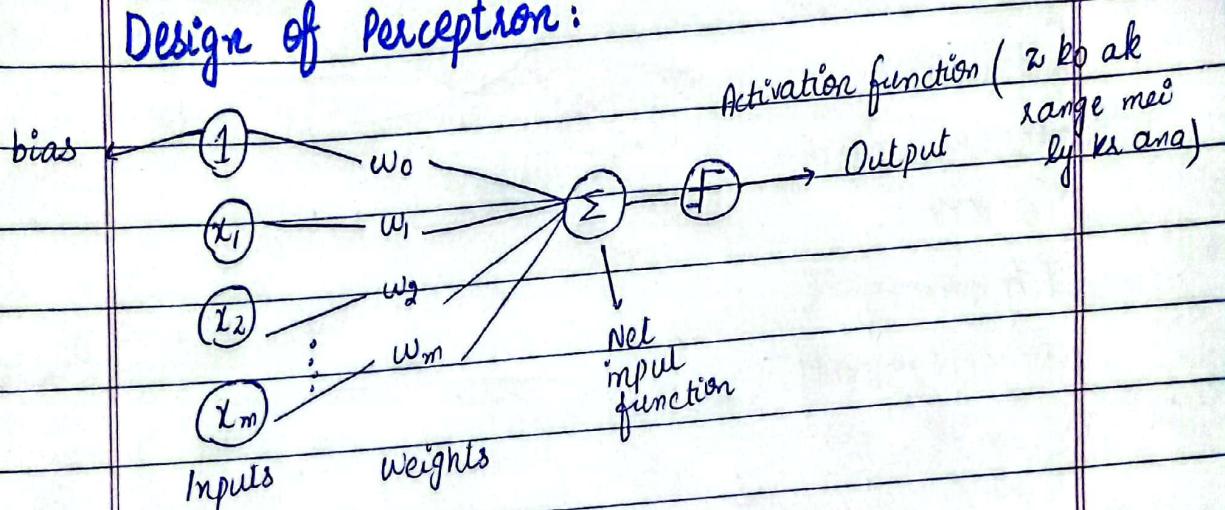
# 100 days of deep learning

## Perception:

→ Perception is an algorithm used for supervised machine learning.

⇒ Also known as mathematical model or function model.

## Design of Perception:



$$\therefore z = w_1 x_1 + w_2 x_2 + b$$

'net input function'

Activation Function :-

$$z >= 0 \rightarrow 1 \text{ (output)}$$

$$z < 0 \rightarrow 0 \text{ (output)}$$

## Example:

iq	cgpa	placement
78	7.8	1
69	5.1	0

Stages  
— Training  
— Prediction

$$x_1 = iq, \quad x_2 = cgpa$$

Then,  $w_1, w_2, b$  ... values find = ? (During training)

Prediction:-

$$w_1 = 1, \quad w_2 = 2, \quad b = 3$$

$$iq = 100, \quad cgpa = 5.1$$

$$100 * 1 + 2 * 5.1 + 3 * 1 = 113.2 > 2 \text{ (Output 1)}$$

Deep learning is inspired by human nervous system but slightly :

Complex

Preprocessing

Neuroplasticity.

Weights:

↳ which feature is important or which is not

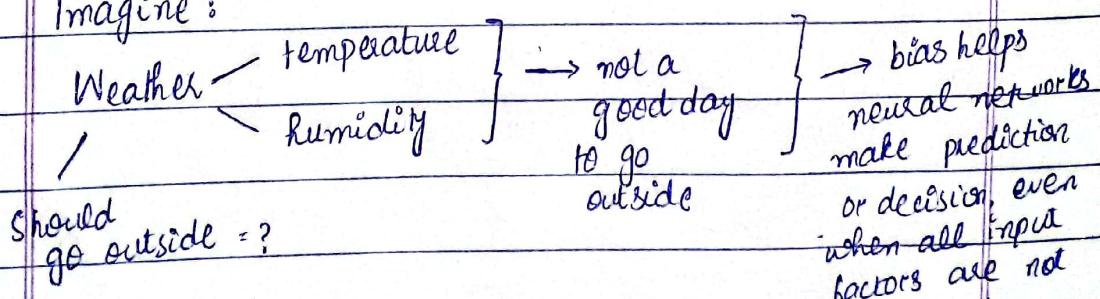
↳ Strength of connections between neurons

