ALISHER MUKHAMBETZHANOV
SOFTWARE DEVELOPER

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Kazakhstan

ARKALYK PEDAGOGICAL INSTITUTE. 2018-2022

COMPUTER SCIENCE
GPA – 3.55
The topic of the thesis – "Basic features of designing and compiling mobile applications on Android".
Transcript

SKILLS

- Java EE
- Spring Core
- Spring MVC
- Aspect Oriented Programming
- Hibernate ORM
- Apache Tomcat
- Eclipse

- Maven
- Node.js
- NPM
- Express.js
- HTML
- CSS
- JavaScript

- React
- Redux
- React Router
- SQL: MySQL
- NoSQL: MongoDB
- Git
- Bootstrap

PERSONAL PROJECTS

KINDERGARTEN

HTML, CSS, JavaScript, SCSS

Github Repository

REACT PIZZA

React, Redux, redux-thunk, React Router, Axios, JSON-server

Github Repository

WEB CUSTOMER TRACKER

Eclipse, Java, Spring, Hibernate, Spring MVC, Spring Annotations, Tomcat, MySQL, AOP
Github Repository

ACHIEVEMENTS

• **Certificate** - "New Times - advanced technologies", **Arkalyk Pedagogical Institute. 1st place**
Organized by the Department of Computer Science from 26.11.18 to 30.11.18, I took the 1st place in the competitive programming olympiad in the week "New Times – advanced technologies"

• **Diploma** - "Year of youth - 2019", **Arkalyk Pedagogical Institute. 1st place**
I won the 1st place in the subject competitive programming olympiad "in the world of ICT", organized by the Department of Computer Science of the Faculty of Natural Sciences and Informatization, within the framework of the Republican forum "Digital education: features and development processes" with the participation of foreign scientists within the framework of the "Year of Youth – 2019"

• **"Young Scientist 2020" "Using the possibilities of digital technologies", Arkalyk Pedagogical Institute. 2nd place**
I took second place for the project "Creating an application for online solutions of differential and integral calculations"

TOOK COURSES

2019 – THE COMPLETE 2019 WEB DEVELOPMENT BOOTCAMP. APP BREWERY. (UDEMY)

2019 – THE WEB DEVELOPER BOOTCAMP 2019. COLT STEELE. (UDEMY)

2020 – COURSERA, FRONT- END WEB UI FRAMEWORKS AND TOOLS: BOOTSTRAP 4. THE HONG KONG UNIVERSITY OF SCIENCE AND TECHNOLOGY (UDEMY)

2020 – UNDERSTANDING TYPESCRIPT. ACADEMIND. (UDEMY)

2020 – ALGORITHMS AND DATA STRUCTURES IN C++ (TIMOFEY KHIRIANOV, MIPT). (ONLINE COURSE)

2021 – JAVA PROGRAMMING I. UNIVERSITY OF HELSINKI (MOOC.FI – ONLINE COURSE)

2021 – JAVA PROGRAMMING II. UNIVERSITY OF HELSINKI (MOOC.FI – ONLINE COURSE)

2022 – SPRING & HIBERNATE FOR BEGINNERS (INCLUDES SPRING BOOT). LUV2CODE (UDEMY)