Bias:

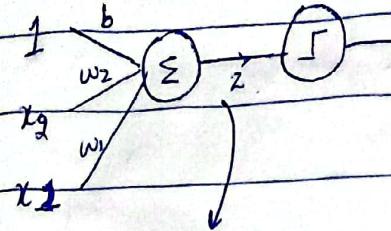
fine tuning of output

↳ It enable the model to learn even when all input features are zero.

Imagine :



## Geometric Intuition:



$$z = w_1 x_1 + w_2 x_2 + b$$

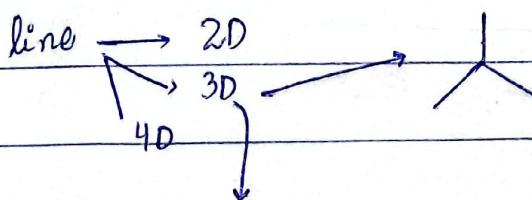
$y = 1, 0$	✓ output
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$$y = f(z) = \begin{cases} 1 & z \geq 0 \\ 0 & z < 0 \end{cases}$$

$$w_1 = A, w_2 = B, b = c$$

$$x_1 \Rightarrow x, x_2 \Rightarrow y$$

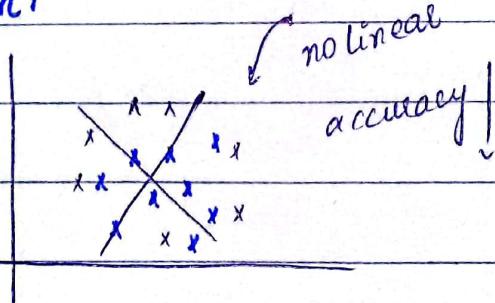
$Ax + By + c = 0$	✓ equation of line
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$$f(z) = w_1 x_1 + w_2 x_2 + w_3 x_3 + b \geq 0$$

$$Ax + By + Cz + b \geq 0$$

## limitation:



Perception only works in linear / sort of linear  
 → separate with only one line.

Sol of linear

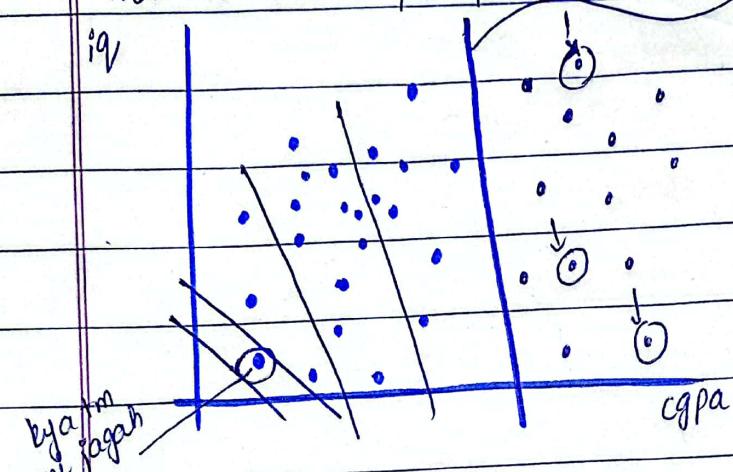
$\hookrightarrow$  AK green point  $\rightarrow$  red region  
 $\hookrightarrow$  AK red point  $\rightarrow$  green region

accuracy!  
but OK.

## Perception trick:

How to train perception = ?

$$Ax + By + C = 0$$



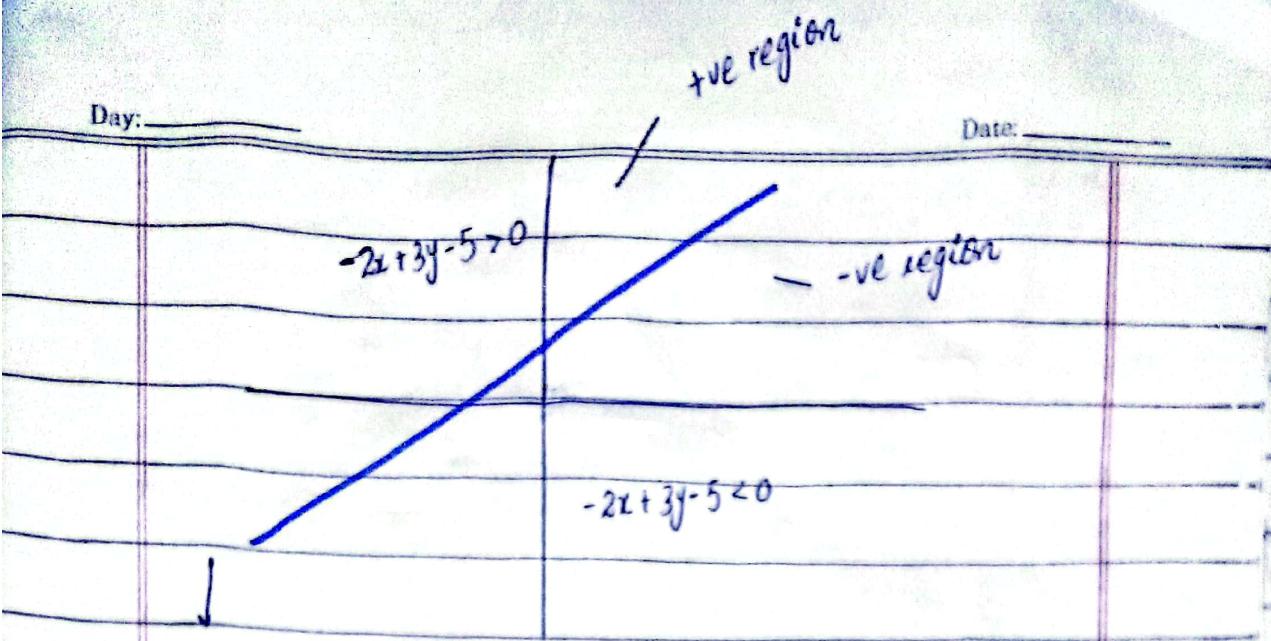
loop  $\rightarrow$  1000  $\rightarrow$  also known as epochs

array region me ho  
 $\hookrightarrow$  random student select

then next more  
 line ( $w_1, w_2, b$ )  
 no update in

Also use while loop  $\rightarrow$  converge (correct classify)

How to identify positive region and  
 negative region = ?



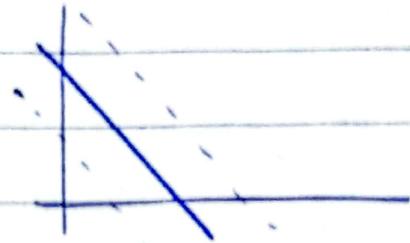
Find which label exist  
in which region = ?

### Transformation:

How to move line in 2D environment = ?

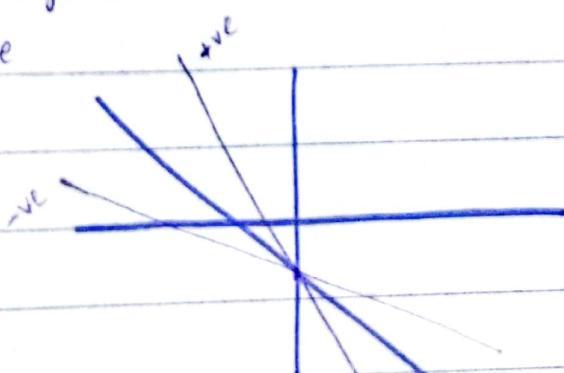
$$Ax + By + C = 0$$

change.



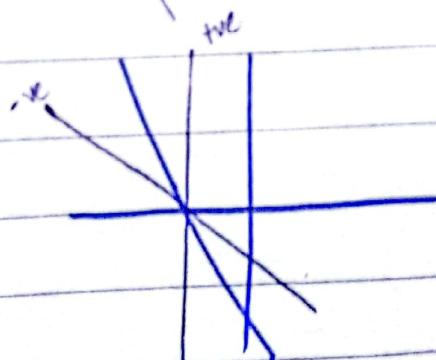
$$(A)x + By + C = 0$$

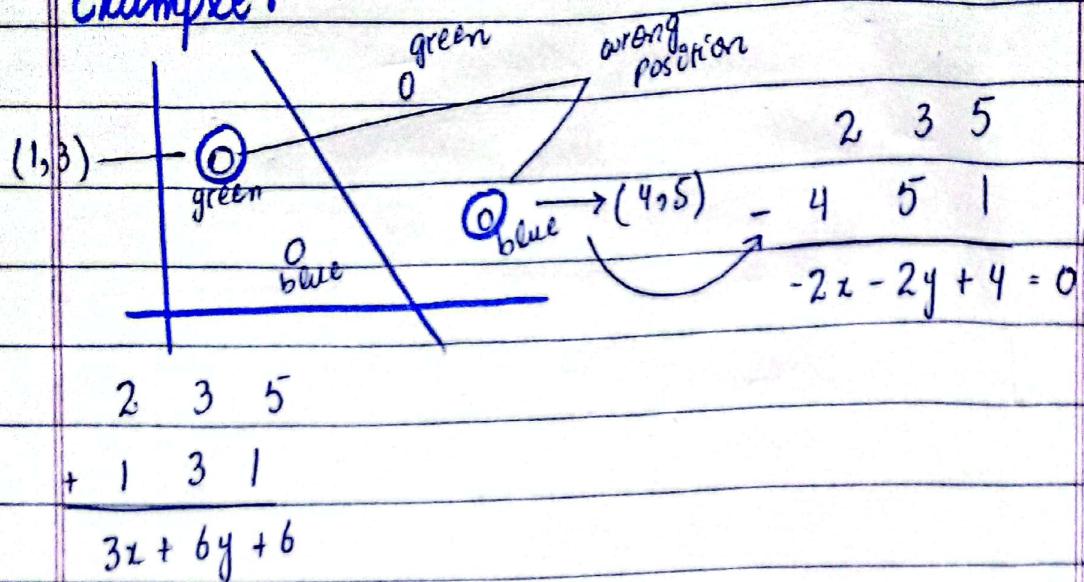
change



$$Ax + (B)y + C = 0$$

change



Example:

itna baaa jump not possible  $\rightarrow$  Use learning rate.

coef = coef - learning rate \* coordinates

Algorithm:

$$x_0 \quad x_1 \quad x_2 \quad y$$

cgpa iq placed

$$1 \quad 7.5 \quad 61 \quad 1$$

$$1 \quad 8.9 \quad 109 \quad 1$$

$$1 \quad 7.0 \quad 81 \quad 0$$

$$Ax + By + C = 0$$

$$w_0 + w_1 x_1 + w_2 x_2 = 0$$

$$w_0 = C, \quad w_1 = A, \quad w_2 = B$$

$$w_0 x_0 + w_1 x_1 + w_2 x_2 = 0$$

$$\sum_{i=0}^2 w_i x_i = 0$$

$$\therefore > 0 \rightarrow 1$$

$$\therefore < 0 \rightarrow 0$$

epoch  $\rightarrow$  1000,  $\eta = 0.01$

for  $i$  in range (epochs) :

randomly select a student

$\left\{ \begin{array}{l} \text{if } x_i \in N \text{ and } \sum_{i=0}^2 w_i x_i \geq 0 \\ \quad w_{\text{new}} = w_{\text{old}} - \eta x_i \end{array} \right.$   
 but predict lies in positive region.  
 $\left\{ \begin{array}{l} \text{if } x_i \in R \text{ and } \sum_{i=0}^2 w_i x_i < 0 \\ \quad w_{\text{new}} = w_{\text{old}} + \eta x_i \end{array} \right.$   
 actual in negative place

## Simplified Algorithm :

for  $i$  in 1000

randomly select a student

$$w_n = w_0 + \eta (y_i - \hat{y}_i) x_i$$

$$w_n = w_0 \underset{0}{\uparrow} - \text{corred position}$$

$$w_n = w_0 + \eta (y_i - \hat{y}_i) x_i$$

-1

$\eta$   $\nearrow$  Step size adjustment

$$\begin{array}{ccc} y_i & \hat{y}_i & y_i - \hat{y}_i \\ 1 & 1 & 0 \end{array}$$

learning rate

$$0 \quad 0 \quad 0$$

How big of steps to take while adjusting itself to make better predictions.

$$1 \quad 0 \quad 1$$

steps  $\downarrow \rightarrow$  long time to learn

steps  $\uparrow \rightarrow$  overshoot  $\rightarrow$  make mistakes

## Problem with Perceptron trick:

How much good result = ?

wahi best line hai?

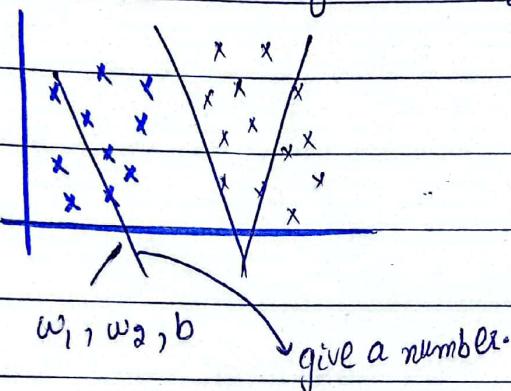
bar bar ak point select hona (tu line move

hi ni karein gi  $w_1$   $w_2$  and b update hi ni  
hg gay)

We use loss function instead of trick.

Loss function

↳ number of misclassified points.



$f(w, w_2, b)$

↳ 25 > error  
23

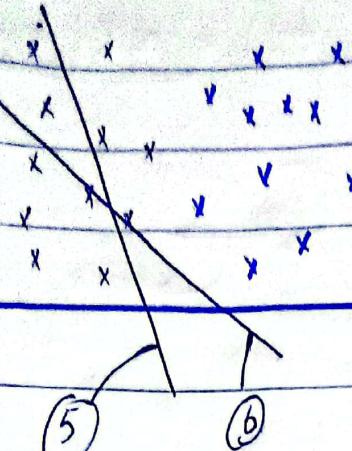
23 < 25

line better  
loss minimum

⇒ loss function is a method to tell how  
much model analyze or predict the output.

Loss can detect:

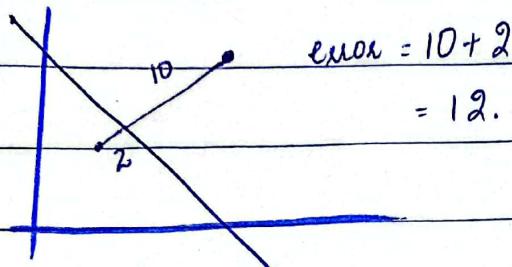
- Misclassified points
- Distance



misclassified  
points.

misclassified points  $\uparrow$  error.

# distance



Actually perception loss detect Method:

$$\bullet (4, 6) = 2(4) + 3(6) + 4 = 30$$

$\uparrow$  dot product

$$\bullet (-2, -2) \quad 2(-2) + 3(-2) + 4 = |-6| = 6$$

$$30 + 6 = 36.$$

Error.

Perceptron Loss function Formula:

$$L(w_1, w_2, b) = \frac{1}{n} \sum_{i=1}^n \max(0, -y_i f(x_i)) + \alpha R(w_1, w_2)$$

$$\max(0, -y_i f(x_i)) = \max(0, -y_i (w_1 x_1 + w_2 x_2 + b))$$

prediction  
placement=?

$$w_1 x_1 + w_2 x_2 + b$$

Simpliest form:

$$L = \frac{1}{n} \sum_{i=1}^n \max(0, -y_i f(x_i))$$

number of rows in data.

number of rows

$$L = \frac{1}{n} \sum_{i=1}^n \max(0, -y_i f(x_i)).$$

	$x_1$	$x_2$	$y$
1	$x_{11}$	$x_{12}$	$y_1$
2	$x_{21}$	$x_{22}$	$y_2$
3			
	$x_{ij}$		

rows columns-

$$\max(0, -y_i f(x_i)) = \max(0, x)$$

$$\downarrow \quad x$$

$$\downarrow \quad x \geq 0 = x$$

$$-y_i f(x_i) \geq 0 \quad \text{value}$$

$$x \leq 0 = 0$$

$$< 0 = 0$$

$$L = \frac{1}{2} \left[ \max(0, -y_1 f(x_1)) + \max(0, -y_2 f(x_2)) \right]$$

2 point

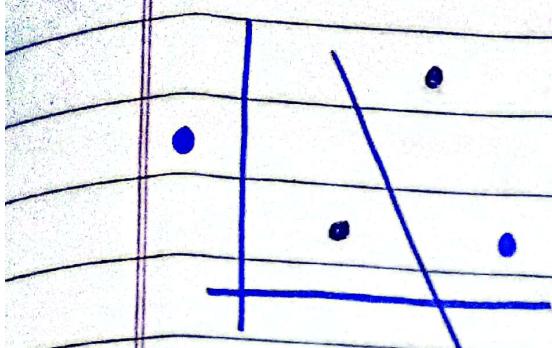
breakdown

$x_1, x_2$

Day:

Date:

# Geometric intuition:



cgpa iq placed

7 8 1 •

6 8 -1 •

4 2 1 •

1 1 -1 •

$y_i$	$\hat{y}_i$	
1	1	
-1	-1	
1	-1	
-1	1	

4 types.

1)  $\max(0, -y_i f(x_i)) = 1$

$$w_1 x_1 + w_2 x_2 + b \geq 0 \rightarrow +ve$$

$$\begin{aligned} &f(x_i) = +ve \\ &+ve + ve = (-ve) \leftarrow -(y_i) \end{aligned}$$

$$\begin{aligned} &\max(0, -ve) = 0 \\ &\downarrow \\ &\text{loss (zero).} \end{aligned}$$

$$\begin{aligned} 2) &y_i &f(x_i) \\ &-1 &-ve &= +ve \leftarrow -(y_i) = -ve \end{aligned}$$

$$\begin{aligned} &\max(0, -ve) = 0 \\ &\downarrow \\ &\text{loss (zero).} \end{aligned}$$

$\Rightarrow$  loss mei zero contribution.

$$3): y_i f(x_i)$$

$$+ve - ve = - ve = + ve$$

$$\max(0, +ve) = +ve.$$

$$4): y_i f(x_i)$$

$$-ve + ve = - ve = + ve$$

$$\max(0, +ve) = +ve.$$

$\Rightarrow$  misclassified point  $\rightarrow$  loss contribute.

$$w_1, w_2, b = ?$$

aisi value findout  
kرنی ہے؟

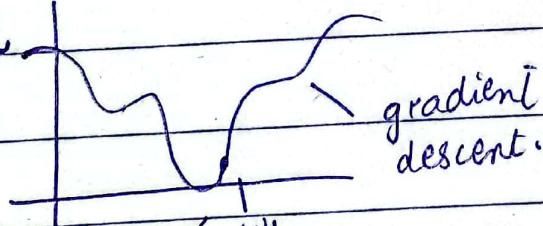
Using  
gradient  
descent

$$L = \arg \min \left[ \frac{1}{n} \sum_{i=1}^n \max(0, -y_i f(x_i)) \right] \quad \text{minimize } f$$

$$\text{where } f(x_i) = w_1 x_{i1} + w_2 x_{i2} + b$$

$$L(w_1, w_2, b)$$

$$L(w_1)$$



w1 ki aisi value find  
kرنی ہے جس سے loss km  
ho jai

for  $i$  in epochs:

$$\omega_1 = \omega_1 + \eta \frac{\partial L}{\partial \omega_1} \quad \text{partial derivative of } L \text{ with respect to } \omega_1$$

$$\omega_2 = \omega_2 + \eta \frac{\partial L}{\partial \omega_2}$$

$$b = b + \eta \frac{\partial L}{\partial b}$$

$$\left[ \frac{\partial L}{\partial \omega_1}, \frac{\partial L}{\partial \omega_2}, \frac{\partial L}{\partial b} \right] = ?$$

### Loss Function differentiation:

$$L = \frac{1}{n} \sum_{i=1}^n \max(0, -y_i f(x_i))$$

$$\text{where } f(x_i) = \omega_1 x_{i1} + \omega_2 x_{i2} + b$$

$$\frac{\partial L}{\partial \omega_1} = \frac{\partial L}{\partial h} \times \frac{\partial f(x_i)}{\partial \omega_1}$$

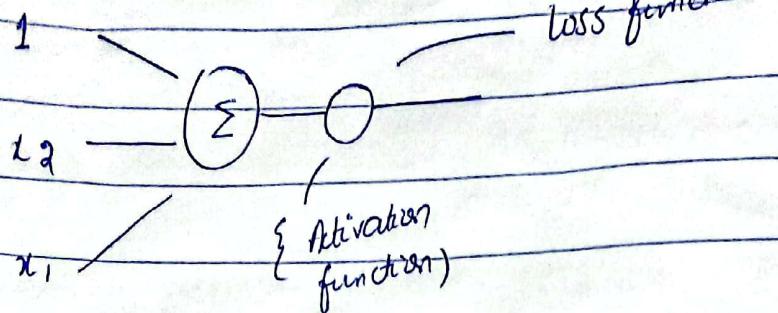
$$\begin{cases} 0 & \text{if } y_i f(x_i) \geq 0 \\ -y_i & \text{if } y_i f(x_i) < 0 \end{cases} \quad \frac{\partial f(x_i)}{\partial \omega_1} = x_{i1}$$

$$\frac{\partial L}{\partial \omega_1} = \begin{cases} 0 & \text{if } y_i f(x_i) \geq 0 \\ -y_i x_{i1} & \text{if } y_i f(x_i) < 0 \end{cases}$$

$$\frac{\partial L}{\partial \omega_2} = \begin{cases} 0 & \text{if } y_i f(x_i) > 0 \\ -y_i x_{i2} & \text{if } y_i f(x_i) < 0 \end{cases} \quad \frac{\partial L}{\partial b} = \begin{cases} 0 & \text{if } y_i f(x_i) \geq 0 \\ y_i & \text{if } y_i f(x_i) < 0 \end{cases}$$

# More loss function

mathematical model.



Step function → sigmoid function  
 Probability ( $-1, 1$ )

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

loss function

↳ binary cross Entropy

$$L = -y_i \log y_i + (1 - y_i) \log 1 - y_i$$

gradient descent ↗ SGD ↗ output probability.

Perceptron = Logistic Regression

↳ Activation function ; loss function

Sigmoid binary cross Entropy.

Perceptron → flexibility.

Multiclass:

Activation	loss function	softmax regression.
Softmax	categorical cross entropy	

$$f = \frac{e^{z_i}}{\sum_{j=1}^H e^{z_j}}$$

$$f = \frac{e^{z_1}}{e^{z_1} + e^{z_2} + e^{z_3}}$$

$$L = \sum_{j=1}^H y_j \log (y_j)$$

Perception == Regression.

Activation  $\rightarrow$  linear

$$z \geq 0 \quad 1$$

$$z < 0 \quad -1$$

loss function  
↓

$$\text{mse}(y - \hat{y}_i)$$

Perceptron is flexible by design. Just change Activation function and loss function.

Loss function	Activation	Output
Hinge Loss	step	perceptron $\rightarrow$ binary classification -1, 1

Log-loss (binary cross entropy)	Sigmoid	logistic regression 0 - 1 binary classification
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Categorical cross entropy	softmax	Softmax Regression probability ] multi class classification
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MSE	linear	linear regression $\rightarrow$ number
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## Problem with Perceptron:

- ↳ only works on linear data.
- ↳ Tensor flow playground  
Not works in XOR data.